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1. Let the parameterised problem be (I, k) .

For the forward direction, let us assume that (I, k) admits a kernel whose output is (I', k') . We know that ~~$|I'| + k' \leq g(k)$~~ the kernel runs in polynomial time (by definition of kernel) and $|I'| + k' \leq g(k)$.

Now we can try an exhaustive search of the instance I' for a solution, which will be a computable function, $f(|I'|) \leq f(g(k))$. Hence, we have an algorithm that runs in $O(f(k) + \text{poly}(n))$.

For the other direction, assume A solves (I, k) in $O(f(k) + \text{poly}(n)) \leq O(f(k) \cdot \text{poly}(n)) = O(f(k) \cdot n^c)$.

Run the algo for exactly n^{c+1} steps. If we have an answer by then output it. Else output the instance as it is. This is because $f(k) \cdot n^c \geq n^{c+1}$.

$f(k) \geq n \Rightarrow |I'| + k \leq f(k)$.

Thus we have a kernel for the problem (I, k) if there exists an algorithm running in $O(f(k) + \text{poly}(n))$.

~~Thus~~.

2. a) For the forward direction, it is obvious because if there is a directed triangle, then the triangle itself is considered a directed cycle.

For the other direction, ~~assume~~ let there be a directed cycle ~~length~~ in the tournament T . Assume that the length of the shortest cycle is $l > 3$. As, T is a tournament, every pair of nodes has a directed edge. Then there will be a chord for the cycle, whose shortest length is l , as $l > 3$. ~~There~~ Thus there will be a shorter cycle of length $r (< l)$, which contradicts that l is the length of the shortest cycle. Hence, our assumption that the length of shortest cycle is greater than 3 is wrong.

\therefore In tournaments, there ~~length~~ is a directed cycle if and only if there is a directed triangle

b) ~~Since~~ Let the given instance be (T, k) . First, we try to find a directed triangle ~~in the tournament~~ T , say C . If there is no such ~~cycle~~, return that it is a YES-instance. Else, if $k \leq 0$, return that it is a NO-instance. Otherwise, ~~choose~~

i) For FVST:-

Let x, y, z be the vertices in the directed triangle. Branch on $(T - \{x\}, k-1)$, $(T - \{y\}, k-1)$, $(T - \{z\}, k-1)$. If any 1 of

We try to remove each vertex & check.

then returns an YES-instance, add the corresponding vertex to the solution & return that it is an YES-instance.
If all of them return NO, return that (T, k) is a NO-instance.

ii) For FAST:-

Let $x \rightarrow y \rightarrow z$ be the directed triangle.
Branch on $(T - \{(x, y)\}, k-1), (T - \{(y, z)\}, k-1),$
 $(T - \{(z, x)\}, k-1)$

~~(T - \{(x, y)\}, k-1)~~
 $(T - \{(z, x)\} \cup \{(x, z)\}, k-1)$. That is we try reversing all possible edges in the directed triangle. If any of them return YES, add the corresponding edge to the solution and return YES. Else return that it is a NO.

As the branching factor is 3, and the maximum depth is k , we have an ~~$O(3^k)$~~ $O(3^k)$ algo, for both FAST & FVST.

3. a) Longest common subsequence of 2 permutations of length n , can be found in $O(n^2)$ with dynamic programming. Let P_1 & P_2 be the permutation. The following pseudo code exemplifies the idea. Here we find the length, but this can be backtracked to find the actual sequence.

ALGO:-
for i in $0 \dots n$:
 $dp[i, 0] = 0$
 $dp[0, i] = 0$

for i in $1 \dots n$:
 for j in $1 \dots n$:
 if $P_1[i] = P_2[j]$:
 $dp[i, j] = dp[i-1, j-1] + 1$
 else:
 $dp[i, j] = \max(dp[i-1, j], dp[i, j-1])$

$O(n^2) \leftarrow$
polynomial

b) Since, $T - \{v\}$ is a DAG ⁽⁴⁾
& v does not take part in
any directed triangles, T is also
a DAG. Let I be the topological
ordering of $T - \{v\}$, and M be topological ordering of
 T . Since both are DAG & tournaments, a unique
ordering exists.

Hence after inserting v in I , the ordering
becomes M . Hence the position of v in I is the
same as the position of v in M .

c) We can use an iterative compression algorithm
for solving FVST. ~~Let~~ v :

DISJOINT FVST:-

Given tournament T , FVS W , k ,
we need to find FVS X such that $|X| \leq k$
& $X \cap W = \emptyset$. Let $A = V(T) - W$. Since W is a
feedback vertex set $T[A]$ is acyclic. Let's reduce
the instance.

- i) If $T[W]$ has a directed triangle, there
is ~~no~~ no solution and hence return that this
is a no instance.
- ii) if a vertex ~~belongs to~~ $v \in A$ does
not take part in any of the directed
triangles in T , remove v .
- iii) if ~~there is~~ there is a directed
triangle with exactly 1 vertex in A ,
then add that vertex to the solution X ,
and decrease k by 1.

Now we have vertices
 $v \in A$ such that $T[W \cup \{v\}]$ is
DAG, by reduction rules.

Let F be the topological
ordering of $T[W]$ & A_1 be
the topological ordering of $T[A]$.

Now define a ordering \prec on A , say
 A_2 where $u \prec v$ in A_2 if, ~~position of~~
 $p[u] < p[v]$ or if $p[u] = p[v]$, then u occurs
before v in A_1 . Here $p[u]$ denotes the position
of u in the topological ordering of $T[W \cup \{u\}]$.
As it is a DAG, such an ordering exists.

Let X' be the vertices belonging to
the longest common subsequence of A_1 & A_2 .
 X' can be calculated in polynomial time. The
set $X = A - X'$ is a minimum feedback
vertex set. Hence, if $|X| > k$, return NO, else
return X as a solution. Since this algorithm runs
in $O(n^{O(1)})$, the compression algorithm runs
in $O(2^k n^{O(1)})$ and the total iterative
compression algorithm also runs in
 $O(2^k n^{O(1)})$.

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