

PRIMARY MISSION

TERRAFORM

Victory here lies in dominating not only the foe, but also the landscape of the battlefield itself.

TERRAFORM (ACTION)



STARTS: Your Shooting phase.

UNITS: One or more units from your army, each within range of a different objective marker that is not within your deployment zone and has not been **terraformed**.

COMPLETES: End of your opponent's next turn or the end of the battle (whichever comes first), if the unit performing this Action is still within range of the same objective marker and you control that objective marker.

IF COMPLETED: Each of those objective markers is **terraformed**.

SECOND BATTLE ROUND ONWARDS

WHEN: End of the Command phase (or the end of your turn if it is the fifth battle round and you are going second).

The player whose turn it is scores VP as follows (up to **15VP** per turn):

- **4VP** for each objective marker they control.
- **2VP** for each objective marker they have **terraformed** during the battle.

Note: The above VP are cumulative, so a player who controls one objective marker that they have also **terraformed** will score 6VP that turn.