

Kyle Williams

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GitHub: TheKyleWilliams

SUMMARY

Computer Science student at California State University, Fullerton, with hands-on experience in programming and IT support. Passionate about game development and all things programming. Seeking a challenging internship opportunity.

EDUCATION

California State University Fullerton — Computer Science

January 2023 - Current

B.S. in Computer Science, Expected Graduation: December 2024

Relevant coursework: Intro to CS, Algorithms and Data Structures, Databases, and Operating Systems

PROJECTS

SMART Goals iOS App: Developed SMART goals app in Swift. App tracks and keeps users accountable for their goals.

Car Climb Game: Developed a 3D game in Unity using C# with a focus on car navigation and obstacle avoidance.

Keno Arcade Game: Developed a 2D game in Unity using C#.

EXPERIENCE

Genius Center, Fullerton — Associate

June 2023 - Current

Responsible for assisting Cal State Fullerton students, faculty, and staff with IT related issues, including hardware, software, and in-person support.

McDonald's, San Diego — Department Manager

January 2020 - June 2023

Participated in weekly meetings with store owners and upper management. Responsible for presenting guest service data and creating solutions for improvement in that area.

TECHNICAL SKILLS

Programming Languages:

Java, C++, C#, Python, and Swift

Web Technologies: HTML and CSS

Database: MySQL

Version Control: Git, GitHub

Operating Systems: Windows, Linux, and Mac

Game Development: Unity

Soft Skills: Problem-solving, Communication, and Collaboration

AWARDS

Eagle Scout, Boy Scouts of America

HOBBIES

Independent game development, hiking, spending time with friends and family.

