

# Diyas of Wrath

## Townsfolk

### Hanuman



You start knowing 3 good characters. One is in play, one is a demon bluff and one is not in play.

### Drona



You start knowing 1 good player and their character as your student. If they die, you get a new student.

### Laxman



Each night, choose a player (different from last night). They cannot die if both their alive neighbours are good.

### Krishna



Each night, learn how long the longest chain of alive good Townsfolk is.

### Savitribai



Once per game, at night\*, choose a dead player. They are resurrected.

### Yama



Once per game, publicly use your ability. That day, only you & the dead can nominate and vote. A vote token or a majority isn't required.

### Durga



You learn who the demon is. If an executed Demon publicly guesses you (once), evil wins, even if you're dead. [+1 Outsider]

### Narasimha



Each night\*, if Hiranyakashipu is your alive neighbour, they die. [+ Hiranyakashipu]

### Karna



You start knowing 2 good players. Choose one to receive Kavacha (protected against executions), the other Kundala (protected against the demon).

### Sita



Pick a consort. Each night, learn which characters picked either you or your consort.

### Yudhishthir



Each night, choose 2 players. Learn how many of them are evil. You must be "mad" as Yudhisthir, else you lose this ability.

### Bhishma



Once per game, at night\*, choose if you wish to die. Only you die that night.

### Ram



Any nominations made by you or on you, follow the rules of an exile.

### Ganesh



You cannot be executed unless the demon votes for you. You are safe from the demon. If just  $\leq 4$  players live, you lose this ability.

### Kalki



If you were killed by the Demon, you get resurrected on the night with  $\leq 4$  players alive, with a not-in-play Townsfolk ability.

## Outsiders

### Kaikeyi



1 good and 1 evil player have their positions swapped in the Grimoire.



### Ashwathama



On your 1st night, choose 3 players (not yourself); 1 is poisoned, 1 might die at anytime, and 1 is safe from all evil abilities; even if you are dead.



### Atanu



Each night, choose 2 alive players. If they have a private discussion with each other, both are poisoned until dawn.



### Amba



If you die by execution, an alive minion may swap roles with the demon. That night, you kill up to the number of alive evil players.



## Minions

### Shurpanakha



Each day, if any nomination does not get enough votes, either the nominator or the nominee might die tonight.



### Hiranyakashipu



You cannot die by execution. Everyone knows who you are. You keep your eyes open at night.

## Demons

### Raavana



Each night\*, choose a player, they die. Choose one demon bluff, you gain that ability. You may register as good or that character to Townsfolk abilities. [+1 Outsider]



### Kumbhakarna



Each night\*, choose if you wish to wake up or not. For each night you have not woken up in the game, choose a player, they die.



### Shakuni

Each night\* choose a player, they die. If you also correctly guess their character, you get to pick again.



### Mahishasura



Each night\*, choose a player, they die. You gain all not-in-play Minion abilities until there are  $\leq 4$  players alive.

\* Not the first night.

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### Vibhishan

You start as an Evil player. If dead equal or outnumber the living, you become Good.



### Curse of Yayati

1 Townsfolk starts unknowingly with the Curse of Yayati. They are drunk and might register as Evil, minion or demon. The Curse passes to whoever nominates them.

## Minions



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### Amba

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Each night\*, choose a player, they die. You gain all not-in-play Minion abilities until there are  $\leq 4$  players alive.

\* Not the first night.

# First Night

\* Travellers

**M** Minion Info

**D** Demon Info

 Durga

 Curse of Yayati

 Kaikeyi

 Hiranyakashipu

 Sita

 Raavana

 Vibhishan

 Ashwathama

 Karna

 Drona

 Hanuman

 Laxman

 Yudhishthir

 Krishna

 Atanu

~ Dawn ~

~ Dawn ~

 Sita

 Atanu

 Drona

 Krishna

 Yudhishthir

 Narasimha

 Savitrabai

 Ganesha

 Kalki

 Ambe

 Mahishasura

 Kumbhakarna

 Shakuni

 Raavana

 Shurpanakha

 Laxman

 Vibhishan

 Bhismha

 Hiranyakashipu

 Kaikeyi

 Travellers

~ Dusk ~

# Other Nights

# First Night

\* Travellers

**M** Minion Info

**D** Demon Info

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 Curse of Yayati

 Kaikeyi

 Hiranyakashipu

 Sita

 Raavana

 Vibhishan

 Ashwathama

 Karna

 Drona

 Hanuman

 Laxman

 Yudhishthir

 Krishna

 Atanu

~ Dawn ~

~ DAWN ~

 Sita

 Atanu

 Drona

 Krishna

 Yudhishthir

 Narasimha

 Savitrabai

 Ganesha

 Kali

 Amba

 Mahishasura

 Kumbhakarna

 Shakuni

 Raavana

 Shurpanakha

 Laxman

 Vibhishan

 Bhishma

 Hiranyakashipu

 Kaikeyi

\* Travellers

~ Dusk ~

Other Nights