Python - Kaleidoscope

Purpose

This lab was designed for you to practice invoking methods from the turtle class.

Description

Write a program that will have a turtle draw a kaleidoscope pattern as shown below.

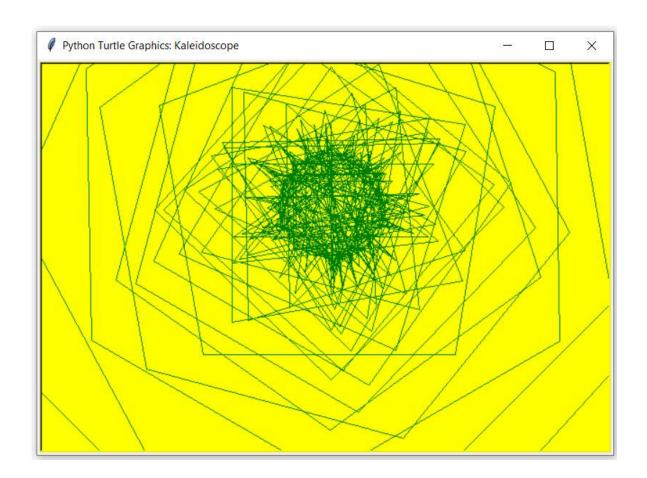
- 1. Import the turtle module and set up the background color and title.
- 2. Create a turtle named raf.
- 3. Set raf's color to green, shape to "turtle" and speed to 0.
- 4. Loop 400 times:

Move raf by the loop variable Turn raf by the loop variable

Program Shell

Create a file called lab_04_kaleidoscope.py

Sample Execution



Lab: Kaleidoscope