

PyRPL Integration: A Real-Time FPGA Control Module for PyMoDAQ

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Agenda

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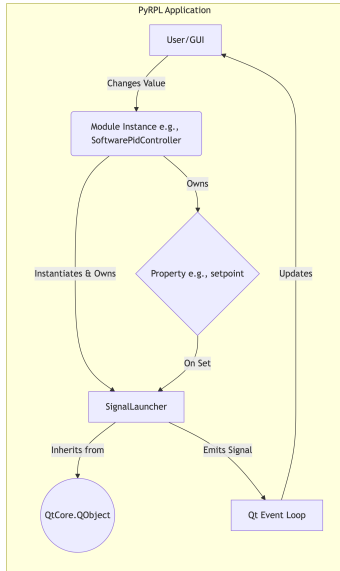
- ➊ **The Challenge:** Integrating PyRPL with PyMoDAQ.
- ➋ **Core Architectures:** A tale of two frameworks.
- ➌ **The Fundamental Incompatibility:** Why direct integration fails.
- ➍ **Solution 1:** The IPC Wrapper (Pragmatic & Immediate).
- ➎ **Solution 2:** The Native Plugin (Ideal & Long-Term).
- ➏ **Recommendations & Path Forward.**

The Challenge: A Tale of Two Frameworks

- **Goal:** Integrate the **PyRPL** instrument framework as a standard **PyMoDAQ** plugin.
- **Problem:** Attempting to instantiate PyRPL objects within a PyMoDAQ plugin causes an immediate, fatal crash related to Qt thread affinity.

PyRPL Architecture: A Qt Application

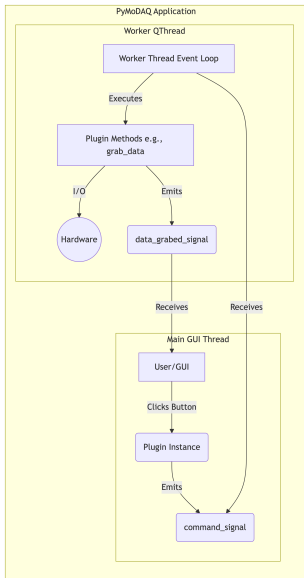
PyRPL is not a library; it's an application. Its core components are deeply integrated with QtCore.QObject to drive its GUI.



Key takeaway: Every Module in PyRPL creates and owns a QObject to handle signals and events.

PyMoDAQ Architecture: Multi-Threaded by Design

PyMoDAQ ensures a responsive GUI by offloading all hardware communication to a dedicated worker QThread.



Key takeaway: Plugin methods execute in a **worker thread**, not the main GUI thread.

The Incompatibility

A QObject in the Wrong Thread

The conflict is unavoidable: PyMoDAQ executes hardware logic in a worker thread, but PyRPL's hardware objects are QObjects that expect to be in the main GUI thread.

This is not a bug; it is a fundamental design conflict.

The Incompatibility

The Smoking Gun

The evidence is in `pyrpl/pyrpl/modules.py`, where every `Module` instantiates a `QObject`.

```
from qtpy import QtCore

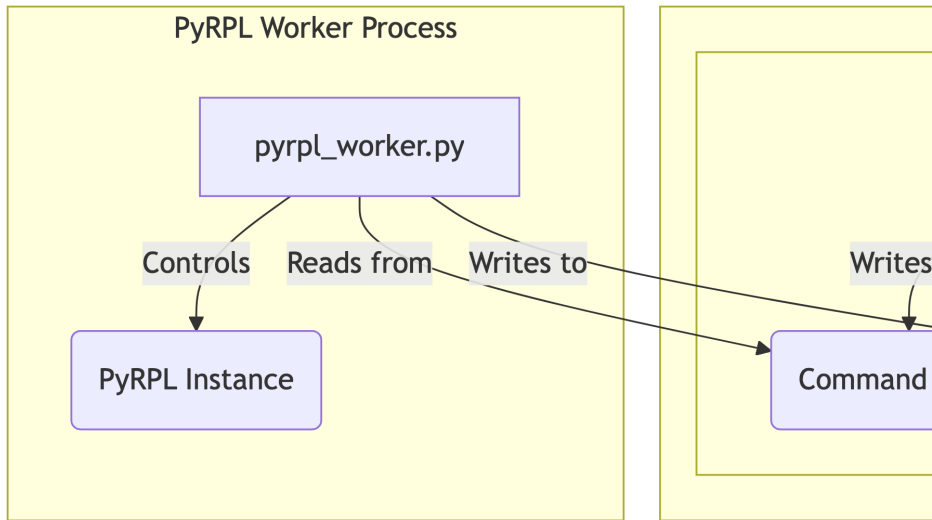
class SignalLauncher(QtCore.QObject): // It's a QObject!
    ...

class Module(...):
    _signal_launcher = SignalLauncher

    def __init__(self, parent, name=None):
        // This line runs in the PyMoDAQ worker thread!
        self._signal_launcher = self._signal_launcher(self)
```

Solution 1: The IPC Wrapper

Run PyRPL in a separate, isolated process and communicate with it via Inter-Process Communication (IPC).



Solution 2: Native Integration

A long-term strategy to create a “pure” PyMoDAQ plugin by porting PyRPL’s core logic.

Three-Phase Strategy:

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- ➊ **Build a Thread-Safe API:** Create a new RedPitayaAPI class.
- ➋ **Port DSP Algorithms:** Extract mathematical logic into plain Python objects.
- ➌ **Create the Native Plugin:** Build a standard PyMoDAQ plugin using the new, thread-safe components.

Native Integration: Phase 2 Example

Extract the pure algorithm, separating it from PyRPL's Qt-dependent structure.

Before: PyRPL

```
class SoftwarePidLoop(PlotLoop):
    def loop(self):
        # ...
        error = self.input - \
            self.parent.setpoint
        self.parent._ival += \
            self.parent.i * \
            2.0 * np.pi * e
        # ...
```

After: Native PyMoDAQ

```
class NativePID:
    def __init__(self, api, cfg):
        self.api = api
        self.cfg = cfg
        self._ival = 0

    def execute(self):
        inp = self.api.read(...)
        err = inp - self.cfg['setpoint']
        # ... pure DSP logic ...
        self.api.write(..., out)
```

Recommendations & Path Forward

We have two clear, viable paths that are not mutually exclusive:

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- ❶ **Short-Term (Now):** Implement the **IPC Wrapper**.
 - ▶ Delivers a fully-featured, stable plugin quickly.
- ❷ **Long-Term (Future):** Begin the **Native Integration** project.
 - ▶ Results in a cleaner, more performant, and maintainable “pure” PyMoDAQ plugin.

Proposal: Develop the IPC plugin now. Use the native integration strategy as the roadmap for a future, second-generation plugin.

Q&A

Discussion & Questions ““