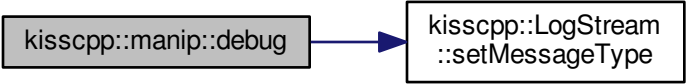


kisscpp::manip::debug



```
graph LR; A[kisscpp::manip::debug] --> B[kisscpp::LogStream::setMessageType]
```

A diagram showing a call from the `kisscpp::manip::debug` namespace to the `kisscpp::LogStream::setMessageType` function. The source is in a grey box on the left, and the target is in a white box on the right, connected by a blue arrow.

kisscpp::LogStream  
::setMessageType