Low-Order Analysis of Discrete Behavioral Sequence Data

Ben de Bivort Danylo Lavrentovich JAX Workshop Oct 12 2022

What are we doing in today's workshop?

Given time-indexed sequences of discrete behavioral states (potentially the output of MoSeq or MotionMapper):

```
animal 1 [1, 1, 1, 0, 0, 57, 44, 44, 44, 44, 96, 96, 0, ...]
animal N [2, 2, 2, 2, 2, 2, 0, 0, 0, 0, 0, 25, 14, 105, 105, ...]
```

Zero-order analysis:

- What are the abundances of each state?
- How do two groups of animals differ in state abundances?

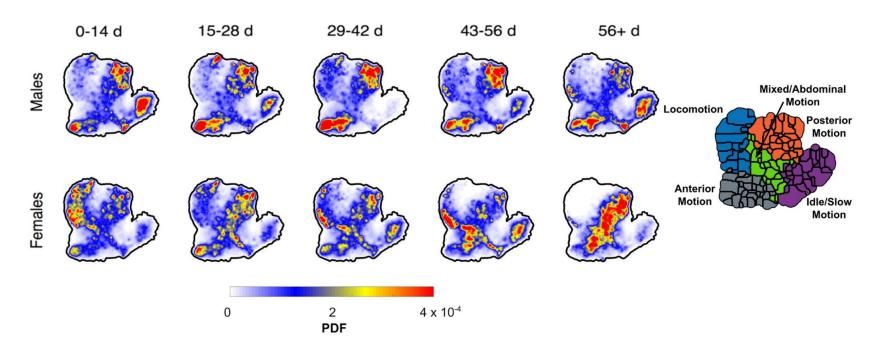
First-order analysis:

- What do the transitions from one state to another look like?
- How well does a basic first-order model, a Markov process, explain our data?

Higher-order analysis:

Scott's workshop right after this one – latent states underlying behaviors

Case example: Overman, ..., Berman PLOS Comp Bio 2022



But you can also use your own time-indexed discretized behavior data if you format it appropriately

Notebook logistics

- The emoji code:
 - ½: run this code without editing it

 - ? : questions at the end of
 ! sections for you to think about, talk with a partner, and go back into the code for toggling/investigation
- We'll periodically come together as a group for discussion
 - stop signs in the notebook
- Be careful not to skip running a cell! Some are linked to each other
 - Run cells by hitting shift + enter, or the play button on the left hand side
- Left side table of contents panel shows you where you are in the notebook

Student's t test

- What is the hypothesis being tested?
 - The null hypothesis that there isn't a mean difference between two groups
- What is a p value?
 - In frequentist statistics, the frequency of events more extreme than the event of interest, under the null hypothesis
- What are assumptions for the t test?
 - Distributions have to be normal
 - Variance of both groups is equal to that of the null distribution

Bootstrapping

- What is bootstrapping?
 - Method for performing frequentist test of any distribution
- What are the assumptions?
 - That the true distribution that produced our data is literally the observed data distribution
- How do you do it?
 - Sample the observed data *with replacement*, up to the size of the data
 - Compute statistic of interest
 - Repeat the experiment, sampling the observed data with replacement again
 - Examine variation of your statistic across bootstrap experiment replicates
 - standard deviation of resampled statistic is the standard error of the statistic
 - you may be familiar with the parametric standard error of the mean: sigma / sqrt(n)

Markov models

- Basic first-order model of discrete states in time
 - States need to be discrete, could potentially be outputs from MoSeq / MotionMapper
 - Time can be continuous or discrete (for the case example data, it'll be discrete)
- Probabilities of future transitions don't depend on any past data, only the current state of the system
 - $\circ \qquad \mathsf{P}(\mathsf{X}_{\mathsf{t+1}} \mid \mathsf{X}_{\mathsf{t}}, \, \mathsf{X}_{\mathsf{t-1}}, \, \mathsf{X}_{\mathsf{t-2}}, \, ..., \, \mathsf{X}_{\mathsf{0}} \,) = \mathsf{P}(\mathsf{X}_{\mathsf{t+1}} \mid \mathsf{X}_{\mathsf{t}})$
- What will we do today?
 - Take our data and infer transition probabilities by counting state-state transitions
 - Fit a Markov model to the transition matrix, sample from it to generate a Markov sequence
 - Make comparisons:
 - How does the observed sequence of states compare to the Markov sequence?
 - Do large step-size transitions in the data follow the Markov prediction (powers of the single-step transition matrix)?
 - Do dwell times in the observed sequence follow the Markov predicted exponential distribution?

Dwell times are exponentially distributed in Markov processes

- P(X > t + s | X > t) = P(X > s)
 - Memoryless property
 - prob. of observing an event at 15 minutes given you've waited 10 minutes =
 prob. of observing an event in 5 minutes given you're at time 0
- P(X > t + s | X > t) P(X > t) = P(X > s) P(X > t)
 - \circ multiply both sides by P(X > t)
- P(X > t + s) = P(X > s) P(X > t)
 - definition of conditional probability
- Let G(t) = P(X > t). Substituting into the above:
- G(t+s) = G(s) G(t)
 - what functions have this property? Exponential family functions: $G(a) = e^{Aa} = P(X > t)$