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# Chapter 1: Introduction

**Database System Concepts, 6<sup>th</sup> Ed.**

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# Outline

- Need for Databases
- Data Models
- Relational Databases
- Database Design
- Storage Manager
- Query Processing
- Transaction Manager



# Database Management System (DBMS)

- DBMS contains information about a particular enterprise
  - Collection of interrelated data
  - Set of programs to access the data
  - An environment that is both *convenient* and *efficient* to use
- Database Applications:
  - Banking: transactions
  - Airlines: reservations, schedules
  - Universities: registration, grades
  - Sales: customers, products, purchases
  - Online retailers: order tracking, customized recommendations
  - Manufacturing: production, inventory, orders, supply chain
  - Human resources: employee records, salaries, tax deductions
- Databases can be very large
- Databases touch all aspects of our lives



# University Database Example

- Application program examples
  - Add new students, instructors and courses
  - Register students for courses and generate class rosters
  - Assign grades to students, compute grade point averages (GPA) and generate transcripts
- In the early days, database applications were built directly on top of file systems



# Drawbacks of using file systems to store data

- Data redundancy and inconsistency
  - Multiple file formats, duplication of information in different files
- Difficulty in accessing data
  - Need to write a new program to carry out each new task
- Data isolation
  - Multiple files and formats
- Integrity problems
  - Integrity constraints (e.g., account balance  $> 0$ ) become “buried” in program code rather than being stated explicitly
  - Hard to add new constraints or change existing ones



# Drawbacks of using file systems to store data (Cont.)

- Atomicity of updates
  - Failures may leave database in an inconsistent state with partial updates carried out
  - Example: Transfer of funds from one account to another should either complete or not happen at all
- Concurrent access by multiple users
  - Concurrent access needed for performance
  - Uncontrolled concurrent accesses can lead to inconsistencies
    - ▶ Example: Two people reading a balance (say 100) and updating it by withdrawing money (say 50 each) at the same time
- Security problems
  - Hard to provide user access to some, but not all, data

**Database systems offer solutions to the above problems**



# Levels of Abstraction

- **Physical level:** describes how a record (e.g., instructor) is stored.
- **Logical level:** describes data stored in database and the relationships among the data.

**type** *instructor* = **record**

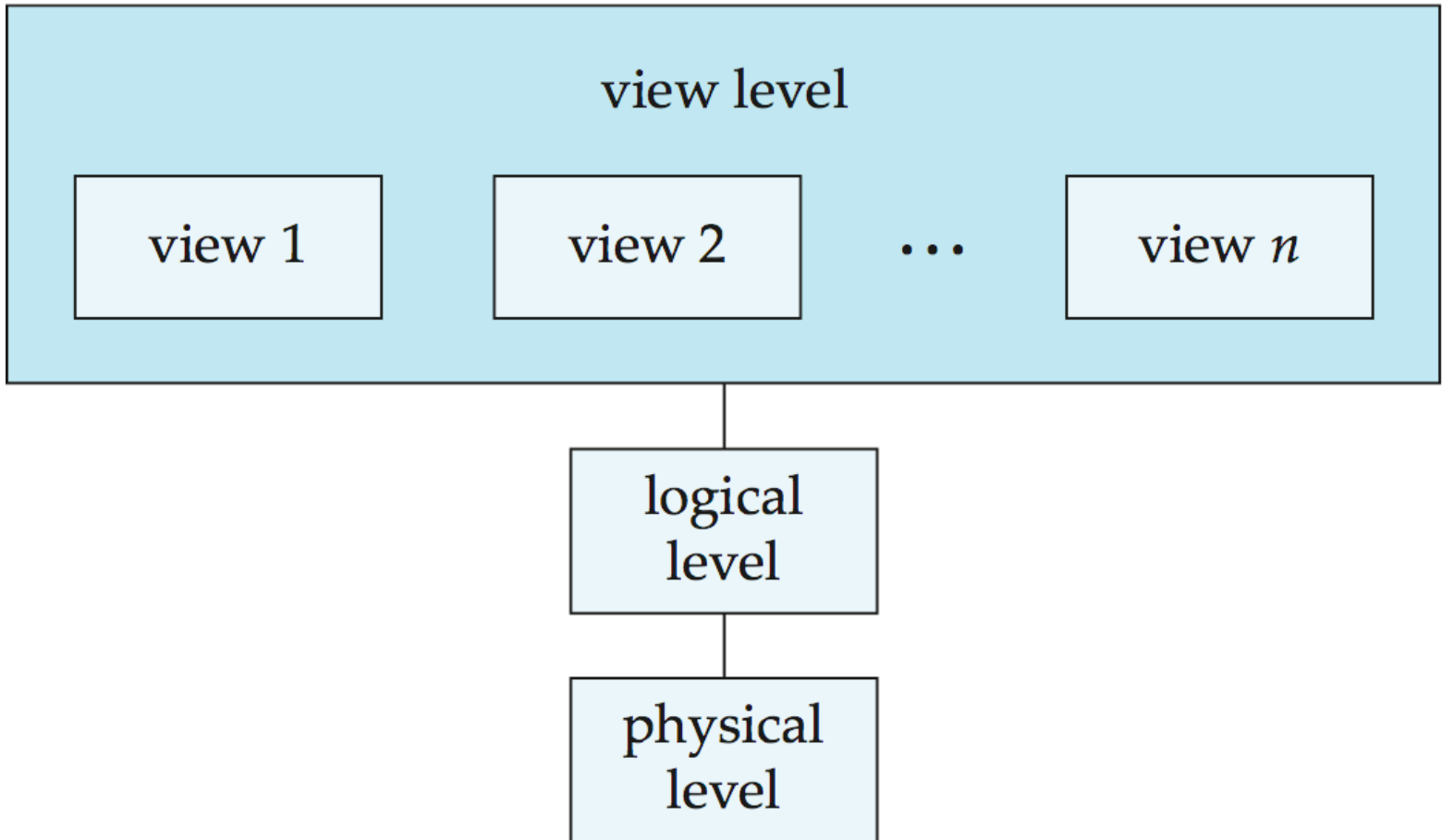
```
ID : string;  
name : string;  
dept_name : string;  
salary : integer;
```

**end;**

- **View level:** application programs hide details of data types. Views can also hide information (such as an employee's salary) for security purposes.



# View of Data







# Instances and Schemas

- Similar to types and variables in programming languages
- **Logical Schema** – the overall logical structure of the database
  - Example: The database consists of information about a set of customers and accounts in a bank and the relationship between them
    - ▶ Analogous to type information of a variable in a program
- **Physical schema** – the overall physical structure of the database
- **Instance** – the actual content of the database at a particular point in time
  - Analogous to the value of a variable
- **Physical Data Independence** – the ability to modify the physical schema without changing the logical schema
  - Applications depend on the logical schema
  - In general, the interfaces between the various levels and components should be well defined so that changes in some parts do not seriously influence others.



# Data Models

- A collection of tools for describing
  - Data
  - Data relationships
  - Data semantics
  - Data constraints
- Relational model
- Entity-Relationship data model (mainly for database design)
- Object-based data models (Object-oriented and Object-relational)
- Semi-structured data model (XML)
- Other older models (We will not study these):
  - Network model
  - Hierarchical model



# Relational Model

- All the data is stored in various “tables”
- Example of tabular data in the relational model

Columns

| <i>ID</i> | <i>name</i> | <i>dept_name</i> | <i>salary</i> |
|-----------|-------------|------------------|---------------|
| 22222     | Einstein    | Physics          | 95000         |
| 12121     | Wu          | Finance          | 90000         |
| 32343     | El Said     | History          | 60000         |
| 45565     | Katz        | Comp. Sci.       | 75000         |
| 98345     | Kim         | Elec. Eng.       | 80000         |
| 76766     | Crick       | Biology          | 72000         |
| 10101     | Srinivasan  | Comp. Sci.       | 65000         |
| 58583     | Califieri   | History          | 62000         |
| 83821     | Brandt      | Comp. Sci.       | 92000         |
| 15151     | Mozart      | Music            | 40000         |
| 33456     | Gold        | Physics          | 87000         |
| 76543     | Singh       | Finance          | 80000         |

Rows

(a) The *instructor* table



# A Sample Relational Database

| <i>ID</i> | <i>name</i> | <i>dept_name</i> | <i>salary</i> |
|-----------|-------------|------------------|---------------|
| 22222     | Einstein    | Physics          | 95000         |
| 12121     | Wu          | Finance          | 90000         |
| 32343     | El Said     | History          | 60000         |
| 45565     | Katz        | Comp. Sci.       | 75000         |
| 98345     | Kim         | Elec. Eng.       | 80000         |
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| 58583     | Califieri   | History          | 62000         |
| 83821     | Brandt      | Comp. Sci.       | 92000         |
| 15151     | Mozart      | Music            | 40000         |
| 33456     | Gold        | Physics          | 87000         |
| 76543     | Singh       | Finance          | 80000         |

(a) The *instructor* table

| <i>dept_name</i> | <i>building</i> | <i>budget</i> |
|------------------|-----------------|---------------|
| Comp. Sci.       | Taylor          | 100000        |
| Biology          | Watson          | 90000         |
| Elec. Eng.       | Taylor          | 85000         |
| Music            | Packard         | 80000         |
| Finance          | Painter         | 120000        |
| History          | Painter         | 50000         |
| Physics          | Watson          | 70000         |

(b) The *department* table



# Data Definition Language (DDL)

- Specification notation for defining the database schema

Example:        **create table** *instructor* (  
                              *ID*              **char**(5),  
                              *name*          **varchar**(20),  
                              *dept\_name* **varchar**(20),  
                              *salary*      **numeric**(8,2))

- DDL compiler generates a **data dictionary**
- Data dictionary contains metadata (i.e., data about data)
  - Database schema
  - Integrity constraints
    - ▶ Primary key (ID uniquely identifies instructors)
  - Authorization
    - ▶ Who can access what



# Data Manipulation Language (DML)

- Language for accessing and manipulating the data organized by the appropriate data model
  - DML also known as query language
- Two classes of languages
  - **Pure** – used for proving properties about computational power and for optimization
    - ▶ Relational Algebra
    - ▶ Tuple relational calculus
    - ▶ Domain relational calculus
  - **Commercial** – used in commercial systems
    - ▶ SQL is the most widely used commercial language



# SQL

- The most widely used commercial language
- To be able to compute complex functions, SQL is usually embedded in some higher-level language
- Application programs generally access databases through
  - Language extensions to allow embedded SQL
  - Application program interface (e.g., ODBC/JDBC) which allow SQL queries to be sent to a database



# Database Design

The process of designing the general structure of the database:

- Logical Design – Deciding on the database schema.  
Database design requires that we find a “good” collection of relation schemas.
  - Business decision – Which attributes should we record in the database?
  - Computer Science decision – What relation schemas should we have and how should the attributes be distributed among the various relation schemas?
- Physical Design – Deciding on the physical layout of the database





# Database Design (Cont.)

- Is there any problem with this relation?

| <i>ID</i> | <i>name</i> | <i>salary</i> | <i>dept_name</i> | <i>building</i> | <i>budget</i> |
|-----------|-------------|---------------|------------------|-----------------|---------------|
| 22222     | Einstein    | 95000         | Physics          | Watson          | 70000         |
| 12121     | Wu          | 90000         | Finance          | Painter         | 120000        |
| 32343     | El Said     | 60000         | History          | Painter         | 50000         |
| 45565     | Katz        | 75000         | Comp. Sci.       | Taylor          | 100000        |
| 98345     | Kim         | 80000         | Elec. Eng.       | Taylor          | 85000         |
| 76766     | Crick       | 72000         | Biology          | Watson          | 90000         |
| 10101     | Srinivasan  | 65000         | Comp. Sci.       | Taylor          | 100000        |
| 58583     | Califieri   | 62000         | History          | Painter         | 50000         |
| 83821     | Brandt      | 92000         | Comp. Sci        | Taylor          | 100000        |
| 15151     | Mozart      | 40000         | Music            | Packard         | 80000         |
| 33456     | Gold        | 87000         | Physics          | Watson          | 70000         |
| 76543     | Singh       | 80000         | Finance          | Painter         | 120000        |



# Design Approaches

- Need to come up with a methodology to ensure that each of the relations in the database is “good”
- Two ways of doing so:
  - Entity Relationship Model
    - ▶ Models an enterprise as a collection of *entities* and *relationships*
    - ▶ Represented diagrammatically by an *entity-relationship diagram*:
  - Normalization Theory
    - ▶ Formalize what designs are bad, and test for them



# End of Chapter 1