

SECONDARY MISSION – ATTACKER SECURE NO MAN’S LAND

You must advance swiftly into no man’s land and seize it before the enemy can, lest they take control of the entire battlefield.

ANY BATTLE ROUND

VICTORY POINTS

WHEN: End of your turn.

You control one objective marker in
No Man’s Land.

2VP

OR

You control two or more objective markers
in No Man’s Land.

5VP