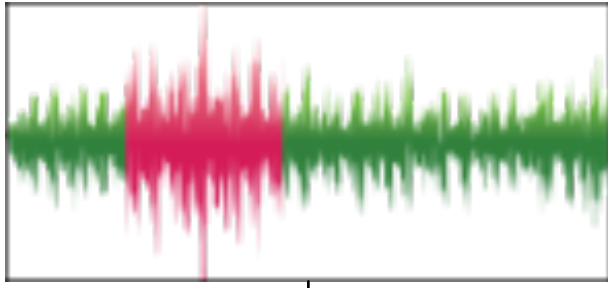
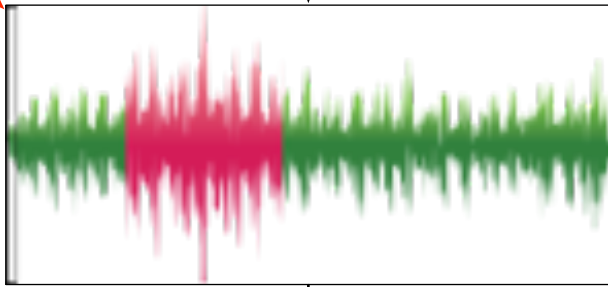


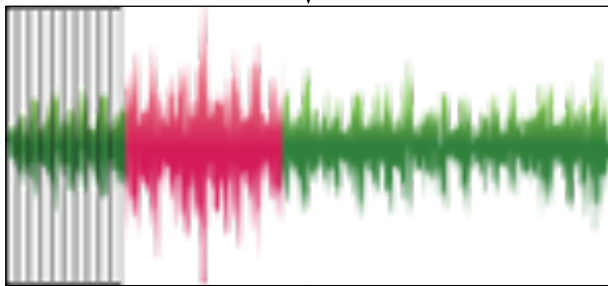
Target audio



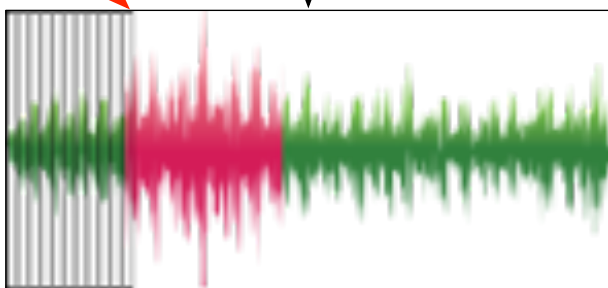
Analyze first frame of audio



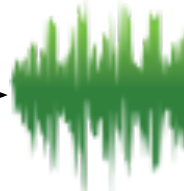
Continue analyzing frames until event detection



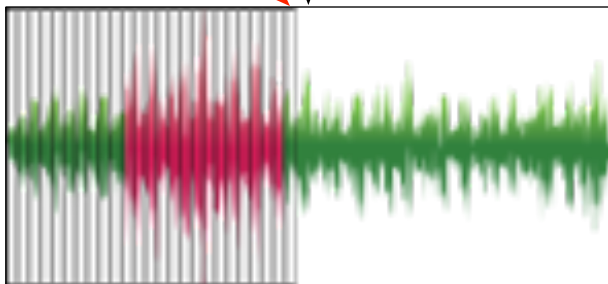
Event detected!



Add to  
database of  
"memories"



Event detected!



Add to  
database of  
"memories"

