PRIMARY MISSION
PURGE THE FOE

Exterminate the enemy. Show them no mercy.

ANY BATTLE ROUND

WHEN: End of the battle round.

Each player scores **4VP** if one or more enemy units were destroyed this battle round.

SECOND BATTLE ROUND ONWARDS

WHEN: End of the battle round.

Each player scores **4VP** if more enemy units than friendly units were destroyed this battle round.

SECOND BATTLE ROUND ONWARDS

WHEN: End of the Command phase (or the end of your turn if it is the fifth battle round and you are going second).

The player whose turn it is scores **4VP** if they control one or more objective markers, and an additional **4VP** if they control more objective markers than their opponent controls.