

# Answer for Chapter 5 Set

October 9, 2018

## 1 Question 4

Implicit heap dynamic variables can only bind to a type at runtime when a value is assigned to a variable, because its type is determined during running time. Dynamic type binding is the binding of a type to a variable at runtime or changing the type of a variable during runtime. So, Implicit heap dynamic variables use dynamic type binding.

## 2 Question 9

sub 1: a = 7(sub1), y = 9 (sub1), z = 11(sub1), x = 1(main);

sub 2: a = 13(sub2), x = 15(sub2), w = 17(sub2), y = 3(main), z = 5(main);

sub 3: a = 19(sub3), b = 21(sub3), z = 23(sub3) , x = 15(sub2),  
w = 17 (sub2), y = 3(main);

## 3 Question 11

### 3.1 a

main calls fun1; fun1 calls fun2; fun2 calls fun3.

a: main

b: fun1

c: fun2  
d, e, f: fun3

### **3.2 b**

main calls fun1 ; fun1 calls fun3.

a: main  
b, c: fun1  
d, e, f: fun3

### **3.3 c**

main calls fun2 ; fun2 calls fun3 ; fun3 calls fun1 .

a: main  
b,c,d: fun1  
e, f: fun3

### **3.4 d**

main calls fun3; fun3 calls fun1.

a: main  
b, c, d: fun1  
e, f: fun3

### **3.5 e**

main calls fun1; fun1 calls fun3; fun3 calls fun2.

a: main  
b: fun1  
c, d, e: fun2  
f: fun3

### **3.6 f**

main calls fun3; fun3 calls fun2; fun2 calls fun1.

a: main

b, c, d: fun1

e: fun2

f: fun3