### ADDITIVE AND ABELIAN CATEGORIES

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Abstract.

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## 1. Preadditive Catgeories

Let  $G, H \in \text{ob}(\mathsf{AbGrp})$  and  $\varphi, \psi \in \mathsf{AbGrp}(G, H)$ . Define  $\varphi + \psi$  pointwise. Since H is abelian, it follows that  $\varphi + \psi \in \mathsf{AbGrp}(G, H)$ . Moreover, it is easy to check, that with this operation defined above,  $\mathsf{AbGrp}(G, H)$  is an abelian group and

$$\circ$$
: AbGrp $(H, K) \times$  AbGrp $(G, H) \rightarrow$  AbGrp $(G, K)$ 

is bilinear for each  $K \in ob(AbGrp)$ . This motivates the following definition.

**Definition 1.1 (Preadditive Category).** A preadditive category is a locally small category  $\mathcal{C}$  in which all hom-sets  $\mathcal{C}(X,Y)$  can be equipped with the structure of an abelian group and composition is bilinear, i.e. for all mophisms  $f, f': X \to Y$  and  $g, g': Y \to Z$  in  $\mathcal{C}$  we have that

$$(g+g') \circ (f+f') = g \circ f + g \circ f' + g' \circ f + g' \circ f'.$$
 (1)

**Examples 1.1.** AbGrp,  $Vect_K$ , RMod and  $Mod_R$ .

# 2. Additive Categories

Let us again consider AbGrp. As in Grp, the trivial group 0 is both an initial and a terminal object. Unlike in Grp, we have that  $G \coprod H \cong G \coprod H$  for all  $G, H \in ob(AbGrp)$ .

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In a somewhat weaker sense, we will generalize this. Define  $\iota_1:G\to G\prod H$  and  $\iota_2:H\to G\prod H$  by

$$\iota_1(g) := (g, 0)$$
 and  $\iota_2(h) := (0, h),$ 

respectively. Then it is easy to verify that

$$\pi_1 \circ \iota_1 = \mathrm{id}_G$$
,  $\pi_2 \circ \iota_2 = \mathrm{id}_H$  and  $\iota_1 \circ \pi_1 + \iota_2 \circ \pi_2 = \mathrm{id}_{G \prod H}$ 

holds. Those observations motivate the following definitions.

**Definition 2.1 (Null Object).** Let  $\mathcal{C}$  be a category. A **null object in \mathcal{C}** is a an object of  $\mathcal{C}$  which is both initial and terminal.

**Definition 2.2 (Biproduct Diagram).** Let  $\mathcal{C}$  be a preadditive category and  $X, Y \in ob(\mathcal{C})$ . A biproduct diagram for X and Y is a diagram

$$X \stackrel{\stackrel{\pi_1}{\longleftarrow}}{\longrightarrow} Z \stackrel{\pi_2}{\longleftarrow} Y$$

such that

$$\pi_1 \circ \iota_1 = \mathrm{id}_X$$
,  $\pi_2 \circ \iota_2 = \mathrm{id}_Y$  and  $\iota_1 \circ \pi_1 + \iota_2 \circ \pi_2 = \mathrm{id}_Z$ 

holds.

**Definition 2.3 (Additive Category).** An additive category is a preadditive category which has a null object and a biproduct for each pair of its objects.

**Examples 2.1.** AbGrp,  $Vect_K$ , RMod and  $Mod_R$ .

## 3. Abelian Categories

**Definition 3.1 (Zero Arrow).** Let  $\mathcal{C}$  be a category with a null object 0. For  $X, Y \in ob(\mathcal{C})$ , the unique composition  $X \to 0 \to Y$  is called the **zero arrow from X to Y**, denoted by  $0_{X,Y}$ .

**Definition 3.2** (Kernel and Cokernel). Let  $\mathcal{C}$  be a category with a null object 0. A kernel of a morphism  $f: X \to Y$  is defined to be an equalizer of

$$X \xrightarrow{f} Y$$
.

Dually, a **cokernel of a morphism**  $f: X \to Y$  is a coequalizer of the above diagram.

**Definition 3.3 (Abelian Category).** An abelian category is an additive category satisfying the following additional conditions:

- (a) Every morphism admits a kernel.
- (b) Every morphism admits a cokernel.
- (c) Every monic is a kernel.

(d) Every epic is a cokernel.

**Examples 3.1.** AbGrp,  $_R$ Mod and Mod $_R$ .