PRIMARY MISSION TAKE AND HOLD

Several strategic locations have been identified in your vicinity. You are ordered to assault these positions, secure them and hold them at any cost.

SECOND BATTLE ROUND ONWARDS

WHEN: End of the Command phase (or the end of your turn if it is the fifth battle round and you are going second).

The player whose turn it is scores **5VP** for each objective marker they control (up to **15VP** per turn).