

# SUPERFAN

*INTERACTIVE  
EXPERIENCE*



# BRAINSTORM

*come up with three different ideas of themes + interactive features*

# Idea 1:

## Theme



*A pokemon themed site with image visuals and responsiveness also a video showing a pokemon battle*

## Interactive JS Feature #1

*Your explanation here...*

*When you click on the mega sceptile image it will play some voice lines*

## Interactive JS Feature #2

*Your explanation here: If you click on the greninja image it will a voice clip or XYZ theme from the anime and the video will change*

## Interactive JS Feature #3

*Your explanation here...*





# Idea 2:

## Theme

*An animal themed site*



## Interactive JS Feature #1

*Maybe when you click on an animal like a tiger for example it will roar*

## Interactive JS Feature #2

*Animal fun facts:  
“Did you know”...*

## Interactive JS Feature #3

*Your explanation here...*



# EVALUATE

*think about the good and bad for each idea then choose one*

# Evaluate + Choose Your Idea

	Pros	Cons
Idea 1: Pokemon battle site where there will be 2 pokemon on the side and the pokemon battle from the anime in the middle. When you click on the pokemon image it will play a voice clip. When you click on the arrows it will go to the next battle	<ul style="list-style-type: none"><li>• Easy to organize</li><li>• Interactable</li><li>• Unique</li></ul>	<ul style="list-style-type: none"><li>• Potentially difficult to code</li><li>• 3 different sites in one</li></ul>
Idea 2: Animal Cite	<ul style="list-style-type: none"><li>• Educational</li><li>• Interactable</li></ul>	<ul style="list-style-type: none"><li>• Site may be plain</li><li>• Difficult to organize the site to</li></ul>

# CONTENT

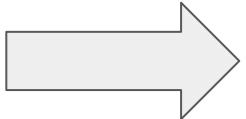
*gather and edit essential content for your site*



PIXLR®



Title

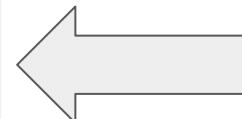


other content



first div

second div



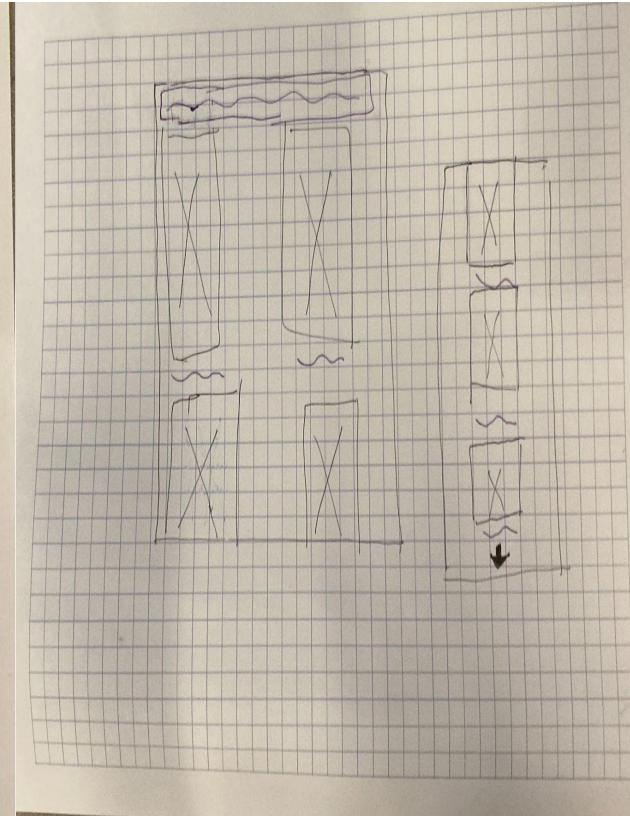
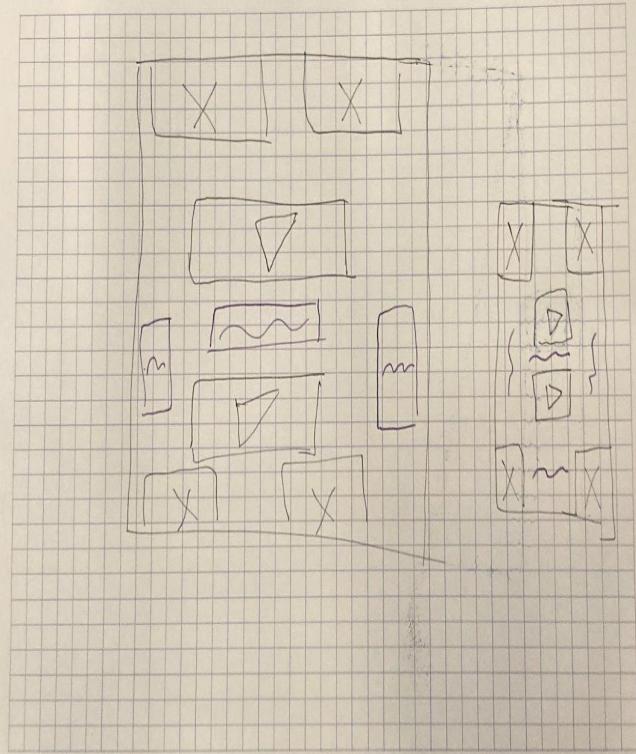
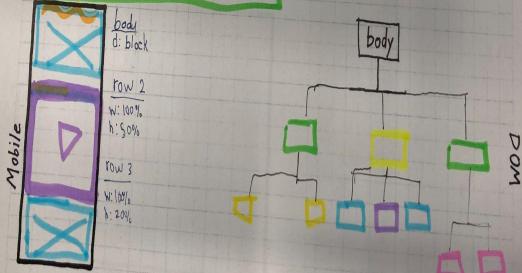
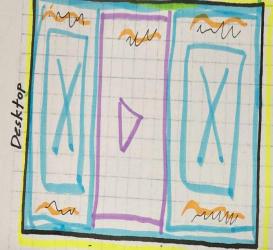
(Text on the bottom of images and a video in between the two divs)

# DESIGN

*create three possible responsive designs for your chosen idea*

### The Multiple Representations of a Responsive Website!

NAME: Hannah Gaskin



# MOCKUP

*choose your final layout and create a digital mockup*

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## The battle to be crowned Kalos League Champion! Semi-Finals - Greninja vs Sceptile



Greninja is a powerful water/dark type pokemon.  
Ash and his greninja's bond is so strong that greninja  
changes form, similar to mega evolution (Ash-Greninja)

Sceptile is a powerful grass/dragon type pokemon  
and is sawyer's ace from the anime. His Sceptile  
can mega evolve into Mega Sceptile



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## The battles to be crowned Kalos League Champion! - Charizard vs. Charizard



Mega Charizard X: Fire/Dragon Type. Alain's goal is to be the strongest mega evolution trainer and for that to happen he competes in the Kalos League with his ace Mega Charizard X!



Mega Charizard Y: Fire/Flying Type. Trevor is a young trainer who has a charmeleon and they trained very hard for the Kalos League, as a result charmeleon recently evolved into a mega-evolving Charizard!

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## The battle to be crowned Very First Alola League Champion! Finals - Lycanroc vs. Lycanroc



Gladion's Lycanroc (Midnight Form) battles dusk form to determine who is the strongest and the very first Alola League Champion!

Ash's Lycanroc (Dusk Form) battles Midnight form to determine who is the strongest and the very first Alola League Champion!

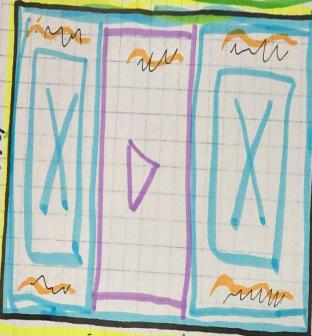
# ANNOTATE

*add explanations, colors, percentages, and display properties + draw your dom*

## The Multiple Representations of a Responsive Website!

NAME: Nandagopal Namu

Desktop



body  
h:100%  
w:100%  
d:flex  
row 1  
h:100%  
w:50%  
d:flex  
row 2  
h:50%  
w:50%  
d:flex  
row 3  
h:100%  
w:20%  
d:flex

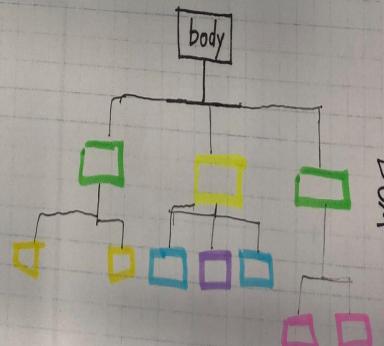
Mobile



body  
d:block

row 2  
w:100%  
h:50%

row 3  
w:100%  
h:20%



Dom



# BUILD

*create your desktop divs using html and css then make it responsive*





# CONTENT

*insert all images and text into your site*

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## The battle to be crowned Kalos League Champion! Semi-Finals



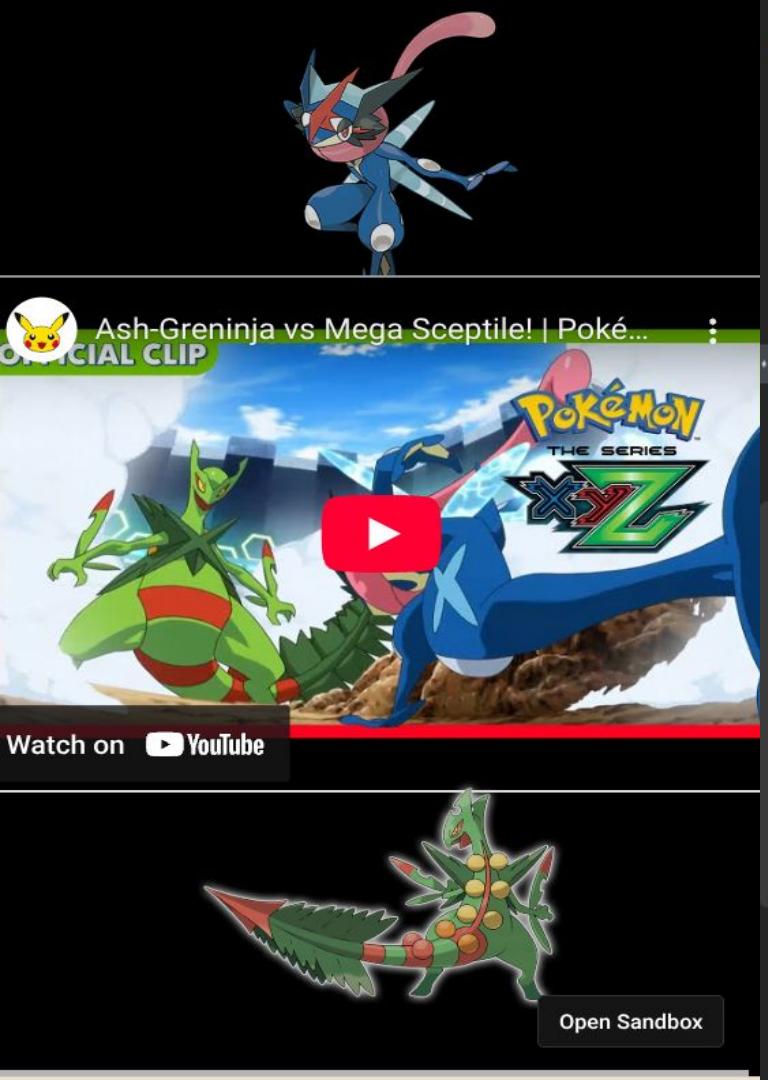
Greninja is a powerful water/dark type pokémon. Ash and his greninja's bond is so strong that greninja changes form, similar to mega evolution (Ash-Greninja)



Sceptile is a powerful grass/dragon type pokémon and is sawyer's ace from the game. His Sceptile can mega evolve into Mega Sceptile



[Open Sandbox](#)



```
<!DOCTYPE html>
<html lang="en"> scroll
  > <head> ... </head>
  > <body data-new-gr-c-s-check-loaded="14.1266.0" data-gr-ext-installed>
    > <div class="top-row purple center-content">...</div>
    > <div class="main yellow">
      > <div class="box1 black center-content">...</div> flex
      > <div class="box2 black center-content">...</div> flex
      > <div class="box1 black center-content"> flex
         </div>
    > </div>
    > <div class="bottom-row black">...</div>
    > <iframe id="sb__open-sandbox51" style=" position: fixed; margin: 0; padding: 0; bottom: 16px; right: 16px; border: none; width: 118px; height: 36px; z-index: 999999999999;">...</iframe>
    > <div id="kelvin-pulse-container">...</div>
  > </body>
  > <grammarly-desktop-integration data-grammarly-shadow-root="true">...</grammarly-desktop-integration>
</html>
```

# JAVASCRIPT

*add behavior to your page by inserting two pieces of javascript*

```
8  function ninja() {
9      document.getElementById("greninjaSound").play();
10     document.getElementById("myVideo").src =
11         "https://www.youtube.com/embed/5UuFlwqDyD0?si=wv4J49KksmvI";
12 }
13
14 function sceptile() {
15     document.getElementById("sceptileSound").play();
16     document.getElementById("myVideo").src =
17         "https://www.youtube.com/embed/fAyrEjvhnEc?si=bH6SSD7Z3gpI";
18 }
```

# ENHANCE UX

*add in effects when the user hovers and clicks to make the page intuitive and fun*



# TEST + ITERATE

*get feedback from users then make revisions to your user interface*

User 1 Name: Chiamaika	<ul style="list-style-type: none"> <li>Likes Visuals, and the mobile version is organized</li> <li>Make text bigger and change font size</li> <li>The scroll bar shows up when you hover over the right Pokémons</li> </ul>	<ul style="list-style-type: none"> <li>The title and next/previous buttons should still be there on mobile</li> <li>Add sound to the other two icons</li> <li>When you reset the site, the Greninja and Sceptile are no longer hoverable</li> </ul>	
User 2 Name: Azul	<ul style="list-style-type: none"> <li>Likes the button features and sounds</li> <li>Adjust font size</li> <li>Text on the title should be bigger</li> </ul>	<ul style="list-style-type: none"> <li>Description could appear after you click on a Pokémon</li> <li>Add sounds to the other two sites for consistency</li> <li>Make images hoverable, but not the boxes as well</li> </ul>	
User 3 Name: Johvanny	<ul style="list-style-type: none"> <li>Likes the layout and there is not too much going on, and likes the hover/sound effects</li> <li>Description is good, but needs to be bigger</li> <li>Color selection is good</li> </ul>	<ul style="list-style-type: none"> <li>Switch the "next" and "previous" buttons</li> <li>Make the bottom buttons also be a reset button</li> <li>Make the video play by itself when images are clicked</li> <li>Buttons should still be clickable in the mobile version</li> </ul>	
User 4 Name: Gio	<ul style="list-style-type: none"> <li>Each site has its own 2 Pokémons and is organized</li> <li>Color the boxes of the images</li> <li>Text needs to be bigger</li> <li>Make the font consistent</li> </ul>	<ul style="list-style-type: none"> <li>For the bottom image, combine some of the sources together</li> <li>Change <u>pokeball</u> to the actual Pokémons</li> <li></li> </ul>	<p><b>UI Before Feedback (Screenshot / GIF)</b></p> <p>What <u>trends</u> did you identify in your feedback?</p> <ul style="list-style-type: none"> <li>Text should be bigger</li> <li>Add sounds to the other two sites</li> <li>Title and "Next/Previous buttons should still be there in mobile"</li> <li>Fix hover effects</li> </ul>
User 5 Name: Julien	<ul style="list-style-type: none"> <li>Likes the visuals and descriptions <u>overall</u> satisfying</li> <li>Change the font to Arial font</li> <li>Text of the title bigger</li> </ul>	<ul style="list-style-type: none"> <li>Make the brightness darker when clicking Pokémons..</li> <li>Background music when you're not clicking on images</li> <li>A little clicking sound when you click on the images, right before the sound effects</li> </ul>	