



## Default Diagram

Table ack			
Idx	Name	Data Type	Description
* Unq	guid	CHAR(36) DEFAULT uuid()	Each consumer can have its own message id. When a transition happens, we can easily track what each consumer is doing with that transition.
*	ack_status	INT DEFAULT 1	Flag: 1 = Pending //We have sent to the application.. We dont' know what happened. 2 = Delivered // Application has received and may have probably stored it in a database. 3 = Processed (Idempotent) //Action has been taken by the client on the received information. 4 = Failed
*	last_retry	DATETIME DEFAULT CURRENT_TIMESTAMP	
*	retry_count	INT DEFAULT 0	
* Unq	source	BIGINT	
*	created	DATETIME DEFAULT CURRENT_TIMESTAMP	
*	modified	DATETIME ON UPDATE CURRENT_TIMESTAMP DEFAULT CURRENT_TIMESTAMP	
* Pk	id	BIGINT AUTO_INCREMENT	
* Unq	consumer	BIGINT DEFAULT 0	consumer of this acknowledgement
Indexes			
Type	Name	On	Description
Pk	pk_ack_log	id	
	fk_ack_log_transition_log	source	
Unq	uniq_ack_log	consumer, source	
Unq	uniq_ack_log_0	guid	
Options			
engine=InnoDB			

Table activity			
Idx	Name	Data Type	Description
These are minor applicatoin managed activies which the statemachine doesn't have any awareness about.. like, send_email, firstreview, escalatedreview, finalcheck, etc..			
*	display_name	VARCHAR(140)	
	name	VARCHAR(140) GENERATED ALWAYS AS ( lower(trim(display_name)) ) PERSISTENT	
* Pk	id	INT AUTO_INCREMENT	
Indexes			
Type	Name	On	Description
Pk	pk_runtime_activity	id	
Options			
engine=InnoDB			

Table activity_status			
Idx	Name	Data Type	Description

## Table activity\_status

These are all execution or activity status, which WorkFlow engine has no visibility about. Like, 'Pending' 'Completed' 'approved', 'Rejected' 'Returned'.. Reason is, we dont know what kind of state each runtime activity might follow.. For instance, one of the runtime activity can have 'Approved', 'Rejected' state.. another can only have 'Sent' 'Pendin' (like, email delivery)

* Pk	id	INT AUTO_INCREMENT
*	display_name	VARCHAR(120)
	name	VARCHAR(120) GENERATED ALWAYS AS ( lower(trim(display_name)) ) PERSISTENT

### Indexes

Type	Name	On	Description
Pk	pk_ext_state	id	

### Options

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## Table category

Idx	Name	Data Type
* Pk	id	INT AUTO_INCREMENT
*	display_name	VARCHAR(120)
Unq	name	VARCHAR(120) GENERATED ALWAYS AS ( lower(trim(display_name))) PERSISTENT

### Indexes

Type	Name	On
Pk	pk_tbl	id
Unq	unq_category	name

### Options

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## Table def\_policies

Idx	Name	Data Type
* Pk	definition	INT
* Pk	policy	INT
*	modified	DATETIME DEFAULT CURRENT_TIMESTAMP

### Indexes

Type	Name	On
Pk	pk_definition_policy	definition, policy

### Foreign Keys

Type	Name	On
	fk_def_policies_definition ( definition )	ref definition ( id )
	fk_def_policies_policy ( policy )	ref policy ( id )

### Options

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## Table def\_version

Idx	Name	Data Type
* Unq	guid	CHAR(36) DEFAULT uuid()
* Unq	version	INT DEFAULT 1
* Pk	id	INT AUTO_INCREMENT
*	created	DATETIME DEFAULT CURRENT_TIMESTAMP

## Table def\_version

*	modified	DATETIME ON UPDATE CURRENT_TIMESTAMP DEFAULT CURRENT_TIMESTAMP
* Unq	parent	INT
*	data	LONGTEXT

### Indexes

Type	Name	On
Unq	uniq_def_version	parent, version
	fk_def_version_definition	parent
Unq	uniq_def_version_0	guid
Pk	pk_def_version	id

### Foreign Keys

Type	Name	On
	fk_def_version_definition ( parent ) ref definition ( id )	

### Constraints

Name	Definition
cns_def_version	`version` > 0
cns_def_version_0	json_valid(`data`)

### Options

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## Table definition

Idx	Name	Data Type	Description
* Pk	id	INT AUTO_INCREMENT	it should be a code provided by the user.
* Unq	guid	CHAR(36) DEFAULT uuid()	
*	display_name	VARCHAR(200)	
Unq	name	VARCHAR(200) GENERATED ALWAYS AS (lower(trim(display_name))) PERSISTENT	
	description	TEXT	
*	created	DATETIME DEFAULT CURRENT_TIMESTAMP	
* Unq	env	INT DEFAULT 0	

### Indexes

Type	Name	On	Description
Pk	pk_definition	id	
Unq	uniq_definition	env, name	
Unq	uniq_definition_0	guid	

### Foreign Keys

Type	Name	On	Description
	fk_definition_environment ( env ) ref environment ( id )		

### Options

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## Table environment

Idx	Name	Data Type	Description
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## Table environment

environment code

//Doesnt' need to be like dev/prod/test.. It can be an work-group environmetn as well..

//like preq-app (is one environment), so all preq-app (wherever it runs, local, production etc) will be able to read definitions.

//we can even extend it as , preq-app-dev, preq-app-prod etc.

* Pk	id	INT AUTO_INCREMENT
*	display_name	VARCHAR(120)
Unq	name	VARCHAR(120) GENERATED ALWAYS AS (lower(trim(display_name))) ) PERSISTENT
* Unq	code	INT
* Unq	guid	VARCHAR(42) DEFAULT uuid()

### Indexes

Type	Name	On	Description
Pk	pk_environment	id	
Unq	unq_environment	code	
Unq	unq_environment_0	name	
Unq	unq_environment_1	guid	

### Options

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## Table events

Idx	Name	Data Type
* Pk	id	INT AUTO_INCREMENT
*	display_name	VARCHAR(120)
* Unq	code	INT
Unq	name	VARCHAR(120) GENERATED ALWAYS AS (lower(trim(display_name))) PERSISTENT
* Unq	def_version	INT

### Indexes

Type	Name	On
Pk	pk_events	id
Unq	unq_events	def_version, code, name
Unq	unq_events_0	def_version, code

### Foreign Keys

Type	Name	On
	fk_events_def_version ( def_version ) ref def_version ( id )	

### Options

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## Table hook

Idx	Name	Data Type	Description
* Pk	id	BIGINT AUTO_INCREMENT	
* Unq	instance_id	BIGINT	
* Unq	state_id	INT	
* Unq	via_event	INT	

## Table hook

* Unq	on_entry	BIT DEFAULT 1	by default, the hooks are for entry.. we can also, setup on leave. 0 - on leaving 1 - on entry
* Unq	route	VARCHAR(180)	event or the route name that needs to be triggered or hooked.
*	created	DATETIME DEFAULT CURRENT_TIMESTAMP	

### Indexes

Type	Name	On	Description
Pk	pk_hooks	id	
Unq	unq_hooks	instance_id, state_id, via_event, on_entry, route	

### Foreign Keys

Type	Name	On	Description
	fk_hooks_instance ( instance_id )	ref instance ( id )	

### Options

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## Table hook\_ack

Idx	Name	Data Type
* Pk	ack_id	BIGINT
* Pk	hook_id	BIGINT

### Indexes

Type	Name	On
Pk	pk_hook_ack	hook_id, ack_id

### Foreign Keys

Type	Name	On
	fk_hook_ack_hook ( hook_id )	ref hook ( id )
	fk_hook_ack_ack ( ack_id )	ref ack ( id )

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## Table instance

Idx	Name	Data Type	Description
* Idx	current_state	INT	
* Pk	id	BIGINT AUTO_INCREMENT	
Idx	last_event	INT	
* Unq	guid	CHAR(36) DEFAULT uuid()	
	policy_id	INT DEFAULT 0	
Unq	external_ref	CHAR(36)	like external workflow id or submission id or transmittal id.. Expected value is a GUID
*	flags	INT UNSIGNED DEFAULT 0	active =1, suspended =2 , completed = 4, failed = 8, archive = 16
*	created	DATETIME DEFAULT CURRENT_TIMESTAMP	
* Unq	def_version	INT	
*	modified	DATETIME ON UPDATE CURRENT_TIMESTAMP DEFAULT CURRENT_TIMESTAMP	

## Table instance

### Indexes

Type	Name	On	Description
Pk	pk_instance	id	
Unq	unq_instance	guid	
	fk_instance_state	current_state	
	fk_instance_events	last_event	
	fk_instance_def_version	def_version	
Unq	unq_instance_0	def_version, external_ref	
	idx_instance	external_ref	

### Foreign Keys

Type	Name	On	Description
	fk_instance_def_version ( def_version ) ref def_version ( id )		

### Options

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## Table lc\_ack

Idx	Name	Data Type
* Pk	lc_id	BIGINT
* Pk	ack_id	BIGINT

### Indexes

Type	Name	On
Pk	pk_lc_ack	ack_id, lc_id

### Foreign Keys

Type	Name	On
	fk_lc_ack_ack ( ack_id ) ref ack ( id )	
	fk_lc_ack_lifecycle ( lc_id ) ref lifecycle ( id )	

### Options

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## Table lc\_data

Idx	Name	Data Type	Description
* Pk	lc_id	BIGINT	
	actor	VARCHAR(255)	
	payload	LONGTEXT	Could be any data that was the result of this transition (which could be later used as a reference or input for other items)

### Indexes

Type	Name	On	Description
Pk	pk_transition_data	lc_id	

### Foreign Keys

Type	Name	On	Description
	fk_transition_data_transition_log ( lc_id ) ref lifecycle ( id )		

### Options

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## Table lifecycle

Idx	Name	Data Type	Description
Contains the major states which are controlled by the statemachine			
* Pk	id	BIGINT AUTO_INCREMENT	

## Table lifecycle

*	from_state	INT
*	to_state	INT
*	event	INT
*	created	DATETIME DEFAULT CURRENT_TIMESTAMP
* Idx	instance_id	BIGINT

### Indexes

Type	Name	On	Description
Pk	pk_transition_log	id	
	fk_transition_log_instance	instance_id	

### Foreign Keys

Type	Name	On	Description
	fk_transition_log_instance ( instance_id ) ref instance ( id )		

### Options

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## Table policy

Idx	Name	Data Type	Description
* Pk	id	INT AUTO_INCREMENT	
* Unq	hash	VARCHAR(48)	hash of the policy contents (states, attach modes, routes)
*	content	TEXT	supposedly the policy json
*	created	DATETIME DEFAULT CURRENT_TIMESTAMP	

### Indexes

Type	Name	On	Description
Pk	pk_policy	id	
Unq	unq_policy	hash	

### Options

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## Table runtime

Idx	Name	Data Type	Description
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Remember, runtime state (or activity track) doesn't need an acknowledgement, because, this information itself is managed in application side and we are only receiving it directly from the app itself.. But, there might be some events that we need to raise for each state based on the policy.. those has to be properly acknowledge.d

* Unq	instance_id	BIGINT
* Unq	activity	INT
* Unq	state_id	INT
* Unq	actor_id	VARCHAR(40) DEFAULT 0
*	status	INT
*	created	DATETIME DEFAULT CURRENT_TIMESTAMP
*	modified	DATETIME DEFAULT CURRENT_TIMESTAMP
* Pk	id	BIGINT AUTO_INCREMENT

### Indexes

Type	Name	On	Description
Pk	pk_micro_log	id	
Unq	unq_execution	instance_id, state_id, activity, actor_id	



## Table runtime

### Foreign Keys

Type	Name	On	Description
	fk_execution_runtime_state ( status )	ref activity_status ( id )	
	fk_runtime_instance ( instance_id )	ref instance ( id )	
	fk_runtime_activity ( activity )	ref activity ( id )	

### Options

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## Table runtime\_data

Idx	Name	Data Type	Description
* Pk	runtime	BIGINT	
	data	LONGTEXT	data that needs to be displayed.. For instance, I can send in a json value, which can then be displayed in the UI with property name/value pair.. So that parsing during display can be reduced ..
	payload	LONGTEXT	Some data associate with this transition.. may or may not be present, which can then be reused or used for idempotency.

### Indexes

Type	Name	On	Description
Pk	pk_runtime_data	runtime	

### Foreign Keys

Type	Name	On	Description
	fk_runtime_data_runtime ( runtime )	ref runtime ( id )	

### Options

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## Table state

Idx	Name	Data Type	Description
* Idx	category	INT DEFAULT 0	
* Pk	id	INT AUTO_INCREMENT	
*	display_name	VARCHAR(200)	
Unq	name	VARCHAR(200) GENERATED ALWAYS AS (lower(trim(display_name)) ) PERSISTENT	
*	flags	INT UNSIGNED DEFAULT 0	none = 0 is_initial = 1 is_final = 2 is_system = 4 is_error = 8
*	created	DATETIME DEFAULT CURRENT_TIMESTAMP	
	timeout_minutes	INT	in minutes
*	timeout_mode	INT DEFAULT 0	0 = Once 1 = Repeat
Idx	timeout_event	INT	
* Unq	def_version	INT	

### Indexes

Type	Name	On	Description
Pk	pk_state	id	
Unq	unq_state	def_version, name	
	fk_state_category	category	
	fk_state_events	timeout_event	

## Table state

### Foreign Keys

Type	Name	On	Description
	fk_state_def_version	( def_version ) ref def_version ( id )	
	fk_state_category	( category ) ref category ( id )	

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## Table transition

Idx	Name	Data Type
* Pk	id	INT AUTO_INCREMENT
* Unq	from_state	INT
* Unq	to_state	INT
*	created	DATETIME DEFAULT CURRENT_TIMESTAMP
* Unq	def_version	INT
* Unq	event	INT

### Indexes

Type	Name	On
Pk	pk_transition	id
Unq	unq_transition	def_version, from_state, to_state, event
	fk_transition_state	from_state
	fk_transition_state_0	to_state
	fk_transition_events	event

### Foreign Keys

Type	Name	On
	fk_transition_state	( from_state ) ref state ( id )
	fk_transition_state_0	( to_state ) ref state ( id )
	fk_transition_def_version	( def_version ) ref def_version ( id )
	fk_transition_events	( event ) ref events ( id )

### Options

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