

Today's lecture

- **Output feedback using an observer**
- **The separation principle**
- **Tracking control and the general controller structure**
- **ADRC: estimating disturbances**
- **ADRC: Extended-State Observers (ESO)**
- **ADRC: closing the loop and implementation**

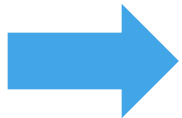
Output feedback using an observer

When we do not measure the state, we cannot use

$$u(t) = -\mathbf{K}\mathbf{x}(t)$$

BUT we have an
observer

$$\begin{cases} \dot{\hat{\mathbf{x}}}(t) = \mathbf{A}\hat{\mathbf{x}}(t) + \mathbf{B}u(t) + \mathbf{L}(y(t) - \hat{y}(t)) \\ \hat{y}(t) = \mathbf{C}\hat{\mathbf{x}}(t) \end{cases}$$



we can then use feedback from the estimate

$$u(t) = -\mathbf{K}\hat{\mathbf{x}}(t)$$

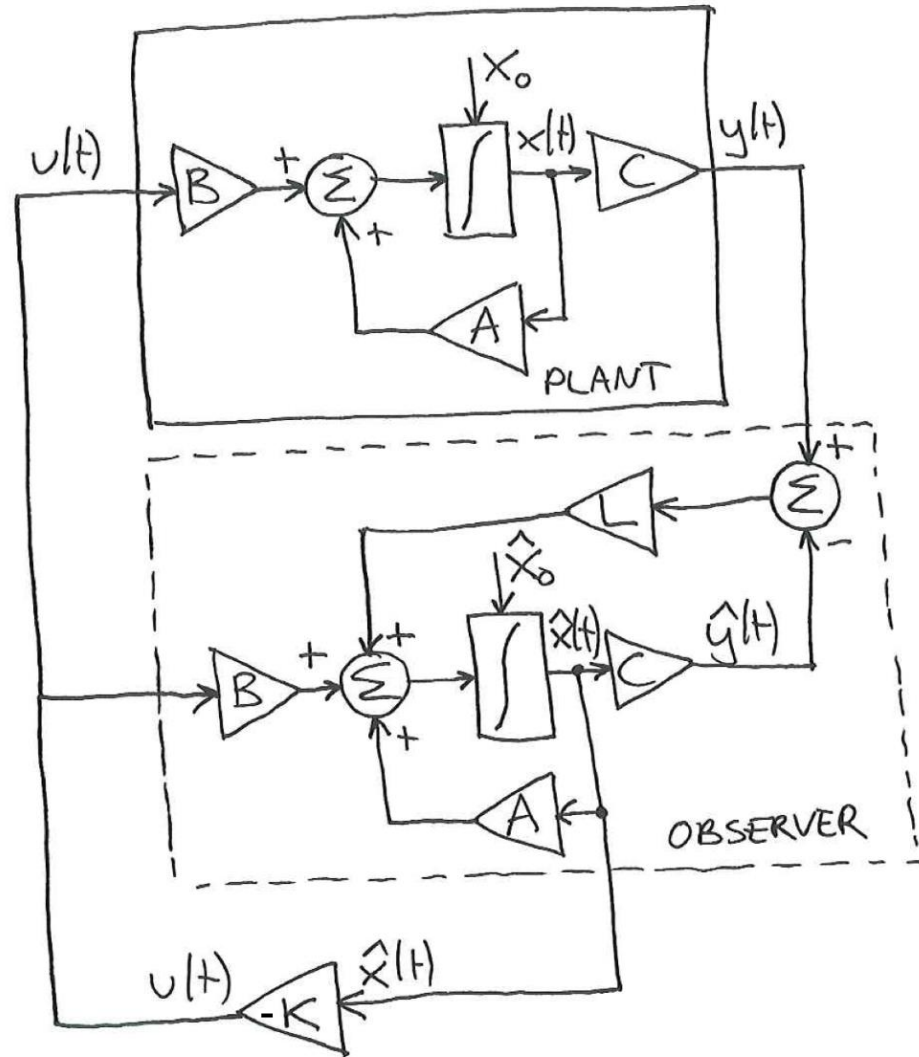
Putting this control law and observer together gives

$$\begin{cases} \dot{\hat{\mathbf{x}}}(t) = (\mathbf{A} - \mathbf{L}\mathbf{C} - \mathbf{B}\mathbf{K}) \hat{\mathbf{x}}(t) + \mathbf{L}y(t) \\ u(t) = -\mathbf{K}\hat{\mathbf{x}}(t) \end{cases}$$



Dynamic system! (\neq static state-feedback)

Implementation



Remark: reference signal,
disturbance rejection, etc.
can be added

Application to tracking control

The previous observer-controller scheme can be completed with desired trajectories to do tracking:

$$\Delta u(t) = -\mathbf{K}\Delta\mathbf{x}(t)$$

with
$$\begin{cases} \Delta u(t) := u(t) - u_d(t) \\ \Delta\mathbf{x}(t) := \mathbf{x}(t) - \mathbf{x}_d(t) \end{cases}$$

But instead of

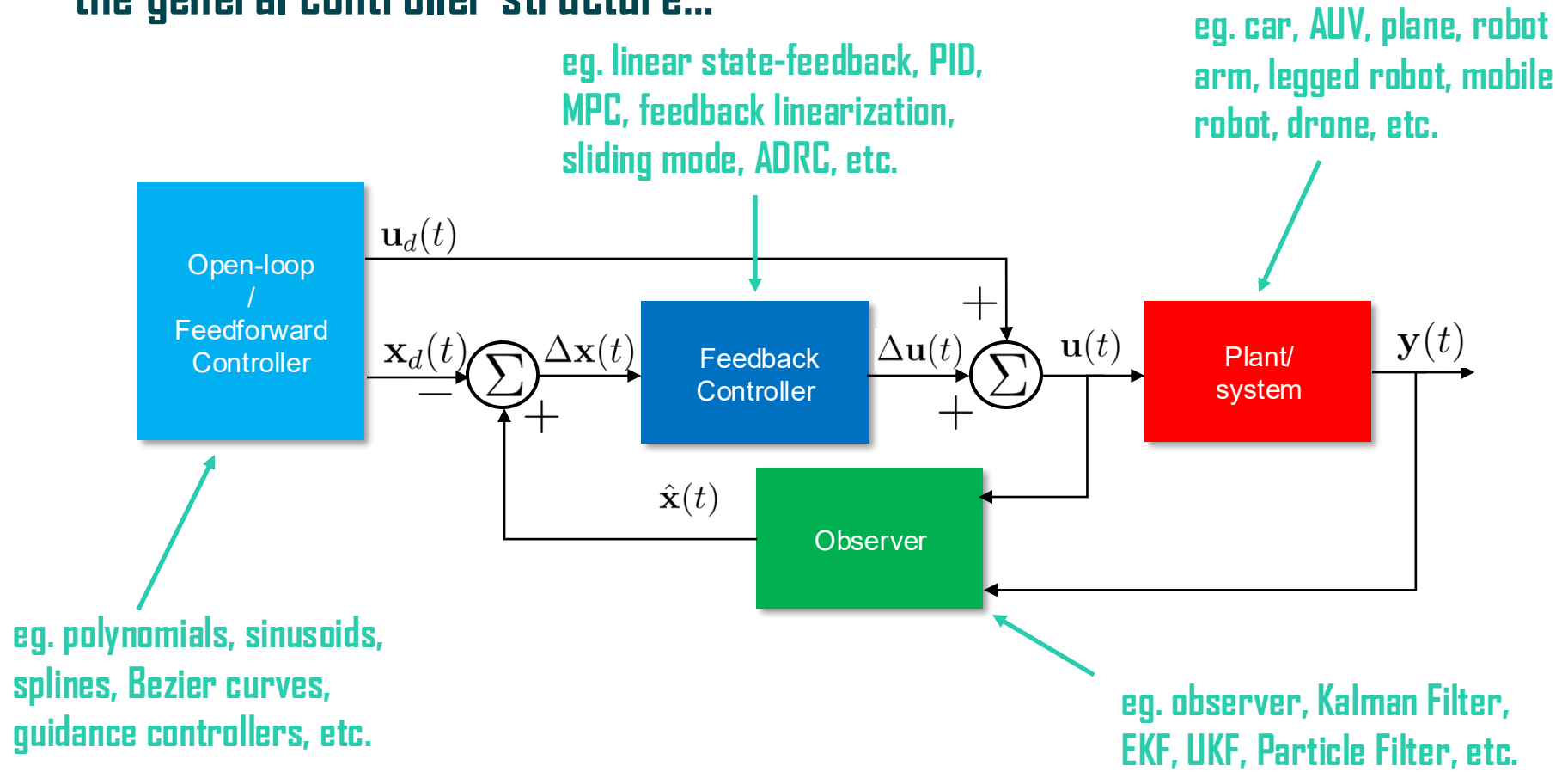
$$u(t) = -\mathbf{K}(\mathbf{x}(t) - \mathbf{x}_d(t)) + u_d(t)$$

we use

$$u(t) = -\mathbf{K}(\hat{\mathbf{x}}(t) - \mathbf{x}_d(t)) + u_d(t)$$

General controller structure

Putting controller/observer/desired trajectories gives the general controller structure...



The separation principle (1/2)

Question: what is the influence of the tuning of the observer
on the tuning of the controller?

Recall that for a tracking controller without observer,
we have the tracking error dynamics

$$\frac{d}{dt}(\Delta \mathbf{x}) = \mathbf{A}\Delta \mathbf{x} - \mathbf{B}\mathbf{K}\Delta \mathbf{x}$$

because of the tracking controller $\Delta u = -\mathbf{K}\Delta \mathbf{x}$


“Plug” the estimate into the tracking controller

$$u(t) = -\mathbf{K} (\hat{\mathbf{x}}(t) - \mathbf{x}_d(t)) + u_d(t).$$

and use the estimation error

$$\tilde{\mathbf{x}}(t) := \hat{\mathbf{x}}(t) - \mathbf{x}(t)$$

to get

SDU 

$$u(t) = -\mathbf{K} (\tilde{\mathbf{x}}(t) + \mathbf{x}(t) - \mathbf{x}_d(t)) + u_d(t)$$

The separation principle (2/2)

start again with

$$\begin{aligned} u(t) &= -\mathbf{K} (\tilde{\mathbf{x}}(t) + \mathbf{x}(t) - \mathbf{x}_d(t)) + u_d(t) \\ &= -\mathbf{K} (\tilde{\mathbf{x}}(t) + \Delta\mathbf{x}(t)) + u_d(t) \end{aligned}$$

so that we have

$$\Delta u(t) = -\mathbf{K}\Delta\mathbf{x}(t) - \mathbf{K}\tilde{\mathbf{x}}(t)$$

which gives the tracking error dynamics influenced by the estimation error

$$\frac{d}{dt} (\Delta\mathbf{x}(t)) = (\mathbf{A} - \mathbf{BK})\Delta\mathbf{x}(t) - \mathbf{BK}\tilde{\mathbf{x}}(t)$$

Combining the above with $\dot{\tilde{\mathbf{x}}}(t) = (\mathbf{A} - \mathbf{LC})\tilde{\mathbf{x}}$ gives

$$\frac{d}{dt} \begin{bmatrix} \tilde{\mathbf{x}} \\ \Delta\mathbf{x} \end{bmatrix} = \begin{bmatrix} \mathbf{A} - \mathbf{LC} & 0 \\ -\mathbf{BK} & \mathbf{A} - \mathbf{BK} \end{bmatrix} \begin{bmatrix} \tilde{\mathbf{x}} \\ \Delta\mathbf{x} \end{bmatrix}$$

cascade of 2  As long as both estimation and tracking error dynamics are stable, “they can be tuned separately”

SDU  stable systems

Active Disturbance Rejection Control

All the state-space techniques we have seen so far need a model...

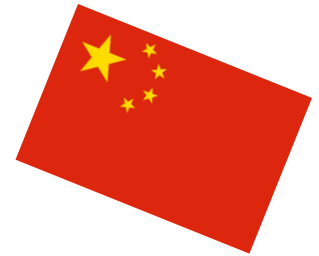
➡ model can be difficult to obtain, time-consuming

PID is a well-known "model-free" technique...

... is there a state-space counterpart?

➡ Active Disturbance Rejection Control

- one of its embodiments originally emerged in China
- relies heavily on the observer concept
- mostly model-free, if a couple of things need to be known about the model
- outperforms the PID controller in quite a few applications



Estimating disturbances (1/3)

Consider the scalar system

$$\dot{x} = ax + bu + d \quad (1)$$

with $y = x$ where everything is known except for the constant disturbance d


Question: can we estimate d ?

→ rewrite (1) as
$$\begin{cases} \dot{x} = ax + bu + d \\ \dot{d} = 0 \end{cases}$$

or, setting $x_d := d$, one gets
$$\begin{cases} \dot{x} = ax + x_d + bu \\ \dot{x}_d = 0 \end{cases}$$

so that we have the state-space representation

(2)
$$\begin{cases} \frac{d}{dt} \begin{bmatrix} x \\ x_d \end{bmatrix} = \begin{bmatrix} a & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ x_d \end{bmatrix} + \begin{bmatrix} b \\ 0 \end{bmatrix} u \\ y(t) = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} x \\ x_d \end{bmatrix} \end{cases}$$

SDU  with $\mathbf{x}_E = [x, x_d]^T$


\mathbf{A}_E \mathbf{B}_E \mathbf{C}_E

Since system (2) is observable, it is easy to design an observer!

Estimating disturbances (2/3)

More generally:
$$\begin{cases} \dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}(u + d), & \mathbf{x}(0) = \mathbf{x}_0 \\ y = \mathbf{C}\mathbf{x} \end{cases}$$
 (with d again a constant disturbance)

Then, set $x_d := d$,

 (I)
$$\begin{cases} \dot{\mathbf{x}}_E = \mathbf{A}_E \mathbf{x}_E + \mathbf{B}_E u \\ y = \mathbf{C}_E \mathbf{x}_E \end{cases}$$

with

$$\mathbf{A}_E = \begin{bmatrix} \mathbf{A} & \mathbf{B} \\ 0 & 0 \end{bmatrix} \quad \text{and} \quad \mathbf{B}_E = \begin{bmatrix} \mathbf{B} \\ 0 \end{bmatrix} \quad \text{and} \quad \mathbf{C}_E = [\mathbf{C} \quad 0]$$

 again, easy to design an observer for (I)

Estimating disturbances (3/3)

What if the disturbance is a sine wave?

$$d(t) = \underbrace{A}_{\text{unknown}} \sin(\underbrace{\omega t + \phi}_{\text{known}})$$

is a solution of ODE $\ddot{d} = -\omega^2 d$

→ set $\mathbf{x}_d = \begin{bmatrix} x_{d,1} \\ x_{d,2} \end{bmatrix} := \begin{bmatrix} d \\ \dot{d} \end{bmatrix}$ → $\begin{cases} \dot{\mathbf{x}}_d = \mathbf{A}_d \mathbf{x}_d \\ d = \mathbf{C}_d \mathbf{x}_d \end{cases}$

with $\mathbf{A}_d = \begin{bmatrix} 0 & 1 \\ -\omega^2 & 0 \end{bmatrix}$ and $\mathbf{C}_d = \begin{bmatrix} 1 & 0 \end{bmatrix}$

This gives the extended state-representation

$$\begin{cases} \dot{\mathbf{x}}_E = \mathbf{A}_E \mathbf{x}_E + \mathbf{B}_E u \\ y = \mathbf{C}_E \mathbf{x}_E \end{cases} \quad \text{with} \quad \mathbf{A}_E = \begin{bmatrix} \mathbf{A} & \mathbf{B}\mathbf{C}_d \\ 0 & \mathbf{A}_d \end{bmatrix}$$

SDU → and $\mathbf{B}_E = \begin{bmatrix} \mathbf{B} \\ 0 \end{bmatrix}$ and $\mathbf{C}_E = \begin{bmatrix} \mathbf{C} & 0 \end{bmatrix}$

Extended-State Observers (ESO) (1/2)

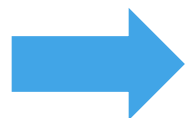
Central concept in ADRC: the use of ESO for nonlinear systems

First-order case: $\dot{y} = \underbrace{f(y, w, t)}_{\text{unknown}} + \underbrace{bu}_{\text{known}}$

with $y = x$

Main idea: On a small interval, function f can be seen as a constant!

Hence we also have $\dot{f} \approx 0$ (on a small time interval)



we can design the extended-state observer
(assuming that l_1, l_2 are tuned so that the observer is fast enough so that it follows f)

$$\begin{cases} \dot{\hat{y}} = \hat{f} + bu + l_1(y - \hat{y}) \\ \dot{\hat{f}} = l_2(y - \hat{y}) \end{cases}$$

vectorial form:

$$\begin{cases} \dot{\hat{\mathbf{x}}}_E = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \hat{\mathbf{x}}_E + \begin{bmatrix} b \\ 0 \end{bmatrix} u + \begin{bmatrix} l_1 \\ l_2 \end{bmatrix} (y - \hat{y}) \\ \hat{y} = \begin{bmatrix} 1 & 0 \end{bmatrix} \hat{\mathbf{x}}_E \end{cases} \quad \text{with} \quad \hat{\mathbf{x}}_E = [\hat{y}, \hat{f}]^T$$


Extended-State Observers (ESO) (2/2)

Second-order case:

$$\ddot{y} = \underbrace{f(y, \dot{y}, w, t)}_{\text{unknown}} + \underbrace{b}_{\text{known}} u$$

OR (state-space representation)

$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = f(x_1, x_2, w, t) + bu \\ y = x_1 \end{cases}$$

 ESO:

$$\begin{cases} \dot{\hat{\mathbf{x}}}_E = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \hat{\mathbf{x}}_E + \begin{bmatrix} 0 \\ b \\ 0 \end{bmatrix} u + \begin{bmatrix} l_1 \\ l_2 \\ l_3 \end{bmatrix} (y - \hat{y}) \\ \hat{y} = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \hat{\mathbf{x}}_E \end{cases}$$

Closing the loop: ADRC (1/2)

First-order case:

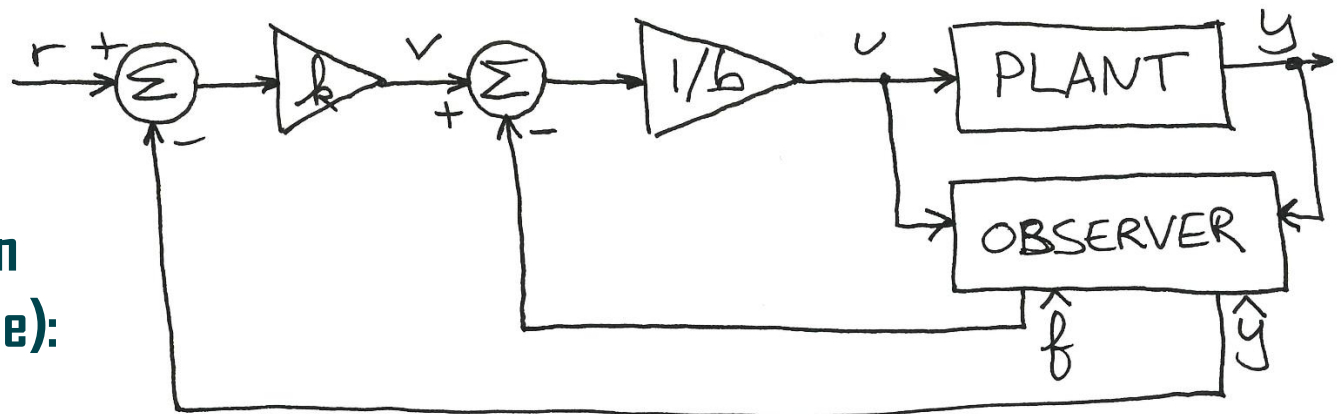
$\dot{y} = f(y, w, t) + bu$ \rightarrow disturbance-rejection controller

$$u = \frac{-\hat{f} + v}{b}$$

ESO implies $\hat{f} \approx f$ $\rightarrow \dot{y} = v$

\rightarrow stabilizing controller $v = -k\hat{y}$ stabilizes the integrator

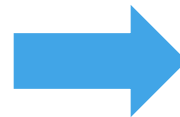
implementation
(with reference):



Closing the loop: ADRC (2/2)

Second-order case:

$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = f(x_1, x_2, w, t) + bu \\ y = x_1 \end{cases}$$

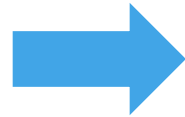


disturbance-rejection
controller

$$u = \frac{-\hat{f} + v}{b}$$

gives the double
integrator

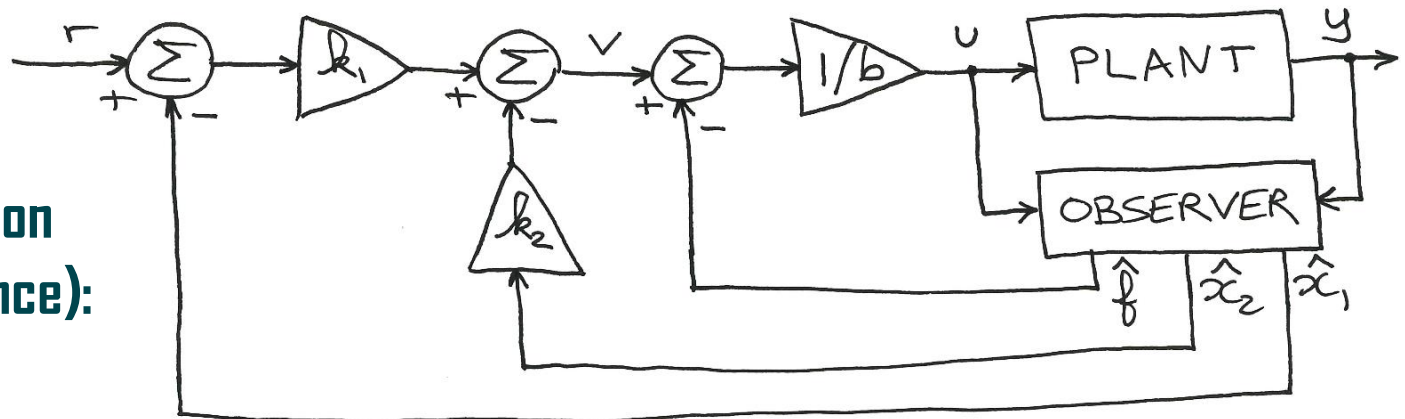
$$\begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = v \end{cases}$$



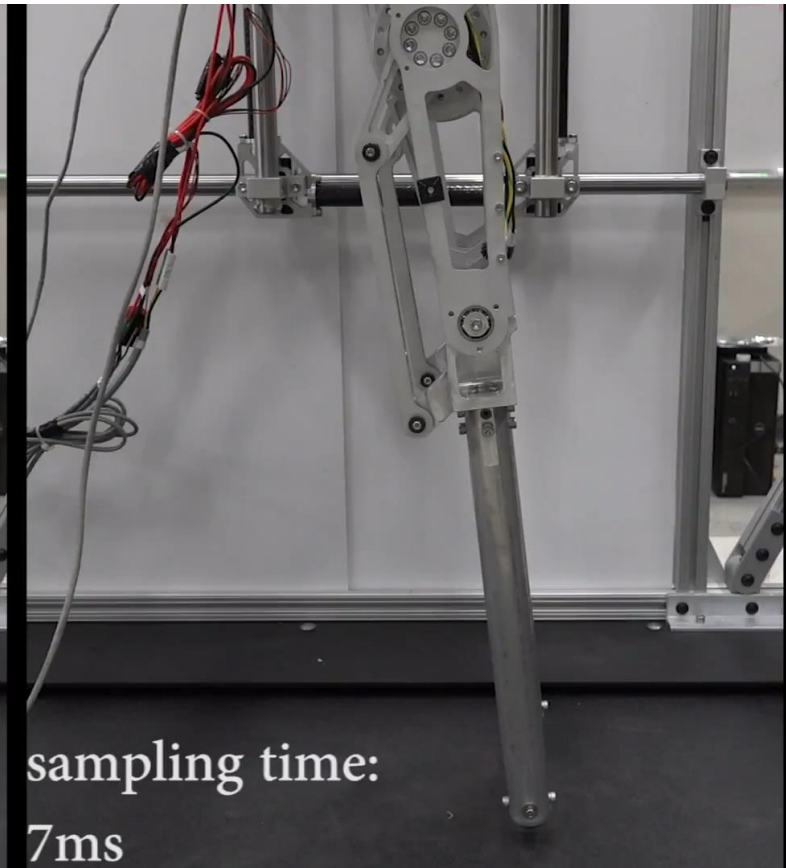
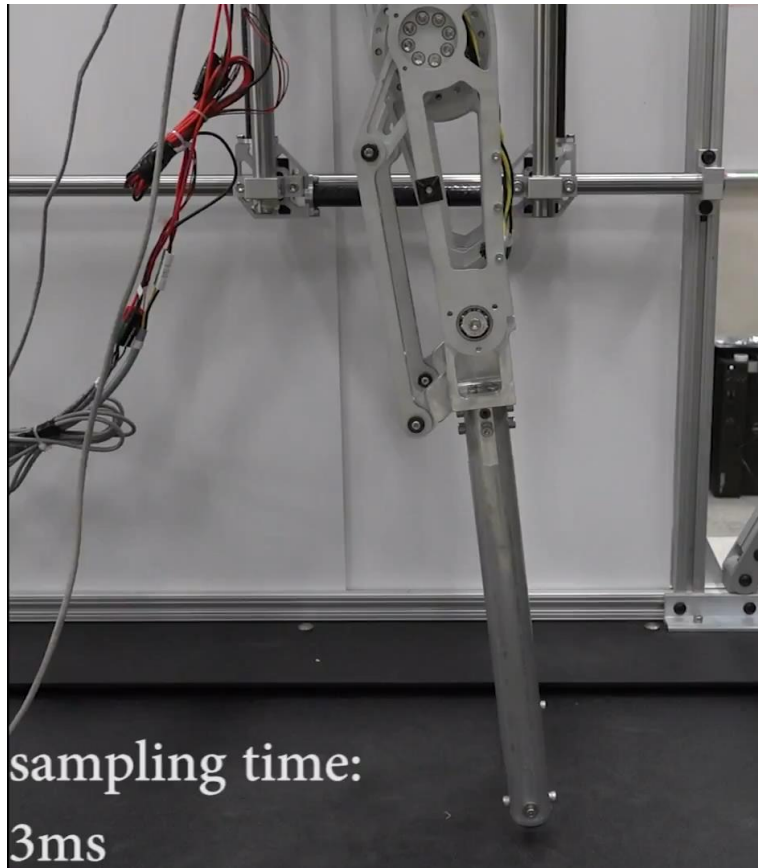
stabilized by

$$v = -k_1 \hat{x}_1 - k_2 \hat{x}_2$$

implementation
(with reference):



Video: effect of discretization on robot leg



Video: ADRC vs PID controller

