

# Hooking up C++ with iOS

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auto getCLIArguments() {
  std::vector<std::string> arguments;
  for (NSString *string in [[NSProcessInfo processInfo] arguments]) {
    arguments.emplace_back([string UTF8String]);
  return arguments;
```

#### Cocoa Touch C##

### Objective C++

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Objective C++

C++ ← Cocoa Touch

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### Hooking up C++ with Android