PRABHU AWASTHI

+91 6391307609 ⋄ Lucknow, UP

Email ⋄ LinkedIn ⋄ Github ⋄ Portfolio

OBJECTIVE

Passionate and creative Game Developer with expertise in Unity, seeking opportunities to design, develop, and optimize immersive interactive experiences.

EDUCATION

Bachelor of Computer Science, GLA University [**CGPA : 8.33**]	2024
Intermediate, Lucknow Public School [**CGPA : 9.00**]	2019
High School, Lucknow Public School [**CGPA : 9.02**]	2017

SKILLS

Technical Skills	Unity3D, WebGL, C#, JavaScript, Python, C, Unity AR/VR, Arduino.
	Proficient in game development, physics engines, and gameplay mechanics.
	Experience in integrating AR/VR technologies and deploying games across multiple platforms.
	Knowledge of game design principles, user interface design, and asset management.
	Familiar with version control systems like Git and collaborative development tools like Bitbucket.
Soft Skills	Team Collaboration, Problem Solving, Leadership, Adaptability, Communication.

EXPERIENCE

Game Developer — Mar 2024 - Present
Tagglabs Technologies Pvt. Ltd. — *Gurgaon, HR*

- Led the development of innovative interactive experiences, including a game for the PM Gati Shakti initiative, aimed at promoting infrastructure awareness, which was showcased to Prime Minister Narendra Modi.
- Designed and developed Unity-based games, WebGL, and AR/VR projects for various events, including a TATA Safari ADAS simulator for the Bharat Mobility Auto Expo 2025.
- Contributed to the National Judicial Museum project, creating interactive exhibits that highlight the legacy of India's judiciary, with a visit from Chief Justice DY Chandrachud.
- Collaborated with cross-functional teams to integrate engaging gameplay, high-fidelity graphics, and real-time simulations, ensuring seamless user experiences and performance optimization.
- Worked with a multidisciplinary team to integrate game mechanics with backend systems and APIs.

PROJECTS

TATA ADAS Simulator Game (Link to Linkedin post)

PM Gati Shakti (Link to Linkedin post)

ITC American Basketball WebGL Game (Link to project)

National Judicial Mueseum Exhibits (Link to Linkedin post)

EXTRA-CURRICULAR ACTIVITIES

- Published a full 2D Game Development Course on Udemy and TutorialsPoint, with **300+ active students.**

DECLARATION

- I hereby declare that all the above-mentioned information is correct to the best of my knowledge.