

Game Server

Hosting Options

Requirements

Each option will be scored against the following key requirements:

Always available

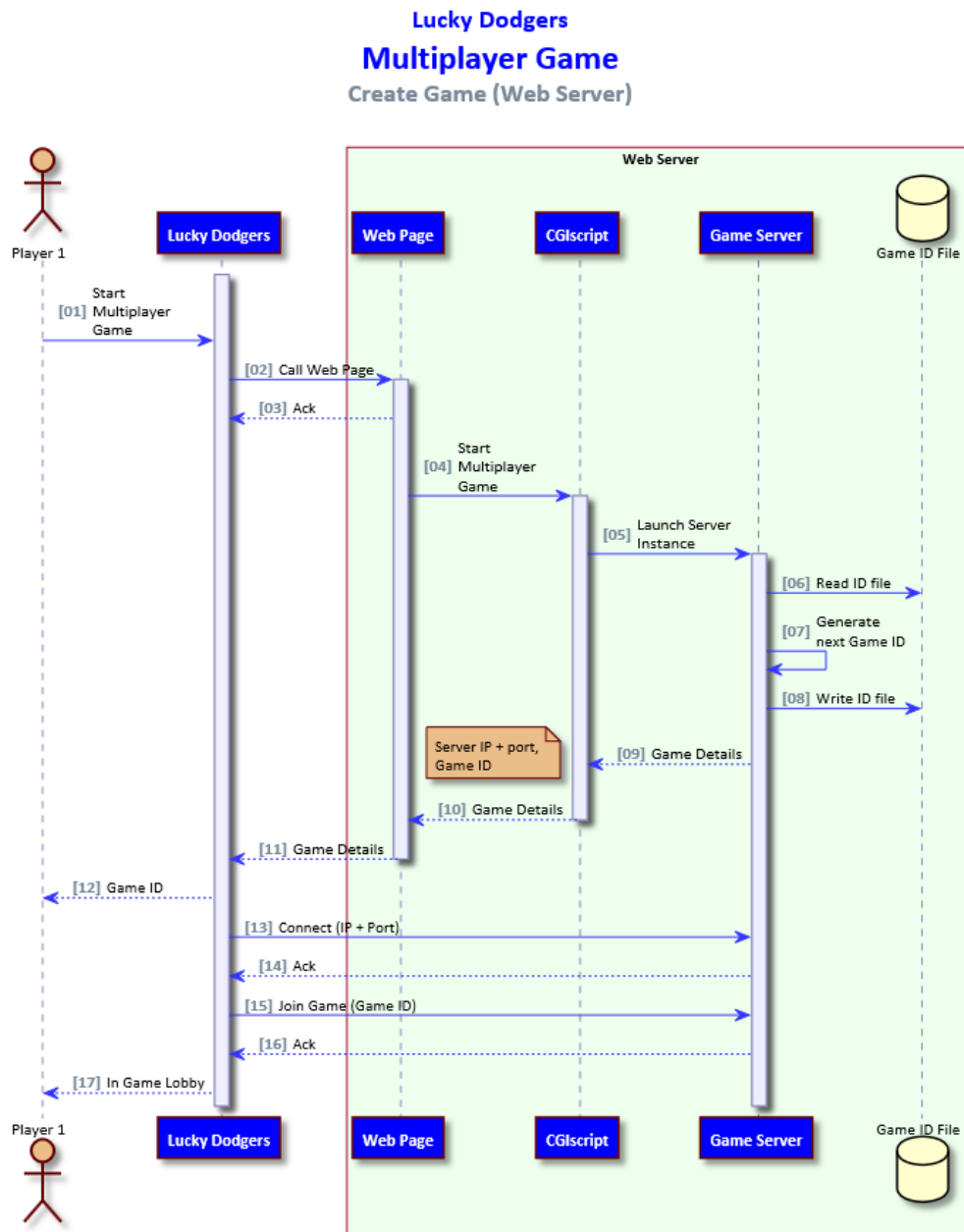
Fixed address

Low latency

Low cost

Options

Use existing web-hosting service



Pros

- High availability
- Low lag
- No extra cost

Cons

- Not possible due to only ports 21 and 22 being available; no other ports allowed on current hosting package

Always available

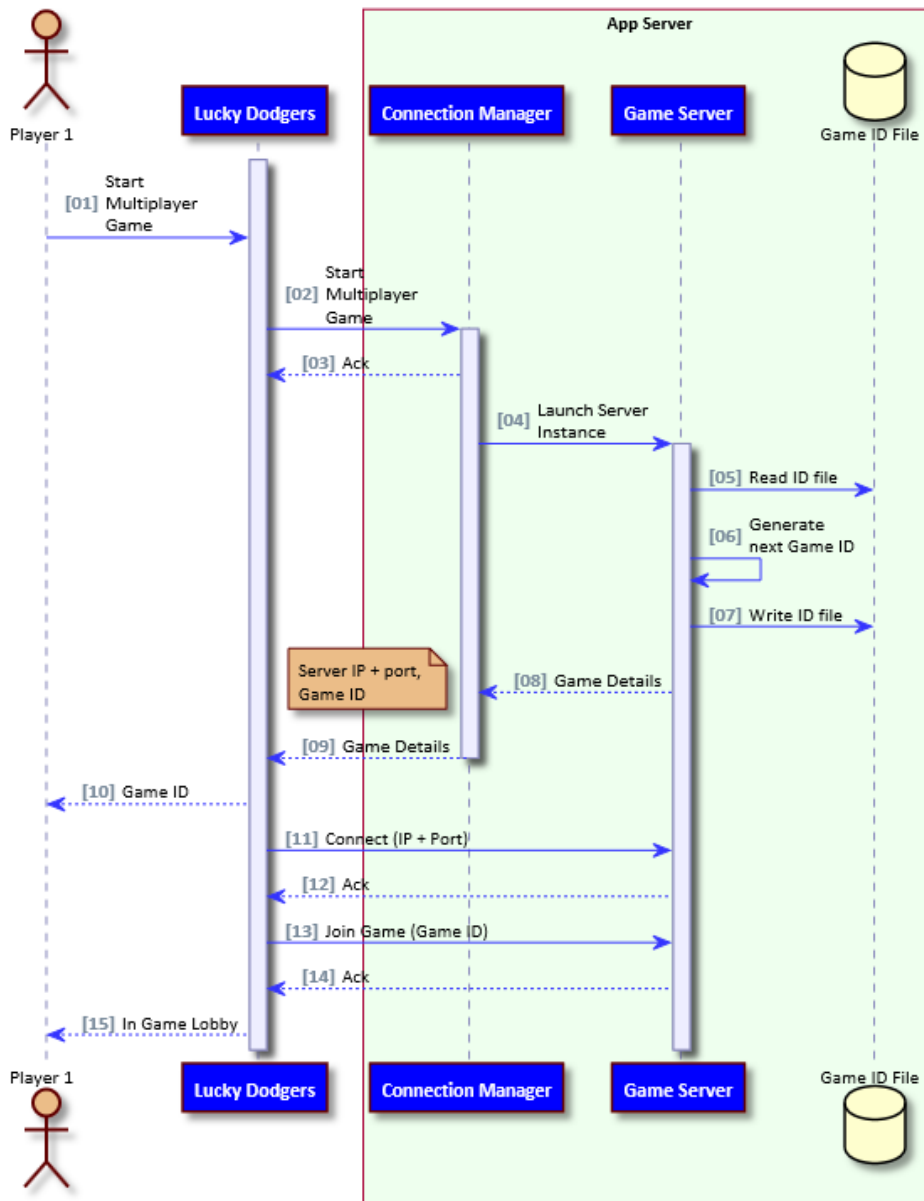
Fixed address

Low latency

Low cost

Use Dedicated App Server

Lucky Dodgers Multiplayer Game Create Game (App Server)



Pros

- High availability
- Low lag

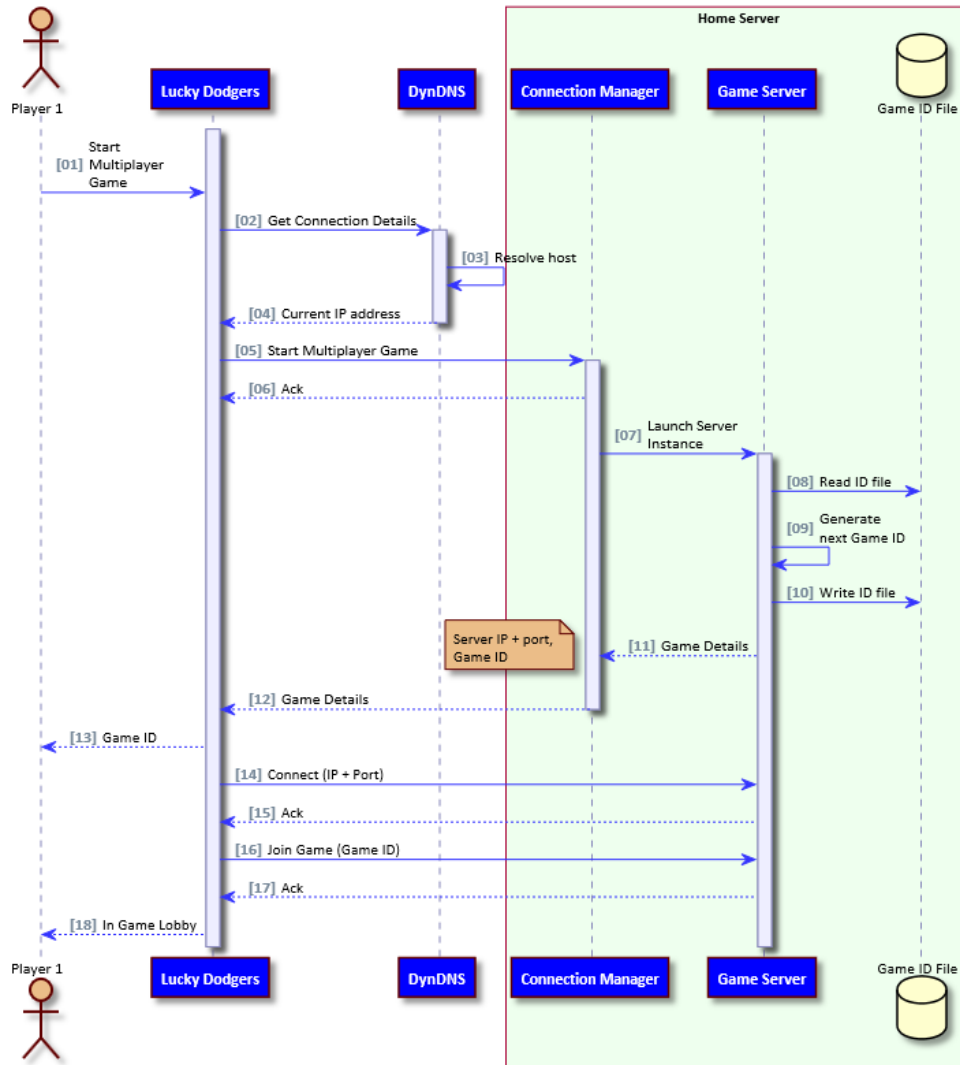
Cons

- Cost of approx. £10 per month

Always available	Fixed address	Low latency	Low cost

Use Home Server

Lucky Dodgers Multiplayer Game Create Game (Home Server)



Pros

- No extra cost; DynDNS can be free as well
- Full flexibility around design and development

Cons

- IP address is dynamic hence require a DynDNS service
- IP address can still change mid-game (at behest of VM)
- Need to have home PC on all the time (for game server and for DynDNS updates)
- Possible speed and latency issues due to it being a home connection
- Low availability potentially due home PC and router with no redundancy

Always available	Fixed address	Low latency	Low cost