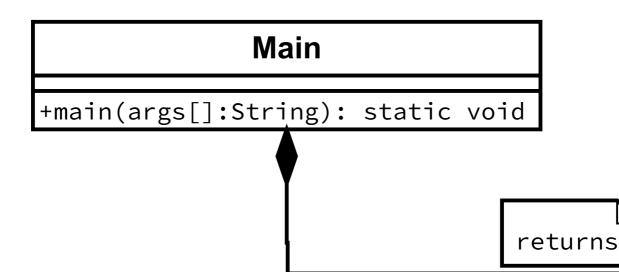
Creational Singleton



## -instance: static QueueSingleton

-queue: final Queue<T> = new LinkedList<>()

QueueSingleton<T>

- -QueueSingleton()
- +getQueue(): static QueueSingleton
- +enqueue(object:T): void
- +peek(): T +isEmpty(): boolean

+dequeue(): T