

# EECS 3311

# Software Design

# Specifications

# Good Abstractions

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SET[G]  
FUN[G, H]  
REL[G,H]

# Water Park Operator Charged After Boy Decapitated on Slide

(KANSAS CITY, Mo.) – A Kansas waterslide hyped as the world's highest was a “deadly weapon” that had already injured more than a dozen people before a 10-year-old boy was decapitated on it in 2016, according to a grand jury indictment unsealed Friday that charges the water park operator and an executive with involuntary manslaughter.



*Time Magazine March 23, 2018*

- “was never properly or fully designed”
- “rushed it into use and had no technical or engineering expertise”
- “complied with “few, if any” longstanding safety standards”
- “the . . . death and the rapidly growing list of injuries were foreseeable and expected outcomes”
- “desire to “rush the project” and . . . designer’s lack of expertise caused them to “skip fundamental steps in the design process.””
- “not a single engineer was directly involved in . . . engineering or . . . design”

March 26, 2018

## Uber crash shows 'catastrophic failure' of self-driving technology, experts say

Concerns raised about future testing as footage suggests fatal collision in Arizona was failing of system's most basic functions

Sam Levin • Last modified on Mon 26 Mar 2018 09.10 BST

### [Video released of fatal Uber self-driving crash](#)

Video of the first [self-driving car crash](#) that killed a pedestrian suggests a “catastrophic failure” by Uber’s technology, according to experts in the field, who said the footage showed the autonomous system erring on one of its most basic functions.

# Article on Specifications, Mathmodels & ETF

- ❖ Carefully study SVN Readings: *Mathmodels-ETF.pdf*
- ❖ **Exercise:** Do the Ehealth Mathmodel Spec yourself.

# Eiffel DbC

## EHEALTH

patients: SET [PATIENT]  
medications: SET [MEDICATION]  
prescriptions: REL [PATIENT, MEDICATION]  
interactions: SET [INTERACTION]

-- dangerous interactions

### invariant

$$\forall m_1, m_2 \in \text{medications} \quad \forall p \in \text{PATIENT}: \\ [m_1, m_2] \in \text{interactions} \Rightarrow \neg([p, m_1] \in \text{prescriptions} \wedge [p, m_2] \in \text{prescriptions})$$

Precondition  
must preserve  
safety invariant

## ADD\_PRESCRIPTION

add\_prescription(p: PATIENT; m: MEDICATION)  
**require**  $[p, m] \notin \text{prescriptions}$   
 $\forall x \in \text{medications}: [p, x] \in \text{prescriptions} \Rightarrow [x, m] \in \text{interactions}$   
**ensure**  $\text{prescriptions} = \text{old prescriptions} \cup \{[p, m]\}$

# Viewpoint Teach Four Language

*Industry is ready and waiting for educated in the principles of program*

Thomas Ball (tball@microsoft.com) is a principal researcher and co-manager of the Research in Software Engineering (RiSE) group at Microsoft Research, Redmond, WA.

Benjamin Zorn (zorn@microsoft.com) is a principal researcher and co-manager of the Research in Software Engineering (RiSE) group at Microsoft Research, Redmond, WA.

Our recommendations are threefold, ... First, computer science majors, many of whom will be the designers and implementers of next-generation systems, should get a grounding in logic, ... “To designers of complex systems, the need for formal specs should be as obvious as the need for blueprints of a skyscraper.” (Lesley Lamport)

The methods, tools, and materials for educating students about “formal specs” are ready for prime time. Mechanisms such as “design by contract,” now available in mainstream programming languages, should be taught as part of introductory programming, as is done in the introductory programming language sequence at Carnegie Mellon University. ... We are failing our computer science majors if we do not teach them about the value of formal specifications.

# Lamport's Quicksort Algorithm

```

a: ARRAY [G] -- array to be sorted
p: INTEGER    -- pivot

lampsort (i, j: INTEGER)
  -- sort slice of array a[i..j] using pivot p
require
  (a.lower <= i <= j <= a.upper) and (a.lower <= p <= j)
local
  not_sorted: SET [INTEGER_INTERVAL]
  picked: INTEGER_INTERVAL
do
  from
    create not_sorted.make_one (i |..| j)
invariant
  permutation (a, old_a)
  -- partitions in intervals are disjoint
  -- a[1..n] is sorted iff all partitions in set intervals are sorted
until
  not_sorted.is_empty -- stop when no more intervals in set
loop
  not_sorted.choose_item
  picked := not_sorted.item
  not_sorted.remove_item   -- remove interval just picked
  if picked.count > 1 then -- pre-condition of partition holds
    partition (picked.lower, picked.upper)
    -- insert new [non-empty] intervals into set
    if picked.lower < p then
      not_sorted.extend (picked.lower |..| (p - 1))
    end
    if picked.upper > p then
      not_sorted.extend ((p + 1) |..| picked.upper)
    end
  end
variant
  sum_of_interval_counts (not_sorted) -- total number of unsorted indices
end
ensure
  sorted (i, j)
  permutation (old a.deep_twin, a)
end

```

command-query separation principle

SET[G]  
*make\_empty*  
*choose\_item*  
*item: G*  
*remove\_item*  
*extend(g:G)*  
*union ...*

# Algorithms vs. Programs

Lamport's Quicksort is specified as an abstract divide and conquer **algorithm** using

- ❖ *intervals*: SET[INTEGER\_INTERVAL]
- ❖ non-deterministic choice of an arbitrary element in the set
- ❖ that can be refined to a recursive, iterative or concurrent implementation

SET[G] and loop variants/invariants allow for the specification of the algorithm at a high level rather than an implementation in a programming language with unnecessary and confusing implementation detail.

Finding the right abstractions such as SET[INTERVAL]  
to describe the algorithm  
is one of the most important parts of software design

# Mathematical Model Classes

- ❖ PAIR[G, H]
- ❖ SET[G]
- ❖ SEQ[G]
- ❖ BAG[G]
- ❖ FUN[G, H]
- ❖ REL[G, H]
- ❖ ITERABLE\_ARITMETIC

- Finding the right abstractions  
not just for algorithms, but also  
for system design
- Class invariants capture  
essential properties

- Balances must be non-negative
- Student time-tables must not  
conflict etc.
- Patients must not be prescribed  
dangerous interactions

# Example: Course Registrations

- ❖ Students take courses
- ❖ Students shall not have conflicting course registrations
- ❖ Model students taking courses as a relation

*registrations*: REL[STUDENT, COURSE]  
use a class invariant to ensure  
that there are no conflicts

# Students and Courses

```
class STUDENT feature  
  name: STRING  
end
```

Expression	Value	Type
+-- c1.time	MON, 16:00 -- 17:30	STRING_8
+-- c1.name	EECS3311	STRING_8

```
class COURSE feature  
  name: STRING  
  time: STRING  
  
  feature {COURSE, REGISTRATION}  
    day: 1..7  
    start, finish: TIME  
    duration: TIME_DURATION  
  
  invariant  
    finish > start  
end
```

# Students and Courses

```
create s1.make ("s1")
create s2.make ("s2")
create s3.make ("s3")
```

```
create c1.make ("EECS3311", 1, "16:00", "17:30")
create c2.make ("EECS3342", 2, "11:30", "13:00")
create c3.make ("EECS3101", 5, "19:00", "22:00")
create c4.make ("EECS2011", 5, "13:00", "14:30")
```

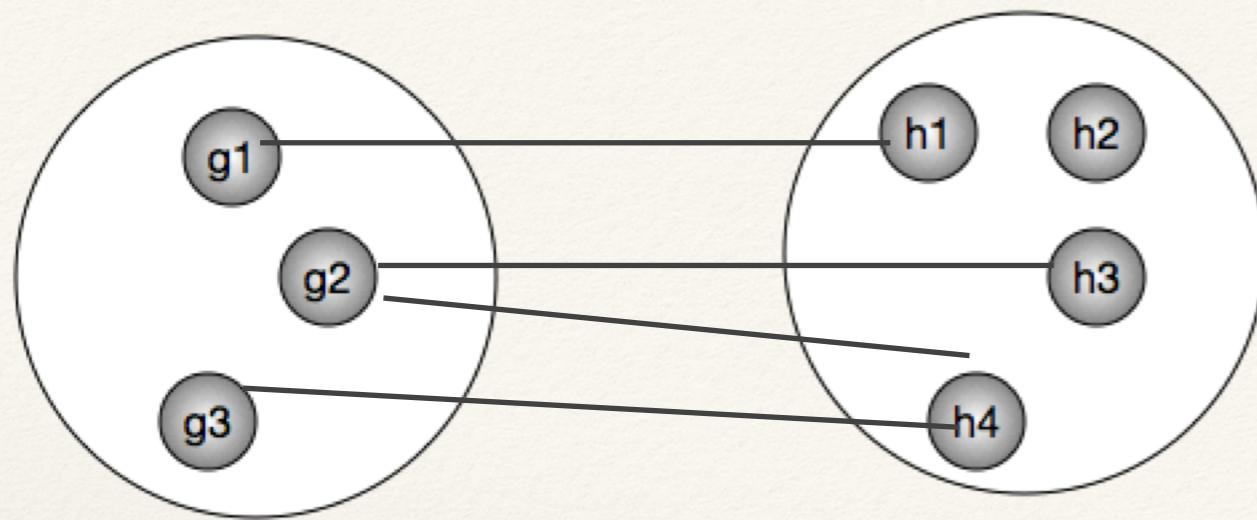
```
class STUDENT feature
  name: STRING
end
```

Expression	Value	Type
+-- c1.time	MON, 16:00 -- 17:30	STRING_8
+-- c1.name	EECS3311	STRING_8

```
class COURSE feature
  name: STRING
  time: STRING
```

```
feature {COURSE, REGISTRATION}
  day: 1..7
  start, finish: TIME
  duration: TIME_DURATION
```

```
invariant
  finish > start
end
```

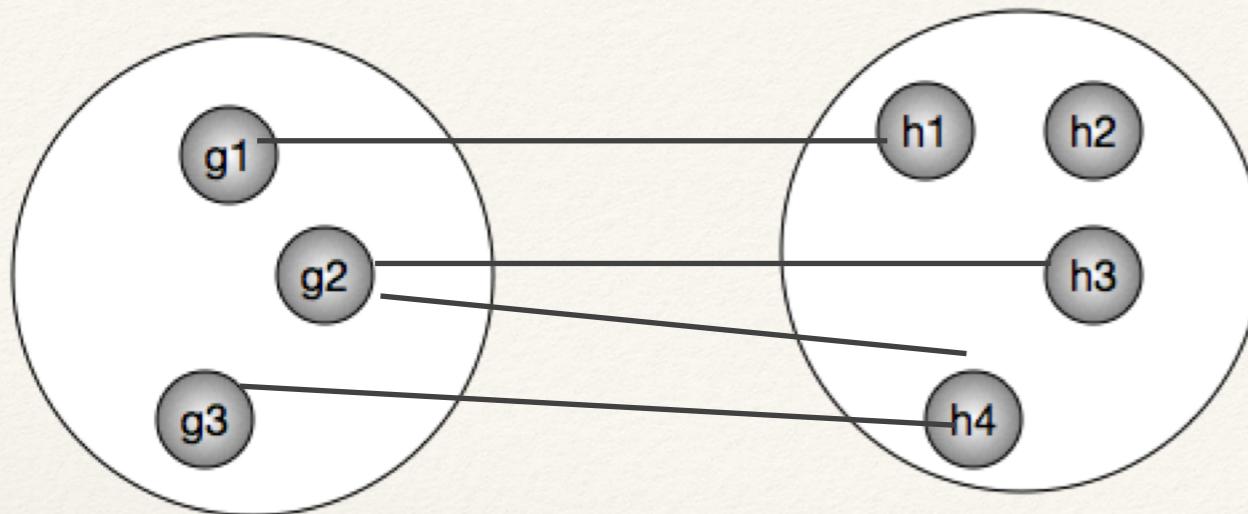


$r: \text{REL}[G,H]$

$r = \{[g_1,h_1], [g_2,h_3], [g_2,h_4], [g_3,h_4]\}$

$r.\text{domain} = \{g_1,g_2,g_3\}$

$r.\text{range} = \{h_1, h_3, h_4\}$



r: **REL[G,H]**  
r = {[g1,h1], [g2,h3], [g2,h4], [g3,h4]}  
r.domain = {g1,g2,g3}  
r.range = {h1, h3, h4}

```

class REL[G,H] inherit SET[PAIR[G,H]] feature

  domain: SET[G]
  range: SET[H]

  image(g: G): SET[H]

  extend(p: PAIR[G,H]) -- from SET

  extended alias "+" (p: PAIR[G,H]): like Current

  override (r: like Current)
    -- update current relation with r

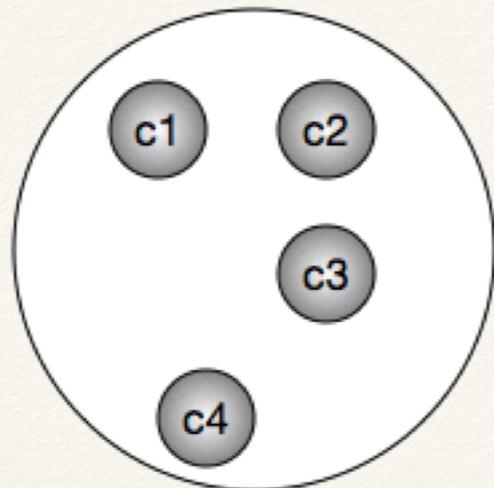
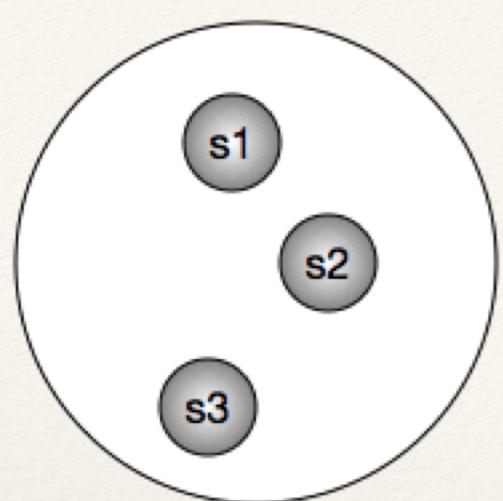
  overriden_by alias "@<+" (t: TUPLE [g: G; h: H]): like Current
  ...

end
  
```

```

class PAIR [G, H] feature
  first: G
  second: H
end
  
```

# registrations: REL[STUDENT,COURSE]



```
class REGISTRATION feature
  registrations: REL[STUDENT, COURSE]
  conflict(c1,c2: COURSE): BOOLEAN
  no_conflicts (regs: REL[STUDENT, COURSE]): BOOLEAN
  extend_by_array (a: ARRAY[TUPLE[s: STUDENT; c: COURSE]])
```

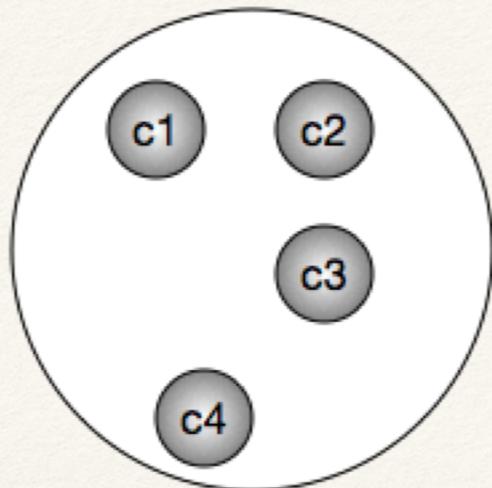
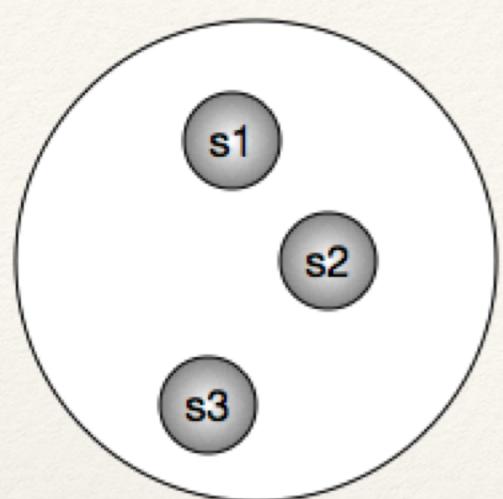
**invariant**

```
   $\forall (s1, c1), (s2, c2) \in \text{registrations} : c1 \neq c2 \wedge s1 = s2 \Rightarrow \neg(\text{conflict}(c1, c2))$ 
```

```
end
```

```
conflict (c1, c2: COURSE): BOOLEAN
  -- Do courses 'c1' and 'c2' conflict with each other?
ensure
  Result =
    ( (c1.day = c2.day)
      and ( (c1.start ~ c2.start
        OR ( c1.start < c2.start
          and c1.start + c1.duration  $\geq$  c2.start)
        OR ( c2.start < c1.start
          and c2.start + c2.duration  $\geq$  c1.start) ) )
end
```

# registrations: REL[STUDENT,COURSE]



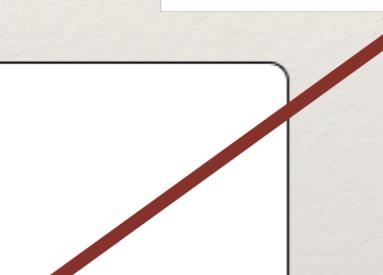
```
no_conflicts (regs: REL[ STUDENT , COURSE ]): BOOLEAN
  ensure
    --  $\forall (s1, c1), (s2, c2) \in \text{regs} :$ 
    --  $c1 \neq c2 \wedge s1 = s2 \Rightarrow \neg(\text{conflict}(c1, c2))$ 
```

```
class REGISTRATION feature
  registrations: REL[STUDENT, COURSE]
  conflict(c1,c2: COURSE): BOOLEAN
  no_conflicts (regs: REL[STUDENT, COURSE]): BOOLEAN
  extend_by_array (a: ARRAY[TUPLE[s: STUDENT; c: COURSE]])
```

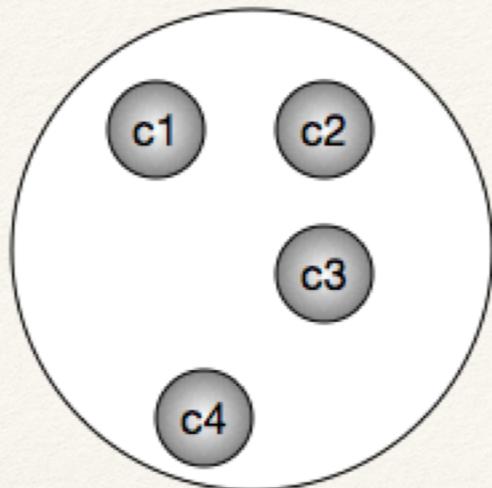
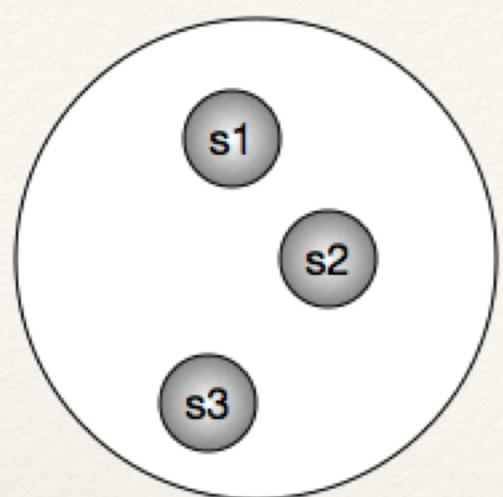
**invariant**

```
 $\forall (s1, c1), (s2, c2) \in \text{registrations} :$ 
 $c1 \neq c2 \wedge s1 = s2 \Rightarrow \neg(\text{conflict}(c1, c2))$ 
```

**end**



# registrations: REL[STUDENT,COURSE]



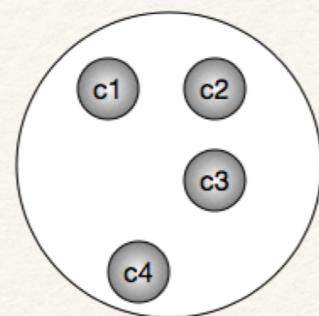
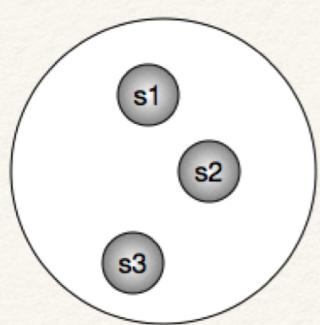
```
class REGISTRATION feature
  registrations: REL[STUDENT, COURSE]
  conflict(c1,c2: COURSE): BOOLEAN
  no_conflicts (regs: REL[STUDENT, COURSE]): BOOLEAN
  extend_by_array (a: ARRAY[TUPLE[s: STUDENT; c: COURSE]])
```

**invariant**  
 $\forall (s1, c1), (s2, c2) \in \text{registrations} : c1 \neq c2 \wedge s1 = s2 \Rightarrow \neg(\text{conflict}(c1, c2))$

**end**

```
no_conflicts (regs: REL[STUDENT, COURSE]): BOOLEAN
  ensure
    Result =
      across regs as r1 all
      across regs as r2 all
        r1.item /~ r2.item
        and r1.item.first = r2.item.first
      IMPLIES
        NOT (conflict (r1.item.second, r2.item.second))
    end end
```

Invariants are precious  
No student shall have a  
conflict in their courses



## registrations: REL[STUDENT, COURSE]

```
t1: BOOLEAN
local
    c1, c2, c3, c4, c5: COURSE
    s1, s2, s3: STUDENT
    a: ARRAY[TUPLE[s:STUDENT; c:COURSE]]
    r : REGISTRATION
    dom: SET[STUDENT]
    ran: SET[COURSE]
    r_conflicted: REL[STUDENT, COURSE]
do
    comment ("t1: basic features of registrations")

    create c1.make ("EECS3311", 1, "16:00", "17:30")
    create c2.make ("EECS3342", 2, "11:30", "13:00")
    create c3.make ("EECS3101", 5, "19:00", "22:00")
    create c4.make ("EECS2011", 5, "13:00", "14:30")

    create s1.make ("s1")
    create s2.make ("s2")
    create s3.make ("s3")

    a := << [s1, c1],
                [s2, c2],
                [s3, c3],
                [s3, c4]
            >>

    create r
    r.extend_by_array (a)
```

Set-up students and courses

Result := r.registrations.out ~

```
{
    s1 -> EECS3311: MON, 16:00 -- 17:30,
    s2 -> EECS3342: TUE, 11:30 -- 13:00,
    s3 -> EECS3101: FRI, 19:00 -- 22:00,
    s3 -> EECS2011: FRI, 13:00 -- 14:30
}
```



r	<0x1126497C0>	REGISTRATION
registrations	{ s1 -> EECS3311:MON, 16:00 -- 17:30, s2 -> EECS334... }	REL [!STUDENT, !COURSE]

```

pair (s: STUDENT; c: COURSE): PAIR[ STUDENT, COURSE ]
  do
    create Result.make (s, c)
  end

```

## Testing the Model

```

create c1.make ("EECS3311", 1, "16:00", "17:30")
create c2.make ("EECS3342", 2, "11:30", "13:00")
create c3.make ("EECS3101", 5, "19:00", "22:00")
create c4.make ("EECS2011", 5, "13:00", "14:30")

```

```

a := << [s1, c1],
           [s2, c2],
           [s3, c3],
           [s3, c4]
      >>
create r
r.extend_by_array (a)

```

- check for course conflicts
- course c4 and c5 are in conflict
- thus student s3 cannot take both c4 and c5

```

create dom.make_from_array (<< s1, s2, s3 >>)
create ran.make_from_array (<< c1, c2, c3, c4 >>)
Result := r.registrations.domain - dom and r.registrations.range - ran
check
  Result
end
create c5.make ("EECS2031", 5, "14:00", "15:30")
Result := r.conflict (c4, c5)
check
  Result
end
r_conflicted := r.registrations.deep_twin
r_conflicted.extend (pair (s3, c5))
Result := not r.no_conflicts (r_conflicted)

```

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# Viewpoint

## Teach Foundations of Programming Languages

*Industry is ready and waiting for more students educated in the principles of programming languages.*

Our recommendations are threefold, ... First, computer science majors, many of whom will be the designers and implementers of next-generation systems, should get a grounding in logic, ... “To designers of complex systems, the need for formal specs should be as obvious as the need for blueprints of a skyscraper.” (Lesley Lamport)

The methods, tools, and materials for educating students about “formal specs” are ready for prime time. Mechanisms such as “design by contract,” now available in mainstream programming languages, should be taught as part of introductory programming, as is done in the introductory programming language sequence at Carnegie Mellon University. ... We are failing our computer science majors if we do not teach them about the value of formal specifications.

**feature -- Attributes**

**registrations**: REL [ STUDENT, COURSE ]

```
extend (s: STUDENT; c: COURSE)
  -- Register student 's' for course 'c'.
  require
    not_registered_yet: -- [c, r] ∉ registrations
      not registrations.has ([s,c])
    no_conflicting_registrations:
      no_conflicts| (registrations + [s, c])
  do
    registrations.extend (pair(s, c))
  ensure
    registrations ~ old registrations.deep_twin + [s, c]
    -- registrations = old registrations + [s, c]
  end
```

**invariant**

```
-- ∀ (s1, c1), (s2, c2) ∈ registrations :
--           c1 ≠ c2 ∧ s1 = s2 ⇒ ¬(conflict (c1, c2))
no_conflicting_registrations:
  no_conflicts| (registrations)
```

# Guaranteeing the class invariant

- ❖ **REL[STUDENT, COURSE]** is the right abstraction to model student registrations
- ❖ A class invariant ensures that student are not taking conflicting courses
- ❖ command preconditions are required to ensure the class invariant

```
extend (s: STUDENT; c: COURSE)
    -- Register student 's' for course 'c'.
require
    not_registered_yet: -- [c, r] ∉ registrations
        not registrations.has ([s,c])
    no_conflicting_registrations:
        no_conflicts (registrations + [s, c])
do
    registrations.extend (pair(s, c))
ensure
    registrations ~ old registrations.deep_twin + [s, c]
    -- registrations = old registrations + [s, c]
end
```

# Finding the right design abstractions

- ❖ **REL[STUDENT, COURSE]** is the right abstraction to model student registrations free of implementation detail
- ❖ **A class invariant ensures that student are not taking conflicting courses**
- ❖ Command routines must have preconditions that guarantee the class invariant
- ❖ The **model specification** is executable but may have to be refined to a better **implementation** for efficiency
  - ❖ Queries of **REL** may be used to check correctness of the implementation

# Another Example

- ❖ Marriage Registry
- ❖ Challenge: specify marry

**PERSON**

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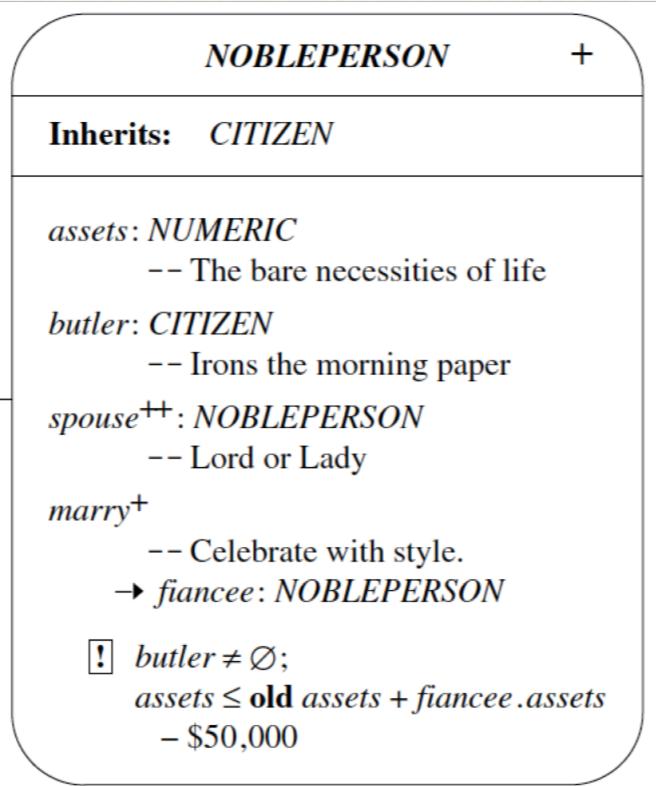
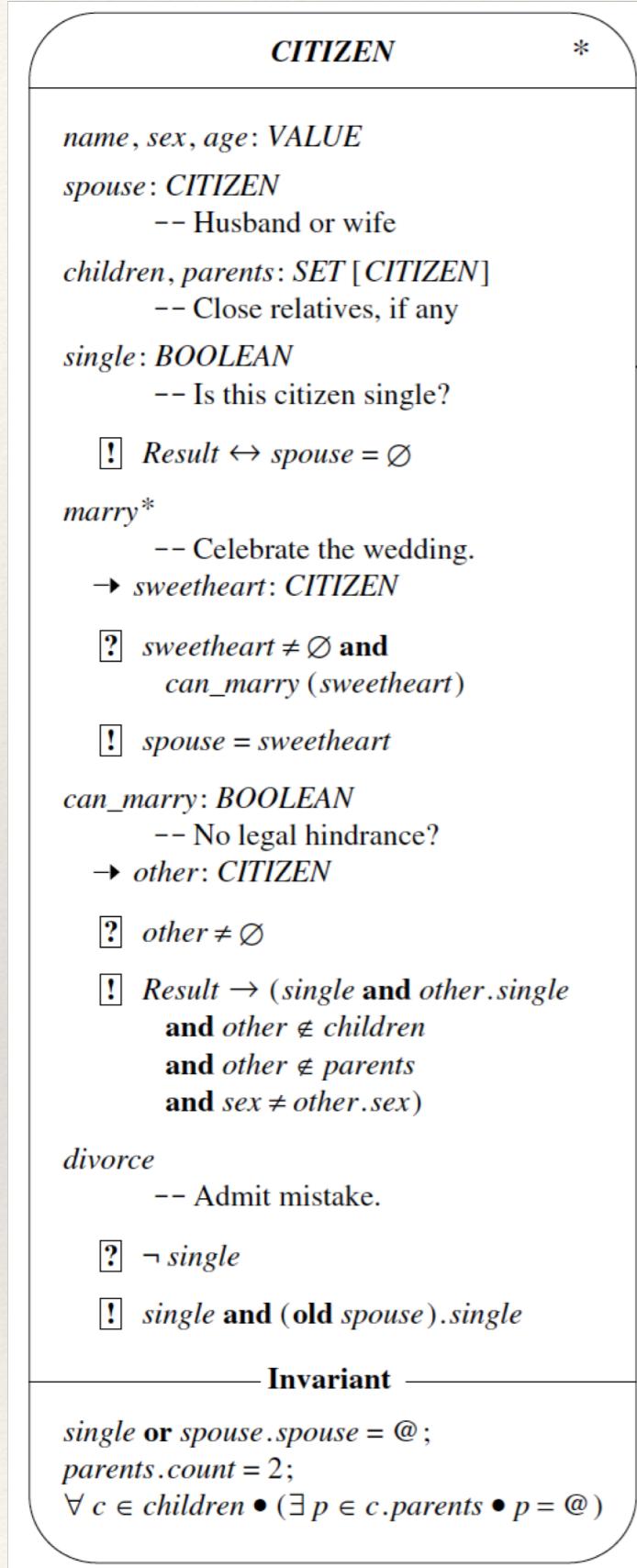
**name: NAME**

**spouse: detachable PERSON**

**marry(p:PERSON)**

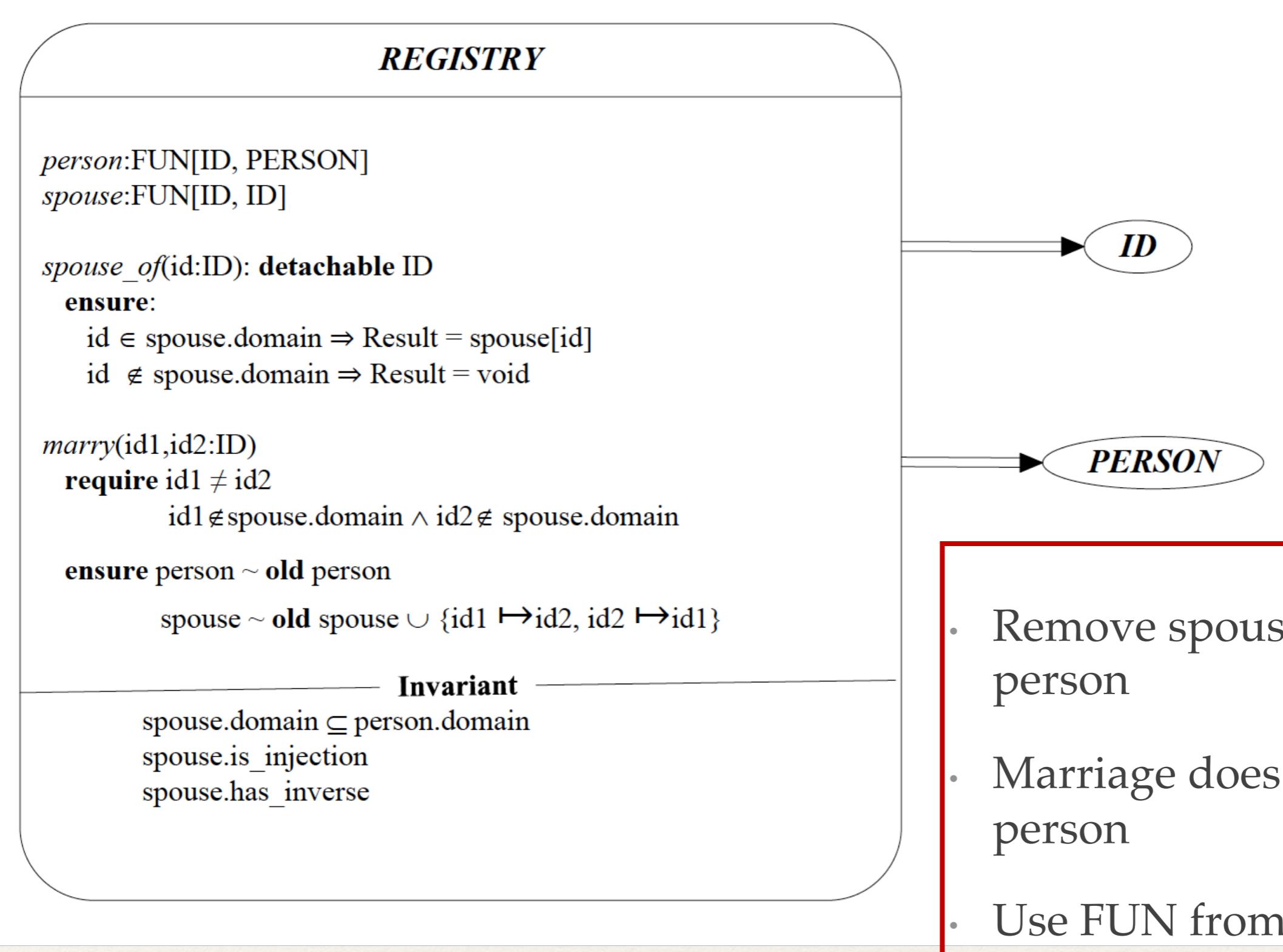
-- contracts to satisfy

-- marriage regulations?

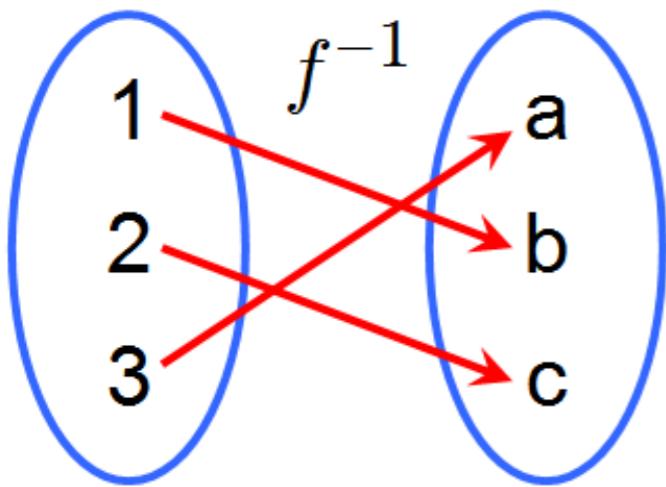
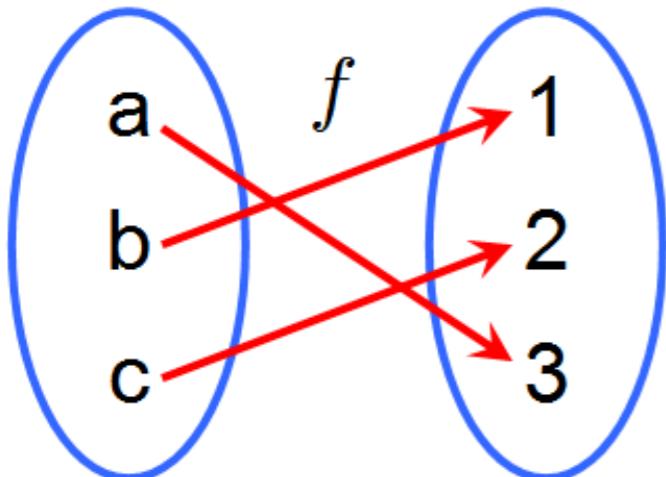


But we need a  
registry of citizens,  
not just a citizen!

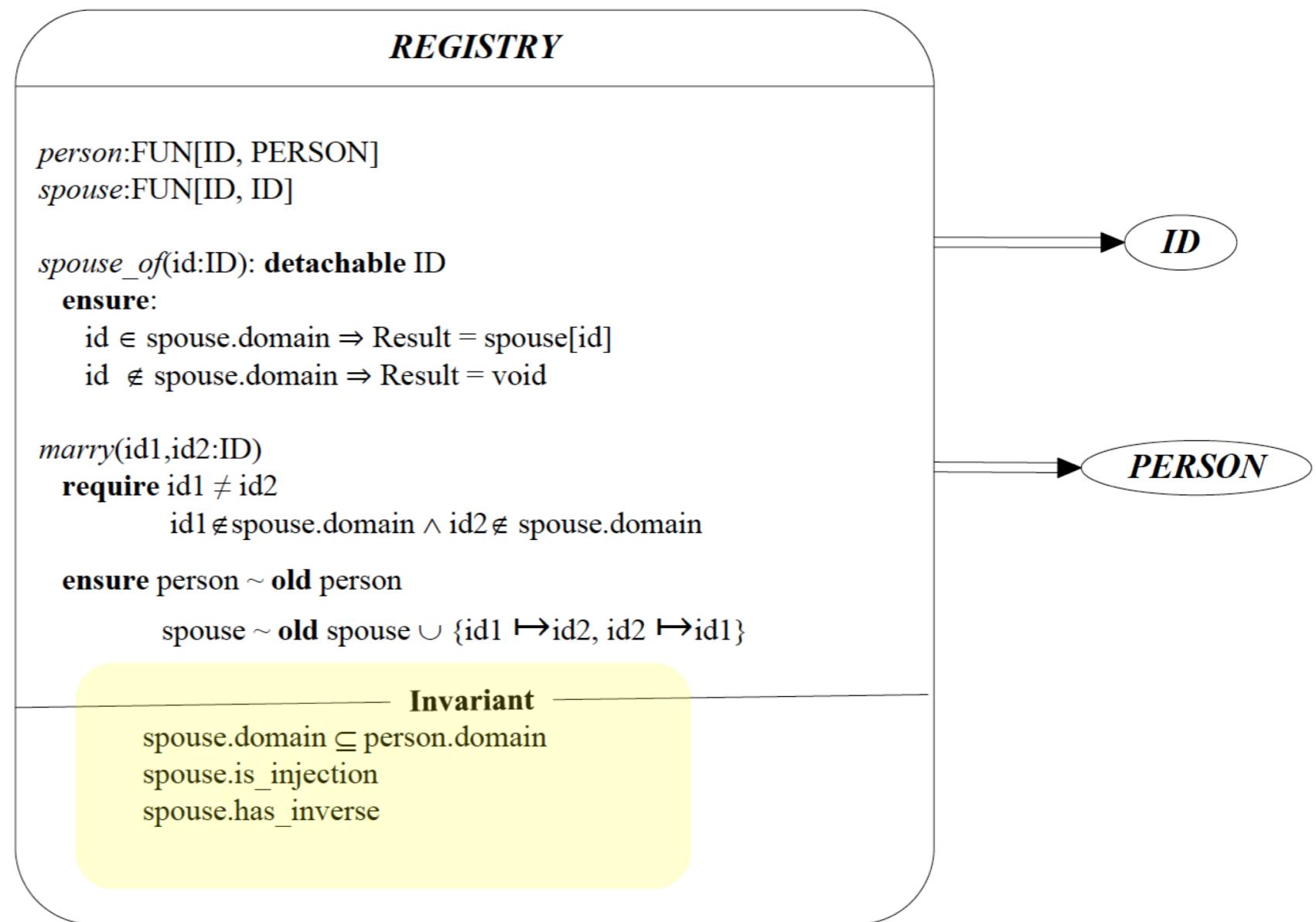
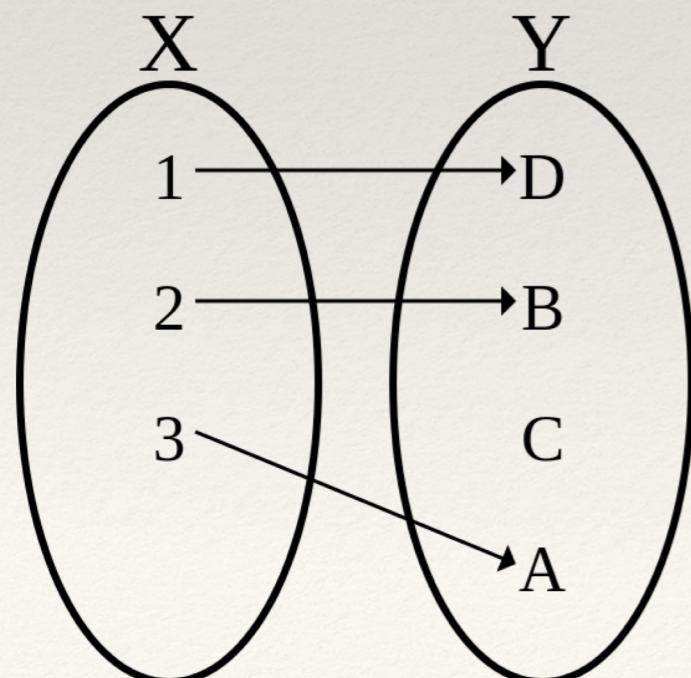
# Challenge: specify marry



- Remove spouse from person
- Marriage does not change person
- Use FUN from mathmodels



$$\{y \mapsto x \mid x \mapsto y \in r\}.$$



The function is **injective (one-to-one)** if every element of the codomain is mapped to by *at most* one element of the domain. An injective function is an **injection**. Notationally:

$$\forall x, x' \in X, f(x) = f(x') \Rightarrow x = x'.$$

## REGISTRY

*person*:FUN[ID, PERSON]

*spouse*:FUN[ID, ID]

*spouse\_of*(id:ID): detachable ID

**ensure**:

id ∈ spouse.domain ⇒ Result = spouse[id]  
id ∉ spouse.domain ⇒ Result = void

*marry*(id1,id2:ID)

**require** id1 ≠ id2

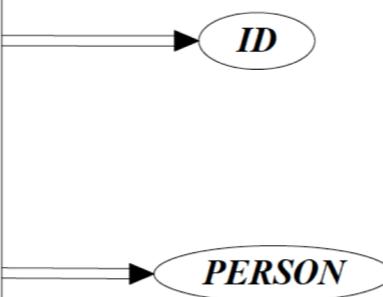
id1 ∉ spouse.domain ∧ id2 ∉ spouse.domain

**ensure** person ~ old person

spouse ~ old spouse ∪ {id1 ↠ id2, id2 ↠ id1}

### Invariant

spouse.domain ⊆ person.domain  
spouse.is\_injection  
spouse.has\_inverse



- Separation of concerns (move spouse out of person)
- Information hiding  
spouse function can always be moved elsewhere if it needs to be optimized, and spouse\_of is the interface)

# Building Maintainable Software (Java Edition)

## Write short units of code (Chapter 2)

Shorter units (that is, methods and constructors) are easier to analyze, test, and reuse.

## Write simple units of code (Chapter 3)

Units with fewer decision points are easier to analyze and test.

## Write code once (Chapter 4)

Duplication of source code should be avoided at all times, since changes will need to be made in each copy. Duplication is also a source of regression bugs.

## Keep unit interfaces small (Chapter 5)

Units (methods and constructors) with fewer parameters are easier to test and reuse.

## Separate concerns in modules (Chapter 6)

Modules (classes) that are loosely coupled are easier to modify and lead to a more modular system.

## [Separate concerns in modules \(Chapter 6\)](#)

Modules (classes) that are loosely coupled are easier to modify and lead to a more modular system.

## [Couple architecture components loosely \(Chapter 7\)](#)

Top-level components of a system that are more loosely coupled are easier to modify and lead to a more modular system.

### [Keep architecture components balanced \(Chapter 8\)](#)

A well-balanced architecture, with not too many and not too few components, of uniform size, is the most modular and enables easy modification through separation of concerns.

## [Keep your codebase small \(Chapter 9\)](#)

A large system is difficult to maintain, because more code needs to be analyzed, changed, and tested. Also, maintenance productivity per line of code is lower in a large system than in a small system.

## [Automate development pipeline and tests \(Chapter 10\)](#)

Automated tests (that is, tests that can be executed without manual intervention) enable near-instantaneous feedback on the effectiveness of modifications. Manual tests do not scale.

## [Write clean code \(Chapter 11\)](#)

Having irrelevant artifacts such as TODOs and dead code in your codebase makes it more difficult for new team members to become productive. Therefore, it makes maintenance less efficient

*Table P-1. A generic grouping of concepts and their representation in Java.*

Generic name	Generic definition	In Java
Unit	Smallest grouping of lines that can be executed independently	Method or constructor
Module	Smallest grouping of units	Top-level class, interface, or enum
Component	Top-level division of a system as defined by its software architecture	(Not defined by the language)
System	The entire codebase under study	(Not defined by the language)

# ❖ For the Exam, with SET, SEQ, FUN, REL

```

class SET [G] create
  make_empty
feature -- Iteration
  new_cursor: ITERATION_CURSOR [G]
    -- Fresh cursor associated with current structure
feature -- Commands with efficient implementation
  extend (g: G)
    -- Extend the current set by `g'.
  union (other: like Current)
    -- Union of the current set and `other'.
  subtract (g: G)
    -- Subtract the current set by `g'.
  difference (other: like Current)
    -- Difference of the current set and `other'.
feature -- Queries
  count alias ``#": INTEGER
    -- Return the cardinality of the set.
  is_empty: BOOLEAN
    -- Is the set empty?
  has (g: G): BOOLEAN
    -- Does the set contain `g'?
  extended alias ``+" (g: G): like Current
    -- Return a new set representing the addition of `g' to
      Current
  unioned alias ``|\|" (other: like Current): like Current
    -- Return a new set representing the union of Current
      and `other'
  subtracted alias ``-": (g: G): like Current
    -- Return a new set representing the subtraction of `g'
      from Current
  differenced alias ``|\|" (other: like Current): like Current
    -- Return a new set representing the difference between
      Current and `other'.
...
end

```

```

class PAIR [G, H] create
  make, make_from_tuple
convert
  make_from_tuple
    -- allows the use of TUPLE[G,H]
    -- wherever PAIR[G, H] is expected
feature -- Constructor
  make (g: G; h: H)
    -- Initialize a new pair (g, h).
  make_from_tuple (t: TUPLE[g: G; h: H])
    -- Initialize a new pair [g, h]
feature -- Queries
  first: G
  second: H
end

```

```

class REL [G, H] inherit
  SET[PAIR[G, H]]
create
  make_empty
feature -- Queries
  domain: SET [G]
    -- Return the domain set of relation.
  range: SET [H]
    -- Return the range set of relation.
  image alias [] (g: G): SET [H]
    -- Retrieve set of range items
    -- for domain element g
  extended alias "+" (p:PAIR[G, H]):
    like Current
    -- return a new relation with addition of t
  overridden_by (p: PAIR[G, H]): like Current
    -- Return a new relation the same as Current,
    -- except p.first now maps to p.second
    -- alias ``@<+"
end

```