Element Attribute Extensions:

# hideeffect

Indicates what class string should be applied when hidden is set to true.

# showeffect

Indicates what classs string should be applied when hidden is set to false.

# presseffect

Event to fire once a touch or mouse click has started but before relesaed.

# releaseeffect

Event to fire once a touch or mouse click has finished.

# ontap

Event fired when a touch or click has occured.

# onpress

Event fired when a touch or click has started.

# onrelease

Event fired when a touch or click has ended.

# compressed

Indicates all whitespace should be trimmed between first child level.

# preprocessed

Indicates that element should processed on the initialize phase.

Form Attribute Extensions:

# validateon

Indicates when the form inputs should be validated. This can be overridden at the child level.

* off - Validation is off
* immediate - Validation occurs in real time.
* blur - Validation occurs once the user has removed focus from the control.
* submit - Validation occurs once the form is submitted.