DANIEL ARANGO

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SKILLS

* JavaScript * Python * Node.js * Ember * Angular * Express * MySQL * NoSQL * MongoDB * * D3 * jQuery * Linux * SASS * BootStrap * CSS3 * HTML5 *

PROJECTS

Busboy App (Live Demo Github Repo)

- Styled Using Sass and BootStrap
- Solved several service industry problems:
 - * Keep track of employees tips, hours, averages
 - * Create and amend Schedules (includes employee chat option)
 - Managers may place orders and add new sale items
 - Improved communication between customer and employees
- Utilized D3 Library for designing (easy to comprehend) physical representations of trends in data
- Built in **Angular** for the data binding capabilities
 - * Designed creative ways to collect and bind data to transfer information to multiple controllers
- Currently re-platforming in **Ember** for better emphasis on OOP

<u>Cash-Register</u> (<u>Live Demo</u> <u>Github Repo</u>)

- A "Point of Sale" program which collected the total of a customer's order, and calculates the change due assuming this were a physical transition
- Styled with **BootStrap**
- Built in **Angular** with two customized search algorithms:
 - * One goes through a "purse" with coin objects and reduces the total amount by the value of the largest to smallest coins.
 - Book-ended algorithm with JavaScript's Round method to keep the floating decimal from disrupting proper calculation
 - * Developed method to iterate through the change and only return once the proper amount of each coin has been discovered

<u>Tic-Tac-Toe Game</u> (<u>Live Demo</u> <u>Github Repo</u>)

- Originally designed with vanilla JavaScript but used this opportunity to practice Angular's
 "Factories" (classes) as well as asynchronous calling.
- The computer "AI" bases it's decisions off a simple yet powerful **MiniMax** algorithm.
 - * Three levels of AI to choose from: Random, Novice (which makes a poor choice 40% of the time), and the unbeatable Master level which uses **MiniMax** to the fullest extent
- Used **Angular** Views to display different multiplayer and single player boards
- Styled Using Sass and BootStrap

EDUCATION

Full Stack Engineering: MEAN & LAMP

DigitalCrafts; Atlanta, GA

- * UI/UX Design Course
 - Participated in an extra elective with emphasis on the techniques, strategies, and artistic elements of front-end design.
 - Improved and refined editing skills in both PhotoShop and Sketch as well as Wireframe tools and concepts.
- * Immersive Coding Bootcamp

A 16 Week Course that meets 9-5 Monday through Friday covering in full detail the power, capabilities, and uses for both the MEAN (MongoDb, Express, Angular, Node.js) and LAMP (Linux, Apache, MySQL, PHP) Full Stacks

(B.F.A.) Record Production: Tisch School of the Arts

2003-2007

00/2017 00/2010

New York University; New York City

- * Double Major in History (B.A.) with an emphasis on early Middle Ages at the College of the Arts and Sciences
 - * Minor in Creative Writing

WORK HISTORY

Barback	06/2014 - 08/2016
Johnny's Hideaway - Buckhead, GA	
Repair-Shop Manager	11/2011 - 06/2014
Baxendale Guitar - Athens, GA	
Owner/Manager	05/2007 - 10/2011
3 Steps Management - Hillsborough, NJ	
Head Amp Tech/Shop Manager	05/2004 - 10/2011
Sommatone Amplification - Somerville, NJ	

2016