

Creational Singleton

Main

+main(args[]:String): static void

returns

QueueSingleton<T>

-instance: static QueueSingleton

-queue: final Queue<T> = new LinkedList<>()

-QueueSingleton()

+getQueue(): static QueueSingleton

+enqueue(object:T): void

+dequeue(): T

+peek(): T

+isEmpty(): boolean