Tenderfoot Rank — Detailed Requirements & UX Notes (as of 2025-10-24)

Purpose: Provide product-ready requirement text for **Tenderfoot** rank (Scouts BSA), with clear descriptions, acceptance notes, and official citations that your Eagle Tracker UX can render as requirement cards. Paraphrased for clarity; link to source for exact wording.

1) Direct Answer (concise)

Tenderfoot builds core **outdoor**, **safety**, **fitness**, **citizenship**, and **Scout spirit** skills. Requirements include camping readiness, cooking & cleanup, knife/saw/ax care, first aid basics, hiking safety with Leave No Trace, physical fitness plan with 30-day improvement, flag etiquette, service, Teaching EDGE, Scoutmaster conference, and a board of review. (Official sources listed below.)

2) Requirement List with Detailed Descriptions (product-ready)

- 1) Camping Preparation & Ethics 1a. Gear & packing Present yourself to a leader prepared for an overnight campout; show personal and camping gear and demonstrate how to pack and carry it. Why: Ensures readiness and self-sufficiency before the first overnight. Accept: Demonstration with inspection or photos; unit-accepted packing method. 1b. Overnight campout Spend at least one night on a patrol/troop campout, sleeping in a tent you helped pitch. Accept: Recorded via outing roster; tent participation confirmed by a leader. 1c. Outdoor Code & Leave No Trace Explain how you demonstrated the Outdoor Code and Leave No Trace on outings. Accept: Reflection/discussion with concrete examples (e.g., campsite selection, trash, dishwater, wildlife).
- 2) Cooking & Cleanup 2a. Meal prep On a campout, assist in preparing one meal and explain why sharing meal prep/cleanup matters. 2b. Dishwashing On a campout, demonstrate the appropriate method of safely cleaning cookware/utensils. 2c. Patrol meals Explain the importance of eating together as a patrol. *Why:* Food safety, teamwork, and patrol method. *Accept:* Hands-on participation and explanation; method may vary (three-tub, heat/soap/rinse/sanitize per unit SOP).
- 3) Knots & Woods Tools 3a-3c. Practical uses of knots Demonstrate practical uses of the square knot, two half-hitches, and taut-line hitch. 3d. Woods tools Demonstrate proper care, sharpening, and use of the knife, saw, and ax; describe when each should be used. *Accept*: Safe handling, passing, blood-circle awareness; sharpening shown on one tool minimum; discuss use-cases.
- 4) First Aid Foundations 4a. Show first aid for: simple cuts/scrapes; blisters (hand/foot); minor thermal burns/scalds (first-degree); insect/tick bites or stings; venomous snakebite; nosebleed; frostbite and

sunburn; **choking**. - **4b**. **Hazardous plants** — **Describe** common poisonous/hazardous plants, **identify** any local to your area/campsite, and **tell how to treat** exposure. - **4c**. **Prevention** — **Tell what you can do** on outings to **prevent or reduce** the issues listed in **4a–4b**. - **4d**. **Personal first-aid kit** — **Assemble** a personal kit and **tell how** each item is used. - *Accept*: Demonstrations can be simulated; kit must be physically shown.

- **5)** Buddy System & Hiking Safety 5a. Buddy system Explain its importance for personal safety on outings and at home; use it on an outing. 5b. If lost Describe what to do if you become lost on a hike/campout. 5c. Hiking rules Explain rules for safe/responsible hiking on highways and cross-country, day and night. 5d. Durable surfaces Explain why to hike on trails/durable surfaces and give examples observed on your outing. Accept: Conversation plus observed behavior on an outing.
- 6) Physical Fitness (baseline → plan → improvement) 6a. Baseline tests (record): pushups (60 s); situps/curl-ups (60 s); back-saver sit-and-reach (distance); 1-mile walk/run (time). 6b. Plan Develop and describe a plan for improvement for each activity; track activity for ≥30 days. 6c. Show improvement After ~30 days' practice, show improvement (any degree) in each activity and record new results. Accept: Any measurable improvement counts; keep logs (paper or app). Unit health/safety quidance applies.
- 7) Flag Etiquette 7a. U.S. flag Demonstrate how to display, raise, lower, and fold the United States flag. 7b. Service Participate in a total of one hour of service in one or more Scoutmaster-approved projects; explain how your service relates to the Scout slogan and motto.
- **8) Teaching EDGE 8. Teach a square knot Describe** the steps of **Teaching EDGE**, then **use** EDGE to **teach** another person how to **tie a square knot**.
- **9) Scout Spirit 9. Live the ideals Demonstrate Scout spirit** by living the **Scout Oath and Law**; **tell** how you have done your **duty to God** and lived **four** points of the Law in daily life.
- **10) Scoutmaster Conference 10. Conference** While working toward Tenderfoot (and **after completing Scout rank requirement 7**), **participate** in a **Scoutmaster conference**. *Accept:* This is a mentoring conversation, **not a retest** (policy per Guide to Advancement).
- 11) Board of Review 11. BOR Successfully complete your Tenderfoot board of review.

Notes (official) - Simultaneous work: You may work on **Scout, Tenderfoot, Second Class, and First Class** requirements at the same time, **but ranks must be earned in sequence**. - **Alternate requirements:** Available for Scouts with qualifying disabilities per policy.

3) Acceptance & Policy Notes (for implementers)

- **Testing/Sign-off authority:** Unit leader designates who may test and sign; record name & date with each requirement.
- **Conference vs. BOR:** Conference is required for Tenderfoot; **BOR starts at Tenderfoot** (none for Scout rank). BOR is not a retest.

- Data entry: Log fitness baseline, plan, 30-day improvement results as separate sub-fields to avoid ambiguity.
- Service tracking: Allow multiple entries to total one hour with project approval metadata.
- Woods tools: Local councils/camps may set additional tool-use rules; include a unit policy link.

4) Data Model Suggestions (UX)

- Requirement object fields: id, title, detail, status, date_completed, signed_by, evidence_link, source_url, subtasks (for 6a/6b/6c & 4a lists), notes.
 Fitness sub-schema: baseline, plan_text, log_entries[], improved (bool),
- **Progress guards:** Mark rank ready for BOR only when **Reqs 1–9** complete and **Req 10** (conference) recorded.

5) Uncertainty Box

final_metrics.

- **Unknowns:** Mid-year edits to wording; local tool safety policies.
- Assumptions: The 2024 Tenderfoot PDF reflects current Tenderfoot requirements; website remains source of truth.
- Data quality: High (official PDFs & policy guide).
- **Reduce uncertainty:** Link live to the official PDF; surface a "last verified" timestamp in-app and enable admin update.
- · Confidence: High (checked 2025-10-24).

6) Citations (official)

- 1) Scouting America. *Tenderfoot Rank Requirements (official PDF effective Jan 1, 2024).* 2024-01. https://www.scouting.org/wp-content/uploads/2024/01/2024-Tenderfoot-Rank-Requirements.pdf
- 2) Scouting America. *Scouts BSA Requirements 2025 edition (3321624).* 2025-04. https://www.scouting.org/wp-content/uploads/2025/04/3321624-Scouts-BSA-Requirements.pdf
- 3) Scouting America. *Guide to Advancement 2025 (33088).* 2025. https://filestore.scouting.org/filestore/pdf/33088.pdf
- 4) Scouting America. *Advancement & Awards Scouts BSA (hub).* 2025. https://www.scouting.org/programs/scouts-bsa/advancement-and-awards/

7) Evidence Table (claims → sources)

#	Claim	Source(s)	Pub date	Checked	Notes
1	Items 1–11 are accurate paraphrases of the current Tenderfoot requirements.	1, 2	2024- 2025	2025-10-24	Exact text in source PDF.
2	Simultaneous work across Scout→First Class allowed; ranks awarded sequentially.	1, 2	2024- 2025	2025-10-24	Policy note reproduced.
3	BOR required starting at Tenderfoot; not a retest.	3	2025	2025-10-24	Guide to Advancement policy.
3	BOR required starting at Tenderfoot;	3	2025	2025-10-24	Advan

Ready to proceed

If this meets your needs, I'll produce **Second Class** next with the same structure (requirement cards, UX fields, and sources).