

Deep Learning CS60010

Abir Das

Assistant Professor
Computer Science and Engineering Department
Indian Institute of Technology Kharagpur

http://cse.iitkgp.ac.in/~adas/

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Some Logistics Related

- Homework 1 will be up tomorrow. Set up your moodle account.
 - Go to https://10.5.18.110/moodle/ and look for the course Deep Learning (Spring 2020)
 - The enrollment key is provided in Piazza
 - You must put your Roll Number in your profile. Instruction is in Piazza.
- The google form for submitting project group information and abstract is up (Check Piazza). The deadline is Friday Jan 31st, 11:59 pm.
 - The link to the Piazza post https://piazza.com/class/k4viwh96gqm2sa?cid=11
 - The link to the Google form https://forms.gle/erATFN5AcuDZiLxB6
 - Use this form to let us know if you did not get Piazza invitation



Some Logistics Related

- The schedule of paper presentations are now in course website (Check Piazza).
 - The link to the Piazza post https://piazza.com/class/k4viwh96gqm2sa?cid=10
 - The link to the presentation schedule Go to <u>course homepage</u> and click on <u>`Student Presentation Schedule'</u>

- Today the class will be of 1.5 Hours
- From next week 12:55-1:15 on Thursdays will have extra paper presentations

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Biological Neural Network

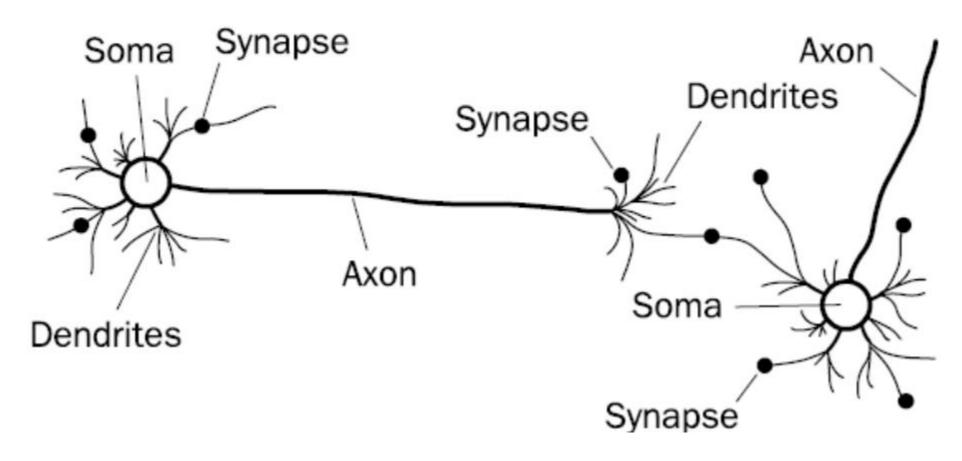
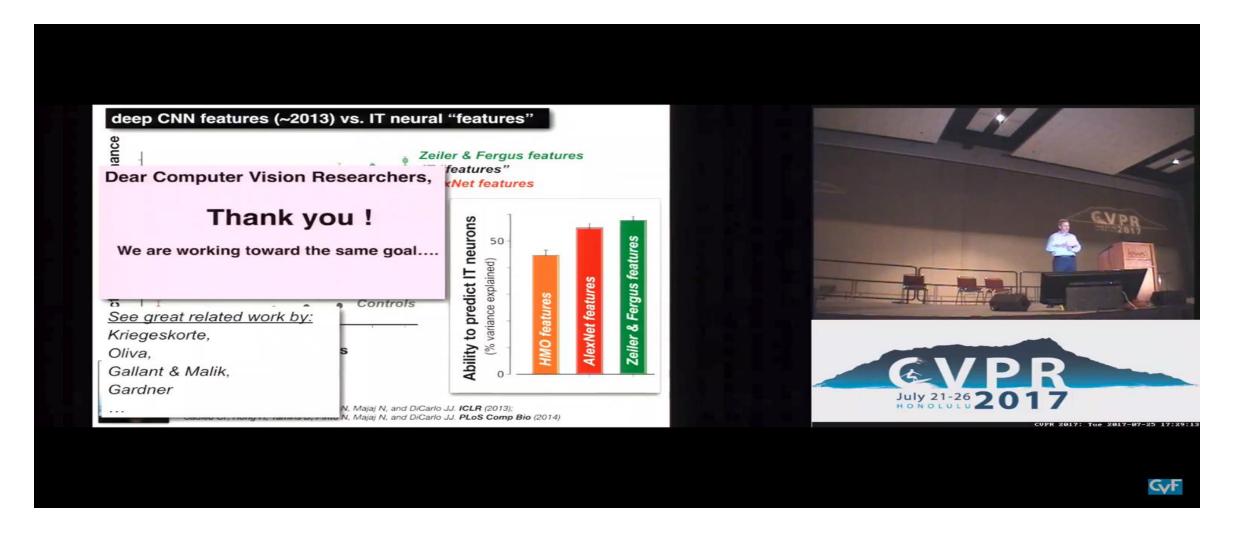


Image courtesy: F. A. Makinde et. al., "Prediction of crude oil viscosity using feed-forward back-propagation neural network (FFBPNN)"." Petroleum & Coal 2012

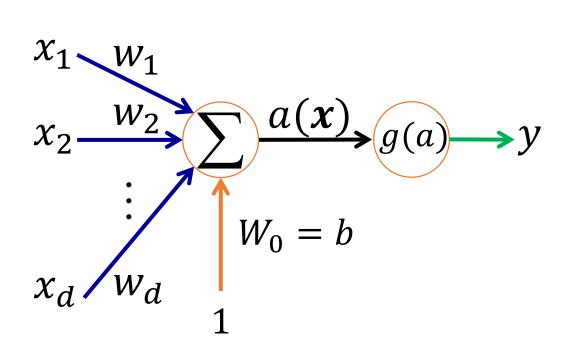


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Artificial Neuron



$$\mathbf{w} = [w_1 \ w_2 \dots w_d]^T \quad \text{and} \quad \mathbf{x} = [x_1 \ x_2 \dots x_d]^T$$

$$a(\mathbf{x}) = b + \sum_{i=1}^d w_i x_i = [\mathbf{w}^T b] \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}$$

$$y = g(a(\mathbf{x}))$$

<u>Terminologies</u>:-

x: input, w: weights, b: bias

a: pre-activation (input activation)

g: activation function

y: activation (output activation)



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Perceptron

The New York Times

Electronic 'Brain' Teaches Itself

JULY 13, 1958

The Navy last week demonstrated the embryo of an electronic computer named the Perceptron which, when completed in about a year, is expected to be the first non-living mechanism able to "perceive, recognize and identify its surroundings without human training or control." Navy officers demonstrating a preliminary form of the device in Washington said they hesitated to call it a machine because it is so much like a "human being without life."

Dr. Frank Rosenblatt, research psychologist at the Cornell Aeronautical Laboratory, Inc., Buffalo, N. Y., designer of the Perceptron. conducted the demonstration. The machine, he said, would be the first electronic device to think as the

recognize the difference between right and left, almost the way a child learns.

When fully developed, the Perceptron will be designed to remember images and information it has perceived itself, whereas ordinary computers remember only what is fed into them on punch cards or magnetic tape.

Later Perceptrons, Dr. Rosenblatt said, will be able to recognize people and call out their names. Printed pages, longhand letters and even speech commands are within its reach. Only one more step of development, a difficult step, he said, is needed for the device to hear speech in one language and instantly translate it to speech or writing in another language.



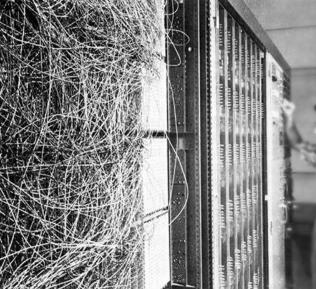


Image courtesy: https://blogs.umass.edu/comphon/2017/06/15/did-frank-rosenblatt-invent-deep-learning-in-1962/

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Perceptron

 $\pmb{x} \in \mathbb{R}^d$ and $y \in \{0,1\}$ – Binary Classification

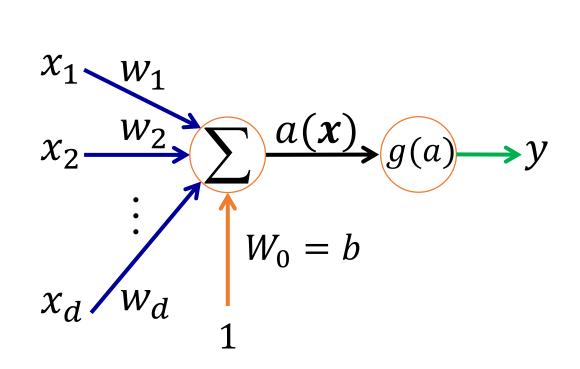
$$g(a) = \begin{cases} 1, & a \ge 0 \\ 0, & a < 0 \end{cases}$$
 (Rosenblatt, 1957)

To make things simpler, the response is taken as $y \in \{-1, 1\}$

$$g(a) = \begin{cases} 1, & a \ge 0 \\ -1, & a < 0 \end{cases}$$
 $g(a)$

The perceptron classification rule, thus, translates to

$$y = \begin{cases} 1, & \mathbf{w}^T \mathbf{x} + b \ge 0 \\ -1, & \mathbf{w}^T \mathbf{x} + b < 0 \end{cases}$$
 Remember: $\mathbf{w}^T \mathbf{x} + b = 0$ represents a hyperplane.



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Perceptron Learning Algorithm

Given a training set: $\left\{ \boldsymbol{x}^{(i)}, \boldsymbol{y}^{(i)} \colon \boldsymbol{x}^{(i)} \in \mathbb{R}^d, \boldsymbol{y}^{(i)} \in \{-1,1\} \right\}$ for $i=1,2,\ldots,N$

- 1. Start with k = 1 and $\mathbf{w}^{(k)} = [0 \ 0 \dots 0]^T$
- 2. Loop until all examples are correctly classified:

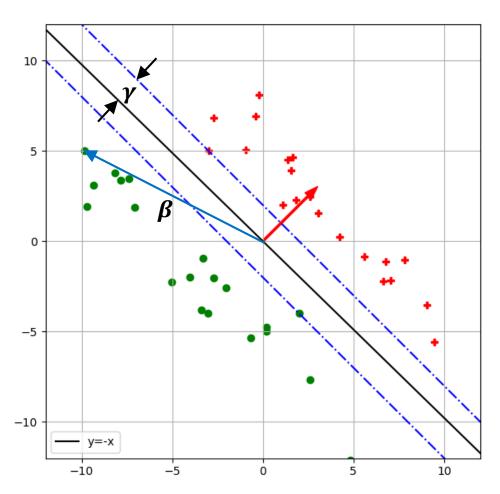
$$\mathbf{w}^{(k+1)} \leftarrow \mathbf{w}^{(k)} + y^{(k)} \mathbf{x}^{(k)}$$
 if $\mathbf{x}^{(k)}$ is misclassified.

[This means
$$\mathbf{w}^{(k+1)} \leftarrow \mathbf{w}^{(k)} + \mathbf{x}^{(k)}$$
 or $\mathbf{w}^{(k+1)} \leftarrow \mathbf{w}^{(k)} - \mathbf{x}^{(k)}$]

$$k \leftarrow k+1 \text{ or reset } k=1 \text{ if } k==N$$

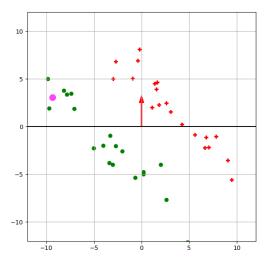
Convergence Theorem:-

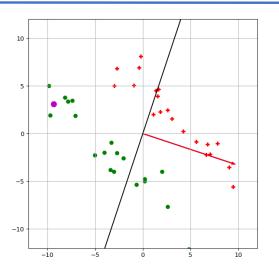
For a finite and linearly separable set of data, the perceptron learning algorithm will find a linear separator in at most $\frac{\beta^2}{\gamma^2}$ iterations where the maximum length of any data point is β and γ is the maximum margin of the linear separators.

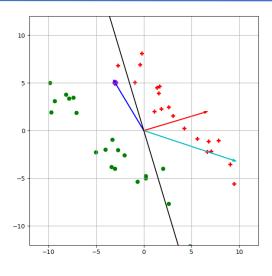


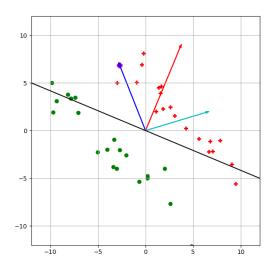


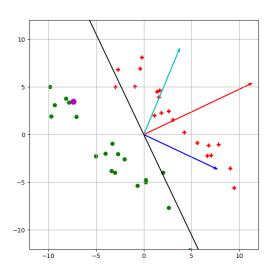


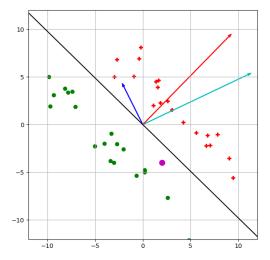








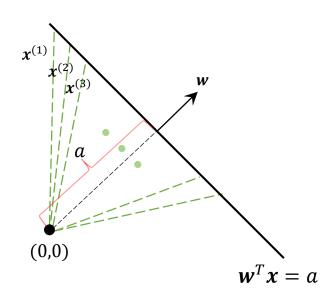


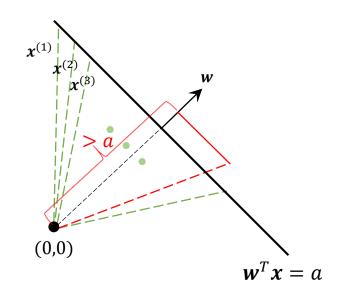


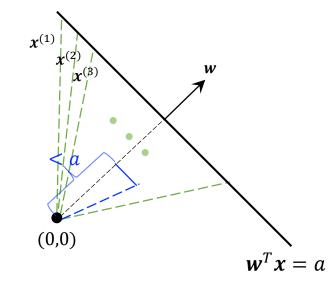
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Perceptron Learning Algorithm – Convergence Proof

Some Important Brush-ups:-







For a hyperplane $\mathbf{w}^T \mathbf{x} = a$, \mathbf{w} is the normal vector (often assumed to be unit normal vector) to the hyperplane and a is the distance from the origin.

Thus a hyperplane with normal vector \mathbf{w} , can separate two sets of points by examining if $\mathbf{w}^T \mathbf{x} - a$ is > 0 or < 0. (Remember our notation says –a is nothing but b).



- Thus a simple classification rule can be $\mathbf{w}^T \mathbf{x} + b > 0$ or < 0.
- For simplicity, let us assume that the hyperplane passes through origin This does not affect the problem in our hand as it just shifts the origin. But that means b=0. Thus the classification rule becomes $sgn(\mathbf{w}^T\mathbf{x}^{(i)})=y^{(i)}\forall(\mathbf{x}^{(i)},y^{(i)})$.
- There may not exist such hyperplane that can separate two sets of data. If it exists then the data is known to be linearly separable.
- A more formal definition is Two sets P and N of d dimensional points are said to be linearly separable if there exists d+1 real numbers $\mathbf{w}=(w_0,w_1,\cdots,w_{d+1})$ such that every point $\mathbf{x}=(1,x_1,x_2,\cdots,x_{d+1})\in P$, satisfies $sgn(\mathbf{w}^T\mathbf{x})=1$ and every point $\mathbf{x}=(1,x_1,x_2,\cdots,x_{d+1})\in N$, satisfies $sgn(\mathbf{w}^T\mathbf{x})=-1$,



Without loss of generalization we will also assume the following while proving the convergence theorem.

• We normalize all the points $\mathbf{x}^{(i)}$ so that $\max ||\mathbf{x}^{(i)}|| = 1$, i.e., maximum length of any data point is 1. Notice that this does not affect the algorithm or the solution as, $sgn(\mathbf{w}^T\mathbf{x}^{(i)}) = sgn(\mathbf{w}^T\frac{\mathbf{x}^{(i)}}{||\mathbf{x}^{(i)}||})$

• Margin of separation: This is the minimum distance between any data point and the hyperplane $\mathbf{w}^T \mathbf{x} = 0$. Such a hyperplane is defined to be the maximum margin separator.

$$\gamma = \min_{\mathbf{x}} |\mathbf{w}^T \mathbf{x}|$$



- Let w^* be the normal to the maximum margin linear separator. We want our w in the perceptron algorithm in each step getting closer and closer to this (sort of) ideal w^* .
- This means that the inner product between w and w^* should increase with each update.
- Remember the update rule: $\mathbf{w}' = \mathbf{w} + \mathbf{x}^{(i)} \mathbf{y}^{(i)}$
- So, $(w')^T w^* = (w + x^{(i)})^T w^*$ (assuming $y^{(i)} = +1$) $= w^T w^* + (x^{(i)})^T w^*$ This is at least γ
- Similarly for a negative training example,

$$(w')^T w^* = (w - x^{(i)})^T w^* = w^T w^* - (x^{(i)})^T w^*$$

- $(x^{(i)})^T w^*$ is negative as the example is negative and thus $-(x^{(i)})^T w^* \ge \gamma$.
- So, in both cases $(w')^T w^*$ is increasing by at least γ . Which means length of w' increases with each update \rightarrow Observation 1

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Perceptron Learning Algorithm – Convergence Proof

• length of w' is given by $||w'||^2$. Let us see, how this changes with each update.

•
$$||w'||^2 = (w')^T w' = (w + x^{(i)}y^{(i)})^T (w + x^{(i)}y^{(i)}) = ||w||^2 + 2y^{(i)}(x^{(i)})^T w + (y^{(i)})^2 ||x^{(i)}||^2$$

• Let us consider the case $y^{(i)} = +1$ first.

•
$$||w'||^2 = ||w||^2 + 2(x^{(i)})^T w + ||x^{(i)}||^2$$

This is negative as update occurs only on misclassification and for $y^{(i)} = +1$, misclassification means $(x^{(i)})^T w \leq 0$.

This is ≤ 1 , as we assumed every point is rescaled to unit ball.

• So, $||w'||^2 \le ||w||^2 + 1$



• Let us now consider the case $y^{(i)} = -1$.

•
$$||w'||^2 = ||w||^2 - 2(x^{(i)})^T w + ||x^{(i)}||^2$$

• Using similar arguments, $(x^{(i)})^T w \ge 0$, so, $-2(x^{(i)})^T w \le 0$ and also $||x^{(i)}||^2 \le 1$

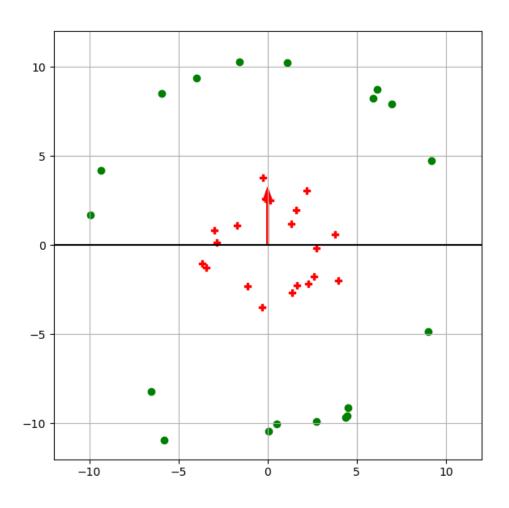
- So, here also $||w'||^2 \le ||w||^2 + 1$
- So, the length of the updated vector is increasing but it is increasing in a controlled way.
 Observation 2



- Say after k iterations, w is denoted as w_k .
- So observation 1 implies, $\mathbf{w}_k^T \mathbf{w}^* \ge k \gamma$ and observation 2 implies $||\mathbf{w}_k||^2 \le k$ [remember the initial value of \mathbf{w} is $\mathbf{0}$]
- Now we have to apply the Cauchy-Swartz inequality.
- $||w_k|| ||w^*|| \ge w_k^T w^*$, but $||w^*|| = 1$, so,
- $||w_k|| \ge w_k^T w^* \ge k\gamma$ [observation 1]
- This implies $k^2 \gamma^2 \le \big||\boldsymbol{w}_k|\big|^2 \le k$ [observation 2]
- So, $k \le \frac{1}{\gamma^2}$



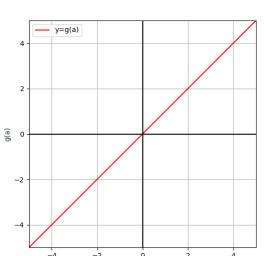
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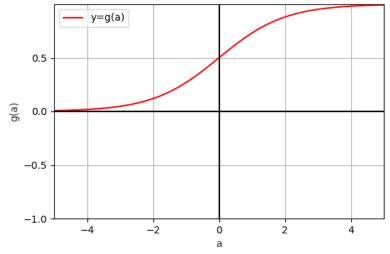
Popular Choices of Activation Functions



Linear activation function

•
$$g(a) = a$$

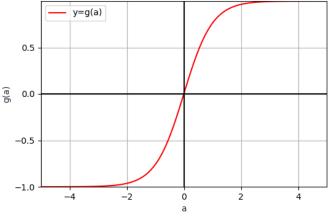
- Unbounded
- g'(a) = 1



Sigmoid activation function

•
$$g(a) = \sigma(a) = \frac{1}{1 + \exp(-a)}$$

- Bounded (0, 1)
- Always positive
- g'(a) = g(a)(1 g(a))



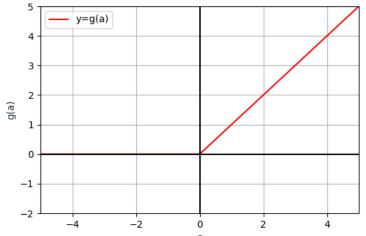
tanh activation function

•
$$g(a) = tanh(a)$$

= $\frac{\exp(a) - \exp(-a)}{\exp(a) + \exp(-a)}$

- Bounded (-1, 1)
- Can be positive or negative

•
$$g'(a) = 1 - g^2(a)$$

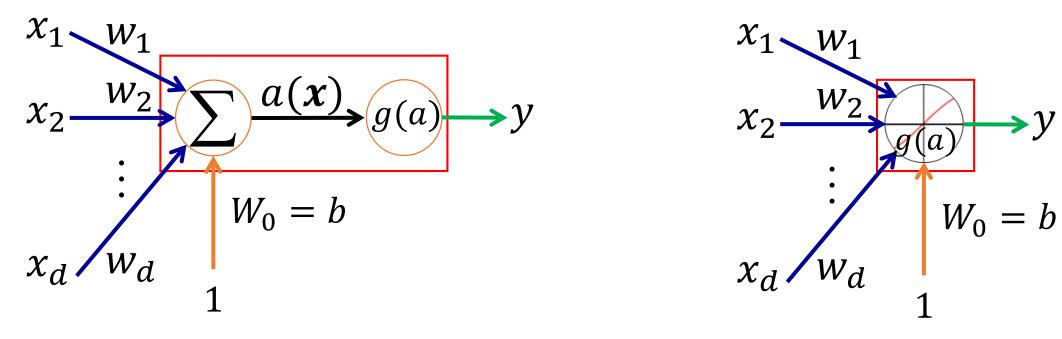


ReLU activation function

- $g(a) = \max(0, a)$
- Bounded below by 0
- But not upper-bounded

•
$$g'(a) = \begin{cases} 1, & a \ge 0 \\ 0, & a < 0 \end{cases}$$

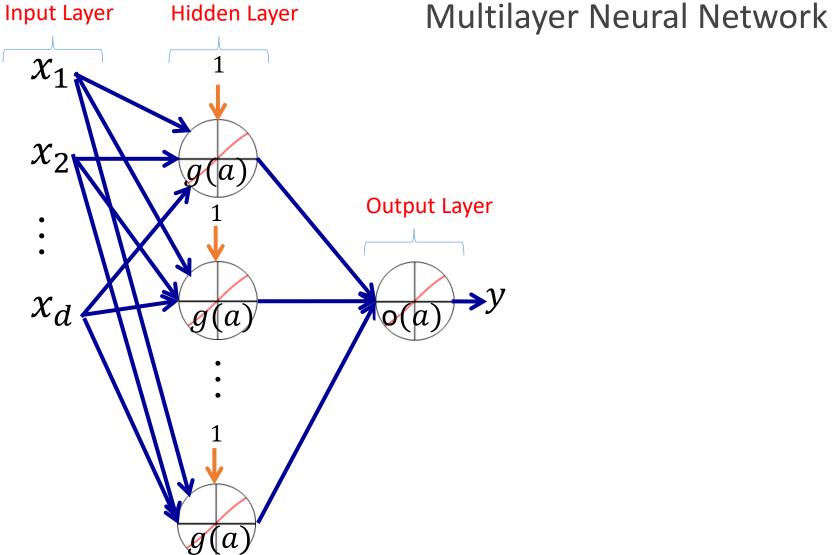
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A bit of notation change







Intuition:-

Hidden Layer: Extracts better representation of the input data

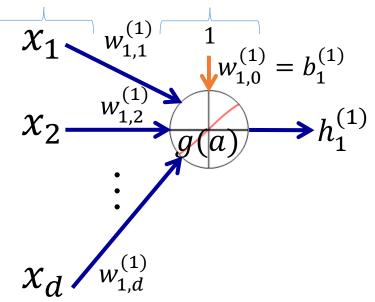
Output layer: Does the classification



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Input Layer

Hidden Layer



$$a_{1}^{(1)}(\mathbf{x}) = b_{1}^{(1)} + \sum_{i=1}^{d} w_{1,i}^{(1)} x_{i} = \begin{bmatrix} \mathbf{w}_{1}^{(1)} b_{1}^{(1)} \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}$$
Row vector $\begin{bmatrix} w_{1,1}^{(1)}, w_{1,2}^{(1)}, \cdots, w_{1,d}^{(1)} \end{bmatrix}$

Column vector
$$[x_1 \ x_2 \dots x_d]^T$$

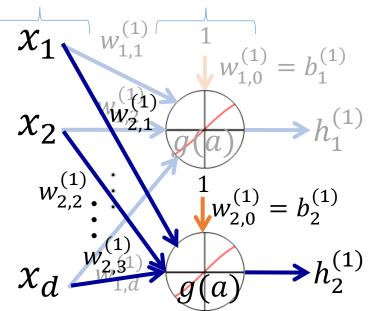
$$h_1^{(1)} = g\left(a_1^{(1)}(\mathbf{x})\right)$$



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Input Layer

Hidden Layer



$$a_{1}^{(1)}(\mathbf{x}) = b_{1}^{(1)} + \sum_{i=1}^{d} w_{1,i}^{(1)} x_{i} = \left[\mathbf{w}_{1}^{(1)} b_{1}^{(1)}\right] \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}$$

$$h_{1}^{(1)} = g \left(a_{1}^{(1)}(\mathbf{x})\right)_{d}$$

$$a_{2}^{(1)}(\mathbf{x}) = b_{2}^{(1)} + \sum_{i=1}^{d} w_{2,i}^{(1)} x_{i} = \left[\mathbf{w}_{2}^{(1)} b_{2}^{(1)}\right] \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}$$

$$h_{2}^{(1)} = g \left(a_{2}^{(1)}(\mathbf{x})\right)$$

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Input Layer Hidden Layer $\int w_{1,0}^{(1)} = b_1^{(1)}$ $w_{2,0}^{(1)} = b_2^{(1)}$ x_d $W_{M,1}^{(1)}$ $w_{M,0}^{(1)} = b_M^{(1)}$

$$a_{1}^{(1)}(\mathbf{x}) = b_{1}^{(1)} + \sum_{i=1}^{d} w_{1,i}^{(1)} x_{i} = \left[\mathbf{w}_{1}^{(1)} b_{1}^{(1)}\right] \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}$$

$$h_{1}^{(1)} = g \left(a_{1}^{(1)}(\mathbf{x})\right)_{d}$$

$$a_{2}^{(1)}(\mathbf{x}) = b_{2}^{(1)} + \sum_{i=1}^{d} w_{2,i}^{(1)} x_{i} = \left[\mathbf{w}_{2}^{(1)} b_{2}^{(1)}\right] \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}$$

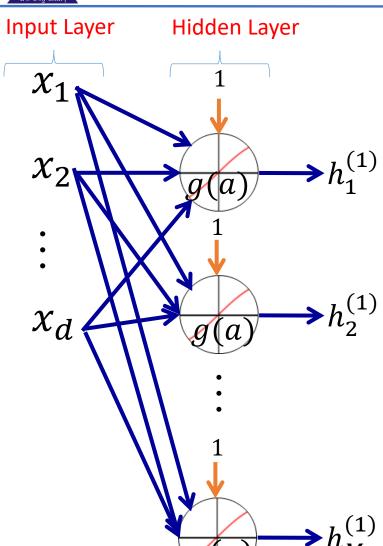
$$h_{2}^{(1)} = g \left(a_{2}^{(1)}(\mathbf{x})\right)_{d}$$

$$a_{M}^{(1)}(\mathbf{x}) = b_{M}^{(1)} + \sum_{i=1}^{d} w_{M,i}^{(1)} x_{i} = \left[\mathbf{w}_{M}^{(1)} b_{2}^{(1)}\right] \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}$$

$$h_{M}^{(1)} = g \left(a_{M}^{(1)}(\mathbf{x})\right)$$



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$$a_{1}^{(1)}(\mathbf{x}) = \begin{bmatrix} \mathbf{w}_{1}^{(1)}b_{1}^{(1)} \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix} \\ a_{2}^{(1)}(\mathbf{x}) = \begin{bmatrix} \mathbf{w}_{2}^{(1)}b_{2}^{(1)} \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix} \\ \vdots \\ a_{M}^{(1)}(\mathbf{x}) = \begin{bmatrix} \mathbf{w}_{1}^{(1)}b_{1}^{(1)} \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} \mathbf{a}_{1}^{(1)}(\mathbf{x}) \\ a_{2}^{(1)}(\mathbf{x}) \\ \vdots \\ a_{M}^{(1)}(\mathbf{x}) \end{bmatrix} = \begin{bmatrix} \mathbf{w}_{1}^{(1)} & b_{1}^{(1)} \\ \mathbf{w}_{2}^{(1)} & b_{2}^{(1)} \\ \vdots \\ \mathbf{w}_{M}^{(1)} & b_{M}^{(1)} \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} a_1^{(1)}(\mathbf{x}) \\ a_2^{(1)}(\mathbf{x}) \\ \vdots \\ a_M^{(1)}(\mathbf{x}) \end{bmatrix} = \begin{bmatrix} \mathbf{w}_1^{(1)} & b_1^{(1)} \\ \mathbf{w}_2^{(1)} & b_2^{(1)} \\ \vdots & \vdots \\ \mathbf{w}_M^{(1)} & b_M^{(1)} \end{bmatrix} \begin{bmatrix} \mathbf{x} \\ 1 \end{bmatrix}$$

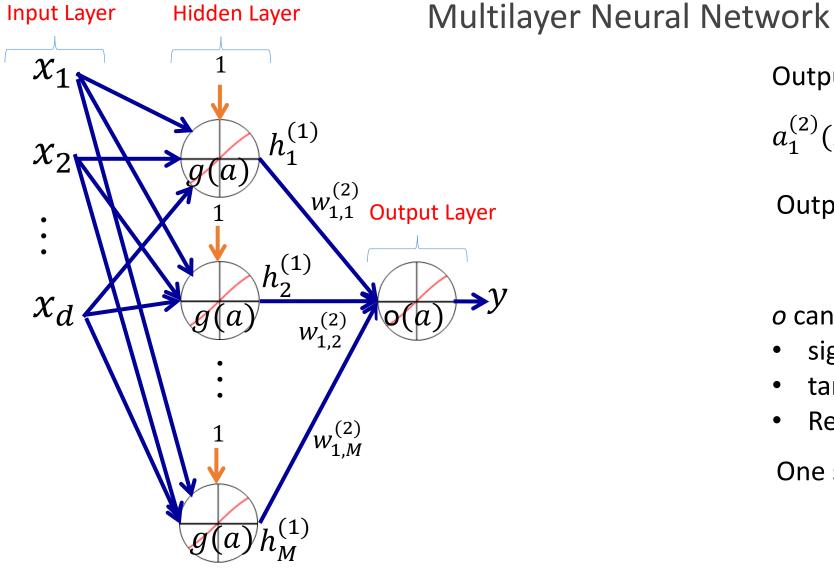
$$a^{(1)}(x) = \begin{bmatrix} W^{(1)}b^{(1)} \end{bmatrix} \begin{bmatrix} x \\ 1 \end{bmatrix}$$
Column vector

Column vector

Hidden Layer Activation
$$\begin{bmatrix} h_1^{(1)} \\ h_2^{(1)} \\ \vdots \\ h_M^{(1)} \end{bmatrix} = \begin{bmatrix} g\left(a_1^{(1)}\right) \\ g\left(a_2^{(1)}\right) \\ \vdots \\ g\left(a_M^{(1)}\right) \end{bmatrix} \qquad \boldsymbol{h}^{(1)} = \boldsymbol{g}(\boldsymbol{a}^{(1)})$$



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Output Layer Pre-activation

$$a_1^{(2)}(\mathbf{h}^{(1)}) = \left[\mathbf{w}_1^{(2)}b_1^{(2)}\right] \begin{bmatrix} \mathbf{h}^{(1)} \\ 1 \end{bmatrix}$$

Output Layer Activation

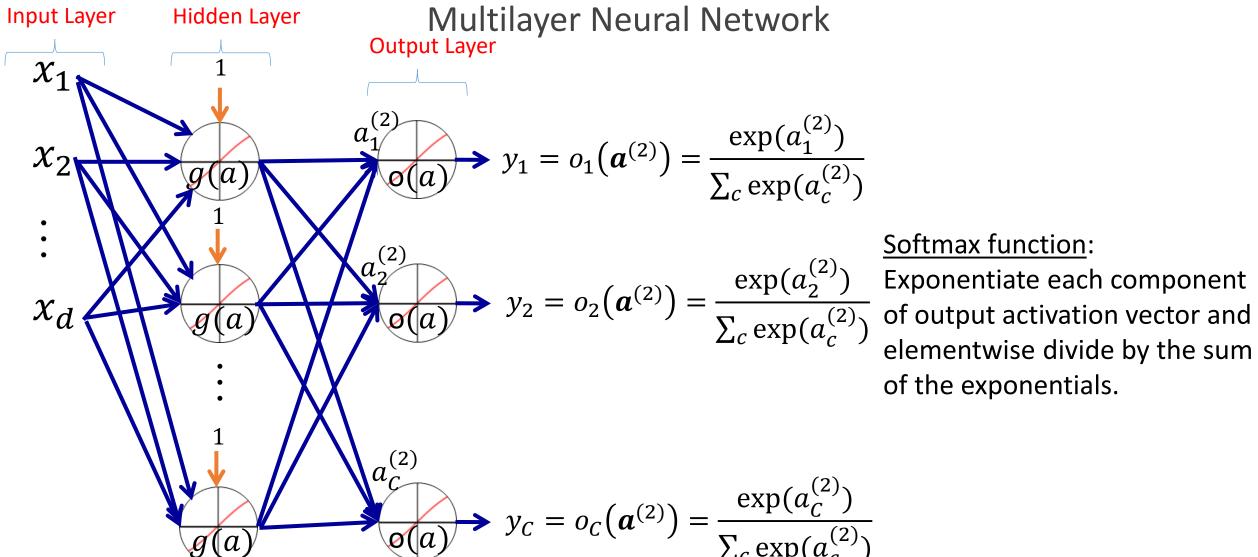
$$y = o\left(a_1^{(2)}(\boldsymbol{h}^{(1)})\right)$$

o can have many options

- sigmoid
- tanh
- Relu etc.

One special is softmax function





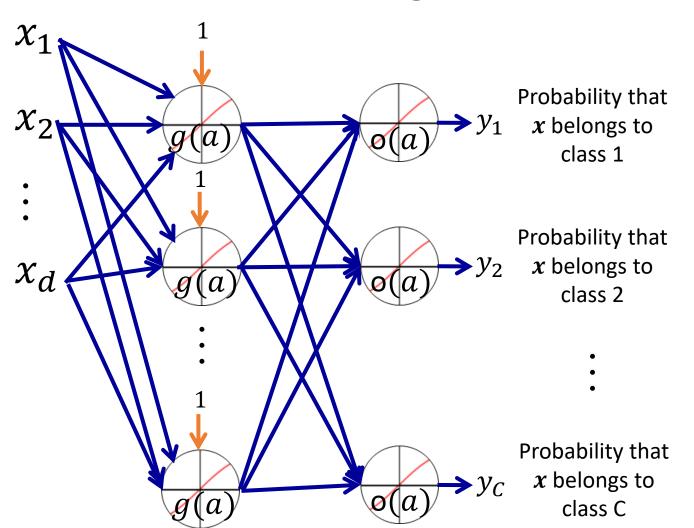
Softmax function:

elementwise divide by the sum of the exponentials.



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Training a Neural Network – Loss Function



So we can aim to maximize the probability corresponding to the correct class for any example \boldsymbol{x}

$$\max \mathbf{y}_c$$

$$\equiv \max (\log \mathbf{y}_c)$$

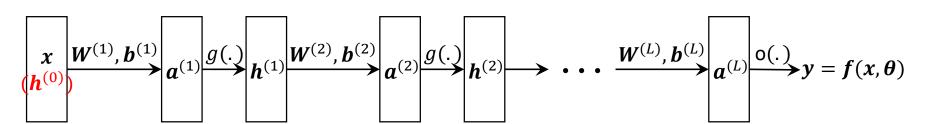
$$\equiv \min (-\log \mathbf{y}_c)$$

Can be equivalently expressed as $-\sum_{i} \mathbb{I}(i=c)\log(\mathbf{y}_{i})$ known as <u>cross-</u> entropy loss



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Forward Pass in a Nutshell



 θ is the collection of all learnable parameters i.e., all W and b

Hidden layer pre-activation:

For
$$l = 1, ..., L$$
; $\boldsymbol{a}^{(l)} = \boldsymbol{W}^{(l)} \boldsymbol{h}^{(l-1)} + \boldsymbol{b}^{(l)}$

Hidden layer activation:

For
$$l = 1, ..., L - 1$$
; $\mathbf{h}^{(l)} = g(\mathbf{a}^{(l)})$

Output layer activation:

For
$$l = L$$
; $h^{(L)} = o(a^{(L)}) = f(x, \theta)$