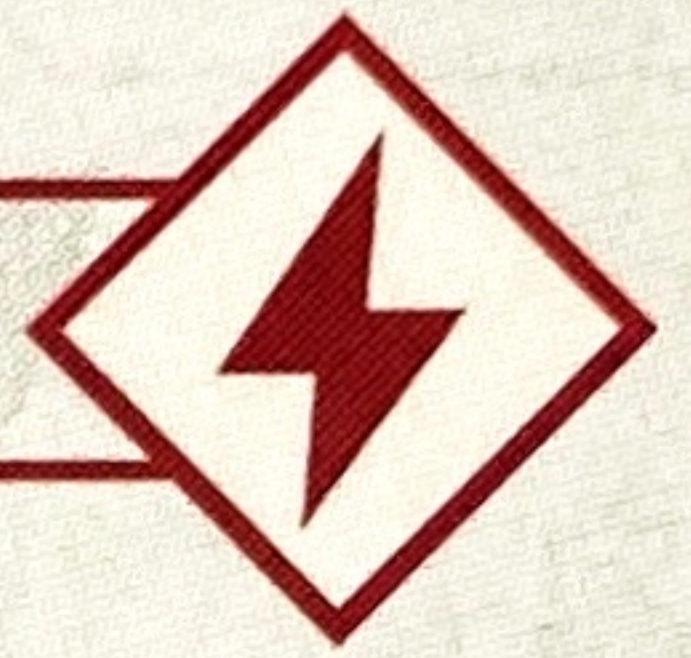


SECONDARY MISSION – ATTACKER CONTAINMENT

By setting up servo-sentries, laying booby traps or demolishing routes of egress, you must trap your foes within the bounds of this battlefield.

CONTAINMENT (ACTION)



STARTS: Your Shooting phase.

UNITS: One or more units from your army that are wholly within 9" of one or more battlefield edges and not within your deployment zone. Select a different one of those battlefield edges for each of those units.

COMPLETES: Immediately.

IF COMPLETED: Each battlefield edge you selected is **contained** by your army.

ANY BATTLE ROUND

VICTORY POINTS

WHEN: End of your turn.

For each battlefield edge **contained** by your army this turn.

3VP
(UP TO 6VP)