## L13 Linear transformations

1ma901/1ma406 Linear algebra

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# Computer graphics





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# Computer graphics - not in this course!



## Defining a linear transformation

A function or a map from a vector space V to a vector space W, assigns to each vector  $\mathbf{v} \in V$  a vector  $\mathbf{w} \in W$ .

#### Definition

A mapping L from a vector space V to a vector space W is said to be a *linear transformation* if it satisfies

$$L(\alpha v_1 + \beta v_2) = \alpha L(v_1) + \beta L(v_2),$$

for all  $v_1, v_2 \in V$  and all scalars  $\alpha, \beta$ .

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To prove that a map is linear it is sufficient to prove

- 1.  $L(v_1 + v_2) = L(v_1) + L(v_2)$
- 2.  $L(\alpha v) = \alpha L(v)$

### **Example**

Let  $f: \mathbb{R} \to \mathbb{R}$  and  $g: \mathbb{R} \to \mathbb{R}$  be defined by

$$f(x) = 5x$$
 and  $g(x) = x^2$ .

Then f is linear, and g is not

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Then f is linear, and g is not, since

$$f(x + y) = 5(x + y) = 5x + 5y = f(x) + f(y)$$

and

$$\alpha f(x) = \alpha 5x = 5(\alpha x) = f(\alpha x).$$

However,

$$g(x + y) = (x + y)^2 = x^2 + 2xy + y^2 \neq g(x) + g(y).$$

### **Example**

Let  $L_1$  and  $L_2$  be maps from  $\mathbb{R}^3$  to itself defined by

$$L_1(v) = 5v$$
 and  $L_2(v) = 5v + \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$ .

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$$L(v_1 + v_2) = 5(v_1 + v_2) = 5v_1 + 5v_2 = L(v_1) + L(v_2),$$

and

$$\alpha L_1(\mathsf{v}_1) = \alpha(\mathsf{5}\mathsf{v}_1) = \mathsf{5}(\alpha\mathsf{v}_1) = \mathsf{L}(\alpha\mathsf{v}_1).$$

However,

$$L_2(v_1 + v_2) = 5(v_1 + v_2) + \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

and

$$L_2(v_1) + L_2(v_2) = 5v_1 + \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + 5v_2 + \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = L_2(v_1 + v_2) + \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \neq L_2(v_1 + v_2).$$

#### **Example**

For each  $x = (x_1, x_2)^T \in \mathbb{R}^2$  define the map  $L(x) = (-x_1, x_1 + x_2)$ . Is this linear?

#### Remark

Assume that L is as in the previous example. Then

$$L(x) = \begin{pmatrix} -1 & 0 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} -x_1 \\ x_1 + x_2 \end{pmatrix}.$$

Hence, we have

$$L(x) = Ax$$

where

$$A = \begin{pmatrix} -1 & 0 \\ 1 & 1 \end{pmatrix}.$$

### Matrices are linear transformations

Given an  $m \times n$  matrix A we can define a linear transformation  $L_A$  from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  (or a subspace of these) by

$$L_A(x) := Ax$$
.

It is clearly linear as

$$L_A(\alpha x + \beta y) = A(\alpha x + \beta y)$$
$$= \alpha Ax + \beta Ay$$
$$= \alpha L_A(x) + \beta L_A(y)$$

## Properties of linear transformations

A linear transformation L from V to W has the following properties

- 1.  $L(0_V) = 0_W$
- 2. if  $v_1,\ldots,v_n$  are elements of V and  $\alpha_1,\ldots,\alpha_n$  are scalars, then

$$L(\alpha_1 \mathsf{v}_1 + \ldots \alpha_n \mathsf{v}_n) = \alpha_1 L(\mathsf{v}_1) + \ldots \alpha_n L(\mathsf{v}_n).$$

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#### Proof.

(1) follows from  $\alpha L(v) = L(\alpha v)$  with  $\alpha = 0$ , and (3) by  $\alpha = -1$ .

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#### **Example**

An important linear opeartor is the so called *identity operator* defined by I(v) = v for all  $v \in V$ .

В

### Kernel

### Definition

Let  $L:V \to W$  be a linear transformation. The  $\mathit{kernel}$  of L denoted  $\mathit{ker}(L)$  is defined by

$$\ker(\mathit{L}) = \{ \mathsf{v} \in \mathit{V} \mid \mathit{L}(\mathsf{v}) = \mathsf{0}_{\mathit{W}} \}.$$

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Consider the previous example where  $L:\mathbb{R}^2 o \mathbb{R}^2$  and

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### **Example**

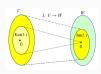
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## **Image**

#### Definition

Let  $L: V \to W$  and  $S \subseteq V$ . The *image* of S, denoted L(S) is defined by

$$\mathit{L}(\mathit{S}) := \{ \mathsf{w} \in \mathit{W} \mid \mathsf{w} = \mathit{L}(\mathsf{v}) \text{ for some } \mathsf{v} \in \mathit{S} \}.$$

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The image of V, L(V) is called the *range* of L.

#### **Example**

Let  $L: \mathbb{R}^2 \to \mathbb{R}^2$  such that  $L(x) = (-x_1, x_2)^T$ , and put  $S = \{x \in \mathbb{R}^2 \mid x_2 = 0\}$ . Then L(S) consists of all vectors of the form  $(a, 0)^T$  for some real value a.

## Image and kernel

If  $L: V \to W$  is a linear transformation and S is a subsapce of V, then

- 1. ker(L) is a subspace of V
- 2. L(S) is a subspace of W.

## Example

Let

$$A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 2 \end{pmatrix}$$
 and  $x = (x_1, x_2)^T$ .

We define  $L_A(x) = Ax$ . The range is equal to the column space of A, and its kernel is the null space of A.

## Matrices are linear transformations between $\mathbb{R}^n$ and $\mathbb{R}^m$

#### Theorem

If L is a linear transformation from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  then there exists an  $m \times n$  matrix A such that

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In particular the jth column of A is given by

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#### Proof.

Put  $a_i = L(e_i)$ , then we have

$$A=(a_1,\ldots,a_n).$$

lf

$$x = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = x_1 e_1 + \dots + x_n e_n$$

then

$$L(x) = x_1 L(e_1) + \dots + x_n L(e_n)$$
  
=  $x_1 a_1 + \dots + x_n a_n$   
=  $Ax$ .

### **Example**

Find the matrix representations of the linear transformation

$$L(x) = \begin{pmatrix} x_1 + 2x_2 \\ 5x_1 - 3x_2 \\ -x_1 - 4x_2 \end{pmatrix}.$$

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#### **Example**

Find the matrix representation of the linear transformation  $L: \mathbb{R}^2 \to \mathbb{R}^2$  which reflects all vectors in the x-axis.

## **Dilations and contractions**

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A linear transformation from a vector space V to itself is also called *operator*.

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The matrix is given by cI, where I is the identity matrix.