

creer_textures_objets



```
graph LR; A[creer_textures_objets] --> B[creer_texture]; B --> C[ajout_droit];
```

A flowchart with three rectangular boxes connected by arrows. The first box, 'creer_textures_objets', is shaded gray. The second box, 'creer_texture', and the third box, 'ajout_droit', are white. Arrows point from the first box to the second, and from the second box to the third.

creer_texture

ajout_droit