# NUMERICAL ANALYSIS IN APPLICATIONS AND EXAMPLES

## NUMERICAL ANALYSIS IN APPLICATIONS AND EXAMPLES

### CHAPTER 1

## **Ordinary Differential Equations**

### 1. Extrapolation and Step Size Control

1.1. The Implicit Trapezoidal Rule. The implicit trapezoidal rule is given by

(1) 
$$y_1 = y_0 + \frac{h}{2} \left( f(x_0, y_0) + f(x_1, y_1) \right)$$

As one observes, the discretization  $y_1$  of  $y(x_1)$  is calculated implicitely. There are two simple approaches to handle this impliciteness. First of all,  $y_1$  is a fixed point of the function

(2) 
$$\Phi(y; x_0, y_0, h) := y_0 + \frac{h}{2} \left( f(x_0, y_0) + f(x_0 + h, y) \right)$$

Hence we may apply a simple fixed point iteration of the form

(3) 
$$y_1^{(k+1)} = \Phi\left(y_1^{(k)}; x_0, y_0, h\right) \qquad k = 0, 1, 2, \dots$$

until a certain tolerance or a user-specified maximal number of iterations is reached. An implementation of the fixed point iteration and the implicit trapezoidal rule can be found in listing ?? and ?? respectively.

```
function [ x ] = fixediter( phi,x0,tol,maxit )
1
      x1 = phi(x0);
2
      it = 1;
3
      while norm(x1 - x0) > tol && it < maxit
4
          x0 = x1;
5
          x1 = phi(x0);
6
          it = it + 1;
7
      end
8
      x = x0;
9
10
      end
```

LISTING 1. Fixed point iteration.

The second approach would be applying the Newton iteration

(4) 
$$y_1^{(k+1)} = y_0^{(k)} - \left(D\Phi\left(y_1^{(k)}; x_0, y_0, h\right)\right)^{-1} \Phi\left(y_1^{(k)}; x_0, y_0, h\right) \qquad k = 0, 1, 2, \dots$$

```
function [ x,y ] = ITR( f,x0,xN,y0,N,tol,maxit )
1
         h = (xN - x0)/N;
2
         x = x0:h:xN;
3
         y = zeros(length(y0), N + 1);
4
         y(:,1) = y0;
5
         for k = 1:N
6
             phi = @(y1) y(:,k) + h/2 * (f(x(k),y(:,k)) + f(x(k + 1), y1));
7
             y(:,k + 1) = fixediter(phi,y(:,k),tol);
8
         end
10
     end
```

LISTING 2. Implicit trapezoidal rule.

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### 1. Step-size control

### 1.1. Dormand & Prince.

```
function [x, y] = DOPRI5(f,x0,xN,y0)
1
2
      abstol = repmat(1e-12, length(y0), 1);
      reltol = repmat(1e-12, length(y0), 1);
3
      n = length(y0);
4
      power = 6;
5
      sc = abstol;
6
      for i = 1:n
7
          sc(i) = sc(i) + abs(y0(i)) * reltol(i);
8
9
      d0 = sqrt(1./n * sum((y0./sc).^2));
10
      d1 = sqrt(1./n * sum((f(x0, y0)./sc).^2));
11
      if d0 < 1e-5 \mid \mid d1 < 1e-5
12
          h0 = 1e-6;
13
14
          h0 = 1e-2 * (d0/d1);
15
16
      y1 = y0 + h0 * f(x0, y0);
17
      d2 = sqrt(1./n * sum(((f(y0 + h0, y1) - f(x0, y0))./sc).^2))/h0;
18
      if max(d1,d2) \le 1e-15
19
         h1 = max(1e-6, h0 * 1e-3);
20
^{21}
      else
         h1 = (1e-2/max(d1,d2))^(1./power);
22
      end
23
      h0 = min(1e+2 * h0, h1);
24
      A = [
25
               [0,0,0,0,0,0,0],
26
               [1/5,0,0,0,0,0,0],
27
               [3/40,9/40,0,0,0,0,0]
28
               [44/45, -56/15, 32/9, 0, 0, 0, 0],
29
               [19372/6561,-25360/2187,64448/6561,-212./729,0,0,0],
30
               [9017/3168,-355/33,46732/5247,49/176,-5103/18656,0,0],
31
32
               [35/384,0,500/1113,125/192,-2187/6784,11/84,0]
33
     ];
      b = [
34
              35/384,
35
36
              500/1113,
37
              125/192,
38
              -2187/6784,
39
              11/84,
```

```
0
41
      ];
42
      B = [
43
              5179/57600,
              0,
45
              7571/16695,
46
              393/640,
47
              -92097/339200,
48
              187/2100,
49
              1/40
50
      ];
51
      facmax = 2;
      fac = (.25)^(1./power);
53
     x = x0;
54
     y = y0;
55
      while x(end) < xN
56
          if x(end) + h0 >= xN
57
              h0 = xN - x(end);
58
          end
          c = sum(A, 2);
60
          k = zeros(length(y(:,end)), length(A));
61
          for i = 1:length(A)
62
              k(:,i) = f(x(end) + h0 * c(i), y(:,end) + h0 * k(:,1:i) * A(i,1:i)');
63
          end
64
          y1 = y(:,end) + h0 * k * b;
65
          Y1 = y(:,end) + h0 * k * B;
66
          sc = abstol;
          for i = 1:n
68
              sc(i) = sc(i) + (max(abs(y(i,end)) , abs(y1(i))) * reltol(i));
69
          end
70
          err = sqrt( 1/n * sum(((y1 - Y1)./sc).^2) );
71
72
          if err >= realmin
              r = min(facmax, max(0.1, fac * (1/err)^(1/power)));
73
          else
74
              r = facmax;
75
          end
76
          if err <= 1
77
              x(end + 1) = x(end) + h0;
78
79
              y(:,end + 1) = Y1;
              h0 = h0 * r;
80
              facmax = 5;
81
          else
82
              h0 = h0 * r;
83
              facmax = 1;
84
          end
85
86
      end
      end
87
```