

# Part One

## Hello world

```
In [ ]: var = "Hello, world!"  
print("Length of var: ", len(var))  
print("Extracted var: ", var[:7])
```

```
Length of var: 13  
Extracted var: Hello,
```

## Different Types

```
In [ ]: print(type(1))  
print(type(1.0))  
print(type("1"))
```

```
<class 'int'>  
<class 'float'>  
<class 'str'>
```

These differ in how they can be used in a program. You cannot concatenate a string with an integer or a float. Likewise, you cannot add a string to either a int or a float

## Area of a circle

```
In [ ]: from math import pi  
  
radius = 5  
  
area = pi * (radius * radius)  
  
area = round(area, 2)
```

```
print(radius)
print('Area is: ' + str(area))
```

5

Area is: 78.54

## Reversed numbers

```
In [ ]: for i in reversed(range(10)):
        print(i)
```

9

8

7

6

5

4

3

2

1

0

## Odd numbers between 9 and 22

```
In [ ]: print("Odd numbers between 9 and 22")
        for i in range(9, 22):
            if i % 2 != 0:
                print(i)
```

Odd numbers between 9 and 22

9

11

13

15

17

19

21

## Greater than or less than

```
In [ ]: v = int(input("Enter an integer to check with the less or greater than function: "))
print(v)

if v > 8:
    if v == 10:
        print("Value is 10")
    else:
        print("Greater than 8")

if v < 9:
    print("Less than 9")
```

10

Value is 10

## Length of a string

```
In [ ]: def get_length(string):
        return len(string)

string = input('Enter a string you would like to know the length of: ')

print(string)
get_length(string)
```

hello everyone!

Out[ ]: 15

## Part 2: Object Oriented Programming

```
In [ ]: class Triangle:
        def __init__(self, base, height):
            self.base = base
            self.height = height

        def getBase(self):
            return self.base
```

```
def setBase(self, b):  
    self.base = b  
  
def getHeight(self):  
    return self.height  
  
def setHeight(self, h):  
    self.height = h  
  
def Area(self):  
    area = (self.height * self.base)/2  
    return area
```

```
In [ ]: test = Triangle(2, 3)
```

```
In [ ]: test.getBase()
```

```
Out[ ]: 2
```

```
In [ ]: test.getHeight()
```

```
Out[ ]: 3
```

```
In [ ]: test.setHeight(23)  
test.getHeight()
```

```
Out[ ]: 23
```

```
In [ ]: test.setBase(49)  
test.getBase()
```

```
Out[ ]: 49
```

```
In [ ]: test.Area()
```

```
Out[ ]: 563.5
```