

afficher_inventaire

afficher_inventaire
_manette

afficher_textures_equipe

```
graph LR; A[afficher_inventaire] --> C[afficher_textures_equipe]; B[afficher_inventaire_manette] --> C;
```

The diagram illustrates a flow or dependency where two separate functions, 'afficher_inventaire' and 'afficher_inventaire_manette', both point to a single function, 'afficher_textures_equipe'. The boxes for the first two functions are white with red borders, while the box for the third function is gray with a black border. Blue arrows indicate the direction of the flow from left to right.