

Harlequin

CHARACTER NAME

Bard lvl 5

CLASS & LEVEL

Warforged

RACE

Sailor

BACKGROUND

Neutral

ALIGNMENT

Matt

PLAYER NAME

None

EXPERIENCE POINTS

STRENGTH

12

+1

DEXTERITY

16

+3

CONSTITUTION

14

+2

INTELLIGENCE

10

0

WISDOM

13

+1

CHARISMA

16

+3

INSPIRATION

+3

PROFICIENCY BONUS

- ☐ 0 Strength
- ☒ +3 Dexterity
- ☐ +2 Constitution
- ☐ 0 Intelligence
- ☐ +1 Wisdom
- ☒ +3 Charisma

SAVING THROWS

- ☐ +3 Acrobatics (Dex)
- ☐ +1 Animal Handling (Wis)
- ☐ 0 Arcana (Int)
- ☒ +1 Athletics (Str)
- ☒ +8 Deception (Cha)
- ☐ 0 History (Int)
- ☐ +1 Insight (Wis)
- ☒ +6 Intimidation (Cha)
- ☒ +6 Investigation (Int)
- ☐ +1 Medicine (Wis)
- ☐ 0 Nature (Int)
- ☒ +4 Perception (Wis)
- ☒ +6 Performance (Cha)
- ☒ +6 Persuasion (Cha)
- ☐ +0 Religion (Int)
- ☒ +7 Sleight of Hand (Dex)
- ☐ +3 Stealth (Dex)
- ☐ +1 Survival (Wis)

SKILLS

12

ARMOR CLASS

+2

INITIATIVE

30

SPEED

Hit Point Maximum 37

37

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 5

d8

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

I like to play my music when thinking of my past. People have told me i am quiet and reserved except when i am playing music.

PERSONALITY TRAITS

I want the world to be at peace and I want to be at peace as well.

IDEALS

My creator left me before I gained my consciousness. I search for him now and forever.

BONDS

I do not like being in conversations that do not interest me. I am short with people and would rather be silent.

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

Rapier

+5

1 d8 piercing

Rapier Derringer

+0

1 d8 Piercing

Dagger

+5

1 d4 Slashing

derringer range 20 ft past 1d4

Bardic Inspiration: 10 mins 1d8 to someone for any attack roll/save/abilityroll

Jack of all Trades 1: add half proficiency bonus rounded down to any ability check

Song of Rest: 1d6 extra extra health on short rest including myself

ATTACKS & SPELLCASTING

PASSIVE WISDOM (PERCEPTION)

Common and Aquan

OTHER PROFICIENCIES & LANGUAGES

CP

SP

EP

GP

PP

1000

EQUIPMENT

FEATURES & TRAITS



CHARACTER NAME

200

AGE

black

EYES

6'

HEIGHT

Coppery Black

SKIN

200 lbs

WEIGHT

none

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

NAME

SYMBOL

ADDITIONAL FEATURES & TRAITS

TREASURE

I was created for a purpose that was never defined. I found my creators fiddle and surmised that this is what he wanted for me. I learned to play from the heart after playing for years on end straight, hoping my master would hear me and come back. For years I thought my skill was keeping me from my master. After mastering the fiddle I have decided that is not the case and now I journey to either discover my master, or to find any clue of his existence. I joined up as a sailor to see as much of the world as possible. They're a rowdy bunch that do not always follow the law but they are my brothers. They love to hear me play and I had to leave the only family i have known after hearing rumors of my creator.

CHARACTER BACKSTORY



Bard

SPELLCASTING
CLASS

Charisma

SPELLCASTING
ABILITY

SPELL SAVE DC

+5

SPELL ATTACK
BONUS

0

CANTRIPS

Vicious Mockery 2d4 psychic damage

Minor Illusion

Mage Hand

SPELL
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

4

PREPARED

SPELL NAME

- ☐ Charm Person
- ☐ Comprehend Language
- ☐ Cure Wounds
- ☐ Sleep 5d8 hit points of affected

2

3

- ☐ Shatter 60ft range 10ft radius 3d8
- ☐ Crown of Madness

3

2

- ☐ Catnap
- ☐ Leonitus tiny hut 8 hrs

6

7

8

9

4

5

SPILLS KNOWN