

WEEKLY ASSIGNMENT REPORT

Problem 1:

C/C++

```
#include <stdio.h>
```

```
#include <ctype.h>
```

```
#include <string.h>
```

```
#include <stdbool.h>
```

```
const char *keywords[] = {"auto", "break", "case", "char", "const", "continue",  
"default", "do", "int", "long", "register", "return", "short", "signed",  
"sizeof", "static", "struct", "switch", "typedef", "union", "unsigned", "void",  
"volatile", "while", "for", "if", "else", "double", "else", "enum", "extern",  
"float", "for", "goto", "if"};
```

```
int num_keywords = sizeof(keywords) / sizeof(keywords[0]);
```

```
int is_valid_identifier(const char *str) {
```

```
    bool flag=false;
```

```
    if (!(isalpha(str[0]) || str[0] == '_')) {
```

```
        return 0;
```

```
    }
```

```
    for (int i = 1; str[i] != '\0'; i++) {
```

```
        if (!(isalnum(str[i]) || str[i] == '_')) {
```

```
        return 0;
    }
}

for (int i = 0; i < num_keywords; i++) {
    if (strcmp(str, keywords[i]) == 0) {
        flag=true;
        printf("It is a keyword. ");
        return 0;
    }
}

return 1;
}

int main() {
    char identifier[100];

    printf("Enter an identifier: ");
    scanf("%s", identifier);

    if (is_valid_identifier(identifier)) {
        printf("'%' is a valid identifier.\n", identifier);
    }
}
```

```

    } else {

        printf("'%' is not a valid identifier.\n", identifier);

    }

    return 0;

}

```

Output:

```

(thenetherwatcher@kali)-[~/Downloads]
└─$ ./a.out
Enter an identifier: fkjasdbf
'fkjasdbf' is a valid identifier.

(thenetherwatcher@kali)-[~/Downloads]
└─$ ./a.out
Enter an identifier: int
It is a keyword. 'int' is not a valid identifier.

```

Problem 2:

```

C/C++

#include <stdbool.h>

#include <stdio.h>

#include <string.h>

#include <stdlib.h>

bool isValidDelimiter(char ch) {

    if (ch == ' ' || ch == '+' || ch == '-' || ch == '*' ||

        ch == '/' || ch == ',' || ch == ';' || ch == '>' ||

```

```

    ch == '<' || ch == '=' || ch == '(' || ch == ')' ||
    ch == '[' || ch == ']' || ch == '{' || ch == '}')

    return (true);

    return (false);
}

```

```

bool isValidOperator(char ch) {

    if (ch == '+' || ch == '-' || ch == '*' ||
    ch == '/' || ch == '>' || ch == '<' ||
    ch == '=')

        return (true);

    return (false);
}

```

// Returns 'true' if the string is a VALID IDENTIFIER.

```

bool isValidIdentifier(char* str) {

    if (str[0] == '0' || str[0] == '1' || str[0] == '2' ||
    str[0] == '3' || str[0] == '4' || str[0] == '5' ||
    str[0] == '6' || str[0] == '7' || str[0] == '8' ||
    str[0] == '9' || isValidDelimiter(str[0]) == true)

        return (false);

    return (true);
}

```

```

bool isValidKeyword(char* str) {

    if (!strcmp(str, "if") || !strcmp(str, "else") || !strcmp(str, "while") ||
    !strcmp(str, "do") || !strcmp(str, "break") || !strcmp(str, "continue") ||
    !strcmp(str, "int")

        || !strcmp(str, "double") || !strcmp(str, "float") || !strcmp(str, "return")
    || !strcmp(str, "char") || !strcmp(str, "case") || !strcmp(str, "char")

        || !strcmp(str, "sizeof") || !strcmp(str, "long") || !strcmp(str, "short") ||
    !strcmp(str, "typedef") || !strcmp(str, "switch") || !strcmp(str, "unsigned")

        || !strcmp(str, "void") || !strcmp(str, "static") || !strcmp(str, "struct")
    || !strcmp(str, "goto"))

        return (true);

        return (false);

}

```

```

bool isValidInteger(char* str) {

    int i, len = strlen(str);

    if (len == 0)

        return (false);

    for (i = 0; i < len; i++) {

        if (str[i] != '0' && str[i] != '1' && str[i] != '2' && str[i] != '3' &&
        str[i] != '4' && str[i] != '5'

            && str[i] != '6' && str[i] != '7' && str[i] != '8' && str[i] != '9' ||
        (str[i] == '-' && i > 0))

            return (false);

    }
}

```

```

    }

    return (true);
}

bool isRealNumber(char* str) {

    int i, len = strlen(str);

    bool hasDecimal = false;

    if (len == 0)

        return (false);

    for (i = 0; i < len; i++) {

        if (str[i] != '0' && str[i] != '1' && str[i] != '2' && str[i] != '3' &&
            str[i] != '4' && str[i] != '5' && str[i] != '6' && str[i] != '7' && str[i] !=
            '8'

            && str[i] != '9' && str[i] != '.' || (str[i] == '-' && i > 0))

            return (false);

        if (str[i] == '.')

            hasDecimal = true;

    }

    return (hasDecimal);
}

char* subString(char* str, int left, int right) {

    int i;

```

```
char* subStr = (char*)malloc( sizeof(char) * (right - left + 2));

for (i = left; i <= right; i++)

subStr[i - left] = str[i];

subStr[right - left + 1] = '\0';

return (subStr);
}
```

```
void skipComment(char* str, int* left, int* right) {

    if (str[*left] == '/' && str[*left + 1] == '/') {

        // Skip single-line comment

        while (str[*right] != '\n' && str[*right] != '\0') {

            (*right)++;

        }

    } else if (str[*left] == '/' && str[*left + 1] == '*') {

        // Skip multi-line comment

        *right = *left + 2; // Skip '/*'

        while (!(str[*right] == '*' && str[*right + 1] == '/')) {

            (*right)++;

            if (str[*right] == '\0') break;

        }

        *right += 2; // Skip '*/'

    }

    *left = *right; // Move left pointer to the end of the comment
}
```

```
}
```

```
void detectTokens(char* str) {  
    int left = 0, right = 0;  
    int length = strlen(str);  
    while (right <= length && left <= right) {  
        if (str[left] == '/' && (str[left + 1] == '/' || str[left + 1] == '*')) {  
            skipComment(str, &left, &right); // Skip comment  
            continue;  
        }  
  
        if (isValidDelimiter(str[right]) == false)  
            right++;  
  
        if (isValidDelimiter(str[right]) == true && left == right) {  
            if (isValidOperator(str[right]) == true)  
                printf("Valid operator : '%c'\n", str[right]);  
            right++;  
            left = right;  
        } else if (isValidDelimiter(str[right]) == true && left != right || (right  
== length && left != right)) {  
            char* subStr = subString(str, left, right - 1);  
            if (isValidKeyword(subStr) == true)  
                printf("Valid keyword : '%s'\n", subStr);  
        }  
    }  
}
```

```

        else if (isValidInteger(subStr) == true)

            printf("Valid Integer : '%s'\n", subStr);

        else if (isRealNumber(subStr) == true)

            printf("Real Number : '%s'\n", subStr);

        else if (isvalidIdentifier(subStr) == true
        && isValidDelimiter(str[right - 1]) == false)

            printf("Valid Identifier : '%s'\n", subStr);

        else if (isvalidIdentifier(subStr) == false
        && isValidDelimiter(str[right - 1]) == false)

            printf("Invalid Identifier : '%s'\n", subStr);

        left = right;

    }

}

return;

}

int main(){

    char str[100] = "/*float x = a + b; //abc*/";

    printf("The Program is : '%s' \n", str);

    printf("All Tokens are : \n");

    detectTokens(str);

    return (0);

}

```

Output:

```
(thenetherwatcher@kali)-[~/Downloads]
$ gcc p2.c

(thenetherwatcher@kali)-[~/Downloads]
$ ./a.out
The Program is : '/*float x = a + b; //abc*/'
All Tokens are :

(thenetherwatcher@kali)-[~/Downloads]
$ gcc p2.c

(thenetherwatcher@kali)-[~/Downloads]
$ ./a.out
The Program is : 'float x = a + b; //abc'
All Tokens are :
Valid keyword : 'float'
Valid Identifier : 'x'
Valid operator : '='
Valid Identifier : 'a'
Valid operator : '+'
Valid Identifier : 'b'
```

Problem 3:

```
C/C++

#include <stdio.h>

#include <ctype.h>

int main() {

    FILE *file;

    char filename[100];

    char ch;
```

```
int space_count = 0;

int line_count = 0;

int char_count = 0;


printf("Enter the filename: ");

scanf("%s", filename);


file = fopen(filename, "r");

if (file == NULL) {

    printf("Error opening the file.\n");

    return 1;

}


while ((ch = fgetc(file)) != EOF) {

    char_count++;

    if (ch == ' ') {

        space_count++;

    }

    if (ch == '\n') {

        line_count++;

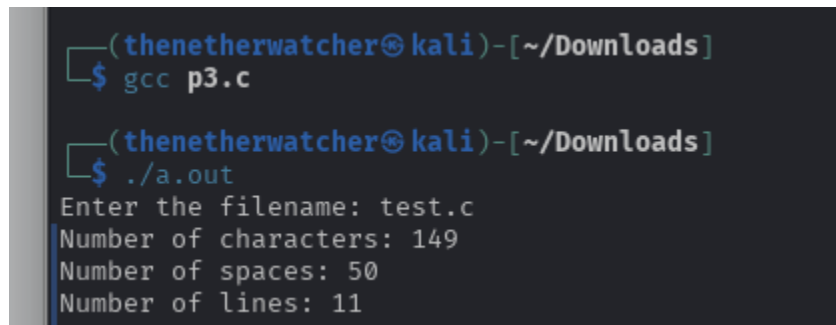
        char_count--;

    }

}
```

```
    }  
}  
  
fclose(file);  
  
printf("Number of characters: %d\n", char_count);  
printf("Number of spaces: %d\n", space_count);  
printf("Number of lines: %d\n", line_count);  
  
return 0;  
}
```

Output:



```
(thenetherwatcher@kali)-[~/Downloads]  
$ gcc p3.c  
  
(thenetherwatcher@kali)-[~/Downloads]  
$ ./a.out  
Enter the filename: test.c  
Number of characters: 149  
Number of spaces: 50  
Number of lines: 11
```