Work Schedule

Day 1:

I experienced a bit trying to create the Gantt Chart. I use Microsoft Excels version of it but got a bit annoyed when I messed it up. I then decided I wanted to create a sketch design of how the home site was going to look. And I managed to finish up the header, but I was dissatisfied with how the design of the logo turned out.

Day 2:

Haven't gotten myself properly into the work yet. Haven't even begun at the Gantt Chart, because I didn't want to. However, I'm 100% positive of how I want the header on the home site to look like. I designed it and have also begun coding it. However, I'm still unsure of what logo to have. I've found some very interesting logos online that I want to use, but they cost money, so obviously, since this is just a school project, I'm not going to pay for that.

I've had bad experience with coding through HTML tags. I know that only using divs is a bit of no-no when it comes to coding, but every large website that I've seen that is properly made, chooses to only use divs. It's almost like if you want to create a sketchy fast-paced looking website, you want to use HTML tags, if not, use divs. Should be the other way around, but I feel it isn't.

I stumbled on an annoying problem when I was going to lay-out the header. The positioning gets out of place, but eventually I used background colors on elements to figure out the size of the elements and I realized that was why it didn't work.

Day 3:

Started with the Gantt Chart. Everything worked fine. I'm almost finished.

Day 4:

 Writing the planning documentation and would say I've completed it almost.

Day 5:

This day I took off.

Day 6:

It's Monday again, and I've finished the Gantt chart, and I've finished the header that I struggled a lot with. There was an annoying positioning I had to deal with. I'm currently creating the mobile version first.

Day 7:

Tuesday, I've begun with the website and I've coded a bit on the header and continued to work a bit on the navigation. Everything seems to be working fine. I've made a rough design, but I'm mainly focusing on taking inspiration from https://whitney.org/ for the entire concept.

Day 8:

Wednesday, I've used inspiration from https://gospiffy.com/ when it comes to order forms. As previously mentioned, my main idea was to take thing in an organized order, but I rather like to actively procrastinate on the subject and do a bit of everything. I haven't begun coding big yet, and I assume I will be done with the small preparations until then.

Day 9-12: I've managed to seriously injure my eye, and so I haven't been able to work this period.

Day 13: Monday again, almost finished the front site and I'm starting with drawing sketches again. Just realized I would've preferred to start coding the desktop version first, not the mobile. I need to find a way to make it flexible for the other sites. I think I need to write too many display:none; in the CSS code on the media query's thanks to that I started mobile which is unpractical and annoying.

Day 14: Was making some progress on the design.

Day 15: I've finished all the designs now.

Day 16: I coded the about site. I did that in desktop version and I plan to do rest in desktop too. I regret coding the home site in mobile version.

Day 17: I coded the contact site.

Day 18: I coded the exhibition site. I'm going to use a flex direction to exhibition, learn, and shop site. I've also decided to re-code the home site, because it's very unpractical that that site has a mobile view as it's default pov, while the other sites doesn't.

Day 19: I coded the learn site.

Day 20: I coded the shop site.

Day 21: I've re-coded the home site, and I've also coded the media query for smartpads and laptops + mobile.

Day 22: I've coded the about site in media queries.

Day 23: I've coded the contact site in media queries.

Day 24: I've coded the learn site in media queries.

Day 24: I've coded the shop site in media queries.

Day 24: I've coded the home site in media queries.

Day 25 - to delivery: I'm making small adjustments to what I can find. I don't want to deliver to early and there is always something that could be improved. Hard to remember every single detail that I've manipulated, but I asked the teacher and he gave me a list of recommended things that I could improve on which I did.

I've noticed that how I planned to do it and how it went through were 2 very different directions. When I wrote the Gantt chart, I didn't even think of what I wanted on the sites and therefor was a bit quick around the edges and didn't even write down the Shop Site as a factor to include.

I felt that the website itself turned out pretty good, but the planning could obviously have been better. I suppose I didn't find that part any particularly fun, and if I don't find it fun, it's harder to get good at it I suppose. It was more fun to code the website.

Inspiration Sources

- Whitney Museum of American Art, Whitney, 2018, internet: https://whitney.org/, Tuesday 10.16.2018
- Paperplane, Spiffy, 2018, internet: https://gospiffy.com/, Wednesday 10.17.2018