

MISSION RULE

SMOKE AND MIRRORS

Be it through technological trickery, sorcerous illusion or sheer cunning, both commanders seek to outfox and outmanoeuvre the other.

After both players have deployed their armies, starting with the Attacker, each player can place one unit from their army that is on the battlefield into Strategic Reserves, regardless of how many units are already in Strategic Reserves.

The points value of such a unit cannot exceed 25% of each player's total points limit for the chosen battle size, as shown below.

BATTLE SIZE	MAXIMUM POINTS VALUE OF UNIT
Incursion	250 pts
Strike Force	500 pts
Onslaught	750 pts