

SET : set DPS output voltage or current to specified new value  
1<sup>st</sup> parameter: V or C (for voltage or current)  
2<sup>nd</sup> parameter: new value (in volts, or amps)

Example:

```
SET      V   10.0  # set voltage to 10.0V  
SET      C    2.3  # set current to 2.3A
```

Note:

No check if the SET values are actually possible with that DPS, its input voltage and current, or the device under test !

INC : increments or decrements DPS output voltage or current by specified value

1<sup>st</sup> parameter: V or C

2<sup>nd</sup> parameter: increment (can be negative)

Example:

```
SET      V  1.0    # set voltage to 1.0V
INC      V  4.5    # increase by 4.5, voltage is now 5.5V
INC      V -0.5    # decrease by 0.5, voltage is now 5.0V
```

Note:

If the result of INC would be negative, the value is set to 0

No check if the INC values are actually possible with that DPS, its input voltage and current, or the device under test !

OUTPUT : turns DPS output on or off  
1<sup>st</sup> parameter: ON or OFF

Example:

OUTPUT	OFF	# turn output off
--------	-----	-------------------

OUTPUT	ON	# turn output back on
--------	----	-----------------------

MAX : set DPS protection values to specified new value  
1<sup>st</sup> parameter: V or C or P  
2<sup>nd</sup> parameter: new value

Example:

```
MAX      V   5.5    # set over-voltage protection to 5.5V  
MAX      C   0.8    # set over-current protection to 800mA  
MAX      P    5     # set over-power protection to 5W
```

Note:

1. No check if the MAX values are actually possible with that DPS
2. If any of the protection values trigger the program prints a warning and stops execution. You must clear the fault on the DPS front panel.

IF : set a condition for the next WAIT or GOTO instruction

1<sup>st</sup> parameter: V or C or P

2<sup>nd</sup> parameter: condition ( < <= == >= > )

3<sup>rd</sup> parameter: value to compare against

Example:

```
IF          V    >= 4.9    # is voltage >= 4.9V ?
```

Note:

1. No check if the values are actually possible with that DPS
2. Only one active condition at any time
3. A WAIT or GOTO instruction always deletes the condition

WAIT : waits a specified number of seconds or until a condition is TRUE  
1<sup>st</sup> parameter: time in seconds

Example:

```
SET      V    14.5
SET      C    2.0
OUTPUT   ON

IF        C    >= 0.01      # wait until battery is connected
WAIT     0              # conditional wait
WAIT     5              # timed wait

IF        V    >= 14.48V    # max voltage = charge complete
WAIT     36000           # or 10 hours have elapsed
OUTPUT   OFF
```

Note:

1. A WAIT or GOTO instruction always deletes the condition
2. Depending on battery, the condition may not be reachable, hence the timeout
3. If you try this, add a beefy diode between DPS and the battery to prevent any back-feed from the battery into the DPS.

GOTO : jumps to the specified target when no active condition or condition is TRUE  
continues with next instruction if condition is FALSE  
1<sup>st</sup> parameter: label to jump to (without colon)

Example:

	SET	V	0	
UP:	INC	V	0.5	
	WAIT	5		
	IF	V	< 4.98	# still less than 5V ?
	GOTO	UP		# Yes, do more incrementing
	WAIT	60		# No, stay 5V peak for a bit
DOWN:	INC	V	-1	
	WAIT	1		
	IF	V	>= 1	# still above 0V ?
	GOTO	DOWN		# Yes, do more decrementing
	OUTPUT	OFF		# No, all done

RECORD : turns recording on or off and sets the recording level

1<sup>st</sup> parameter: level

0 = off,

1 = instruction based,

2 = time based,

3 = change based

2<sup>nd</sup> parameter: time in seconds (only used for level 2)

Example:

```
RECORD    1    0           # record only after SET, INC ..  
# some instructions  
RECORD    2   10           # record every 10 seconds  
# some instructions  
RECORD    3    0           # record detected changes  
# some instructions  
RECORD    0    0           # turn recording off
```

Note:

1. the 2<sup>nd</sup> parameter is needed in all cases, but the value does not matter except for level 2



CALL : calls an external (operating system) command

1<sup>st</sup> parameter: command

2<sup>nd</sup> parameter: empty or parameters for command

3<sup>rd</sup> parameter: empty or more parameters for command

### Example:

```
# calling an external batch/script file to obtain a measurement value (e.g. from a multimeter)
```

```
CALL 'MEASURE.BAT' '>$F' # Windows version
```

```
CALL './measure.sh' '>$F' # Linux version
```

```
# calling an external program to take a snapshot photo from a webcam
```

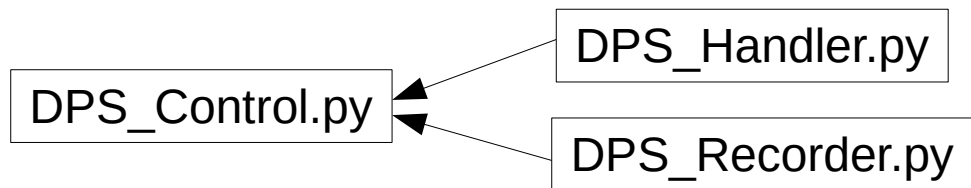
```
CALL 'ffmpeg -f dshow -i video="Webcam C920" -vframes 1 -loglevel quiet -y ' '${R}_$N.jpg # windows
```

```
CALL 'ffmpeg -i /dev/video0 -vframes 1 -loglevel quiet -y ' '${R}_$N.jpeg" # linux
```

### Note:

1. If recording is not turned on, CALL instructions are ignored
2. Every CALL instruction executed is automatically sequentially numbered (1, 2.. ) and that number is included in the recorded data.

Call key values	Substituted to:	Example:		Notes
		Before	After	
\$D	date+time string	File\$D.TXT	File20190522200142.TXT	Changes with every call and every run of program
\$N	Call number	File\$N.JPG	File0001.JPG	Changes with every call, same for multiple program runs
\$R	Same as recording file name	File\$R.JPG	File20190522195848.JPG	Changes with every run, stays the same during the run.
\$F	Same as recording file name with prefix _ and extension .tmp	\$F	_20190522195848.tmp	Changes with every run, stays the same during the run. After the call the program will read the 1 <sup>st</sup> line in the file and insert the content into the recording. <b>The file is then automatically deleted</b>
\$\$	\$	text\$\$sample	text\$sample	Use if you need the \$ character in your parameter string
\${D} \${N} \${R} \${F}	(same as \$D) (same as \$N) (same as \$R) (same as \$F)	Text\${D}_\${N}.TXT TEST\${N}FILE PIC\${R}_\${N}.JPG	Text20190522200142_0001.TXT TEST0001FILE PIC20190522195848_0001.JPG	Use for example if \$D is followed directly by character(s) with no space (or dot or \$) character(s) in between



`DPS_Control.py program-file --port <port> --speed <speed> -d <debug level>`

program-file: text file that contains the instructions to be executed

<port>: serial port number (default: port that has a HL-340 USB serial adapter)

<speed>: default is 19200

<debug level>: default is 1 (trace execution),  
other values: 0 = off (silent execution) 2= trace and parser

### Example:

Windows:

```
C:\Users\Test\Test\py DPS_Control.py program.txt
C:\Users\Test\Test\py DPS_Control.py program.txt --port COM7
```

Linux:

```
user:/test$ python3 DPS_Control.py program.txt
user:/test$ python3 DPS_Control.py program.txt --port /dev/rfcomm0
```

```
# program to showcase the use of some of the commands
# It ramps the voltage up in 1V steps to 5 V, calls a measurement
# script, takes a picture and then ramps down in 0.5V steps to 0
#
```

```
output OFF      # start by turning power off to be sure
max      V 5.1   # set over-voltage protection 5.1 Volt
max      C 0.8   # set over-current protection 800 mA
max      P 100   # set over-power protection 100W (just kidding)
record   3 0     # turn recording on to record change
set      V 1.0   # set output voltage to 1V
set      C 0.5   # set output current limit to 0.5A
```

```
# all presets done
```

```
output ON       # turn power on
if        C > 0.01 # wait here until something is connected that draws at least 10 mA
wait      0
```

```
# ramp output voltage up in 1V steps until we reach 5V
```

```
UP:      inc     V 1.0
wait     1
if       V < 4.9 # still less than upper limit ?
goto     UP      # yes, do more incrementing
```

```
# Keep peak voltage for bit and take some measurements and a picture
```

```
wait     4.0
```

```
call     './measure.sh' ' ' >$F' # linux
#call    'measure.bat' ' ' >$F'  # windows
call     'ffmpeg -i /dev/video0 -vframes 1 -loglevel quiet -y' ' ${R}_${N}.jpeg' # linux
#call    'ffmpeg -f dshow -i video="Logitech HD Pro Webcam C920" -vframes 1 -loglevel quiet -y' ' ${R}_${N}.jpg' # windows
# ramp output voltage down in 0.5V steps until we are below 1V
```

```
DOWN:    inc     V -0.5
if       V >= 0.49 # still above 0 ?
goto     DOWN     # yes, do more decrementing
```

```
END:     output  OFF      # end of program. turn off.
```