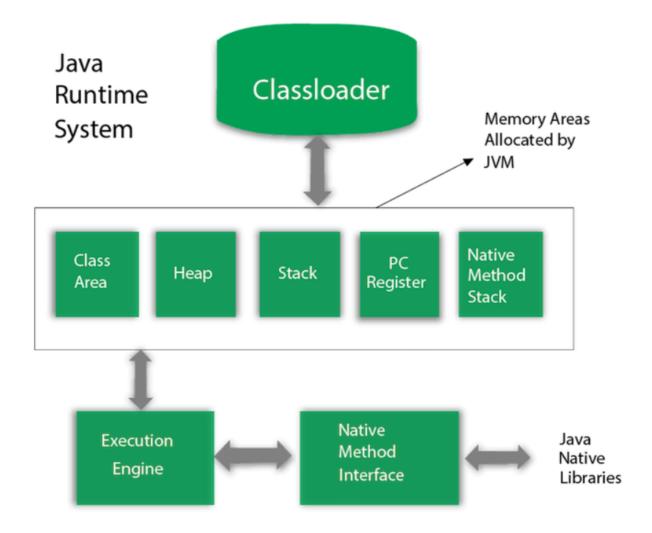
Chapter 02 - JVM, JRE & JDK

Java Virtual Machine (JVM)

- A virtual sandbox for executing the program.
- It is called virtual machine because it doen't exists physically.
- A sandbox where bytecode is executed.
- JVMs are available for different hardware and software.
- Although Java is platform independent, JVM is platform dependent.
- The JVM performs the following tasks:
 - Loads code
 - Verifies code
 - Executes code

JVM Architecture



Classloader

- Subsystem of Java that loads the class file.
- Whenever we run Java program, it is first loaded by the classloader.
- Three built-in classloaders:
 - Bootstrap classloader
 - Extension classloader
 - o System/Application classloader

Class Area

• Stores class structure.

Heap

• Memory where objects are stored.

Stack

- Memory where local variables and partial results are stored.
- Plays vital role in method invocation and storing returned value.

Program Counter Register

 PC (Program counter register) contains the address of the Java virtual machine instruction currently being executed.

Native method stack

• Contains all native methods used in the application.

Execution engine

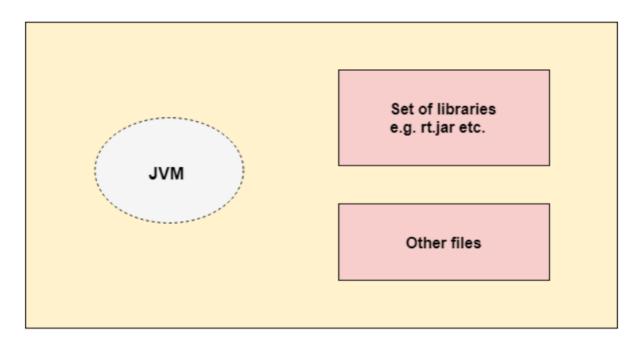
- It contains:
 - A virtual processor.
 - o Interpreter: Read bytecode stream then execute the instructions.
 - o Just-in-time (JIT) compiler:
 - Used to improve performance.
 - Compiles part of the bytecode that has similar functionality at the same time.
 - Hence, reduces the amount of time needed for compilation.

Java Native Interface

- JNI is a framework which provides interface to communicate with other application written in other language like C, C++, Assembly, etc.
- Java uses JNI framework to send output to console or interact with OS libraries.

Java Runtime Environment (JRE)

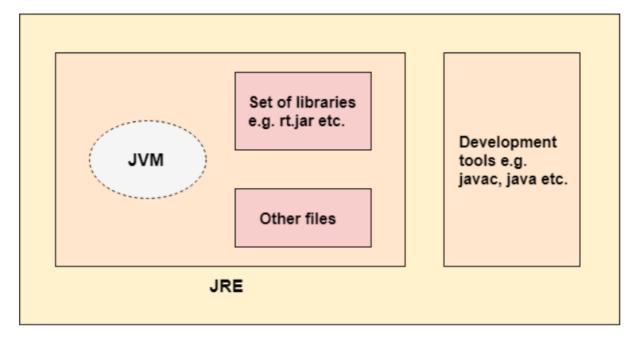
- Set of software tools which are used for developing Java applications.
- Used to provide the runtime environment.
- It physically exists.
- It contains a set of libraries + other files that JVM uses at runtime.



JRE

Java Development Kit (JDK)

- Software development environment which is used to develop Java applications.
- It physically exists.
- It contains JRE + development tools.
- Contains a private Java Virtual Machine (JVM) and a few other resources such as an interpreter/loader (java), a compiler (javac), an archiver (jar), a documentation generator (Javadoc), etc. to complete the development of a Java Application.



JDK