

---

# THE RETENGERS MINECRAFT SERVER RULES & INFORMATION.

---

*At least 6 people needed for the best experience.*

**SERVER IP:** *the\_retengers\_server.aternos.me*

**VERSION:** *1.21.9*

*PLEASE INSTALL **Simple Voice Chat**.*

## INFORMATION.

### ■ - THE MAIN MECHANIC(s) OF THE SERVER.

**THE SERVER WILL BE SPLIT INTO TWO TEAMS.** One team, the Mountaineers, and another, the Spelunkers.

The Mountaineers will, as the name suggests, live in the mountains.

The Spelunkers will, also as the name suggests, live in the caves.

The middle-ground, AKA, 'No-Man's-Land,' will be the surface, anywhere that isn't a mountain or a cave. Anyone can enter this land, for materials, or whatever their purpose may be. There are no rules for this land.

At the end of every week, I will spin a wheel, choosing one team. That team will then have to vote somebody in their team to do a challenge. If they complete it, they stay in the server and earn their team some resources. ~~If they fail, they are kicked out of the server until further notice.~~

On top of the previous rule, there will be challenges started at random intervals (no less than 3 sessions apart) that will also give the winning team resources.

**THE BORDER IS SET TO 2,000 (2K) BLOCKS.** There is plenty of space, including at least one village. The seed could be changed if enough people request/complain.

## **II - WHAT YOU CAN DO.**

**YOU CAN ADD AND CHANGE THINGS, SUCH AS DATAPACKS.** However, they must go through me to make sure you are not cheating, of course.

You can give yourselves advantages, such as better weapons, custom weapons, etc. But, if it gives you something like operator, creative mode, or any other unfair advantage, it will obviously not be allowed.

**EACH TEAM CAN SET THEIR OWN LEADER(S).** As many as that team wants, though I suggest only one leader.

You can have meetings with the other team, set boundaries, agree to treaties, etc.

You can give rules for the leader, for example, a rule that they cannot have absolute power, or you can do the opposite and let the leader do whatever they want. On top of this, you can also just not have a leader at all.

## **RULES.**

**NO HACKING OR UNFAIR ADVANTAGES.** This is a basic rule and you should have common sense as to knowing what this means [1].

**GRIEFING IS ALLOWED.** You can steal and ruin other teams' bases [2]. However, there must be at least one person from that team online to keep it fair [3], and there will be a 1 to 2 session grace period, where harm to players is allowed, but not to the property of those players.

**BE FAIR WITH DATAPACK CREATION.** If there is only one person who knows how to code a datapack, then anyone is allowed to request for them to code something, and they must code it [4]. *This rule is more or less under construction. New ideas for this rule, or changes, are permitted.*

**ADDED ITEMS MUST BE BALANCED.** When adding things with datapacks, such as new items, the recipe/how to get that item must be balanced based off how good that item is. On top of this, you have to tell everyone else on the server how to get the item(s).

**LIMITED DATAPACK CREATION.** Datapacks can only be created once every 2 days per team.

**ECONOMIC NEGOTIATIONS.** Teams are free to negotiate trade values and exchange rates however they wish. I, cookie, will simply observe and record those interactions. If one team ends up with a terrible deal, that's on them.

**NO RAIDING VILLAGES.** Please do not destroy any villages in the area. You can loot and take villagers, but please be kind and keep the villages tidy [5].

**THE END AND NETHER ARE CLOSED.** Until further notice, going to either of these dimensions is not allowed.

**VOICE CHAT GROUPS MUST BE OPEN.** If you join a voice chat group, they can be password-protected, but they must allow people to hear you from outside of the group.

**HAVE COMMON SENSE.** If it doesn't seem right, or if you have to ask, maybe you shouldn't do it.

## CLAUSES.

- [1] – Dynamic light mods are not counted as unfair, or an advantage.
- [2] – 'Bases' means Mountaineer's mountains, or Spelunker's caves.
- [3] – No one is needed online to steal.
- [4] – They must first pass the idea through me, cookie, for acceptance or denial.
- [5] – This goes for most of the 'surface.' Meaning 'No-Man's-Land.' I would like to keep that area as tidy as I fairly can, since no one really lives there.

### **Ideas given by:**

**-Mr\_UniverseYT (King)**

**-Soljaxe**

**-PugishAKA**

***THIS DOCUMENT CAN AND WILL BE CHANGED AT ANY TIME. YOU WILL BE NOTIFIED WHEN IT IS.***