PRIMARY MISSION SUPPLY DROP

Supplies are inbound. Secure the drop coordinates.

Start of the Battle: Players randomly select two different objective markers in No Man's Land; the first selected is the Alpha objective, the second selected is the Omega objective.

Start of the Fourth Battle Round: The Alpha objective is removed from the battlefield.

Start of the Fifth Battle Round: All objective markers in No Man's Land apart from the Omega objective are removed from the battlefield.

SECOND BATTLE ROUND ONWARDS

WHEN: End of the Command phase (or the end of your turn if it is the fifth battle round and you are going second).

The player whose turn it is scores the following VP for each objective marker in No Man's Land that they control, depending on the current battle round:

- 5VP in the second and third battle rounds.
- 8VP in the fourth battle round.
- 15VP in the fifth battle round.