

LOGSPACE, RandomWalks on Graphs and Universal Traversal Sequences

Seminar "Gems of Theoretical Computer Science" Patrick Niklaus | August 4, 2014

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(Image source: http://therainbowfarmer.wordpress.com/tag/gemstone-healing-benefits)

Outline

- Introduction
- Space-Complexity
- RL and RandomWalk
- Universal Traversal Sequences

Universal Traversal Sequences

Path finding as decision problems

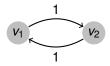


Figure: A simply cyclic markov chain. For a definition of the term cyclic we refer to appropriate literature.

- Example graphs + animation
- Interesting result: UPATH seems to be easier (note: PATH could be just as easy if L = NL)

Random Walk

Example animation (dice as random visualization)



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Universal Traversal Sequence

Example for graph of size 3 with d=2 (there are only 3)





Definition

Turing machine model (picture)



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Examples

What can we do with poly/log/constant space



$NLSPACE \subseteq P$

Proof

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PATH is NL-complete

- Informal definition of NL-completeness:
 - Transform instance of decision problem A to instance for B and use B to solve it
 - Restrict power of transformation function
- More precisely cover the transformation: TM -> configuration graph
 - only log-bounded space needed to encode current configuration
 - look at possible next configurations and write to output tape
- Applying PATH to that should be trivial



Use RandomWalk to construct randomized decider for UPATH

Show that it can not work for PATH

Space-Complexity

Introduction

4 D > 4 B > 4 B > 4 B > 9 Q G

Universal Traversal Sequences

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RL and RandomWalk

Proofing a bound on the number of steps

- Short example of Markov-Chain
- Relation to RandomWalk: Important connected graph
- RandomWalk can be modeled as Markov-Chain (Markov Property)
- Derive expected length of a random walk starting at any node a to reach any other node b: We proof an upper bound: Expected number of steps to visit all nodes in G.
- Overview:
- First compute P_v and thus E(v, v)
- Compute upper bound for E(u, v)
- Compute upper bound for E(a, G)
- Apply Markov-Inequality to compute probaboility that we need more than 8en steps.

d-regular graphs

- Definition
- Number of d-regular graphs of size n
- Traversal sequences and random walks

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Probability amplification

- Conduct m random walks, probability of not finding a path is 2^{-m} , but size only $8en \cdot m$
- Make m big enough that the probability of a given traversal sequences to work for all graphs is bigger than 0:
 - Again markov inequality: $E(F) = g_{n,d} \cdot 2^{-m} < 1$, thus: $1 Pr[F < 1] = Pr[F \ge 1] \le E(F)/1 < 1$ which results in 0 < Pr[F < 1]

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References

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