

Python – Turtle-A-Sketch

Purpose

This lab was designed to teach you how to use ifs, loops and event handlers to draw shapes and move the turtle around the screen.

Description

Today you'll be creating a Turtle-A-Sketch, which is just like an Etch-A-Sketch except we'll be using a turtle and the arrow keys to draw.

Program Shell

lab_06_turtle_a_sketch.py has been provided for you

Sample Execution

