

Experiment no. 4

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UID: 19BCS4525

Branch: CSE-IOT

Section/Group: 1-A

Semester: 6th

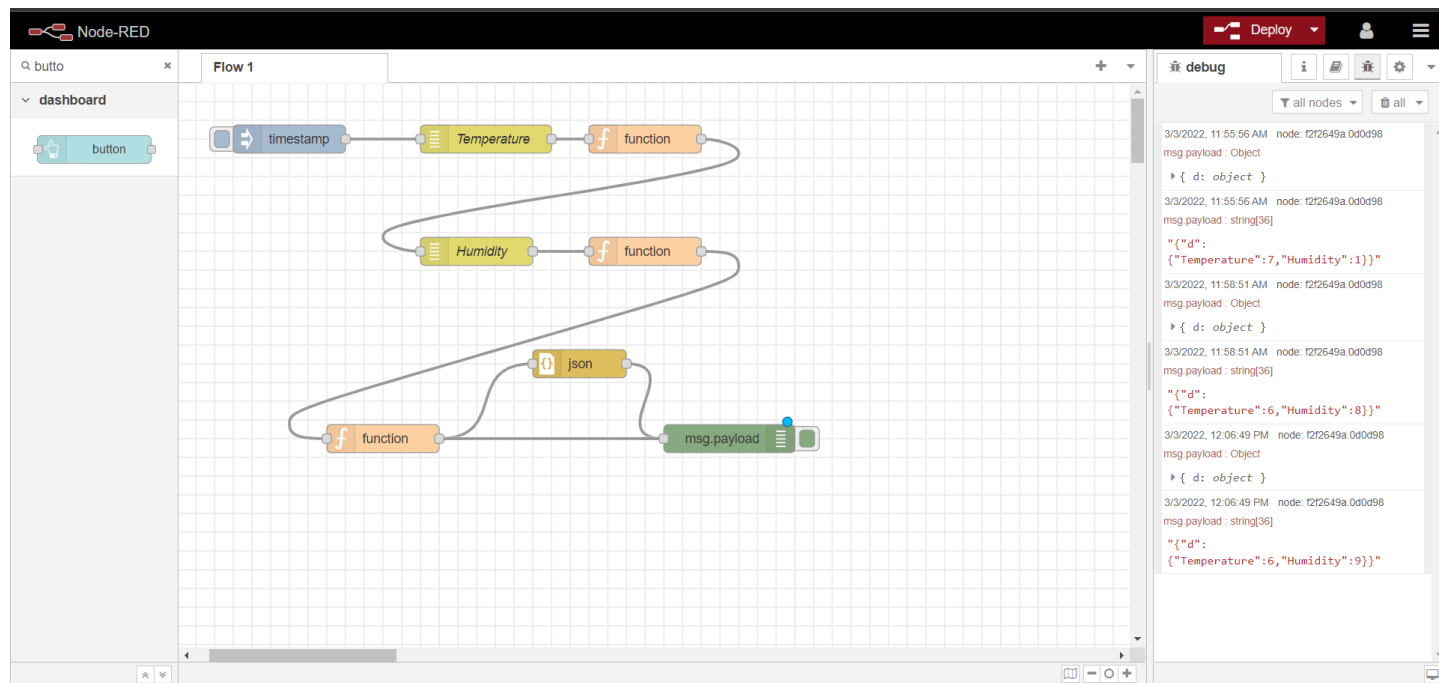
Date of Performance: 08/03/2022

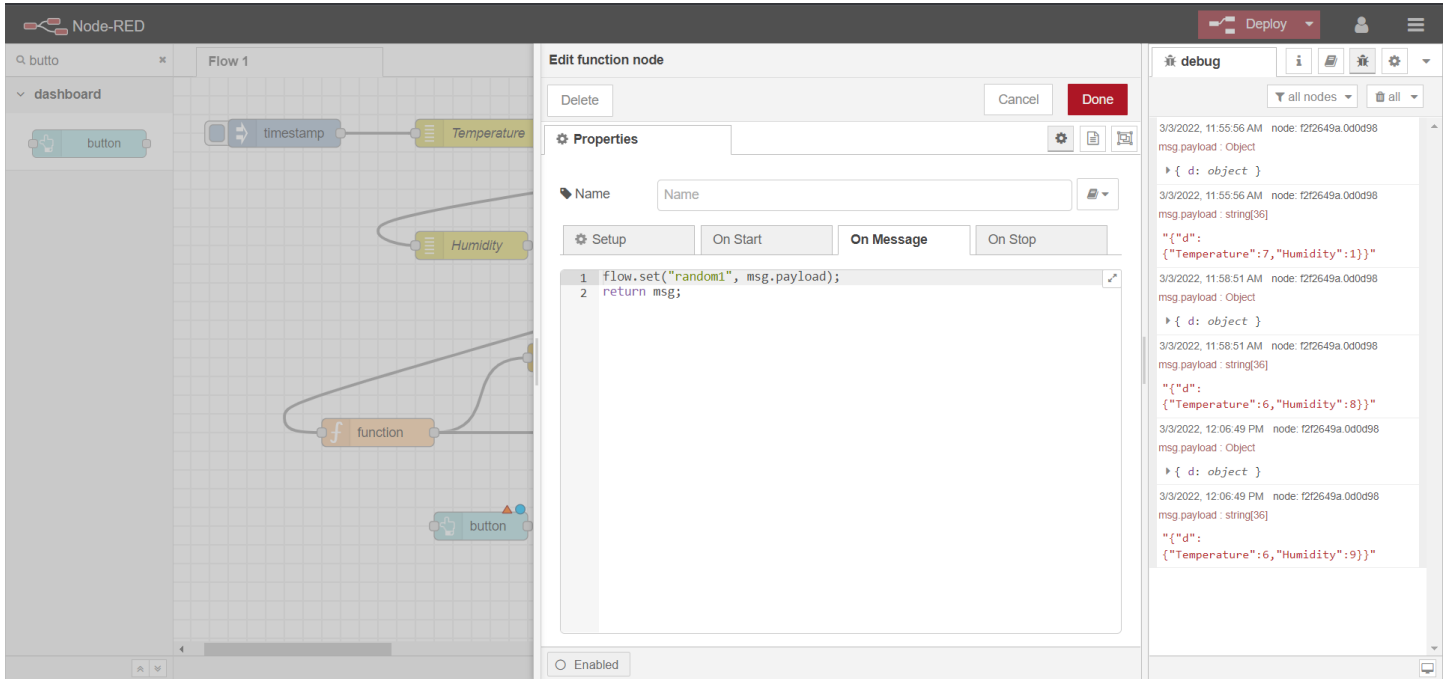
Subject Name: CCIOT Lab

Subject Code: CSD-387

1. Aim/Overview of the practical: Display Temperature and Humidity Sensor Data in Node-Red Dashboard using Arduino

2. Steps for experiment/practical:





Node-RED

Flow 1

button → timestamp → Temperature → Humidity → function → button

Edit function node

Properties

Name: Name

Setup On Start On Message On Stop

```
1 flow.set("random1", msg.payload);
2 return msg;
```

debug

3/3/2022, 11:55:56 AM node: f2f2649a.0d0d98
msg.payload: Object
{ d: object }

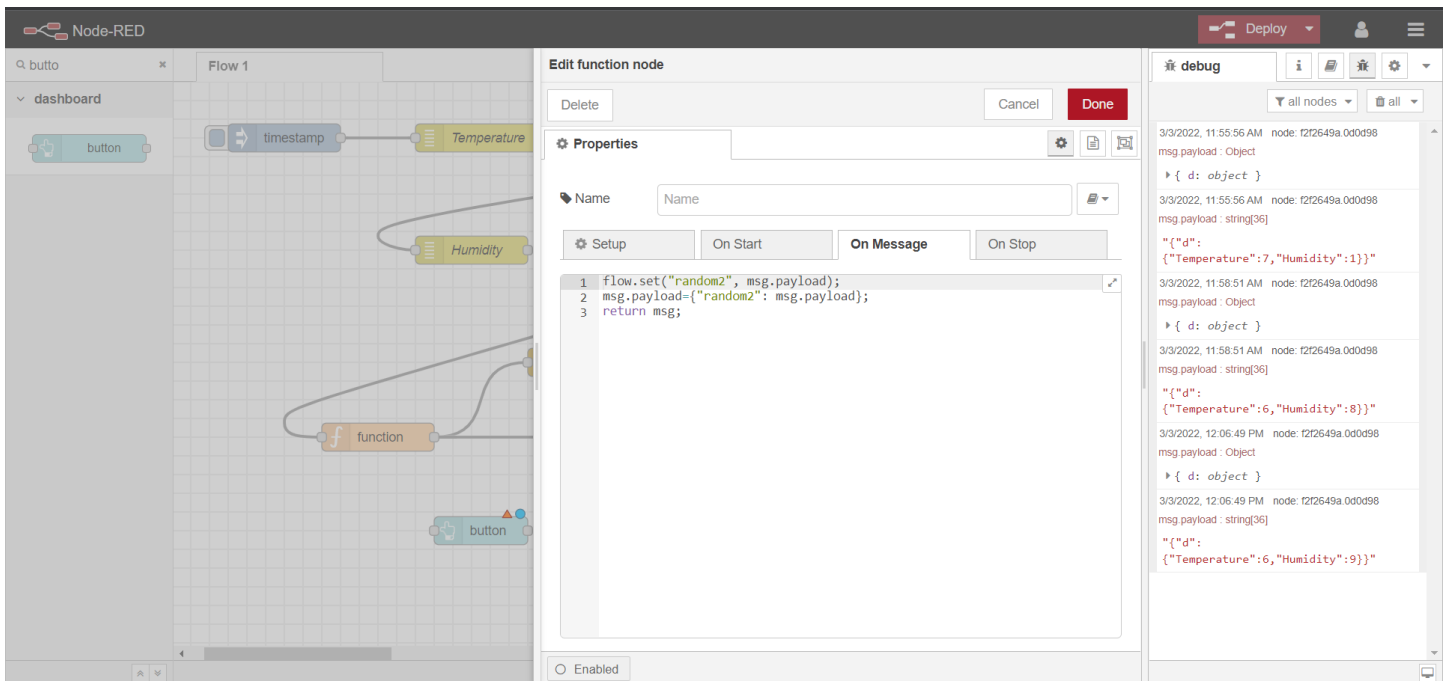
3/3/2022, 11:55:56 AM node: f2f2649a.0d0d98
msg.payload: string(36)
{"d": {"Temperature":7,"Humidity":1}}

3/3/2022, 11:58:51 AM node: f2f2649a.0d0d98
msg.payload: Object
{ d: object }

3/3/2022, 11:58:51 AM node: f2f2649a.0d0d98
msg.payload: string(36)
{"d": {"Temperature":6,"Humidity":8}}

3/3/2022, 12:06:49 PM node: f2f2649a.0d0d98
msg.payload: Object
{ d: object }

3/3/2022, 12:06:49 PM node: f2f2649a.0d0d98
msg.payload: string(36)
{"d": {"Temperature":6,"Humidity":9}}



Node-RED

Flow 1

button → timestamp → Temperature → Humidity → function → button

Edit function node

Properties

Name: Name

Setup On Start On Message On Stop

```
1 flow.set("random2", msg.payload);
2 msg.payload={"random2": msg.payload};
3 return msg;
```

debug

3/3/2022, 11:55:56 AM node: f2f2649a.0d0d98
msg.payload: Object
{ d: object }

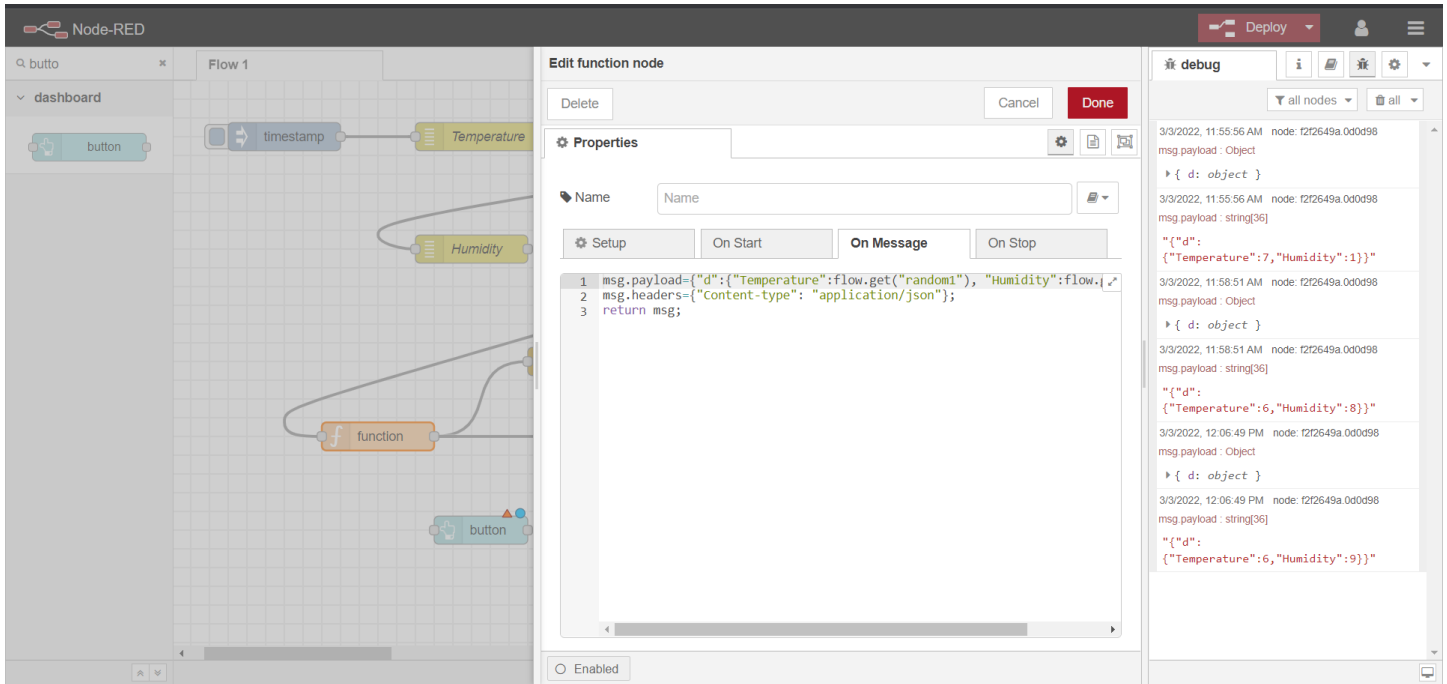
3/3/2022, 11:55:56 AM node: f2f2649a.0d0d98
msg.payload: string(36)
{"d": {"Temperature":7,"Humidity":1}}

3/3/2022, 11:58:51 AM node: f2f2649a.0d0d98
msg.payload: Object
{ d: object }

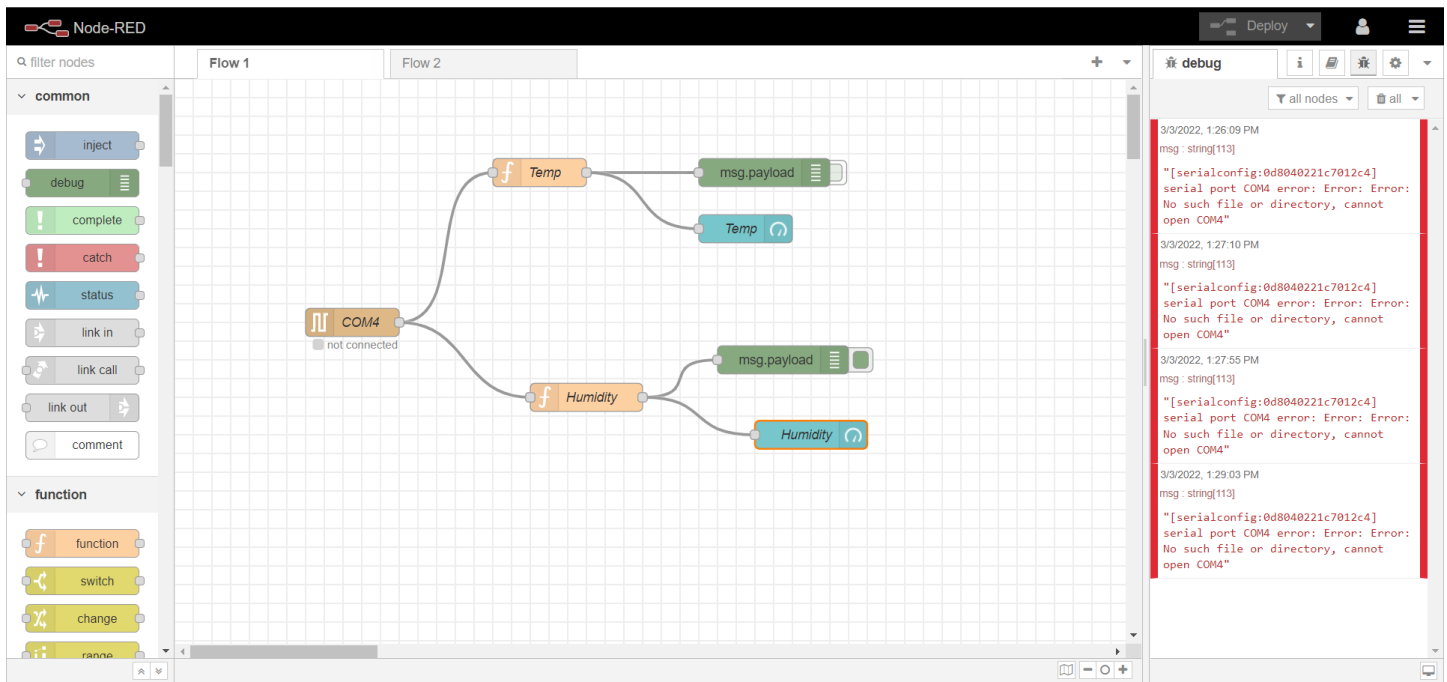
3/3/2022, 11:58:51 AM node: f2f2649a.0d0d98
msg.payload: string(36)
{"d": {"Temperature":6,"Humidity":8}}

3/3/2022, 12:06:49 PM node: f2f2649a.0d0d98
msg.payload: Object
{ d: object }

3/3/2022, 12:06:49 PM node: f2f2649a.0d0d98
msg.payload: string(36)
{"d": {"Temperature":6,"Humidity":9}}



Gauge Circuit:



Serial Port:

Edit serial in node > **Edit serial-port node**

Delete

Cancel

Update

⚙ Properties

⚙

📄

🔌 Serial Port

COM4

🔍

🔧 Settings

Baud Rate

▼ 9600

Data Bits

8 ▼

Parity

None ▼

Stop Bits

1 ▼

DTR

auto ▼

RTS

auto ▼

CTS

auto ▼

DSR

auto ▼

➡ Input

Optionally wait for a start character of , then

Split input ▼

and deliver ▼

➡ Output

Add character to output messages

↔ Request

Default response timeout ms

Tip: the "Split on" character is used to split the input into separate messages. Can accept chars (\$), escape codes (\n), or hex codes (0x03).

☐ Enabled

📌 1 node uses this config

▼

Temperature Part:

Edit function node

Delete

Cancel

Done

⚙️ Properties

⚙️

📄

🔗

🔑 Name

Temp

📄 ▼

⚙️ Setup

On Start

On Message

On Stop

1

var temp1= msg.payload[6]-48;

2

var temp2= msg.payload[7]-48;

3

var temp3= msg.payload[9]-48;

4

var temp4= msg.payload[10]-48;

5

var result = (temp1*1000)+ (temp2*100) + (temp3*10) + temp4;

6

result = result/100;

7

var result1 = {payload:result};

8

return[result1];

⚠️ 9

return msg;

☐ Enabled

Edit gauge node

Delete

Cancel

Done

⚙️ Properties

⚙️

📄

🖼️

📊 Group

[Home] Temp

▼

✎

📏 Size

auto

☰ Type

Gauge

▼

🏷️ Label

temp

🏷️ Value format

{{value}}

🏷️ Units

units

Range

min

0

max

10

Colour gradient

Sectors

0

...

optional

...

optional

...

10

🔑 Name

Temp


☐ Enabled



Edit gauge node > **Edit dashboard group node**


Delete

Cancel


Update

 **Properties**


 Name


Temp

 Tab

Home

▼




 Width

6

☒ Display group name

☐ Allow group to be collapsed

☐ Enabled

 1 node uses this config

On all flows


▼



Edit gauge node > Edit dashboard group node > **Edit dashboard tab node**


Delete

Cancel


Update

 **Properties**


 

 Name


Home

 Icon

dashboard

 State

☒ Enabled


 Nav. Menu


☒ Visible

The **Icon** field can be either a Material Design icon (e.g. 'check', 'close') or a Font Awesome icon (e.g. 'fa-fire'), or a Weather icon (e.g. 'wi-wu-sunny').

You can use the full set of google material icons if you add 'mi-' to the icon name. e.g. 'mi-videogame_asset'.

☐ Enabled

 2 nodes use this config

On all flows 

Humidity:

Edit function node

Delete

Cancel

Done

⚙️ Properties

⚙️ 📄 🔄

📌 Name

Humidity

📄 ▼

⚙️ Setup

On Start

On Message

On Stop

```
1 var hum1= msg.payload[0]-48;
2 var hum2= msg.payload[1]-48;
3 var hum3= msg.payload[3]-48;
4 var hum4= msg.payload[4]-48;
5 var result = (hum1*1000)+ (hum2*100) + (hum3*10) + hum4;
6 result = result/100;
7 var result1 = {payload:result};
8 return[result1];
9 ⚠️ return msg;
```

☐ Enabled

Edit gauge node

Delete

Cancel

Done

⚙️ Properties

⚙️

📄

🖼️

📊 Group

[Home] Humidity

▼

✎

📏 Size

auto

☰ Type

Gauge

▼

🏷️ Label

Humidity

🏷️ Value format

{{value}}

🏷️ Units

units

Range

min

0

max

10

Colour gradient

Sectors

0

...

optional

...

optional

...

10

🏷️ Name

Humidity

☐ Enabled

Edit gauge node > Edit dashboard group node

Delete

Cancel

Update

⚙ Properties

🔍 Name

Humidity

📄 Tab

Home

▼

✎

↔ Width

6

☒ Display group name

☐ Allow group to be collapsed

☐ Enabled

📘 1 node uses this config

On all flows


▼



Edit gauge node > Edit dashboard group node > **Edit dashboard tab node**


Delete

Cancel


Update

 **Properties**




 Name


Home

 Icon

dashboard

 State

☒ Enabled


 Nav. Menu


☒ Visible

The **Icon** field can be either a Material Design icon (e.g. 'check', 'close') or a Font Awesome icon (e.g. 'fa-fire'), or a Weather icon (e.g. 'wi-wu-sunny').

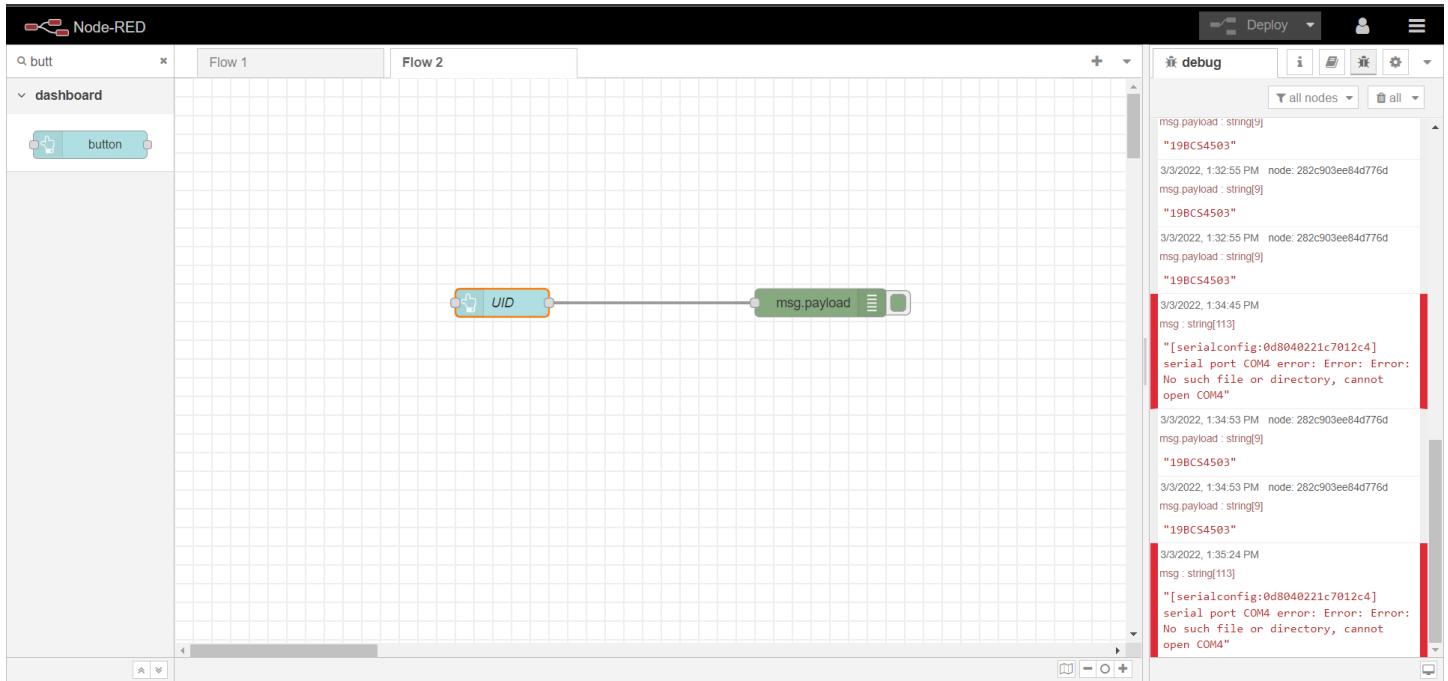
You can use the full set of google material icons if you add 'mi-' to the icon name. e.g. 'mi-videogame_asset'.

☐ Enabled

 2 nodes use this config

On all flows 

Button Circuit:




Button Part:




Edit button node


Delete

Cancel


Done


 **Properties**




 Group

[Button Home] Button Home




 Size


auto

 Icon


optional icon

 Label


19BCS4503

 Tooltip


optional tooltip

 Color


optional text/icon color

 Background


optional background color


 When clicked, send:


Payload

 a_z 19BCS4503

Topic

 msg. topic

 If msg arrives on input, emulate a button click: ☐

 Name

UID

☐ Enabled

 egov@cumail.in

Edit button node > **Edit dashboard group node**

Delete

Cancel

Update

⚙️ Properties

⚙️

📄

🏷️ Name

Button Home

📋 Tab

Button Home

▼

✎

↔️ Width

6

☒ Display group name

☐ Allow group to be collapsed

☐ Enabled

📄 1 node uses this config

On all flows


▼



Edit button node > Edit dashboard group node > **Edit dashboard tab node**


Delete

Cancel


Update

 **Properties**




 Name


Button Home

 Icon

dashboard

 State

☒ Enabled


 Nav. Menu


☒ Visible

The **Icon** field can be either a Material Design icon (e.g. 'check', 'close') or a Font Awesome icon (e.g. 'fa-fire'), or a Weather icon (e.g. 'wi-wu-sunny').

You can use the full set of google material icons if you add 'mi-' to the icon name. e.g. 'mi-videogame_asset'.

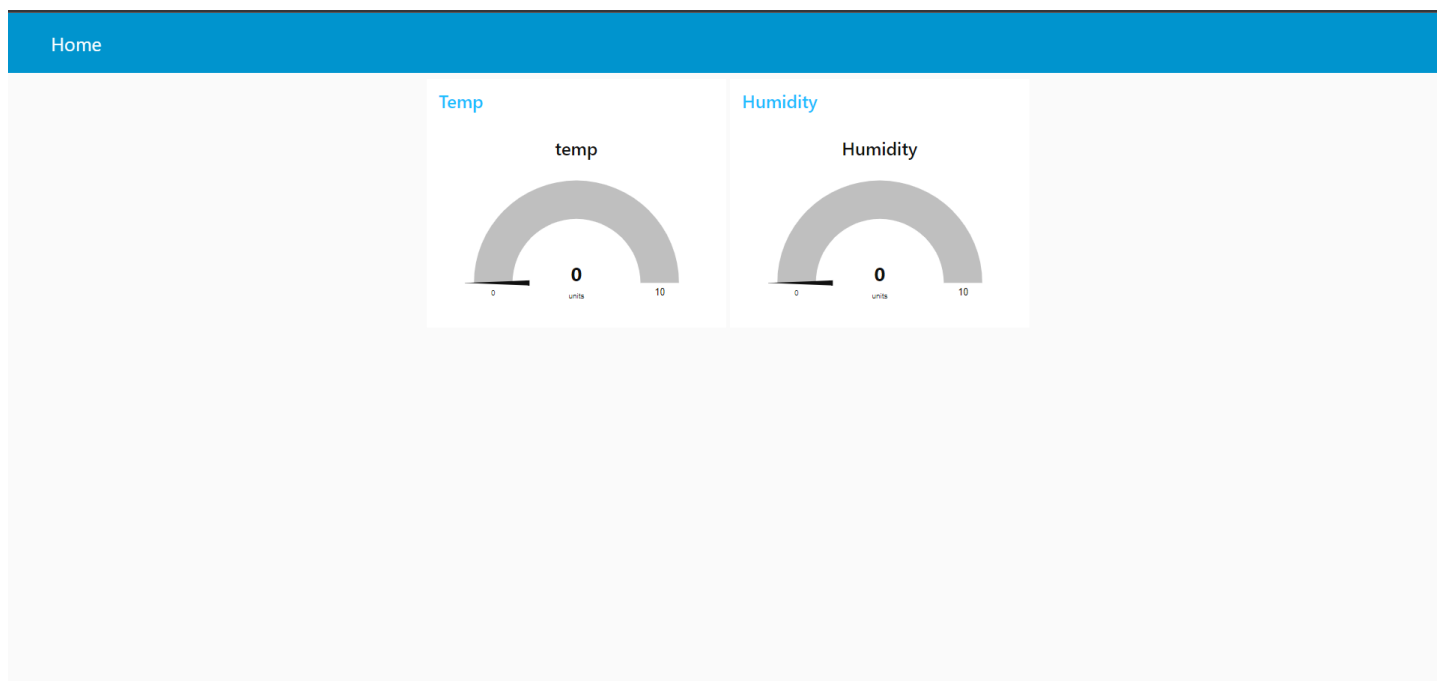
☐ Enabled

 1 node uses this config

On all flows 

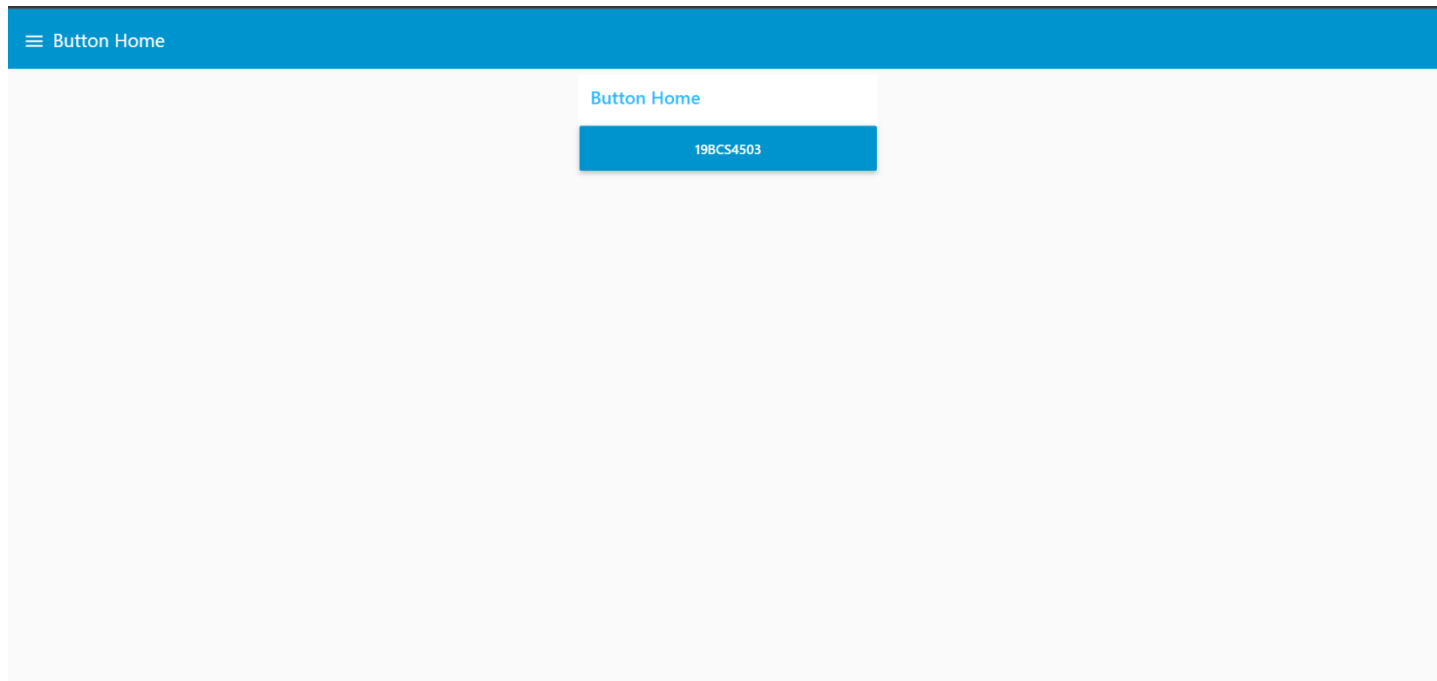
3. Output: Image of sample output to be attached here

Gauge Output:





Button UI:



Learning outcomes (What I have learnt):

1. Making button and gauges in node red application.
2. Displaying temperature and humidity sensor data in node red.
3. Displaying the outputs through UI dashboard of Node Red.

Evaluation Grid (To be created as per the SOP and Assessment guidelines by the faculty):

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.			
2.			
3.			