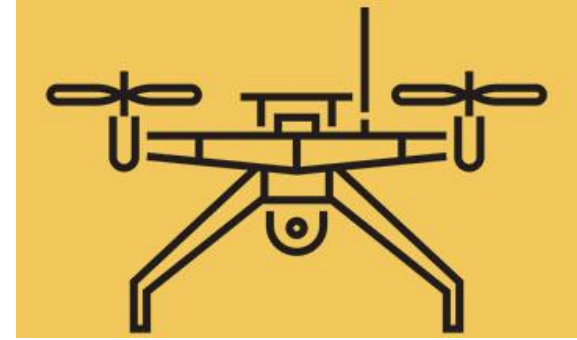


Project organization

- Organize by groups of 2 (2 students max)
- Pick one of the proposed projects (all topics should be allocated) or propose your own (validated by the teacher)
- Your project should be implemented in Matlab/Simulink with 3D visualization (eg. 3D Animation, FlightGear, etc.)
- Your project should be controllable in real-time by a gamepad or joystick

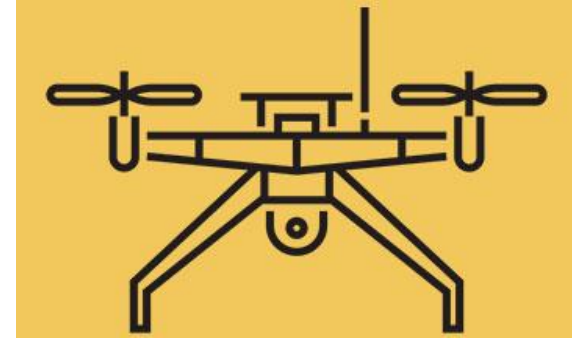


**UNREAL
ENGINE**



Deliverables

- Good report: paper format (6 pages, double column) with references, written in Latex (IEEE format), reproducible!
- Report contents: intro, mathematical modelling, FCS description (with precise equations for the different algorithms), simulation results
- Short video recording of your working animation
- Matlab/Simulink files organized in a zipped folder



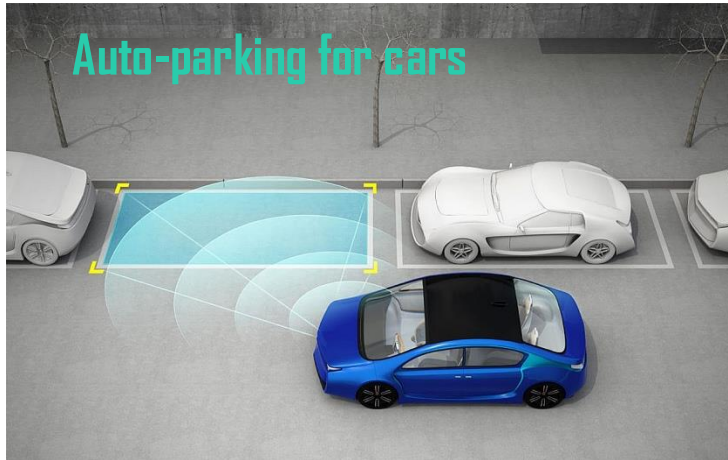
L^AT_EX



Projects Choose one of these 4 projects...



UAV + USV synchronization



Helicopter

