



UX Testing + UI Iteration

User Interface: How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout? (ex: sizes, colors, fonts, alignment, etc.)		User Experience: What elements of the user experience could be improved to make the page more intuitive and more fun/satisfying? (ex: sounds, hover effects, press effects, etc.)
User 1 Name: Chiamaka	<ul style="list-style-type: none">Likes Visuals, and the mobile version is organizedMake text bigger and change font sizeThe scroll bar shows up when you hover over the right Pokémon	<ul style="list-style-type: none">The title and next/previous buttons should still be there on mobileAdd sound to the other two iconsWhen you reset the site, the Greninja and Sceptile are no longer hoverable
User 2 Name: Azul	<ul style="list-style-type: none">Likes the button features and soundsAdjust font sizeText on the title should be bigger	<ul style="list-style-type: none">Description could appear after you click on a PokémonAdd sounds to the other two sites for consistencyMake images hoverable, but not the boxes as well
User 3 Name: Johvanny	<ul style="list-style-type: none">Likes the layout and there is not too much going on, and likes the hover/sound effectsDescription is good, but needs to be biggerColor selection is good	<ul style="list-style-type: none">Switch the "next" and "previous" buttonsMake the bottom buttons also be a reset buttonMake the video play by itself when images are clickedButtons should still be clickable in the mobile version
User 4 Name: Gio	<ul style="list-style-type: none">Each site has its own 2 Pokémon and is organizedColor the boxes of the imagesText needs to be biggerMake the font consistent	<ul style="list-style-type: none">For the bottom image, combine some of the sounds togetherChange pokeball to the actual Pokémon
User 5 Name: Julien	<ul style="list-style-type: none">Likes the visuals and descriptions overall satisfyingChange the font to Arial fontText of the title bigger	<ul style="list-style-type: none">Make the brightness darker when clicking PokémonBackground music when you're not clicking on imagesA little clicking sound when you click on the images, right before the sound effects

UI Before Feedback (Screenshot / GIF)

The battle to be crowned Kalos League Champion! Semi-Finals

Greninja is a powerful water/dark type pokemon. Ash and his greninja's bond is so strong that greninja changes form, similar to mega evolution (Ash-Greninja)

Sceptile is a powerful grass/dragon type pokemon and is sawyer's ace from the anime. His Sceptile can mega evolve into Mega Sceptile

Open Sandbox

What trends did you identify in your feedback?

- Text should be bigger
- Add sounds to the other two sites
- Title and "Next/Previous buttons should still be there in mobile
- Fix hover effects

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Open Sandbox

What changes did you make to improve your UI?

- Adjusted the size of the text
- When you inspect the site, the buttons are not gone
- All images are now hoverable and clickable
- Added sounds to the other two sites
- Changed pokeball images to the actual characters since they are voice clips (more fitting)