

Project Proposal
Language Knight
G-7

Team Members:

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Project Description

Summary

You are a knight in Wordland Kingdom, a nation that prides itself on the literary prowess of its heroes. Like any great kingdom, yours is under siege by dragons that seek to destroy it. They have cast a spell upon the kingdom's great heroes, forcing them to forget the very skills that may save them.

Unscramble the word to unlock this memory, then utilize the skill to slay the beast.

Information

Language Knight is a word-scramble game, in which the player is faced with a word related to a Fantasy RPG class. If they unscramble the word in the given number of attempts, they will successfully pass the level. This game is lightweight and intended for all audiences. It is meant to be a minor brain-teaser with little time commitment. There is a leaderboard that places you among ranks based on the time it takes you to complete each level, and how many lives you lose.

Functionalities

Language Knight provides three levels to work through scrambled class names. If the user guesses what the word is within three tries, they are able to win the level. If they fail, the level is failed, and they are given a 'game over' screen.

User scores will be stored in a database to be compared on a leaderboard with other users in a database. The entries will consist of the user's ID, username, time and score.

Genre:

Puzzle / Fantasy.

Target Audience:

Anyone and everyone. Lightweight game.

Words:

[BARBARIAN, BARD, CLERIC, DRUID, FIGHTER, MONK, PALADIN, RANGER, ROGUE, SORCERER, WARLOCK, WIZARD]

Wireframe Designs

Launch Screen

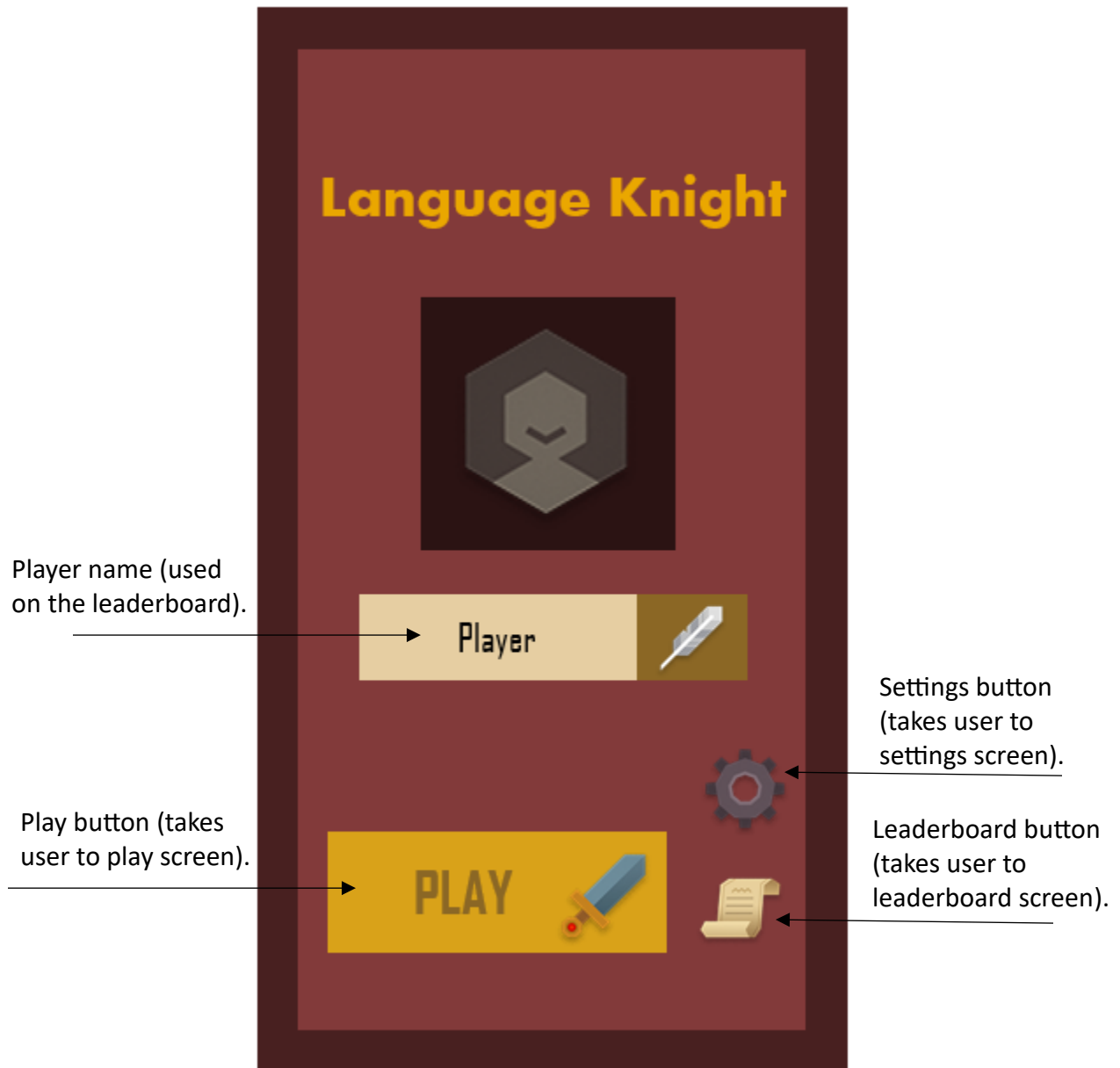
Language Knight



Developed By

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Main Menu Screen



Settings Screen

Settings for user to customize.

Settings

Setting 1

Setting 2

Setting 3

Setting 4

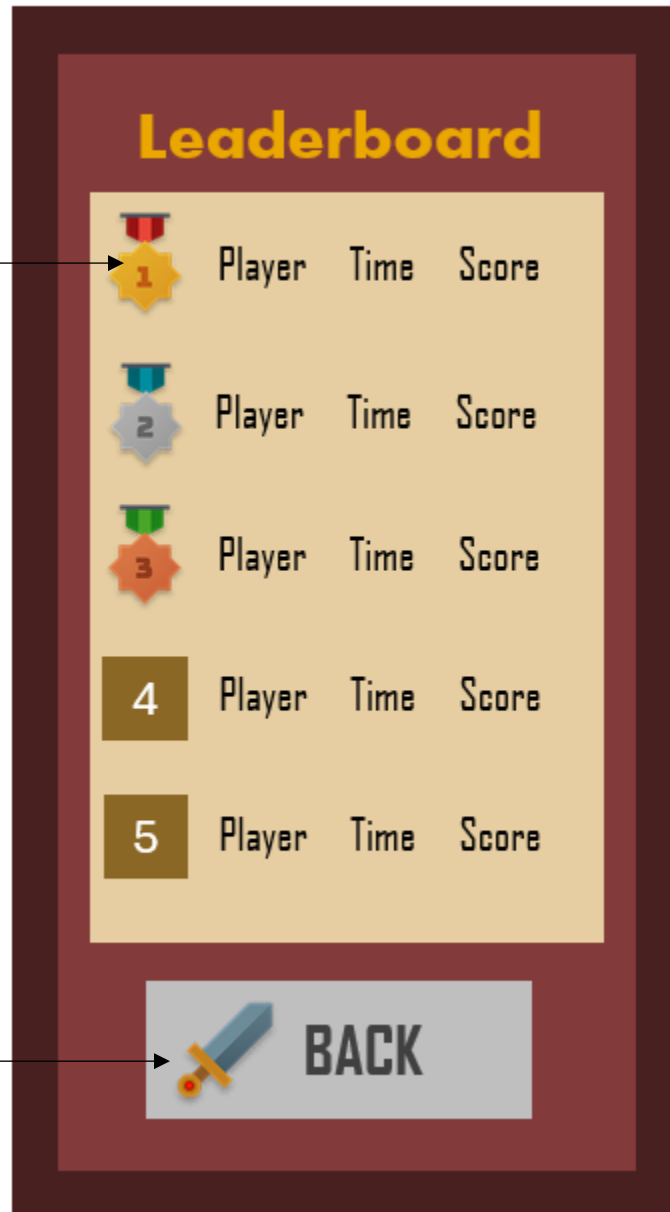
Back button (takes user to main menu screen).



BACK

Leaderboard Screen

Entries displaying
player's name, time,
and score.



Back button (takes user
to main menu screen).

Play Screen

Scrambled word.

Unscramble

R A B D



Guess input (allows user to type in a guess).

BARD



Guess button (submits the user's word guess).

GUESS



Win Screen

