

Importance-sampling-and-Metropolis

April 15, 2025

1 Importance sampling

Consider a function $f(x) \forall x \in [0, 1]$ that we are trying to integrate using the Monte Carlo method. If $f(x)$ is sharply peaked and we use a uniform random number generator, then a large number of numbers would not contribute to the evaluation (and hence a waste of time). Therefore, the process would be inefficient.

However, we can do this trick of converting the integrand to a smooth one by changing the variables. For example, consider

$$I = \int_0^1 dx f(x)$$

Then we have

$$I = \int_0^1 dx f(x) = \int_0^1 dx w(x) \frac{f(x)}{w(x)}$$

where, $w(x)$ is a normalized function, *i.e.*, $\int_0^1 dx w(x) = 1$

Let, $y(x) = \int_0^x dz w(z)$ such that, $\frac{dy}{dx} = w(x)$ and $x = 0 \rightarrow y = 0$ and $x = 1 \rightarrow y = 1$

So, finally,

$$I = \int_0^1 dx f(x) = \int_0^1 dx w(x) \frac{f(x)}{w(x)} = \int_0^1 dy \frac{f(x(y))}{w(x(y))}$$

So, by finding a suitable $w(x)$, we can have f/w as a smooth function, and this will require only a small number of points to evaluate the function. So the difficult part is to find a proper $w(x)$ and an invertible relation $x(y)$.

1.0.1 Example

Let $f(x) = \frac{1}{(1+x^2)}$ and $\int_0^1 f(x) dx = \frac{\pi}{4} = 0.7853981633974$

We choose $w(x) = \frac{1}{3}(4-2x)$

```
[1]: import numpy as np
import matplotlib.pyplot as plt
```

```
[4]: def f(x):
      return 1/(1+x**2)

      def w(x):
          return (4-2*x)/3

      def get_x(y):
          return 2 - np.sqrt(4-3*y)

      def g(x):
          return 3/(4-2*x)/(1+x**2)

      def MC_eval_f(n):
          store = 0.0
          for i in range(n):
              x = np.random.rand()
              store += f(x)
          return store/n

      def MC_eval_g(n):
          store = 0.0
          for i in range(n):
              y = np.random.rand()
              store += g(get_x(y))
          return store/n
```

```
[5]: Ns = np.concatenate((np.asarray([1,2,5])*10, np.asarray([1,2,5])*100))

np.random.seed(20)

for n in Ns:
    value = MC_eval_f(n)
    value2 = MC_eval_g(n)
    print('%5d %10.7f %10.7f %10.7f %10.7f'%(n, value, abs(np.pi/4-value),
↪value2, abs(np.pi/4-value2)))
```

```
10  0.7453715  0.0400267  0.7811251  0.0042730
20  0.7743793  0.0110189  0.7928527  0.0074546
50  0.7911677  0.0057695  0.7824337  0.0029645
100 0.7477031  0.0376951  0.7835404  0.0018577
200 0.7900946  0.0046965  0.7843642  0.0010340
500 0.8002406  0.0148424  0.7855429  0.0001447
```

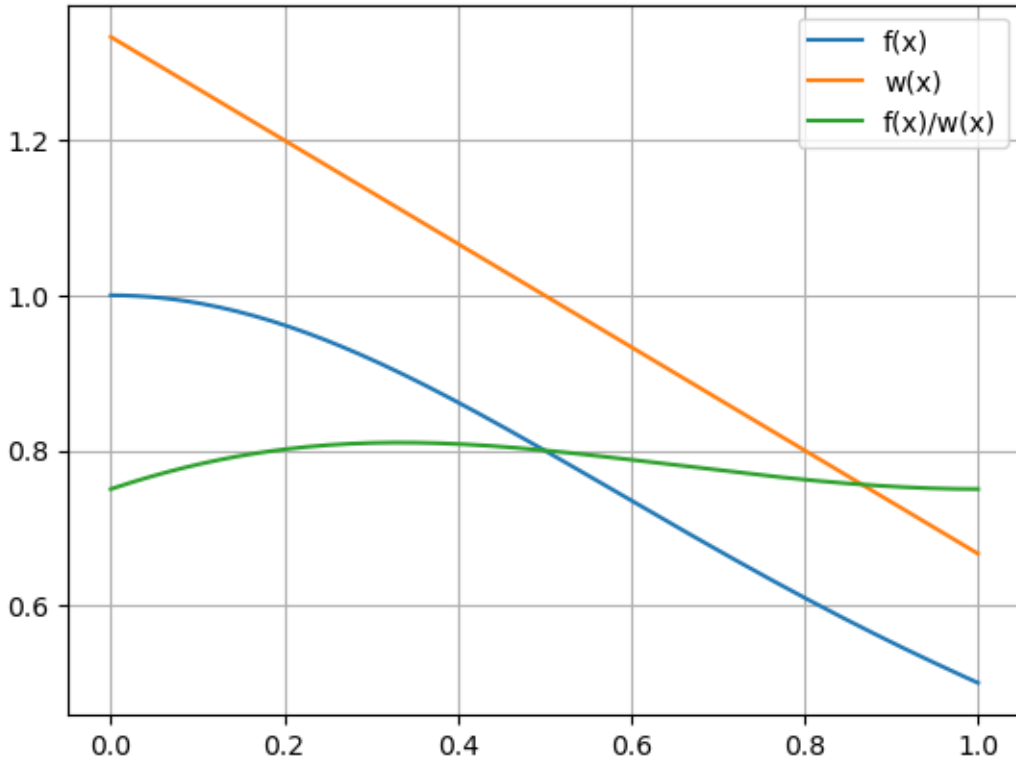
```
[10]: xs = np.linspace(0.0, 1.0, 200)
ys = f(xs)
plt.plot(xs, ys, label='f(x)')
ys = w(xs)
plt.plot(xs, ys, label='w(x)')
```

```

ys = g(xs)
plt.plot(xs, ys, label='f(x)/w(x)')
plt.grid()
plt.legend()

```

[10]: <matplotlib.legend.Legend at 0x7f4da40a6540>



1.1 Metropolis algorithm

1.1.1 Generating random numbers having a specific distribution

Consider we decided to have a random walk such that we stay close to the *peak*.

The algorithm to achieve that is given by Metropolis and others.

Let $w(x)$ be the desired distribution. The algorithm is: 1. Start from x_o . 2. Take a random step δx to get $x_1 = x_o + \delta x$ 3. Calculate $r = w(x_1)/w(x_o)$ 4. If $r > 1$, then accept the step (so, update x_o by x_1) 5. Otherwise, accept the step with a probability r (generate a random number p , if $p \leq r$ accept the step, else reject it).

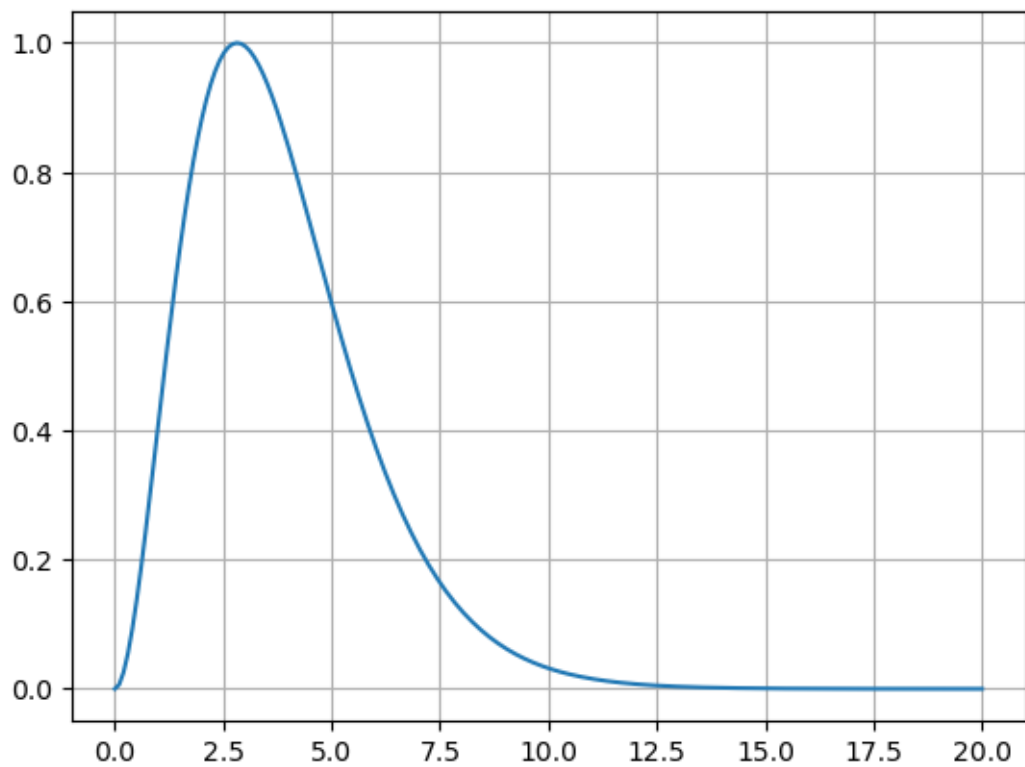
1.1.2 Example

We choose $w(x) = \frac{x^3}{e^x - 1}$.

```
[111]: def w(x):
        if x>0:
            return x**3/(np.exp(x)-1)
        else:
            return 0.0

xs = np.linspace(0.0, 20.0, num=200)
ys = [w(x) for x in xs]

ys = ys/np.max(ys)
plt.plot(xs, ys);
plt.grid()
```



```
[107]: # Simulate

x0 = 2.5
N = 1000000
stepsize = 1.0

store = np.zeros(N)
for i in range(N):
    store[i] = x0
```

```

x1 = x0 + stepsize*(np.random.rand()-0.5)
r = w(x1)/w(x0)
if r>1:
    x0 = x1
else:
    p = np.random.rand()
    if p <= r:
        x0 = x1

```

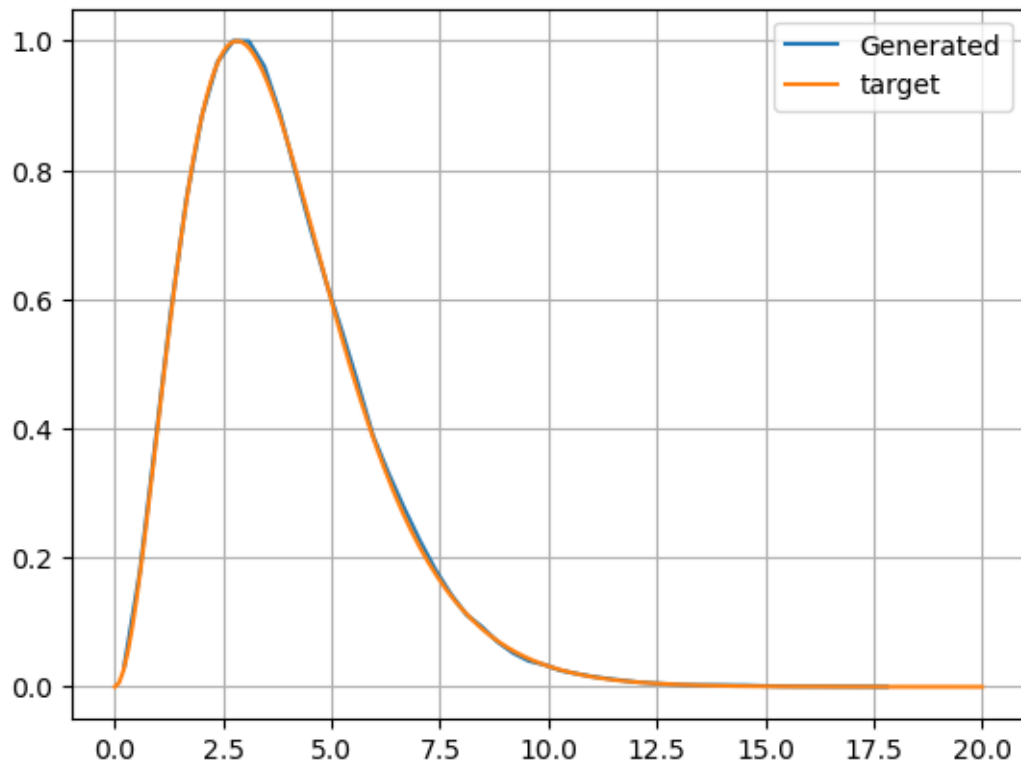
```

[113]: values, edges = np.histogram(store,50)
midpoints = [(edges[i]+edges[i+1])/2 for i in range(len(edges)-1)]

values = values/np.max(values)
plt.plot(midpoints, values,label='Generated')
plt.plot(xs, ys,label='target')
plt.grid()
plt.legend()

```

[113]: <matplotlib.legend.Legend at 0x7f50d7b432f0>



[]: