**Task**

Develop a comic book store program to meet the specifications below.

See Appendix 1 for planning guide.

**Program Details**

The comic book stores the following comics:

Super Dude - Starting with 8 in stock

Lizard Man - Starting with 12 in stock

Water Woman - Starting with 3 in stock

The user should be able to sell a comic one at a time, reducing the stock by one.

The interface should notify the user if the comic has been sold successfully.

The interface should notify the user with an error message if the comic has not been sold if there is not enough stock.

The interface should display:

The number of comics sold.

The current stock levels of all comics (at once). If the stock levels change at any point, the interface should update.

The user should be able to restock a chosen comic.

The user should be able to input how many copies the comic is being restocked with. For example, restock 10 copies of Super Dude at once.

There is no limit to the amount of comics the store can stock.

The program should display relevant error messages for appropriate situations.

Note: There does not need to be any functionality for the user to add a new comic book to the program. However available comic books should easily be editable by editing the program code.