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# Filters 1

# What is filtering?

Filtering is a technique for modifying or enhancing an image.

For example, you can filter an image to emphasize certain features or remove other features.

Image processing operations implemented with filtering include smoothing, sharpening, and edge enhancement.



# Examples (sharpening)



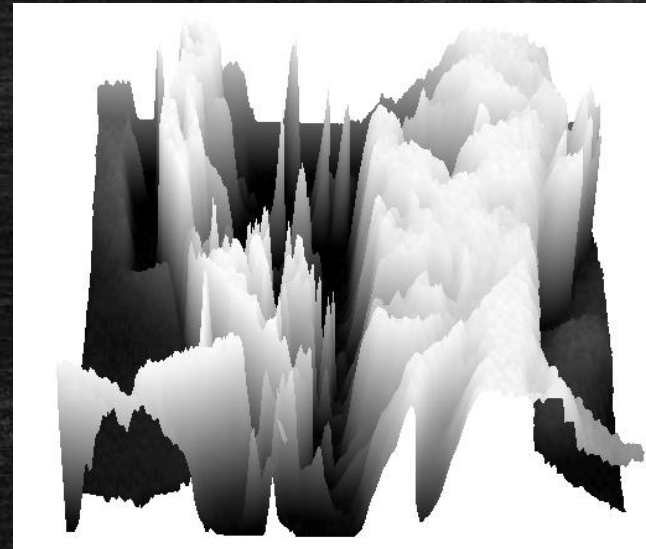


# Examples (blurring)



# Images as functions

- We can think of a (grayscale) image as a **function**, where
  - $f(x,y)$  gives the **intensity** at position  $(x,y)$



- A **digital** image is a discrete (**sampled, quantized**) version of this function

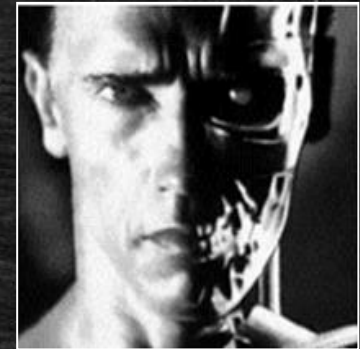


# Image transformations

- As with any function, we can apply operators to an image



$$g(x,y) = f(x,y) + 20$$

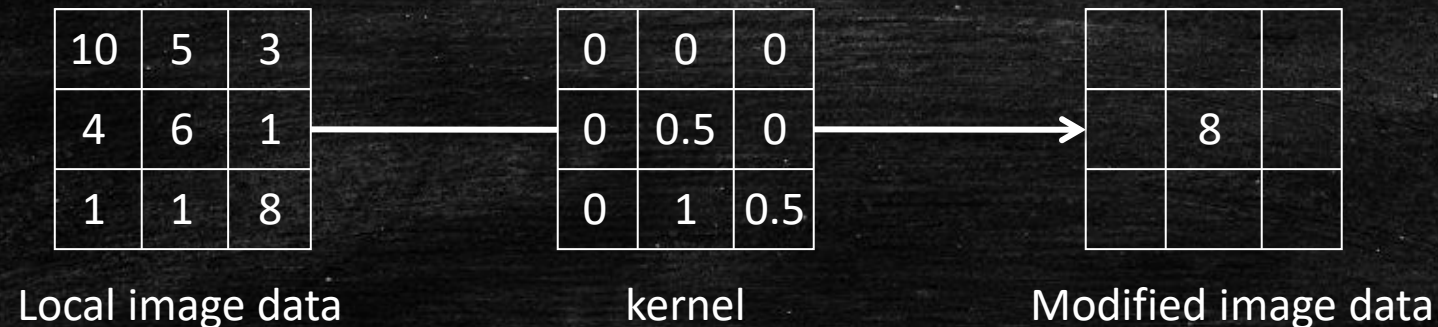


$$g(x,y) = f(-x,y)$$

# Kernel Transformations

Replace each pixel by a linear combination of its neighbors

- The prescription for the linear combination is called the "kernel" (or "mask", "filter")
- Involves sliding a kernel (filter) across an image.
- A mask should always be in odd number, because otherwise you cannot find the mid of the mask.





## Calculation

Assume original image is H. Filter is F. G is the resultant image. Each resultant pixel in G is calculated by:

$$G[i, j] = \sum_{u=-k}^k \sum_{v=-k}^k H[u, v] F[i - u, j - v]$$



## How to do it

In order to perform a filter on an image, following steps should be taken.

- 1) Slide the mask onto the image.
- 2) Multiply the corresponding elements and then add them
- 3) Repeat this procedure until all values of the image have been calculated.

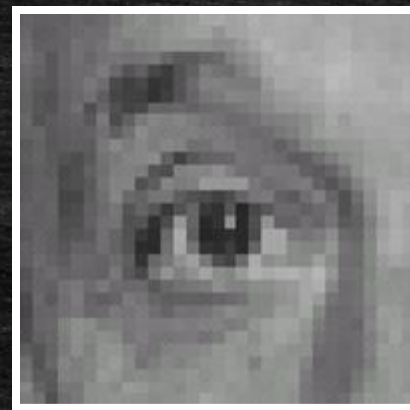
# Linear filters: examples



Original



0	0	0
0	1	0
0	0	0



Identical image



# Linear filters: examples

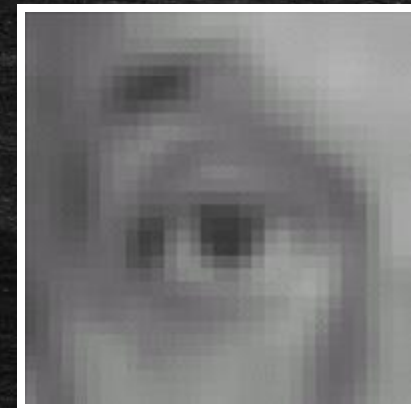


Original



$\frac{1}{9}$

1	1	1
1	1	1
1	1	1



Blur (with a mean filter)

We just did blurring with a  $3 \times 3$  mask.

Consider a  $5 \times 5$  mask:

- 1) What would the effect on blurring be?
- 2) What would the values of the mask need to be?

It is also possible to have masks that are  $7 \times 7$ ,  $9 \times 9$ , etc... Try it out!



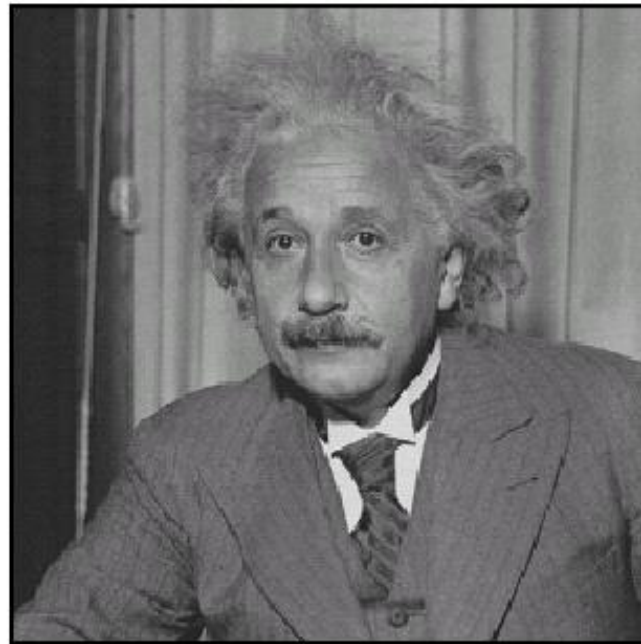
# Python Implementation

```
img = cv2.imread('images/lena.jpg')  
img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)  
#kernel = np.ones((5,5),np.float32)/25 or  
kernel = np.array([[1, 1, 1], [1, 1, 1], [1, 1, 1]])  
dst = cv2.filter2D(img,-1,kernel)
```

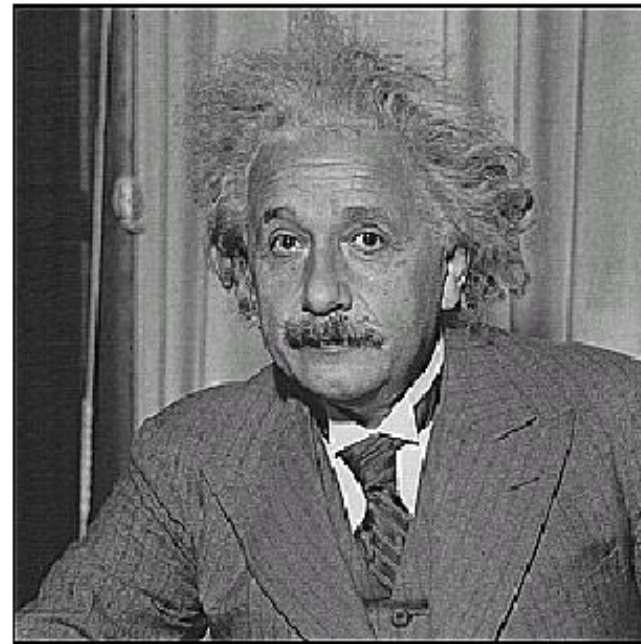
Try implementing different levels of blurring!



# High-pass filters - Sharpening



before



after



# Sharpening

- What does blurring take away?



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Let's add it back:



+  $\alpha$



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Questions?