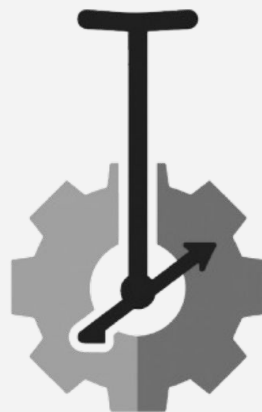


Search & Rescue Coordinated Intelligence Systems

*The autonomous teamwork of ground and air assets
in a mission-oriented environment*



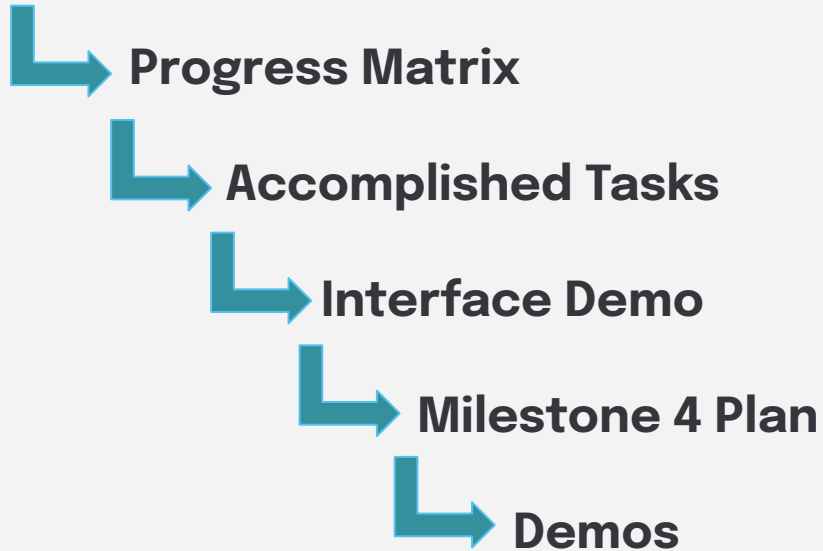
SRCIS

Yavanni
Ensley

Younghoon
Cho

Jaylin "Pop"
Ollivierre

OVERVIEW



Yavanni
Ensley

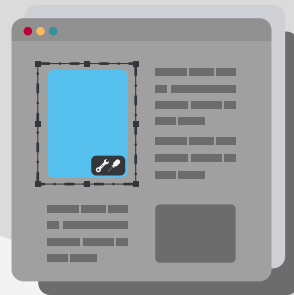
Younghoon
Cho

Jaylin "Pop"
Ollivierre



M3

Progress Matrix



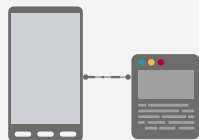
SRCIS

M3 Progress Matrix

Completed Tasks



Task	Completion	Yav	Young	Pop
<i>Heartbeat Safety</i>	100%	30%	0%	70%
<i>Static Target Detection</i>	100%	25%	50%	25%
<i>Multi-agent View</i>	100%	50%	25%	25%
<i>Location Info (SLAM)</i>	100%	40%	60%	0%
<i>Moving Target Detection</i>	100%	60%	40%	0%
<i>Complete repair of LIMOs</i>	100%	33%	33%	33%
<i>Drone integration (Parrot)</i>	10%	0%	10%	0%
<i>Multi-agent Coordination</i>	0%	0%	0%	0%



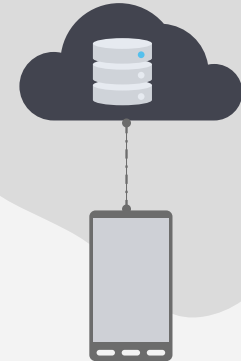
Yavanni
Ensley

Younghoon
Cho

Jaylin "Pop"
Ollivierre



SRCIS



Heartbeat Safety

Note:

- The **frontend publishes** a **heartbeat**, that the LIMO listens to.
- When active, the agent moves, when the **connection is lost**, the **agent stops until** the connection is **reestablished**.

Static Target Detection

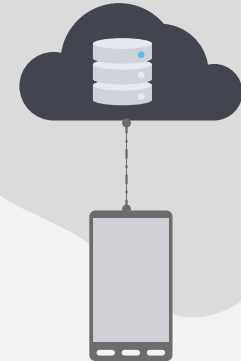
Note:

- We opted for a, more stable, **ArUco marker**; the previous method for static target detection via colors was too broad and left too much room for error.

SLAM Implementation

Note:

- To compliment the SLAM algorithm, we use **ArUco markers** as a point of reference / “**world origin**” for the training environment.



Repair LIMOs

Note:

- We **labeled** and **installed** all **wheels** to ensure consistency for repairs and identification if issues occur.
- We have **four operable LIMO** robots.

Moving Target Detection

Note:

- This functionality utilizes the **ArUco detection** and **SLAM** algorithm to **identify** the **target** and its **disposition** in the environment.

Multi-agent View

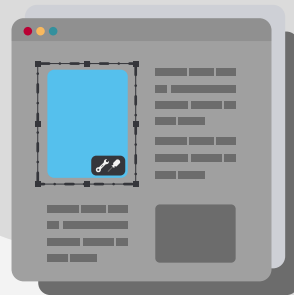
Note:

- On the user **interface**, the user can now **switch** between different **camera views** for each robot.
- User can **individually access each robot** on the network.

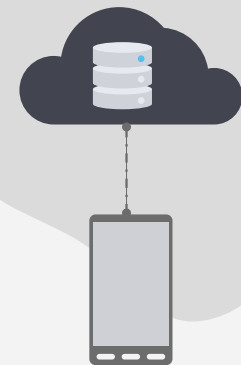


M4

Task Matrix and Rollovers



SRCIS



Drone Integration

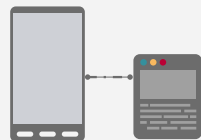
Note:
-Made ROS2 code for drones, but could not run the code due to **lack of** connection **support for** macOS.

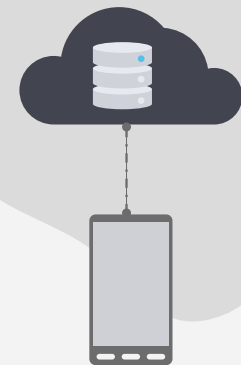
Multi-agent Coordination

Note:
-**Repairing** the Limos posed as a **blocker** for this task.



Task	Yav	Young	Pop
<i>Drone integration (Parrot)</i>	33%	33%	33%
<i>Multi-agent Coordination</i>	33%	33%	33%
<i>Unitree Go2 Setup</i>	33%	33%	33%
<i>Concurrent Map Sharing</i>	33%	33%	33%
<i>Target Sharing</i>	33%	33%	33%
<i>Target engagement algorithm</i>	33%	33%	33%
<i>Robot Operator</i>	33%	33%	33%





Concurrent Map Sharing

Note:

- Build a map that contains relevant information
- Robots in network, Target(s), and Local objects

Target Sharing

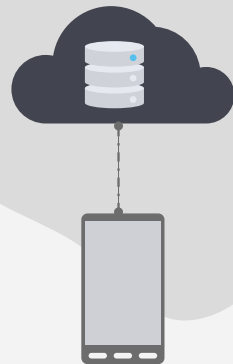
Note:

- When a target is found, the robot will inform the Robot Operator and notify the other agents.

Target Engagement Algorithm

Note:

- Create an efficient algorithm for the robots to collaborate and surround the target.

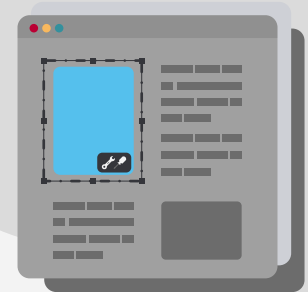


Unitree Go2 Setup

Note:
-**All three** Unitree **Go2's** **have been** powered on and **tested** to ensure all functions work as intended.
-Need to reverse engineering the code to integrate with our Hazelcast setup.

Robot Operator

Note:
When the robot sends the target ArUco, the operator will decide the confidence level.



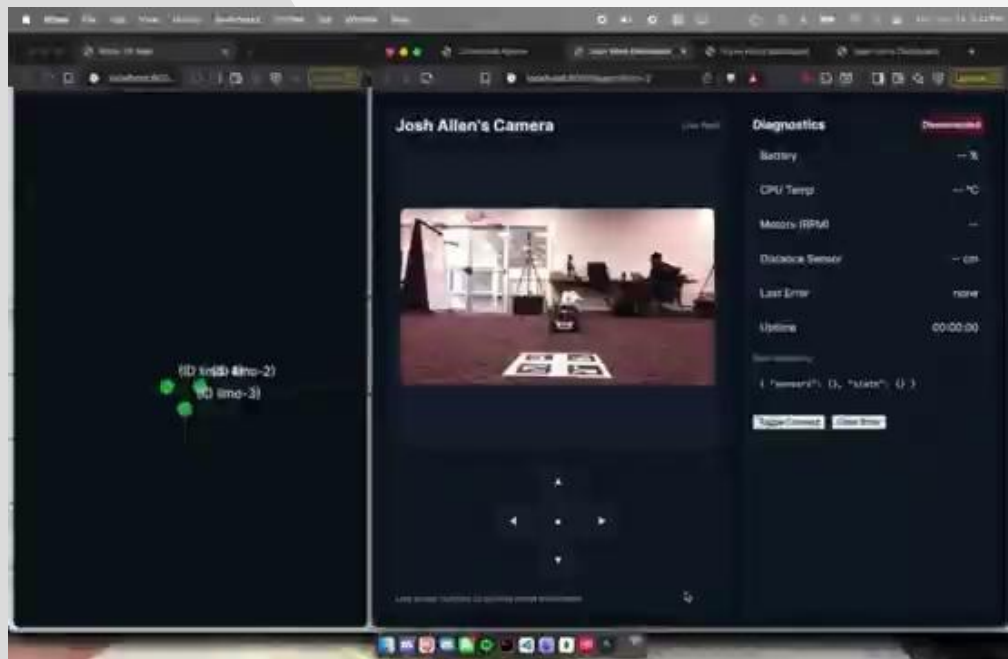
Demos

- Multi-agent view
- Multi-agent operation
- Unitree Go2 Testing



Multi-agent Operation

Unitree Go2 Testing



Multi-agent Operation

Unitree Go2 Testing





QUESTIONS?