



[PROGLANG]

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Why study programming languages?

- increase ability to express ideas
- improve background for choosing language
- increased ability to learn new languages
- better understanding of significance of implementation
- better use of known languages
- overall advancement of computing

Programming Domains

* Scientific (Algol, Fortran)

- large numbers of floating point computations
- use of arrays

* Business (COBOL)

- produce reports
- use decimal and characters

* Artificial Intelligence (Lisp)

- symbols rather than numbers manipulated
- use of linked lists

* Systems Programming (C)

- needs efficiency because of usage

* Web Software (HTML, PHP, Java)

- Eclectic collection of languages
- markup, scripting, general-purpose

Language Evaluation Criteria

1. Readability - can programs be read and understood easily?

2. Writability - can programs be made easily?

3. Reliability - conformance to specifications?

4. Cost - how much does the program cost?

Readability

Overall Simplicity

- manageable set of features and constructs
- minimal feature multiplicity
- minimal operator overloading

Orthogonality

- minimal constructs = minimal combinations
- every possible combination is legal

Data Types

- predefined data types

Syntax Considerations

- identifier forms: flexible composition
- special words + methods
- form and meaning

Writability

Simplicity and Orthogonality

Support for Abstraction

Expressivity

Reliability

Type Checking

- testing for type errors

Exception Handling

- intercept run-time errors and corrects them

Aliasing

- many referencing methods for same memory

Readability & Writability

Cost

- Training • Writing • Maintenance
- Executing • Reliability



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Generality

- applicable to a range of applications

Portability

- move from one implementation to another

Well-definedness

- completeness and precision of language

Language Categories

Imperative - sequence of instructions

- C, Java, Perl, .NET, JavaScript

Functional - evaluation of mathematical functions

- Lisp, Scheme, ML, F#

Logic - principles of mathematical logic

- Prolog

Markup / Programming Hybrid

- JSTL, XSLT

Influences on Language Design

Computer Architecture

- von Neumann architecture

Program Design Methodologies

- software development methodologies
- new programming paradigms
- new programming languages

Computer Architecture Influence

- imperative language
- von Neumann computer
 - data stored in memory
 - CPU ≠ RAM
 - instructions are piped from memory to processor

Language Design Trade-Offs

Reliability vs. Cost of Execution

Readability vs. Writability

Flexibility vs. Reliability

Implementation Methods

Compilation - translate into machine code

- large commercial applications

Pure Interpretation -

- small programs / non-efficient

Hybrid Interpretation - compromise

- small and medium systems

Compilation

- slow translation, fast execution
- lexical analysis, syntax analysis

semantic analysis, code generation

Programming Methodologies Influence

1950 and early 1960

- simple apps, machine efficiency

late 1960

- structured programming, readability

late 1970

- process-oriented to data-oriented

Pure Interpretation

- no translation, slower execution

- requires more space

- easier implementation of programs

middle 1980

- object-oriented programming

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Hybrid Implementation

- high-level translated into intermediate language for easy interpretation
- faster than pure interpretation

Just-In-Time Implementation

- delayed compilers
- translate into intermediate language and compiled into machine code
- machine code is saved for calls

Preprocessors

- specify code from another file is to be included

Programming Environment

- collection of tools used in S.O.
- UNIX, Visual Studio, Netbeans

[SEMANTICS SYNTAX]

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Examining a Programming Language

- form and structure : Syntax
- meaning of the form and structure : Semantics

Grammar - finite nonempty set of rules

Abstractions - nonterminal

Lexemes / Tokens - terminal

Derivation - repeated application of rules

- semantics should follow directly from syntax.
- a statement's appearance should suggest its usage.

Parse Tree

- hierarchical representation of a derivation
- leaf node → terminal
- internal node → nonterminal

Terminology

Sentence - a string of characters over alphabet

Language - a set of sentences

Lexeme - lowest level syntactic unit

Token - a category of lexemes

Extended BNF

increased readability and writability

1. optional part of RHS [] brackets
2. implied iteration of Tokens { } braces
3. multiple choice options (|)

Formal Definition of Languages

Recognizer (parser) Generator (grammar)

- reads input string
- syntax analysis
- determines if input belongs to a language
- generate sentences
- comparison determination

Backus-Naur Form / Context-Free Grammar

- Noam Chomsky (1950s)
- language generators, describe syntax of natural L.
- John Backus, BNF = CFG

Attribute Grammars

Static Semantics

before execution
compile time

- legal forms of programs (syntax)

Dynamic Semantics

during execution

- deals with the meaning during execution

BNF Fundamentals

Metalinguage - language used to describe another

Rule/Production - the entire definition

LHS

RHS

abstraction defined

definition

1. Attributes - similar to variables, have values

2. Attribute Computation Function -

how values are computed

3. Predicate Functions - static semantic

- rules of the language
- specify conditions needed to compute the values of attributes



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Why need a methodology and notation for describing semantics

- programmers must know the use of statements
- compiler writers must know what constructs do
- correctness proofs would be possible
- compiler generators would be possible
- designers could discover inconsistencies

Axiomatic Semantics

- formal program verification
- inference rules are used
- program verification and semantics specs
- precondition - constraints, relations
- postcondition - assertion after a statement
- weakest; least restrictive for post condition
- good for correctness proofs
- excellent framework for reasoning

Describing Programming Semantics

Operational

- method of describing the meaning
of language constructs or their effects

Axiomatic

- based on formal logic for proving the
correctness of programs

Denotational

- mathematical objects with recursive
functions are used to represent meanings.

Operational Semantics

- executes compiled version on a pc
- sequence of state changes
- translator and simulator
- Natural; focuses on final result
- Structural; complete sequence of changes

Denotational Semantics

- mathematical objects denote the meaning
of syntactic entities
- mathematical object → function → entity
- used to prove correctness of programs
- little use to language users, used in compiler
generation.



[LEXICAL SYNTAX] ANALYSIS

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Lexical Analysis & Syntax Analysis

Simplicity - lexical is less complex

Efficiency - lexical can be optimized due to compilation time

Portability - lexical is platform dependent
syntax is platform independent

Parsing Problem (Syntax Analysis)

1. Check for syntax errors and produce a diagnostic message and recover
2. Produce a complete parse tree, or trace the structure of the complete parse tree

Top-down Approach

Bottom-up Approach

LEXICAL ANALYSIS

Lexical Analyzer

- pattern matcher for character strings
- front-end of the parser
- Lexemes: substrings that belong together
- token: lexical category → output
- scans pure HLL line by line, removes comments and whitespaces

Time Complexity

Unambiguous Grammar = $O(n^3)$

Commercial compilers = $O(n)$

Recursive Descent Parsing

- also known as top-down
- subprogram for each nonterminal
- EBNF is suited for such because it minimizes number of nonterminals

Building a Lexical Analyzer

1. write a formal description of the tokens and use a software tool that constructs table-driven lexical analyzers using
2. Design a state-diagram that describes the tokens and write a program that implements the state diagram
3. Design a state-diagram that describes the tokens and hand-construct a table driven implementation of the state diagram

1. Left-to-right
 2. if with options, left-to-right
 3. Epsilon is arrow to right
- } Left Recursion

Pairwise Disjoint Test

- cannot top-down parse if fail
- compare nonterminals that share common prefix
- if the first set of alternatives in the suffix appears in both, the test fails.



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Bottom-up Parsing

- expand right-most nonterminal at each step (rightmost derivation)
- Handle : string of symbols to be replaced at each stage of parsing

LR Parsing Algorithm

1. left-to-right scanning of input string
2. start with rightmost derivation

Advantage:

- work on almost all grammars
- work on larger/larger class of grammars
- detect syntax errors ASAP
- LR is a superset of LL

Knuth's Insight

- bottom-up can use the entire history of the parse to make decisions

Shift-Reduce Algorithm

- used by bottom-up parsers
- Reduce : replacing the handle on top of the stack with its LHS
- Shift : moving next token to top of the parse stack.