New Planets of Space under Union control

Q15:

Algarian- Algarian is well known for its huge and complex governing bureaucracy. No other information is publicly available without submission of a Form AA-23-7022 and a 150 credit processing fee to the Algarian Bureau of Planetary Information and Tourism. Union has added this planet through several trade deals and assistance after the fallout of the Savage Massacres.

Classification: Fortress World

Ando- An oceanic planet located in the Ando system of the Mid Rim. It was also the homeworld of the Aqualish species. Union gained favor with Ando by uniting the people and helping them to establish a strong and stable governing body.

Classification: Armory World

Blenjeel- A desert planet between Ando and Kothlis, located far from the major hyperlanes. It is inhabited by enormous sand burrowers, which emerged quickly from the ground to devour unsuspecting prey. The terrain of Blenjeel is comprised mostly of wide deserts, noted for the unusual consistency of the sand, which shifted over time. Union has taken ownership of this planet due to no sentient life on it.

Classification: Death World

Leritor- A mineral-rich Mid Rim planet of rolling plains and oceans. The native Sauvax engage in aquaculture, Human colonists mined the minerals. Union has established order and restored peace to the region.

Classification: Mining World

Thape- A planet located in the Thape system of the Mid Rim and the place of origin of the Order of Dai Bendu, a mystic Force tradition that preceded the birth of the Jedi Order. Union has established a museum dedicated to the group as well as government stability.

Classification: Agriculture World

Womrik- A planet located within the Womrik system in the Dufilvian sector of the Mid Rim, near New Cov. The sights of its ice-capped mountain peaks are second to none, attracting many tourists and is a source of pride the planet's inhabitants

Classification: Resort Planet

Q16:

Apatros- A desolate world of featureless wastes and barren rocky flatlands. It is orbited by a single moon, has a thin atmosphere and some indigenous plant life, and a day that was twenty standard hours in length. Below the planet's surface is a large amount of very valuable material, Cortosis, a rare fibrous

substance that is often used for starship hulls and armor, which is mined in underground tunnels. Union has established a museum dedicated to Darth Bane, as well as removing the abusive Deus Sith Warlord/Hutt Crimelord presence ruling.

Classification: Mining World

Christophsis- The planet is famous for the beauty of its nearby asteroid belts—the Barren, the Hammers, and the Halo—Foodstuffs are one of the planet's few imports, but the asteroid belts of the system are abundant in raw materials. Among the planet's other exports is artwork and industrial goods. Union has gained favor with the planet by establishing a steady stream of supplies to the planet, as well as removing the Deus Sith Warlord/Hutt Crimelord presence from the world.

Classification: Forge World

Habassa- A planet in the Habassa system of the Mid Rim. It was the Habassa homeworld. No additional information available.

Classification: Presumed Civilized World

Herdessa- A Mid Rim planet on the Corellian Run, a peaceful world. They're joined Union to continue their peaceful presence.

Classification: Resort World

Llanic- At the intersection of the Llanic Spice Run and the Triellus Trade Route, Llanic was perfectly situated to take advantage of the Outer Rim's smuggling traffic. Union has gained favor in this world by removing the crime from the area, and establishing legal work.

Classification: Fortress World

Mon Gazza- A planet located in the Mon Gazza system in the Mid Rim. It was a famous shadowport and featured pod-racing. Union has taken the illegal activities and put it to a better, legal use. As a training ground for soldiers, droids, and pilots for Union. The system has become a regular breeding ground for some of the best pilots in the galaxy.

Classification: Forge/Armory World

Nelvaan- The surface terrain consisted mostly of mountains, rivers, glaciers, and tree forests. The planet's low gravity also allowed for odd landscapes featuring precarious mesas. Union has provided security and protection for the peaceful planet.

Classification: Resort World

Radnor- A small, sea—covered planet with a small main landmass. Radnor is known for its research and development of high-tech weapons systems. Union has entered several trade agreements with the established companies, so that both can

benefit. As well as assistance after the fallout of the Savage Massacres.

Classification: Forge World

Ragna- A star system located within the Mid Rim region of the galaxy. No additional information. Union has offered stability and assistance after the fallout of the Savage Massacres.

Classification: Presumed Agriculture World

Rodia- A rainforest, industrial planet in the Tyrius system in the Outer Rim, was the homeworld of the Rodians. After the former Hutt/Deus Sith hostile takeovers, Union has stepped in and secured the planet and given assistance after the fallout of the Savage Massacres.

Classification: Forge World

Retep- A planet in the Retep system. No additional information. Union has stepped into establish stability and hope for the people after the collapse of the Deus Warlords.

Classification: Frontier World

Savareen- A planet that is located at one spur of the Kessel Run, in the galaxy's Outer Rim Territories. The planet consists of sandy landmasses and huge oceans. Savareen is known for its

famous brandy drink. Union has entered into several agreements and established governing bodies after the removal of the Hutt Crimelords.

Classification: Resort World

Talay- A planet primarily consisting of oceans. No additional Information. Union has established a government to help create order and hope for the people.

Classification: Fortress World

R14:

Boranda- A planet located in the Mid Rim's Manda sector. It is apparently a desirable vacation spot. Union has agreed to protect the peaceful planet.

Classification: Resort World

Bothawui- A cosmopolitan planet, located in the center of Bothan Space in the Mid Rim. It was the homeworld of the Bothan race as well as a major hub for information trafficking. It was also the center of the Bothan SpyNet, widely agreed upon to be the best network of information gathering in the galaxy. Union has established an agreement to protect the planet and in exchange Bothawui joined Union.

Classification: Civilized/Armory World

Holess- No Information Available. Union has accepted the planet into Union.

Classification: Presumed Agriculture World

Kothlis- The world is largely oceanic with many scenic islands, covered in palm trees and dotted with beaches. Many of these islands are grouped together in atolls. Union has agreed to protect and assist this world after the fallout of the Savage Massacres.

Classification: Resort/Forge World

Krant- A Planet characterized by temperate forests and cliffs. The trees of Krant are a spectacular multi-colored variety, which glow in the diffuse sunsets and shed their enormous leaves in two seasonal cycles. Union has agreed to protect this planet and assist after the fallout of the Savage Massacres.

Classification: Resort World

Thoran- This planet was colonized by Bothans. No additional information. This planet has agreed to join Union after the removal of the Hutt Crimelords.

Classification: Presumed Agriculture World

Void Station- A palace-like space station built on an asteroid. Union has removed the Hutt Crimelord/Deus Sith Warlord presence and has entered agreements to protect the settlement.

Classification: Fortress/Mining World

Zygia- A star system located in the Manda sector in the Mid Rim region of the galaxy. The system was on the Manda Merchant Route. Home to the Zygian's Banking Concern and Zygian Savings and Loan. Union has entered several trade agreements with the system and offers and assistance after the fallout of the Savage Massacres.

Classification: Armory World

R15:

Dennaskar- A forest planet located in the Mid Rim. Union has established protection on the planet, as it had no sentient life.

Classification: Agriculture World

Grakouine- No Information Available. Union offers and assistance after the fallout of the Savage Massacres.

Classification: Presumed Civilized World

Lahsbane- It has river canyons and forest knolls, which are crossed by the use of hot air balloons and gliders. A fine pollen exists on Lahsbane that has a tendency to clog the intake valves on starships, causing frustration to many spacefarers that land on the planet. Union has offered protection and assistance after the fallout of the Savage Massacres.

Classification: Resort World

Manda- No Information Available.

Classification: Presumed Civilized World

Ord Pardron- A rocky world with low gravity and a thin atmosphere, it was classified as an asteroid. It is rich in minerals and ores. Union has established several trade deals and protects the world after the Hutt Crimelord/Deus Sith Warlord occupation.

Classification: Mining World

Somov Rit- A sparsely populated swamp world. Union has taken this planet, as there is no sentient life on it.

Classification: Death Planet

R16:

Andoweel- No Information Available. Union established protection and assistance after the fallout of the Savage Massacres.

Classification: Presumed Frontier World

Austan- Asteroid System. Union has taken the system, as there is no sentient life.

Classification: Mining World

Cranan- A thriving planet, rich in ores and minerals.

Classification: Mining World

Foroon – **A-** A primarily forest planet. It was remade into the throne world of the Jahibakti Hutts. Union has since returned it to its original state.

Classification: Resort World

Foroon – **B-** A primarily swamp planet. It was remade into a throne world of the Hutt species, coming under the control of the Hutt Faljozic clan and their Toydarian retainers. Union has since returned it to its original state.

Classification: Death World

Foroon – **C-** This planet was remade into the throneworld of the Besadii kajidic in the last century of the Old Republic. It has since been returned to its original state, due to the efforts of Union.

Classification: Agriculture World

Gedi- A collection gas giant planets with moons that are rich in various minerals. Union has established protection and assistance after the Hutt/Deus Warlord occupation.

Classification: Mining Worlds

Geonosis- A ringed, rocky planet in the Arkanis sector of the Outer Rim Territories. The home planet of the insectoid Geonosians, it was known for its droid factories and violent gladiatorial games.

Classification: Forge/Fortress World

Goroth- A formerly beautiful paradise planet, Goroth Prime had suffered under a horrendous war that left it scarred and broken. Thanks to Union intervention, the Planet has successfully terraformed and returned it to its natural state. As well as established peace between the clans of Gomorrians.

Classification: Armory/Resort World

Iskalon- An oceanic planet inhabited by 17 aquatic races. Union has established peace between the races and brought everyone into Union.

Classification: Civilized World

Kemal Station: A damp, foggy moon of Kemal in the Arkanis sector. It was a trading post used by both smugglers and legitimate business. Union has eliminated crime from the area and established peace to the world.

Classification: Civilized World

Koiogra- A star system located in the Grohl sector of the Outer Rim Territories. Union has established peace and stability after the recent Hutt Crimelord occupation.

Classification: Civilized World

Melnea's World: No Information Available. Union taken ownership, due to no sentient life being on the planet.

Classification: Presumed Dead World

Milarian- A star system located in the Trans-Nebular sector of the Mid Rim and contained the planet Milarian. Union has

offered peace and assistance after the fallout of the Savage Massacres.

Classification: Presumed Frontier World

New Ator- An agricultural planet in the Arkanis sector. Union has established peace on the world due to the removal of the Deus Sith Warlord/Hutt Crimelord occupations.

Classification: Agriculture World

Obana- A star system located within the Outer Rim Territories which contained an asteroid belt. Union has established several trade deals in exchange for protection using Union forces.

Classification: Mining World

Ooo-temiuk- A forested planet located in a star system. Union has offered peace and assistance after the fallout of the Savage Massacres.

Classification: Agriculture World

Pii- A planet famous for the luxury greel wood that grew there. Union removed the Hutt Crime Families operating in the area.

Classification: Resort/Agriculture World

Piroket- A trading planet, located within the Arkanis sector of the Outer Rim, controlled by a Bothan shipping company. Union has established safer shipping and more profitable ventures.

Classification: Civilized World

Tatooine- Thought to be one of the oldest planets in known space, and composed of a molten core with a rocky mantle and silicate rock crust. Former Throneworld of several Hutt Crime Families. Union has established protection and assistance after the fallout of the Savage Massacres. As well as removing the Hutt puppet governments of the region.

Classification: Armory/Forge/Fortress World

Utaruun- A planet located in the Utaruun system of the Arkanis sector. Union has established safer mining and better rates for miners.

Classification: Mining World

Vactooine- A mining colony in the Arkanis sector of the Outer Rim Territories. Its dense jungles made it a suitable habitat for the Elix. Union offers protection from the pyromaniac Ass2mouth

Classification: Mining World

R17:

Arkanis- A rainy planet in the Arkanis sector of the Outer Rim Territories. Union has established peace in the area after the removal of the Hutts and Deus Warlords.

Classification: Agriculture World

Cirus- A planet in the Outer Rim Territories that is a mining world for syntonium. Union trade deals are far more profitable and safer, as such they have joined Union.

Classification: Mining World

Dalchon- No Information available. Union offered protection and assistance after the fallout of the Savage Massacres.

Classification: Civilized World

Gorno- A planet in the Outer Rim, along the Corellian Run near Tatooine. The Galactic Empire had a secret research facility used to design the Superlaser for the second Death Star, codenamed Hammertong.

Classification: Armory/Fortress World

Heffrin- This mountainous world was a small mining colony. Union has offered far more profitable trade deals and protection after the fallout of the Savage Massacres.

Classification: Mining World

Huldamun- An industrialized planet in Outer Rim. Union has established safer labor standards and more profitable business.

Classification: Forge World

Issor- The most powerful planet in the Trulalis system, and the homeworld of the Issori and Odenji. Union has established peace and protection after the removal of the Hutts/Deus Warlords

Classification: Armory/Fortress World

Khubeaie- An industrial world that was located within the Arkanis sector of the galaxy's Outer Rim Territories region. Union has established more profitable business and protection after the fallout of the Savage Massacres.

Classification: Forge World

Mika- Also known as <u>Jellyfish Cove</u>, was an Imperial penal planetoid covered with oceans and barren deserts littered with

humanoid statues which came to life at sunset. Union has taken ownership of the planet, due to no sentient life.

Classification: Death World

Najiba- It is a remote world covered with wetlands and its surface is lashed with atmospheric electrical discharges and frequent rainstorms. A world that had a considerable degree of criminal activity. Union has since eliminated the issue.

Classification: Civilized World

Orvax- Former slave trade planet in the Outer Rim Territories. Slaves were stored in dungeons here before being sold off to slave owners. The slave traders lived in the upper levels of the cities. Members of the T'surr species worked as security staff. Union has since freed all slaves, established better governments

Classification: Armory/Fortress World

Ryloth- Also known as Twi'lek and Twi'lek Prime, was the harsh, rocky homeworld of the Twi'leks. Union has established peace and profitable ventures after removing the Hutt Crimelords/Deus Sith Warlords.

Classification: Forge/Mining World

Shimia- The Pacithhip homeworld and was located in the Outer Rim Territories, near the Corellian Run. The majority of the world is mountains and grassy plains. Union has given protection and assistance after the fallout of the Savage Massacres.

Classification: Agriculture World

Sirpar- A large planet with little natural resources, was an Imperial high-gravity training center and the Eklaad homeworld. Union has established a powerful military presence on the near lifeless planet.

Classification: Armory/Fortress World

Siskeen- a planet located in the Hunnoverrs sector of the Outer Rim Territories. No additional information available. Union offered peace and assistance after the fallout of the Savage Massacres.

Classification: Presumed Civilized World

Tarnoonga- An ocean-covered planet located in the Arkanis sector. The seas of Tarnoonga are the homes of giant sea monsters such as the Miridon. Union has taken ownership of the planet, as there is no sentient life.

Classification: Death World

Vasch- A planet located within the Vasch system of the Outer Rim Territories. An agriculture world of lush green, rolling hills, it was the source of Vaschean rye. Union helped establish profitable trades and stability after the removal of the Hutt Crime Families.

Classification: Agriculture World

Vor Deo- A planet located in the Vor Deo system of the Arkanis sector. It was a trade world and received much smuggler traffic. Union has since removed the criminal element and set up safer and more profitable business ventures.

Classification: Civilized World

S14:

Argovia- A planet of stormy, misty, marshy wetlands in the Endocray sector, rich in minerals and ores. Union has established safe business practices and protection after the removal of the Hutt Crimelords

Classification: Mining World

Latharra- Located in the Yminis sector of the Outer Rim Territories and was the location of Kolanda Station. Union offered protection and assistance after the fallout of the Savage Massacres.

Classification: Frontier World

S15:

Hishyim- A planet covered by a vast desert, located in the Abrion sector of the Outer Rim Territories. Union has taken ownership of the planet due to no sentient life on it.

Classification: Dead World

Kamino- A water world where the Clone Army of the Galactic Republic was created, as well as the Kamino Home Fleet. It is inhabited by a race of tall, elegant beings called the Kaminoans, who're known for their cloning technology. Through several trade agreements, Union has assisted Kamino in becoming the epicenter for medical research and cloning technology.

Classification: Armory/Forge/Fortress World

Lyran- An Outer Rim agriworld that is covered in grassy plains. Union offered protection to the peaceful world.

Classification: Agriculture World

Molavar- A desert world in the Outer Rim Territories, with a number of seedy spaceports and low-income moisture farms. Union has eliminated crime and established profitable business to the region.

Classification: Armory/Fortress World

Rishi- A tropical planet in the Rishi system which was located in the Outer Rim Territories. The planet was the homeworld of the avian Rishii. The planet was known for its rich fossil fuel resources, especially Exonium. Union has established several trade agreements and now protects the world after the fallout of the Savage Massacres.

Classification: Resort/Mining World

Roon- Surrounded by a lethal ring of asteroids and meteors, this planet is most well-known for its <u>Roonstones</u>. Like nearby Ryloth, Roon only rotated on its axis once every orbit around the sun, rendering one side constantly bright and the other side constantly dark. Unlike Ryloth, however, the lit side of the world was not scorching, nor was the dark side frigid. Union offered protection after removing the Hutt Crimelords

Classification: Armory/Fortress/Mining World

Scarif- A remote, tropical planet in the Abrion sector of the Outer Rim Territories. Scarif is comprised of tropical, volcanic island chains rising from clear, shallow oceans. Deeper oceans teeming with life are surrounded by rocky archipelagos. The planet's mantle is filled with dense metals that is very valuable in starship construction. Scarif's beaches are tranquil and idyllic, and some lead into jungle canopies filled with wildlife. Union

has established safety and protection after the removal of Deus Warlords/Hutt Warlords.

Classification: Resort/Mining World

Ukio- An agrarian planet located in the Abrion sector of the galaxy's Outer Rim Territories. Union now protects the planet after the fallout of the Savage Massacres.

Classification: Agriculture World

Varristad- A small mining planet located in the Varristad system within the Abrion sector of the Outer Rim Territories. Union space offered several profitable business ventures and protects the planet after the removal of the Hutt Crimelords.

Classification: Mining World

S16:

Hypori- A planet located in the Ferra sector of the Outer Rim Territories, notable for being a heavy battle droid producer during the Clone Wars. It is a temperate world of small oceans and rocky landscapes, rich with minerals. The planet had no intelligent life. Union has taken control of the planet due to no sentient life.

Classification: Forge/Fortress/Armory World

Kowak- A tropical rainforest planet in the Outer Rim, and the homeworld of the Kowakian monkey-lizard species. After several profitable business deals and the removal of the Hutt Crimelords, Union now protects the planet

Classification: Agriculture World

S17:

Gaulus- A mountainous former rebel base planet. Union has taken control of the planet due to no sentient life.

Classification: Presumed Armory/Fortress World

Wrea- A planet in the galaxy's Outer Rim Territories that was mostly covered in oceans, with little land masses scattered over the surface. It was the homeworld of the aquatic Wrean species. Union offered protection after the fallout of the Savage Massacres.

Classification: Resort World

S18:

Lamaredd- Also known as Great Menahua, was a planet in the Lamaro system of the Outer Rim Territories. With water covering 85% of its surface, Lamaredd was rich in minerals and seafood, as well as having its own native sentient species, the

primitive Menahuun. After several profitable business deals, Union now protects the planet.

Classification: Resort/Mining World

Naos- A frigid moon in Wild Space, near Smuggler's Run and the Corellian Run. The locals export Naos Sharptooth fish, a massively expensive delicacy across the galaxy. After several profitable business ventures, Union now protects the planet.

Classification: Agriculture World

Smuggler's Run- A treacherous asteroid field that harbored a plethora of smugglers and illegal activities, located near Wrea. Union has eliminated the need for crime and established legal, and far more profitable, business ventures.

Classification: Forge/Mining World

Velabri- A planet located within the Velabri system of the Outer Rim Territories. During the Imperial Period, the population was enslaved in forced labor. Union has freed the population and now protects the planet.

Classification: Civilized World

T14:

Gamorr- An agrarian planet located in the Opoku system of the Outer Rim Territories. It was the homeworld of a porcine sentient species, the Gamorreans. Its varied terrain ranged from frozen tundra to deep forests, and was considered quite pleasant by off-worlders. Nevertheless, tourism was highly discouraged to Gamorr because of the vicious lifestyle of ferocious, bloody warfare constantly being waged between rival Gamorrean clans. Union has stepped in and settled all disputes between the Gamorrean clans and now protects the world after the fallout of the Savage Massacres.

Classification: Armory/Fortress/Resort World

Tammuz-an- A double-ringed planet, the planet's inhabitants are called Tammuz-an, tall blue- or purple-skinned humanoids. The planet was the homeworld of Mon Julpa. Union space offered safety and protection from the Hutts and Deus Sith Warlords.

Classification: Armory/Fortress World

T15:

Pzob- A planet settled by Gamorreans from the world of Gamorr a long period of time prior to the Battle of Yavin. The settlers, organized into various clans, constantly waged war on each other. All other concerns were secondary to the fighting,

and as a result Pzob's inhabitants had a nearly non-existent relationship with advanced technology. The planet was covered in dark, dense forests with tall trees, an environment that greatly appealed to the colonists. Pzob's remote location, combined with the relative primitiveness of its inhabitants, led to it being considered a backwater world. However, this also contributed to the planet going untouched by all major galactic conflicts. Union now protects and assists the world after the fallout of the Savage Massacres.

Classification: Forge/Agriculture/Resort World

R-Duba- A desert and ocean planet located in the R-Duba system, within the Quiberon sector of the galaxy's Outer Rim Territories. Union now protects the planet after the removal of the Deus Warlords/Hutt Crimelords

Classification: Forge World

Rothana- A remote planet in the Rothana system located in Quiberon sector, near the edge of the Outer Rim Territories, most famous for being the headquarters of <u>Rothana Heavy</u> <u>Engineering</u> and the source of the Grand Army of the Republic's military materiel during the Clone Wars. After several profitable business ventures, Union now protects the planet.

Classification: Forge World

Shiffrin- A world that was located within the Shiffrin system in the Tammuz sector of the Outer Rim Territories. No additional information available. Union now protects assists the world after the fallout of the Savage Massacres.

Classification: Frontier World

T16:

Excarga- A mining world in the Outer Rim Territories. The planet had ties to the Mining Guild. Union now protects the world after the removal of the Deus Sith Warlords/Hutt Crime Families

Classification: Mining World

Illarreen- A planet discovered in 100 BBY. It joined the galactic community in 90 BBY. Union now protects the young world after the fallout of the Savage Massacres.

Classification: Frontier World

T17:

Rannon- A remote world mainly covered with forests and mountains. Union protects and offers assistance after the fallout of the Savage Massacres.

Classification: Agriculture/Mining World

Shinbone- A hardscrabble mining world in Wild Space. It was hit by the Hardan plague. Union helped the area to recover and protects it after the fallout of the Savage Massacres.

Classification: Frontier/Mining World

Processing for Criminals

Level 0: Innocent

• Any individual who did not commit any crime will receive no punishment. They will be offered a job/training, receive free government healthcare of the highest quality, and proper food and shelter will be provided.

Level 1: Petty Criminals

- Individuals will be assessed and judged by a team of impartial judges appointed by Archon Stryder, Master Xenodan, and Padawan Sapphira. Criminals will receive no more than 25,000 credits in fines and/or over 5 years in prison. If found innocent, they will be sent to Level 0.
- During Punishment, individuals will receive training/job in order to lawfully begin acquiring income. No interest will be applied to fines in order to avoid cruelty. Parole will not be enforced passed 1 Year.

Level 2: Major and/or Violent Criminals

• Individuals will be assessed and judged by a team of impartial judges appointed by Archon Stryder, Master Xenodan, and Padawan Sapphira. Criminals will receive no more than 250,000 credits in fines and/or over 50 years in prison. If found innocent, they will be sent to Level 0-1.

- During Punishment, individuals will receive training/job in order to lawfully begin acquiring income. No interest over 2.5% will be applied to fines in order to avoid cruelty.
- If crime was of a sexual nature, possible chemical castration may be used.

Level 3: Murders, Career Criminals, & Hutt Crime Lords

- Individuals will be assessed and judged by a team of impartial judges appointed by Archon Stryder, Master Xenodan, and Padawan Sapphira. If found innocent, they will be sent to Level 0 − 2. If found Guilty, they will be turned over to Archon Stryder's custody.
- If the criminal is found to be immoral, Stryder will execute them or imprison them in an Eclipse Prison cell. Depending on the level of depravity.