

SECONDARY MISSION – ATTACKER RECOVER ASSETS

Scattered strategic assets must be swiftly reclaimed.

When Drawn: If there are fewer than two units from your army on the battlefield, you can discard this card and draw a new Secondary Mission card.

RECOVER ASSETS (ACTION)



STARTS: Your Shooting phase.

UNITS: Two or more units from your army, if each of those units is wholly within a different one of the following areas: your deployment zone; No Man's Land; your opponent's deployment zone.

COMPLETES: End of your opponent's next turn or the end of the battle (whichever comes first), if either two or three of those units are on the battlefield.

IF COMPLETED: Those units **recover assets**.

ANY BATTLE ROUND

VICTORY POINTS

WHEN: End of your opponent's turn or the end of the battle (whichever comes first).

Two of your units **recovered assets** this turn.

3VP

OR

Three of your units **recovered assets** this turn.

6VP

