# Algorithms

Sorting (Ch. 7)

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# **Today**

- » Sorting
- » Simple sorts: Selection, Insert, Bubble, Shell
- » Merge
- » Quick
- » Specialized
  - » Radix

# Sorting

## **Preliminaries**

- » We consider comparison-based sorting
  - » I.e., Comparable and compareTo in Java
- » To keep it simple, we generally assume int
  - » But we can sort any type that is comparable
- » and arrays (Python lists)
  - » But we obviously sort linked structures

#### **Total order**

- » A total order is a binary relation ≤ that satisfies
  - » Antisymmetry: if  $v \le w$  and  $w \le v$ , then v = w
  - » Transitivity: if  $v \le w$  and  $w \le x$ , then  $v \le x$
  - » Totality: either  $v \le w$  or  $w \le v$  or both
- » Standard order for, e.g., natural or real numbers

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### A sorted list

- » Total order holds
- » So, if [a, b, c, d] is sorted, ...
- $a \le b \le c \le d$  should hold

## **Check if sorted**

```
1 def is_sorted(l:list[int]) -> bool:
2   for i in range(1, len(l)):
3     if l[i - 1] > l[i]:
4      return False
5   return True
```

## **Testing it**

```
import random

land i
```

# Some sorting terminology

- » In-place: the list is sorted in-place, i.e., it does not require any additional storage to sort the list
- » Stable: Elements with the same value maintains their relative order

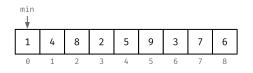
# Simple algorithms

## **Selection sort**

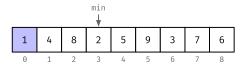
- » Simple idea: in iteration i, find the index of the smallest remaining entry
- » Swap the element at index i and the smallest value

## **Selection sort**

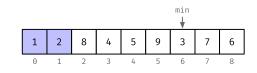
**Iteration 0**: find the smallest element in [0, 8] and swap with index 0



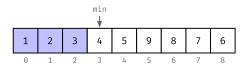
**Iteration 1**: find the smallest element in [1, 8] and swap with index 1



**Iteration 2**: find the smallest element in [2, 8] and swap with index 2

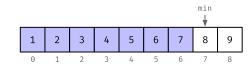


**Iteration 3**: find the smallest element in [3, 8] and swap with index 3



Iterations 4 to 6

**Iteration 7**: find the smallest element in [7, 8] and swap with index 7



# **Implementation**

## **Testing it**

```
1 lst = random.sample(range(1, 1_001), k=20)
2
3 assert is_sorted(lst) == False
4 selection_sort(lst)
5 assert is_sorted(lst) == True
```

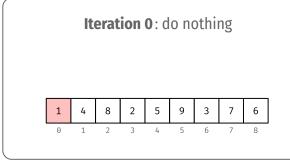
# **Analysis**

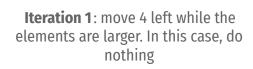
- » In-place and unstable
  - $\sim$  Consider [4, 3, 4', 1]
- $(n-1) + (n-2) + ... + 1 + 0 \sim n^2 / 2$  compares and n swaps
- » Insensitive to input,  $O(n^2)$  whether sorted or completely random
- » Minimal data movement

#### **Insert sort**

- » In iteration i, swap the value at index i with each larger entry to its left
- » So, move the value at index i to the correct place

#### **Insert sort**



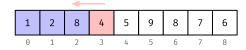




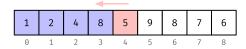
**Iteration 2**: move 8 left while the elements are larger. In this case, do nothing



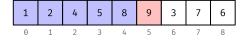
**Iteration 3**: move 4 left while the elements are larger. Swaps 4 and 8.



**Iteration 4**: move 5 left while the elements are larger. Swaps 5 and 8.



**Iteration 5**: move 9 left while the elements are larger. In this case, do nothing



# **Implementation**

## **Testing it**

```
1 lst = random.sample(range(1, 1_001), k=20)
2
3 assert is_sorted(lst) == False
4 insert_sort(lst)
5 assert is_sorted(lst) == True
```

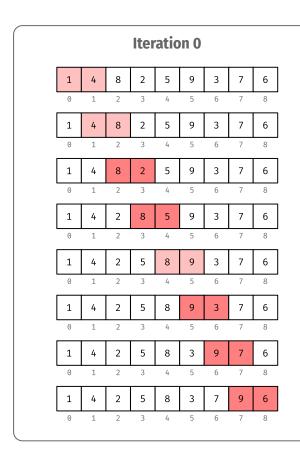
# **Analysis**

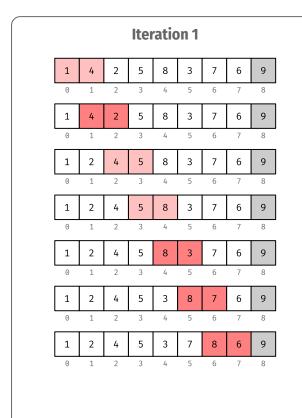
- » In-place and stable
- » Depends on input
  - > If sorted, n-1 compares and 0 exchanges
  - » If descending order, ~  $0.5 \cdot n^2$  compares and exchanges
  - » Average case, same but 0.25
- » Still  $O(n^2)$ , but runs in linear time if partially sorted

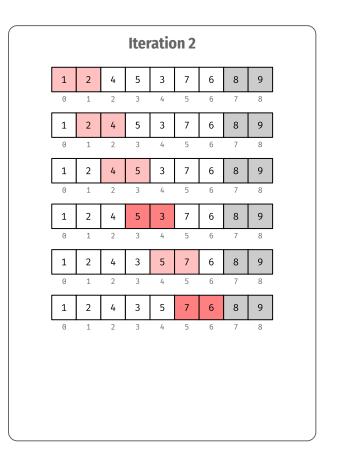
#### **Bubble sort**

- » Iterate over the list, compare pairs, and swap if left is smaller than right
- » Keep iterating until there are no swaps

### **Bubble sort**







# **Implementation**

## **Testing it**

```
1 lst = random.sample(range(1, 1_001), k=20)
2
3 assert is_sorted(lst) == False
4 bubble_sort(lst)
5 assert is_sorted(lst) == True
```

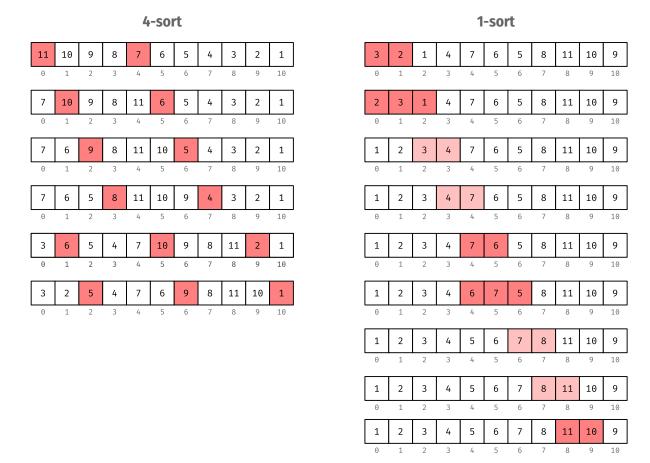
# **Analysis**

- » In-place and stable
- » Similar to insert sort
  - » Depends on input, if almost sorted, linear
- $\rightarrow$  So,  $O(n^2)$

- » Move elements more than one position at a time
- » h-sorting
- » if h is 4
  - $\rightarrow$  Check lst[h] < lst[h + 4]
- » Shellsort
  - » h-sort the array with decreasing values of h
    - » 13 sort, 4 sort, 1 sort

- » We use insertion sort with stride h
- » Big increments, small subarray
- » Small increments, nearly in order





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# Which sequence of h?

- » Any should work, but there are better and worse
- » Powers of two is bad (only even until 1)
- > 3x 1 is ok
  - » Performs reasonably well and is easy to compute
- » There are better sequences

# **Implementation**

```
1 def shellsort(l:list[int]) -> None:
2 	 h, n = 1, len(1)
3 while h < n // 3:
h = 3 * h + 1
   while h >= 1:
       for i in range(h, n):
         j = i
8
        while j \ge h and l[j] < l[j - h]:
          l[j], l[j - h] = l[j - h], l[j]
10
11
        j -= h
12 h = h // 3
```

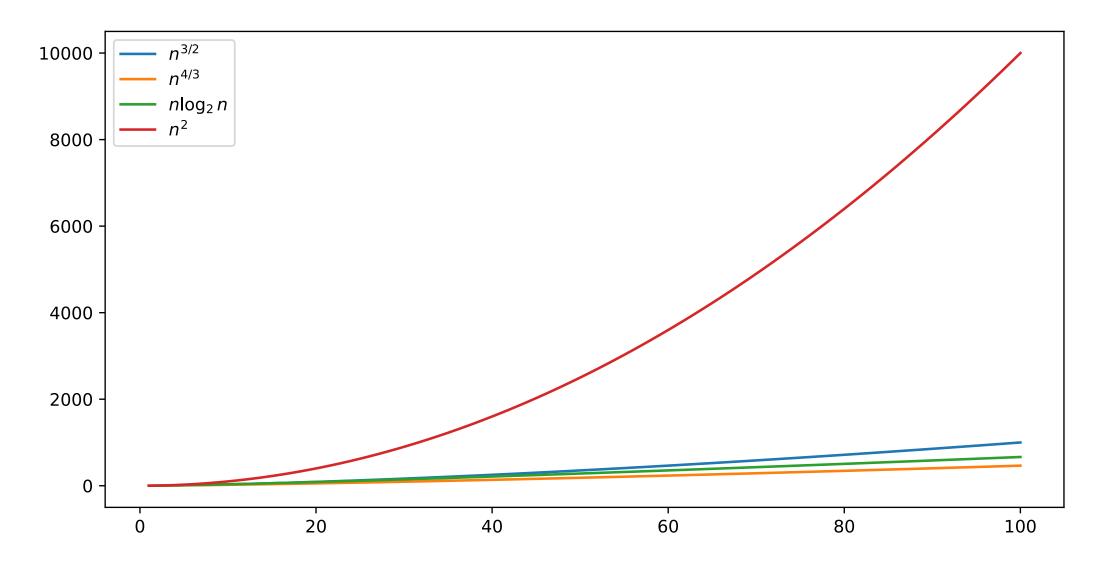
## **Testing it**

```
1 lst = random.sample(range(1, 1_001), k=20)
2
3 assert is_sorted(lst) == False
4 shellsort(lst)
5 assert is_sorted(lst) == True
```

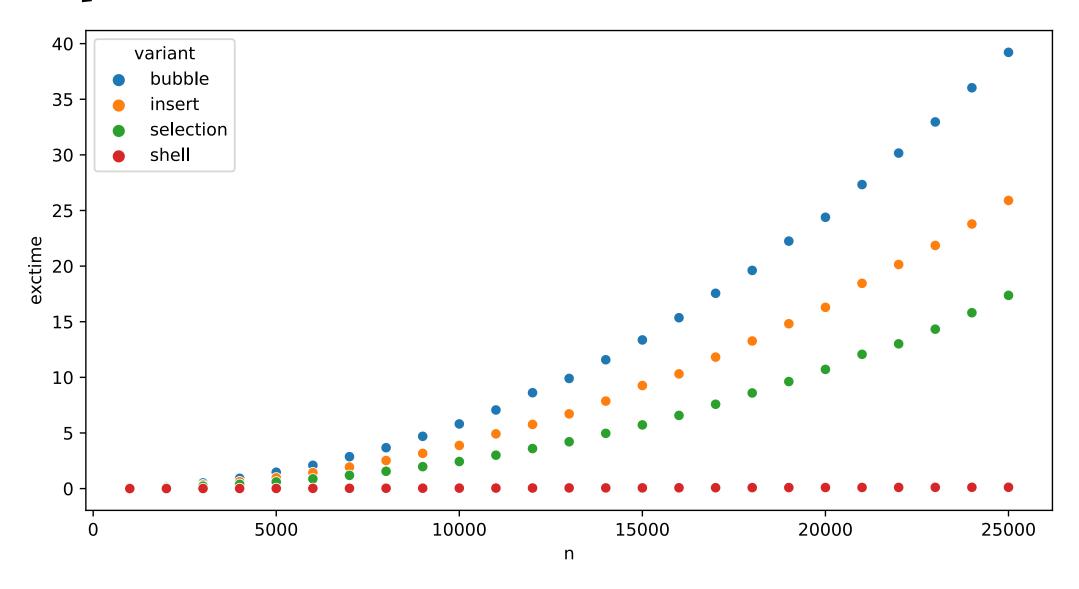
# **Analysis**

- » Quite difficult, depends on the sequence
  - » And we do not know enough about it
- $\rightarrow$  Bad sequence,  $O(n^2)$
- » Good sequence,  $O(n^{\frac{4}{3}})$
- $\rightarrow$  Ours,  $O(n^{\frac{3}{2}})$

## What does this mean?



# In practice?



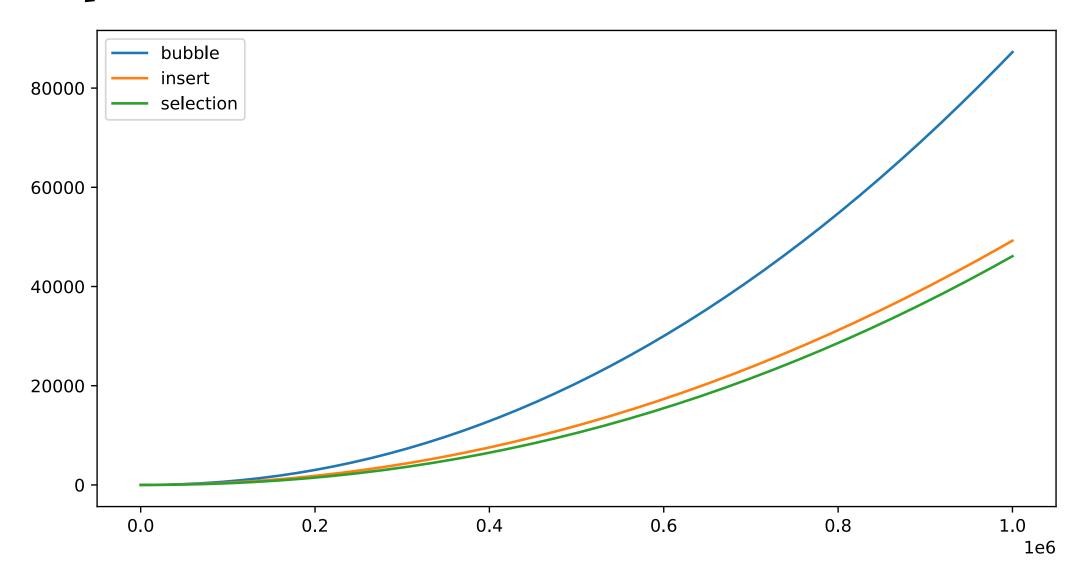
# In practice?

bubble :  $2.540e - 08 \cdot x^{2.089}$ 

insert:  $2.605e - 08 \cdot x^{2.046}$ 

selection:  $6.772e - 09 \cdot x^{2.139}$ 

## In practice



## Mergesort

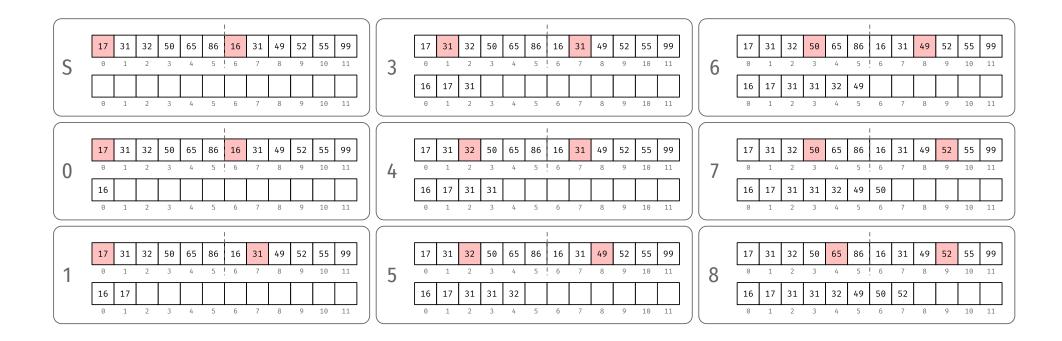
#### Mergesort

- » Simple idea
  - » Split the list in half
  - » (Merge)Sort both halves (recursively)
  - » Merge the two sorted lists
- » Divide and conquer

#### Merge

- » We can merge two sorted lists in O(m + n), where m and n are the sizes of the two lists
- » Advance pointers in the two lists independently
- » Pick the smallest and add to the merged list

#### Merge



#### **Implementation**

```
1 class MergeSort:
     def merge(self, a:list[int], tmp:list[int], \
               lo:int, mid:int, hi:int) -> None:
       for k in range(lo, hi+1):
        tmp[k] = a[k]
      i, j = lo, mid + 1
       for k in range(lo, hi+1):
       if i > mid:
10
       a[k] = tmp[j]
        j += 1
11
  elif j > hi:
12
       a[k] = tmp[i]
13
         i += 1
14
   elif tmp[j] < tmp[i]:</pre>
15
16
        a[k] = tmp[j]
         j += 1
17
18 else:
         a[k] = tmp[i]
19
         i += 1
20
```

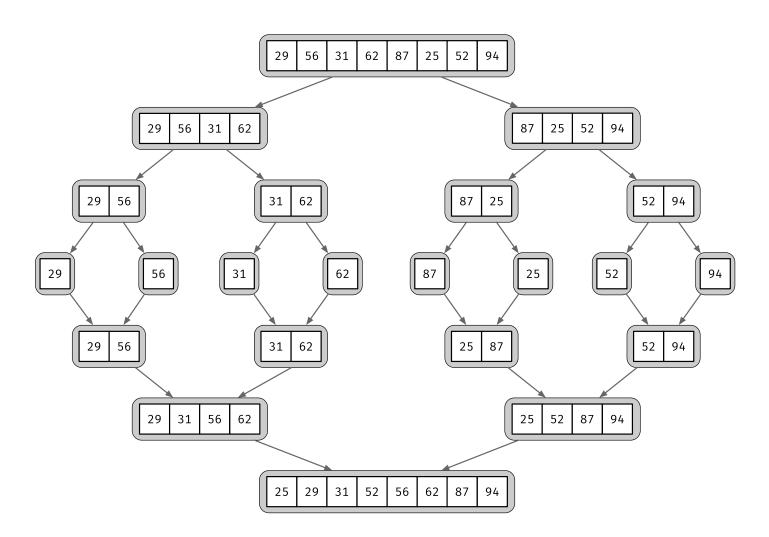
#### **Testing it**

```
1 lst = [17, 31, 32, 50, 65, 86, 16, 31, 49, 52, 55,
2 tmp = [0] * len(lst)
3 ms = MergeSort()
4 ms._merge(lst, tmp, 0, len(lst) // 2 - 1, len(lst)
5 assert is_sorted(lst) == True
```

#### Sorting

- » When is a random list sorted?
  - » When it has 1 (or 0) elements
- » Divide lists until they have one element
- » Then merge them together in sorted order

#### Mergesort



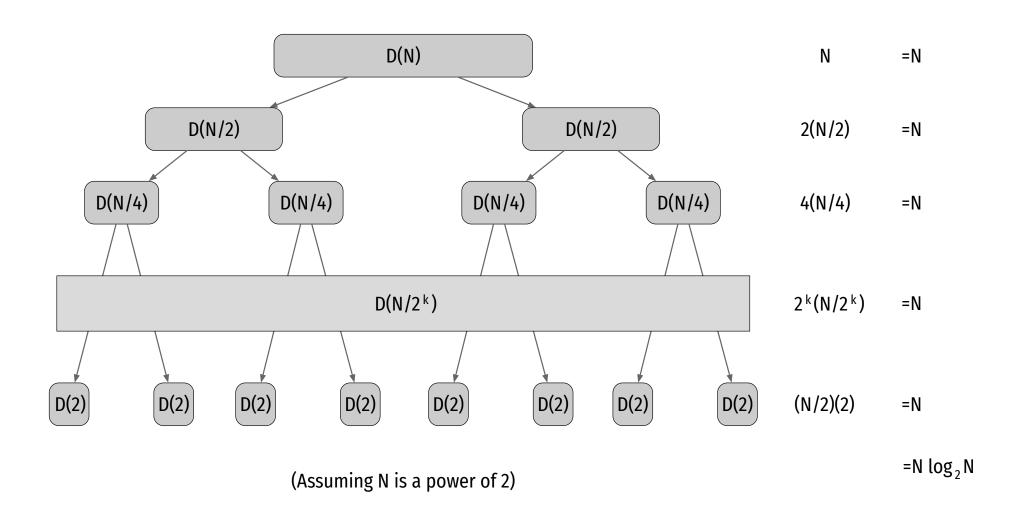
#### **Implementation**

```
1 from fastcore.basics import patch
 2
 3 @patch
 4 def sort(self:MergeSort, a:list[int], tmp:list[int], \
             lo:int, hi:int) -> None:
  if hi <= lo:
    return
    mid = lo + (hi - lo) // 2
10
    self. sort(a, tmp, lo, mid)
    self. sort(a, tmp, mid+1, hi)
11
    self. merge(a, tmp, lo, mid, hi)
12
13
14 @patch
15 def sort(self:MergeSort, a:list[int]) -> None:
16 tmp = [0] * len(a)
17 self. sort(a, tmp, 0, len(a) -1)
```

#### **Testing it**

```
1 lst = [29, 56, 31, 62, 87, 25, 52, 94]
2 ms = MergeSort()
3 ms.sort(lst)
4 assert is_sorted(lst) == True
```

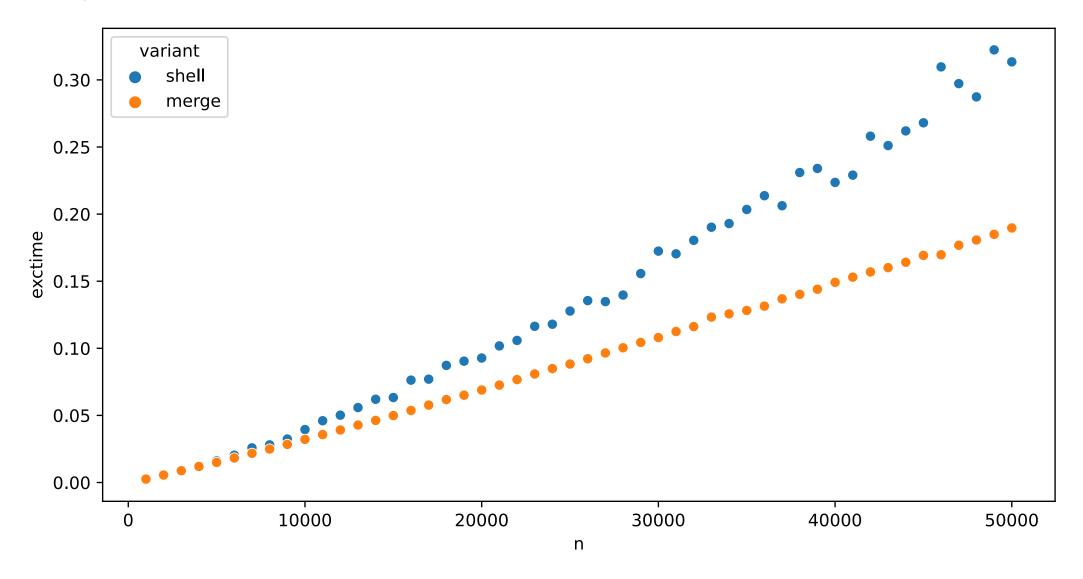
#### **Analysis**



#### **Analysis**

- » Not in place, but can be
- » Stable
- » Almost perfect in terms or comparisons
- $\rightarrow$  O(n log n)

### In practice



# Quicksort

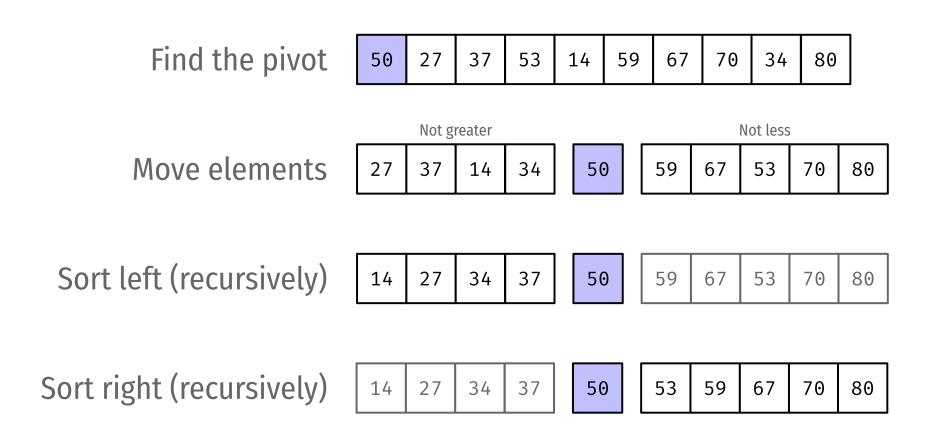
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#### Quicksort

- » Divide and conquer, just like Mergesort
- » Split the input into two smaller parts
- » But split around a pivot value and ensure that
  - » Values to the left are not greater than ...
  - » .. and values to the right not less than the pivot
- » Avoids the merge step

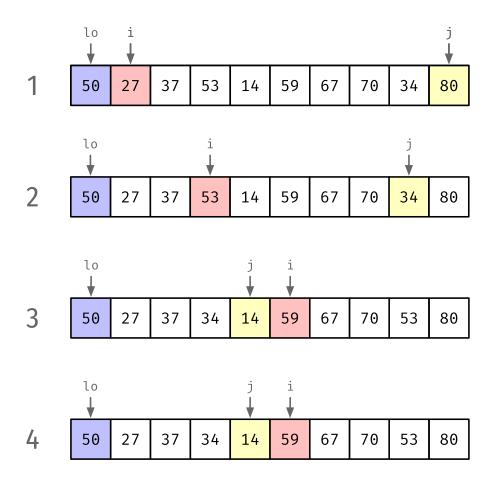
#### Quicksort



#### **Implementation**

```
1 class Quicksort:
     def partition(self, a:list[int], lo:int, hi:int) -> int:
      i, j = lo, hi + 1
   while True:
      i += 1
  while a[i] < a[lo]:</pre>
       if i == hi: break
         i += 1
10
        j -= 1
11
12 while a[lo] < a[j]:
13
      if j == lo: break
          j -= 1
14
15
     if i >= j: break
16
17
        a[i], a[j] = a[j], a[i]
18
      a[lo], a[j] = a[j], a[lo]
19
      return j
20
```

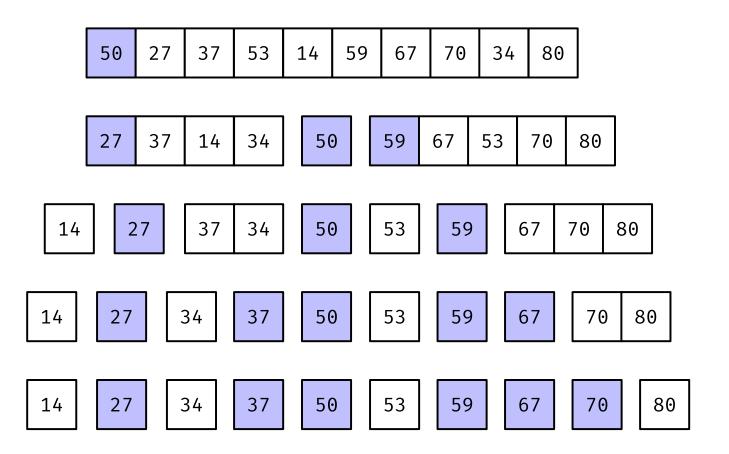
#### **Partition**



#### **Implementation**

```
1 @patch
2 def sort(self:Quicksort, a:list[int], \
             lo:int, hi:int) -> None:
4 if hi <= lo:
      return
 6  j = self. partition(a, lo, hi)
 7 self. sort(a, lo, j - 1)
     self. sort(a, j + 1, hi)
10 @patch
11 def sort(self:Quicksort, a:list[int]) -> None:
12 self. sort(a, 0, len(a) - 1)
```

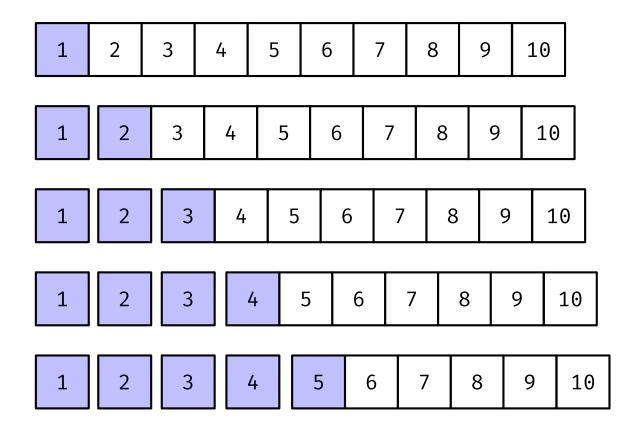
#### **Partition and sort**



#### **Analysis**

- » In-place, not stable
- » ~ n log n average case
- $\sim n^2 / 2$  worst case

#### Worst case?



#### Improving the worst case?

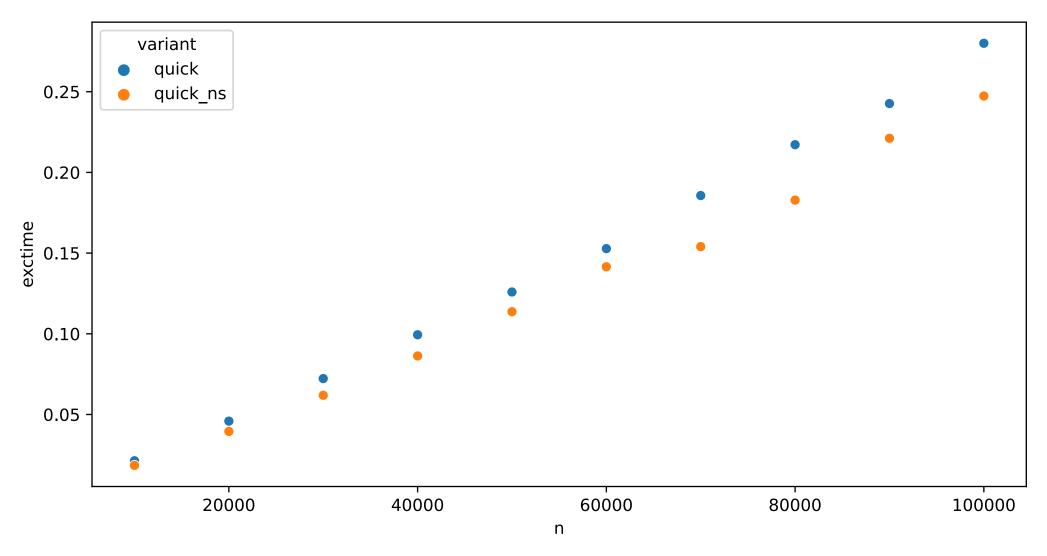
- » The worst case is extremely rare
- » Ideally, we want the pivot to be the median
  - $\rightarrow$  Too expensive to compute (O(n))
- » We can shuffle
- » Or approximate the median from [lo, mid, hi]

#### **Implementation**

```
1 @patch
2 def sort(self:Quicksort, a:list[int]) -> None:
3   random.shuffle(a)
4   self._sort(a, 0, len(a) - 1)
```

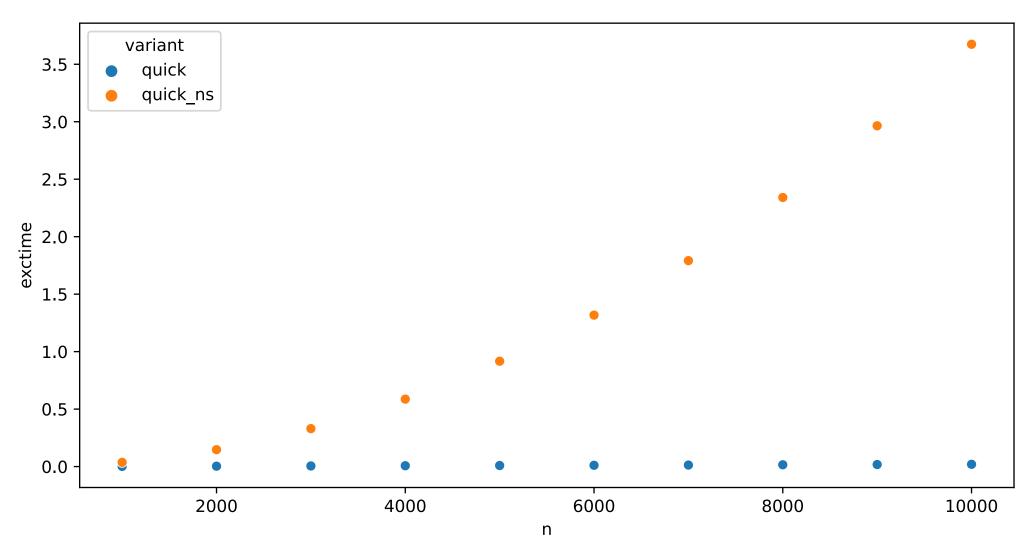
#### Does it matter in reality?

#### **Random arrays**



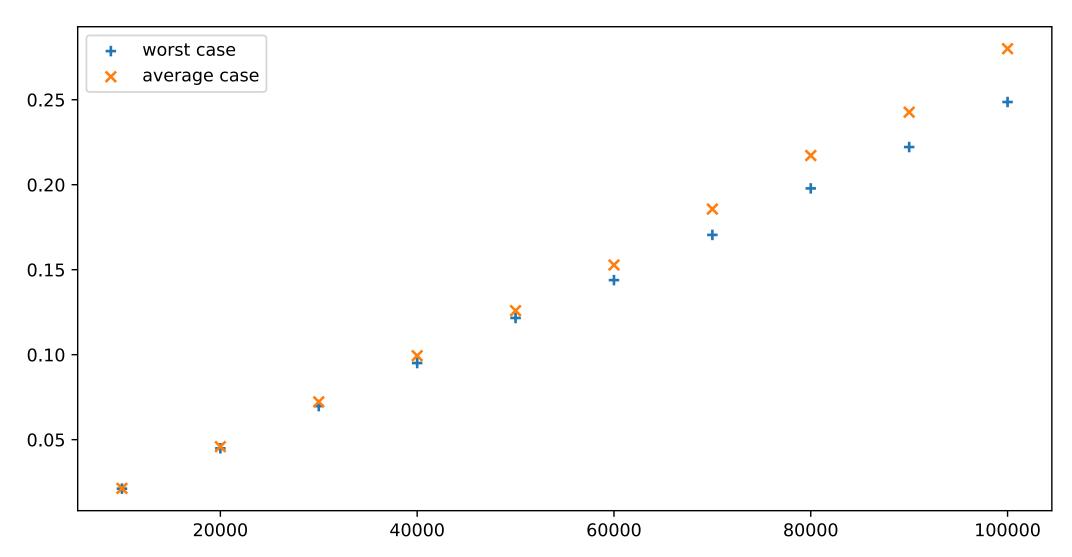
#### Does it matter in reality?

#### **Worst case**

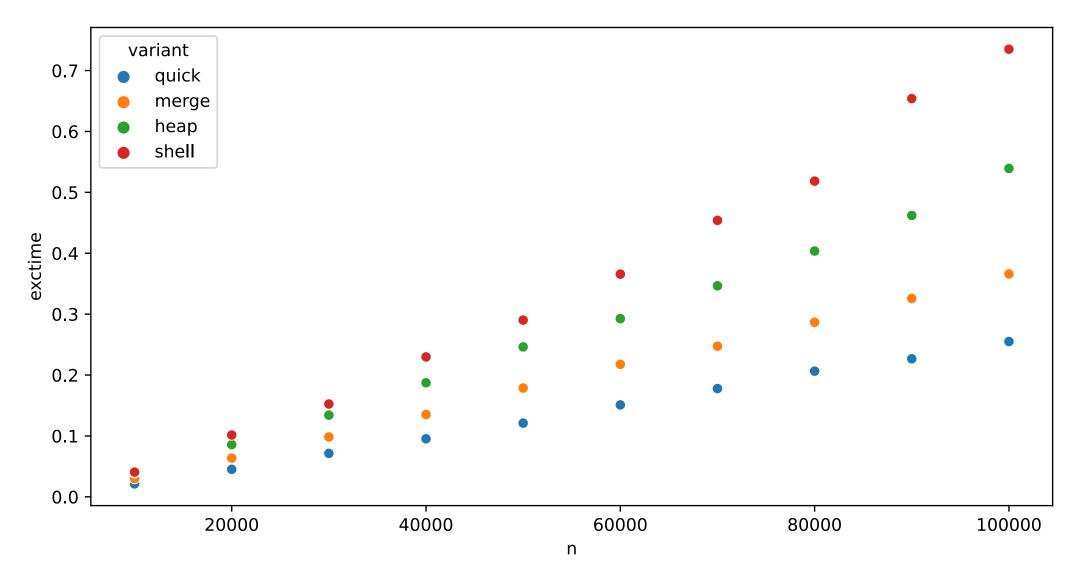


#### Does it matter in reality?

Worst and average case (shuffle)



#### Heap vs merge vs quick

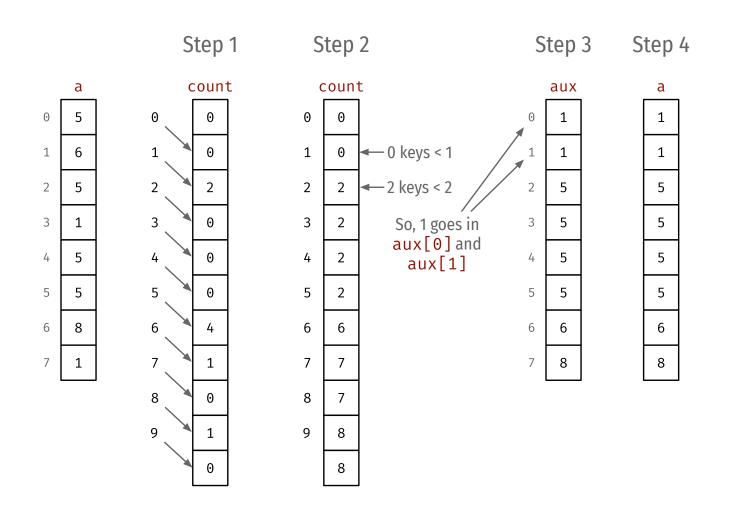


## Radix sort

#### "Counting" sorts

- » We know that comparison-based sort is  $\Omega(n \log n)$
- » We can reduce this if we avoid comparing
- » But how can we sort without comparing?
  - » We can count...

#### Illustrating the idea



#### **Implementation**

```
1 def bucketsort(a:list[int], mx:int) -> None:
     n = len(a)
    cnt, aux = [0] * (mx + 1), [0] * n
    for i in range(n):
       cnt[a[i] + 1] += 1
     for i in range(mx):
       cnt[i+1] += cnt[i]
10
11
    for i in range(n):
12
    aux[cnt[a[i]]] = a[i]
13
       cnt[a[i]] += 1
14
15 for i in range(n):
a[i] = aux[i]
```

#### **Testing**

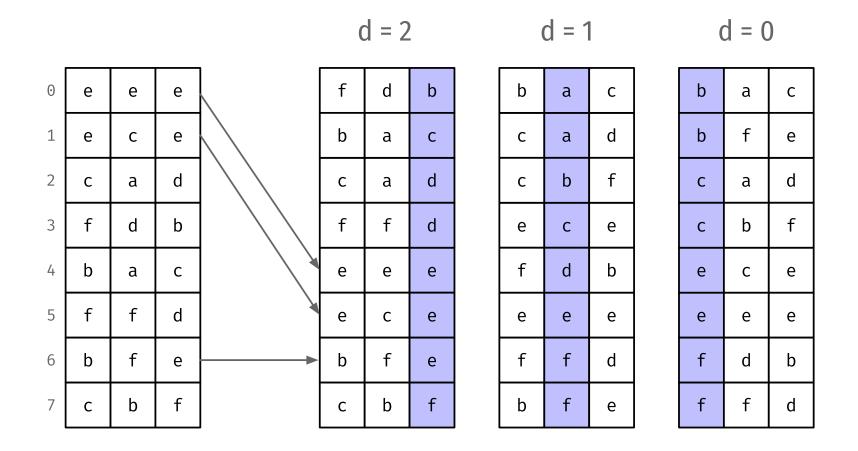
```
1 lst = random.choices(range(0, 10), k=10)
2 print(lst)
3 print(sorted(lst))
4 bucketsort(lst, 10)
5 print(lst)

[3, 8, 1, 9, 6, 2, 2, 0, 9, 5]
[0, 1, 2, 2, 3, 5, 6, 8, 9, 9]
[0, 1, 2, 2, 3, 5, 6, 8, 9, 9]
```

#### **Extending to characters/strings**

- » We can use the same idea to sort a list of strings
- » We just to it character per character
- » To keep it simple, we assume fixed length strings
- » And 8-bit characters

#### Illustrating the idea



#### **Implementation**

```
1 def radixsort(a:list[str]) -> None:
     n, W = len(a), len(a[0])
     aux = [0] * n
     for d in range(W-1, -1, -1):
       cnt = [0] * (256 + 1)
 6
       for i in range(n):
         cnt[ord(a[i][d]) + 1] += 1
10
       for i in range(256):
11
12
         cnt[i+1] += cnt[i]
13
14
       for i in range(n):
15
         aux[cnt[ord(a[i][d])]] = a[i]
         cnt[ord(a[i][d])] += 1
16
17
       for i in range(n):
18
19
         a[i] = aux[i]
```

#### **Testing it**

['bac', 'bfe', 'cad', 'cbf', 'ece', 'eee', 'fdb', 'ffd']

#### **Analysis**

- » Not in-place, must be stable
- » String length · number of strings
  - $\rightarrow$  O(w · n)
- » Linear for short strings
- » Can be effective for sorting, e.g., "personnummer" (strings with 12 digits)

# Reading instructions

## **Reading instructions**

» Ch. 7.1 - 7.11