

# PRIMARY MISSION

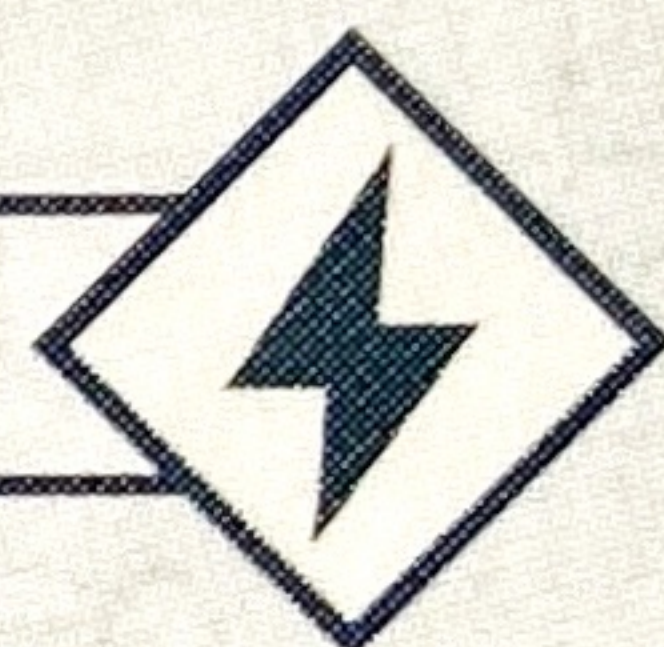
## THE RITUAL

*Bitter foes clash in a race to finish a ritual to either sanctify or corrupt the battlefield.*

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When setting up the battlefield, remove all objective markers in No Man's Land except the one closest to the centre of the battlefield.

### THE RITUAL (ACTION)



**STARTS:** Your Shooting phase.

**UNITS:** One unit from your army.

**COMPLETES:** End of your turn.

**IF COMPLETED:** Set up one objective marker anywhere on the battlefield wholly within No Man's Land and within 1" of your unit, provided it can be set up exactly 12" from one other objective marker within No Man's Land and not within 6" of any other objective marker.

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### SECOND BATTLE ROUND ONWARDS

**WHEN:** End of the Command phase (or the end of your turn if it is the fifth battle round and you are going second).

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The player whose turn it is scores **5VP** for each objective marker in No Man's Land that they control (up to **15VP** per turn).

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