

GIANT CRAB

Medium beast, unaligned

- **Armor Class** 15 (natural armor)
- **Hit Points** 13 (3d8)
- **Speed** 30 ft., swim 30 ft.

STR	DEX	CON	INT	WIS	CHA
13 (+1)	15 (+2)	11 (+0)	1 (-5)	9 (-1)	3 (-4)

- **Skills** Stealth +4
- **Senses** blindsight 30 ft., passive Perception 9
- **Challenge** 1/8 (25 XP)
- **Amphibious.** The crab can breathe air and water.

ACTIONS

- **Claw.** *Melee Weapon Attack:* +3 to hit, reach 5 ft., one target. *Hit:* (1d6 + 1) bludgeoning damage. The target is grappled, escape dc 11 The crab has two claws, each of which can grapple only one target