

tout updated tout 4 polated
Head tout rent 2 tail next 3 currient node premious is the premious tail.
current node previous is the
previous tail.
Code &
public class BT tODLL &
Ll Node head;
LL Node toul;
public InerNode convert (Inerlode 400t) 2
$\frac{1}{2} \left(\frac{1}{2} + \frac{1}{2} \right) \left(\frac{1}{2} + \frac{1}{2} + \frac{1}{2} \right) \left(\frac{1}{2} + \frac{1}{2} + \frac{1}{2} \right) \left(\frac{1}{2} + 1$
return null;
3 (noot == null){ vetwin null; helper (noot);
return nost;
3
Derivate void helpen (Juce Inde made)
private vold helper (Juce Node mode) e i) (node = = mull) d vetturn;
b evetiven;

// call the inorder traversal helper (node left); LL Node new Hode = new LL Node (node value); if (head = = mull) &

head = new Mode, () head

tou't = new Mode, () tou't tail next = newblode;

// tail next = 2

newblode prev = tail //2 prev=)

tail = newblode; // up date the

g

helpen (node right); // Class for linked List // make at class for Binary Incer



