

# SECONDARY MISSION – ATTACKER AREA DENIAL

*It is critical that this area is dominated. No enemy vanguard or guerrilla units can be allowed to disrupt our plans.*

## ANY BATTLE ROUND

## VICTORY POINTS

**WHEN:** End of your turn.

One or more units from your army (excluding **AIRCRAFT** and Battle-shocked units) are within 3" of the centre of the battlefield, and there are no enemy units within 3" of the centre of the battlefield.

**2VP**

**OR**

One or more units from your army (excluding **AIRCRAFT** and Battle-shocked units) are within 3" of the centre of the battlefield, and there are no enemy units within 6" of the centre of the battlefield.

**5VP**