

creer_textures_objets

```
graph LR; A[creer_textures_objets] --> B[creer_texture]; B --> C[ajout_droit];
```

The diagram is a horizontal flowchart with three rectangular boxes. The first box on the left is shaded gray and contains the text 'creer_textures_objets'. A dark blue arrow points from the right side of this box to the left side of the second box. The second box is white with a black border and contains the text 'creer_texture'. Another dark blue arrow points from the right side of the second box to the left side of the third box. The third box is also white with a black border and contains the text 'ajout_droit'.

creer_texture

ajout_droit