



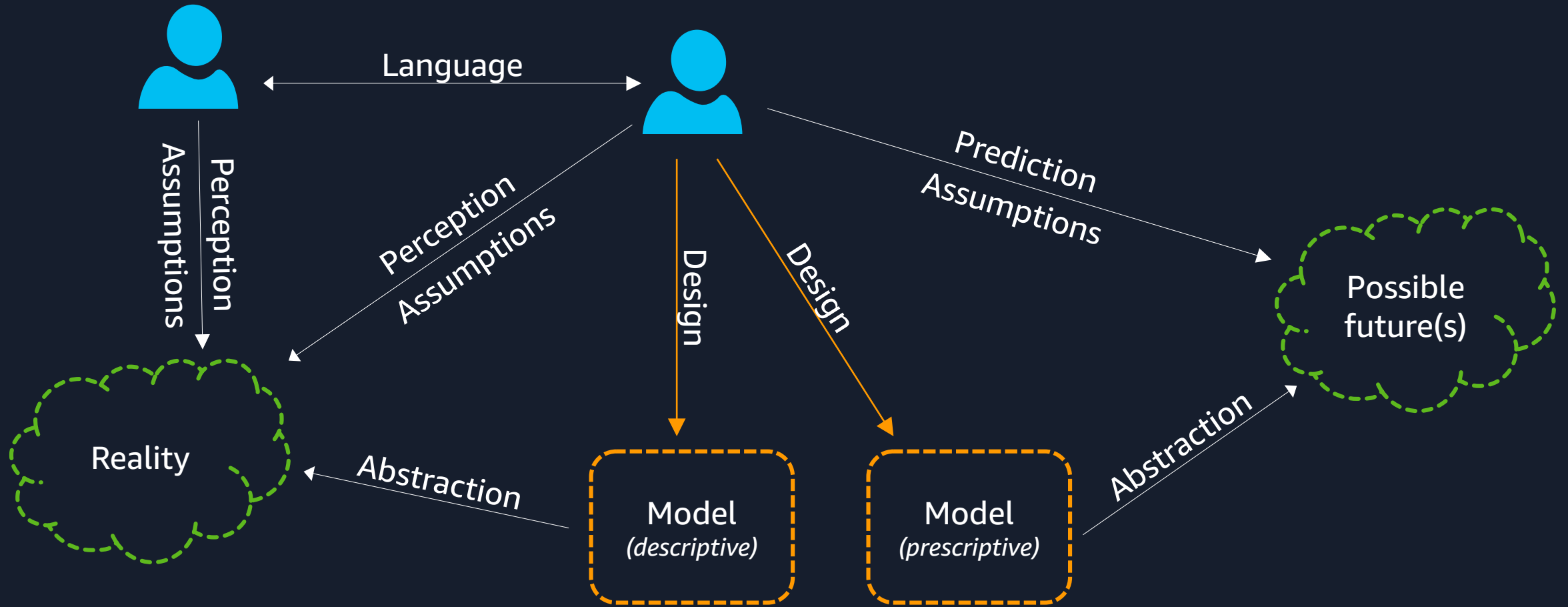
What is Architecture?

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Perceptions of Reality



What is Architecture?

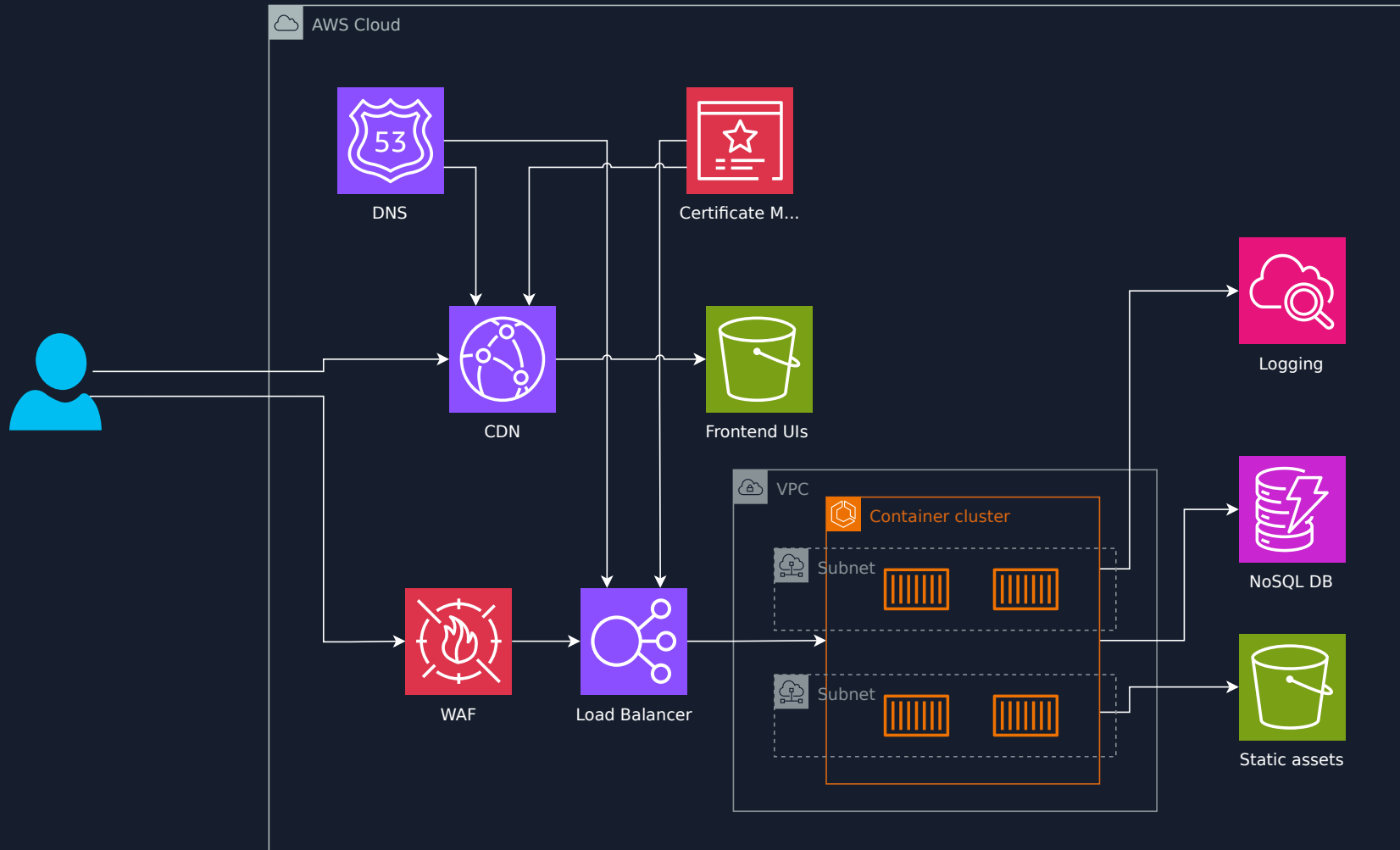
Architecture [1]: The actual properties of a software or IT system.

Architecture [2]: The act of modelling [1].

Architecture [3]: The result of [2].

Architecture [4]: A technological paradigm that prescribes patterns for [1].

Is This “Architecture”?



Context?

Decisions?

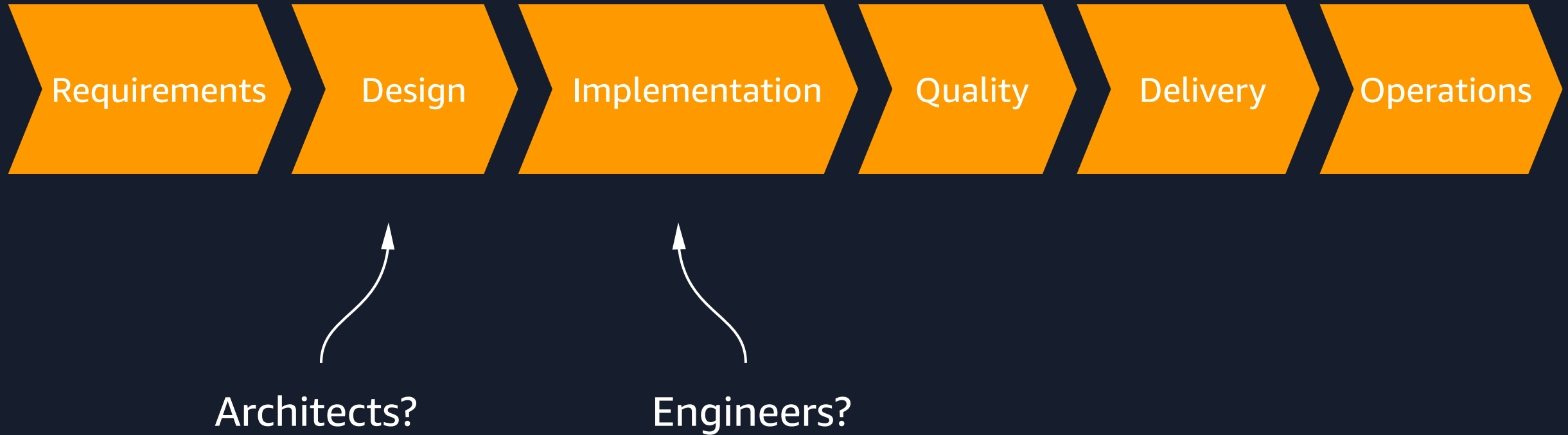
NFRs?

What is Architecture?

**“The things that are important
and hard to change.”**

– Martin Fowler

Who Does What?

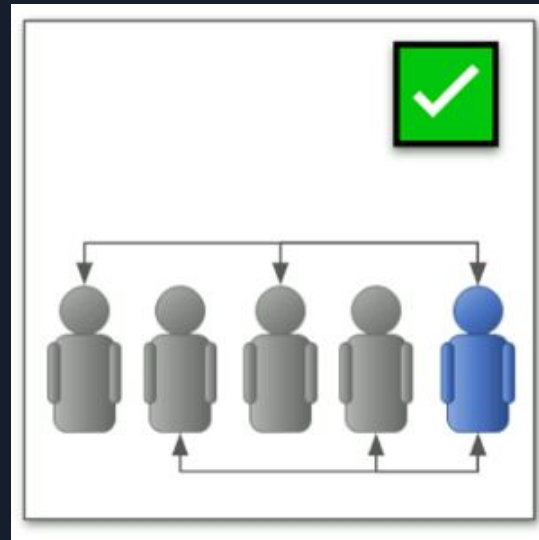


Every good architect is an engineer.

Every good engineer is an architect.

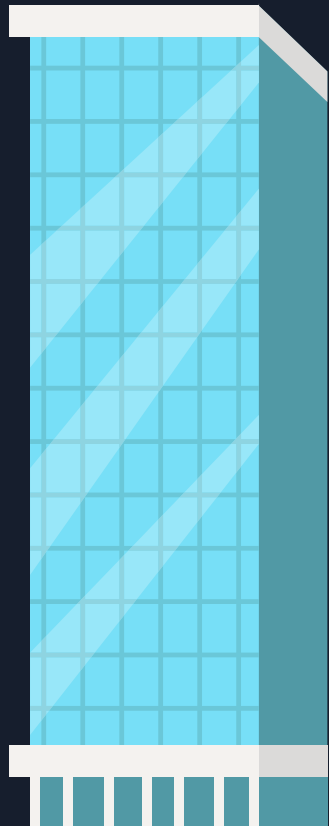
Engineers and Architects

“Would you like architects with your architecture?” (G. Hohpe)



Source: <https://architectelevators.com/architecture/organizing-architecture/>

The Elevator Architect



Executives (“Penthouse”)

Lines of business,
organisational functions

Developers (“Engine room”)



Architects must “ride the elevator”.

This means, they must understand the concerns of the leadership, different business units, and engineers. They need communicate with them in their languages and be able to effectively translate between them.

Software Architecture

ACTIVITIES	ARTIFACTS	SKILLS	GOALS
Communication	Narratives	Deal with complexity and ambiguity	Guidance
Modelling	Decision records	Communication and translation	Alignment
Coding	Diagrams	Analytical and long-term thinking	Enablement
	Code		

Recommended Reading

