THOMAS HARTMANN

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date of birth: 1991.09.23

LinkedIn | GitHub

SELECT WORK EXPERIENCE

Developer   February 2017–present
Runestone Interactive
C#/ .NET, Web (JavaScript etc.)

Teaching Assistant   August 2016–February 2017
Westerdals Oslo ACT
Worked as a TA for Java programming,
Unity development, databases ++

Games composer/ web developer   January 2016–December 2016
Sounds for Pixels
Partner and co-founder. Worked on creating
music and SFX for games, and was also responsible
for development and maintenance of the website.

EDUCATION

Bachelor of IT   Westerdals Oslo ACT
Game programming   August 2015–May 2018

Bachelor of Arts   Liverpool Institute for Performing Arts
Music   September 2012–May 2015
1st class honours degree

High school   Greveskogen VGS
General studies   August 2007–May 2010
Spent second year in Tokyo as an exchange student

OTHER RELEVANT EXPERIENCE

• Been involved in a number of game development projects and game jams over the past couple of
years, both as a developer and composer. See this link for more detailed information.
• Lived in England for four years, in Japan for one.
• Experience as project manager for various events and musical projects.

RESPONSIBILITES AND AWARDS

Student representative for the IT department at Westerdals Oslo ACT

2015–2016

Student representative for the music department at the Liverpool Institute for Performing Arts

2013–2015

Received TONO's Young Talents scholarship for musicians

2010

SKILLS

Language / framework	Familiarity level
C#/.NET	High
Java	
JavaScript	
C	
MySQL	
C++	Medium
HTML	
CSS (SASS/LESS)	
PHP	Low
Python	

Other	Familiarity level
Git	High

Natural languages	CEFR-level (*approximation*)
Norwegian	— (*native*)
English	C2
Japanese	B2

REFERENCES

References are available on request.