

# Hooking up C++ with Android

### Android SDK C## Java

#### Javac

```
@Namespace("maphi")
@Name ("Any")
public static class GlueAny extends Pointer {
  @Name("get<std::shared_ptr<glue::Map>>")
  public native @ByVal GlueMap asGlueMap();
```

## Hooking up C++ with Android

JavaCPP

```
C++ C++ Android SDK
```

## Hooking up with React Native