## Challenge 1

## 1 Problem

## Convert hex to base64

The string:

Should produce:

SSdtIGtpbGxpbmcgeW91ciBicmFpbiBsaWtlIGEgcG9pc29ub3VzIG11c2hyb29t

So go ahead and make that happen. You'll need to use this code for the rest of the exercises.

## 2 Solution

Hex represents a value in base 16 e.g.  $f6d = f \cdot 16^2 + 6 \cdot 16 + d$  where a = 10, b = 11, ... f = 15.

Similarly, base64 represents a value in base 64, where the alphabet used is  $A=0, B=1, \ldots, a=26, b=27, \ldots, 0=52, 1=53, \ldots, +=62, /=63.$ 

Since a single character of hex is 4 bits, and a character of base64 is 6 bits, we can see that three hex characters can be converted to two base64 characters:

$$h_2 \cdot 16^2 + h_1 \cdot 16 + h_0 = h_2 \cdot 16^2 + (h_1^{(1)} \cdot 4 + h_1^{(2)}) \cdot 16 + h_0$$
$$= h_2 \cdot 256 + h_1^{(1)} \cdot 64 + h_1^{(2)} \cdot 16 + h_0$$
$$= (4h_2 + h_1^{(1)}) \cdot 64 + (16h_1^{(2)} + h_0)$$

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where  $h_1^{(1)} \cdot 4 + h_1^{(2)}$  is the base4 representation of  $h_1$ .

To see this is valid, we require that  $4h_2 + h_1^{(1)} < 64$  and  $16h_1^{(2)} + h_0 < 64$ .

This is clear since  $h_2 \le 15$  so  $4h_2 \le 60$  and  $h_1^{(1)} \le 3$ .

Similarly,  $h_1^{(2)} \le 3$ , so  $16h_1^{(2)} \le 48$  and  $h_2 \le 15$ .

First attempt at pseudocode. We need to iterate the following process:

1. Let hex\_string =  $h_{\ell} h_{\ell-1} \dots h_0$ .

- 2. Take  $h_0, h_1, h_2$  and express as binary  $b_0 b_1 b_2 \dots b_{11}$ .
- 3. Convert  $b_0b_1\dots b_5$  to base 64 representation, and similarly for  $b_6,\dots b_{11}$ .