Note: This walkthrough assumes use on a Debian-based machine to install a chroot jail running on Debian Bullseye, although other OSs can use debootstrap to install other OSs as well. "#" indicates superuser commands, "\$" indicates user commands.

- 1. Create shell variable for the mount directory
  - a. (host): # echo "BULLSEYE\_MINI=/mnt/chroot/bullseye\_mini"
    >> /etc/environment
  - b. (host): # source /etc/environment
  - c. Note: Not really necessary, but will save time and keystrokes now and in the future.
- 2. Create mount directory
  - a. (host): # mkdir -p \$BULLSEYE\_MINI
- 3. Install debootstrap
  - a. (host): # apt install debootstrap
- 4. Create chroot jail and mount appropriate jail directories
  - a. (host): # debootstrap bullseye \$BULLSEYE\_MINI
    https://deb.debian.org/debian
    - b. (host): # mount -t proc proc \$BULLSEYE\_MINI/proc
    - c. (host): # mount -t devpts devpts \$BULLSEYE\_MINI/dev/pts
- 5. Login to chroot jail as root
  - a. (host): # chroot \$BULLSEYE\_MINI /bin/bash -login
- 6. (jail): # nano ~/.profile
  - a. Comment the bottom line and replace with:
    - i. (tty > /dev/null) && (mesg n | true)
  - b. Note: This may not be necessary with Bullseye. This was needed for a chroot jail using Debian Buster.
- 7. Change the shell prompt to something normal
  - a. (jail): # echo 'bullseye-mini' > /etc/debian\_chroot

  - c. (jail): # source /etc/bash.bashrc
  - d. (jail): # source ~/.bashrc
  - e. **Note:** The hostname in /etc/hostname is actually shared between the host and the chroot jail, hence the use of /etc/debian\_chroot instead.
- 8. Install and configure locale options
  - a. (jail): # apt install locales
  - b. (jail): # dpkg-reconfigure locales
  - c. Select preferred language from menu.

- 9. Install SSH and PAM modules, and configure SSH daemon
  - a. (jail): # apt install ssh libpam-ssh libpam-ssh-agent-auth
  - b. (jail): # sed -i "s; #Port 22; Port <some other #>;"
     /etc/ssh/sshd config
    - i. Note: This configures SSH to work on a different port number besides the default port 22 because the host (localhost) is already using port 22.
    - ii. We'll be creating a user and giving them sudo permissions later (Step 11), but if you want to allow login to root directly, add "PermitRootLogin yes" somewhere in this file. It doesn't matter where.
  - c. (jail): # /etc/init.d/ssh restart
- 10. Add host machine's hostname to chroot jail's /etc/hosts
  - a. (jail): # echo -e "127.0.1.1\t<host's hostname>" >>
     /etc/hosts
- 11. Add "non-free" and "contrib" repositories to APT's sources.list, if desired.
  - a. (jail): # nano /etc/apt/sources.list
    - i. Add "non-free" and/or "contrib" to the end of desired
       repository entries.
- 12. Create password for root
  - a. (jail): # passwd
    - i. Set the password to whatever you want
- 13. Create user and add them to groups
  - a. (jail): # apt install sudo
  - b. (jail): # adduser <username>
    - i. Set password to whatever you want
  - c. (jail): # addgroup <username> users
  - d. (jail): # addgroup <username> sudo
- 14. Exit chroot jail and return to normal user on host
  - a. (jail): # exit
  - b. (host): # exit
- 15. Login to chroot jail as user
  - a. (host): \$ ssh -p <port # from Step 9.b.i) <username from Step
    11.b>@localhost
    - i. Note: If you've previously created a chroot jail on the same port, this might not work at first. To fix this, try one of the following
      - 1. ssh-keygen -f "/home/\$USER/.ssh/known\_hosts" -R
         "[localhost]:<port #>"
        - i. This will remove the previous known host at
           localhost:<port #>
      - 2. reboot the host machine
      - 3. Both 1 & 2

- 17. The chroot jail is now ready to use like a regular Linux machine. If the host is rebooted or shut down, the chroot jail's /proc and /dev/pts directories will need to be re-mounted, and the SSH server on the chroot jail will also need to be restarted before you can SSH into it. The file "chroot\_startup.ssh" has been provided for as a convenience.
  - a. (host): \$ bash chroot\_startup.sh \$BULLSEYE\_MINI