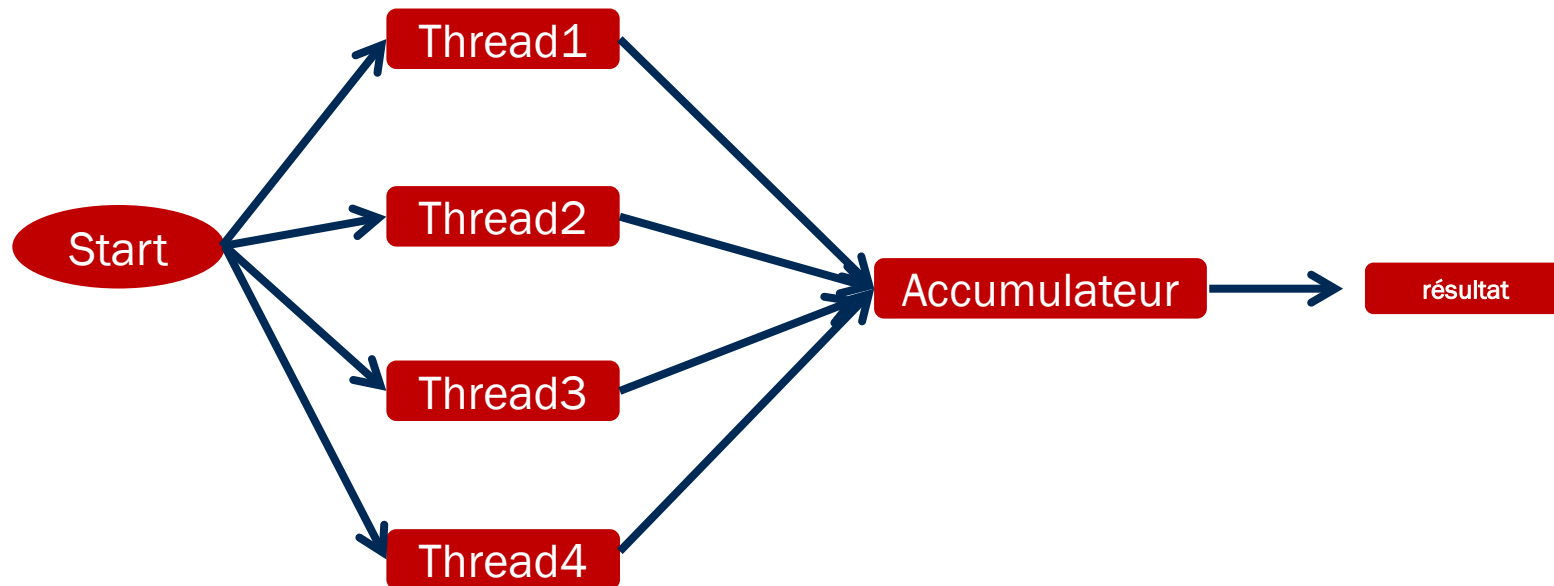


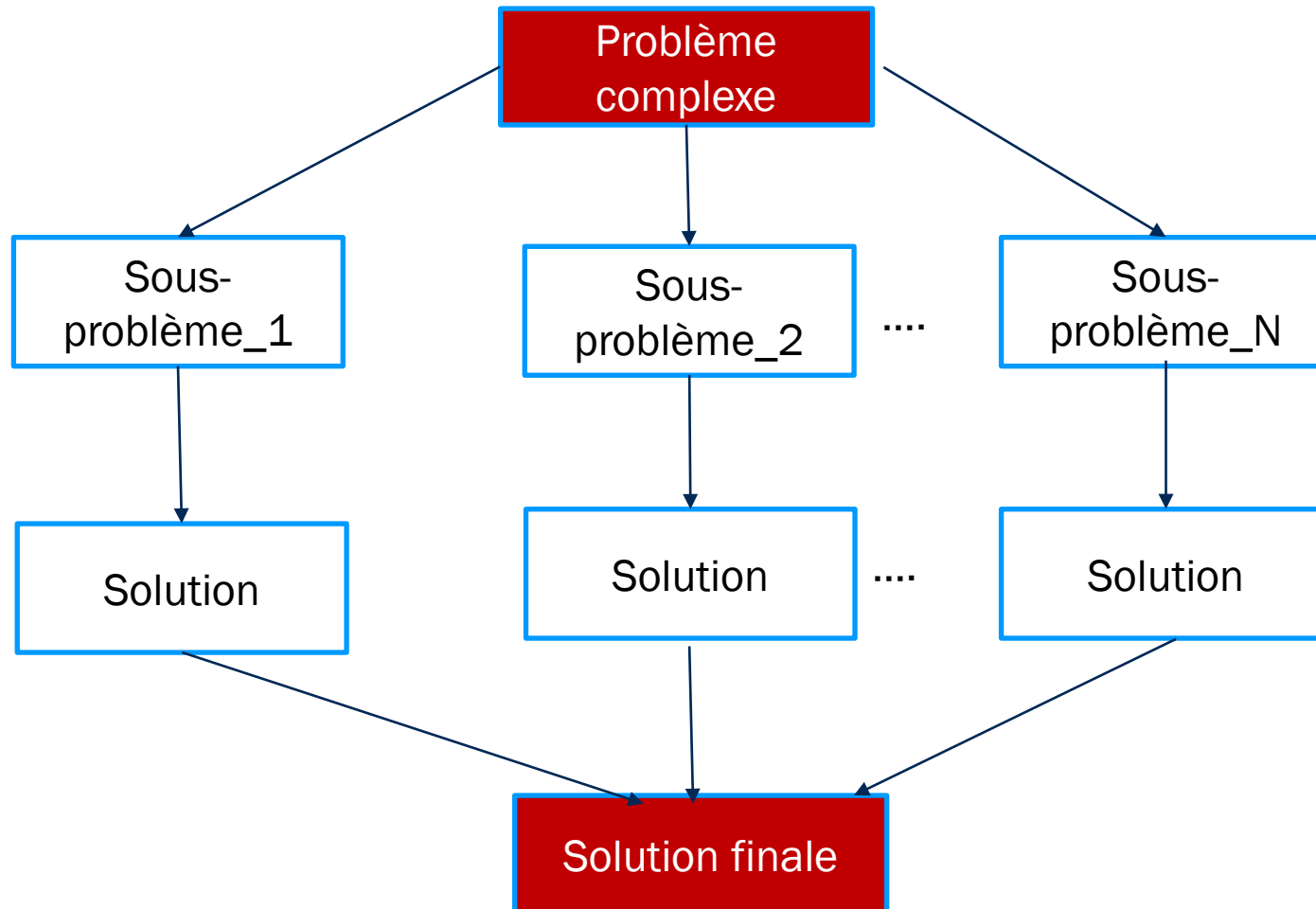
Paradigmes de programmation avancés II

Cours-02: Fork&Join

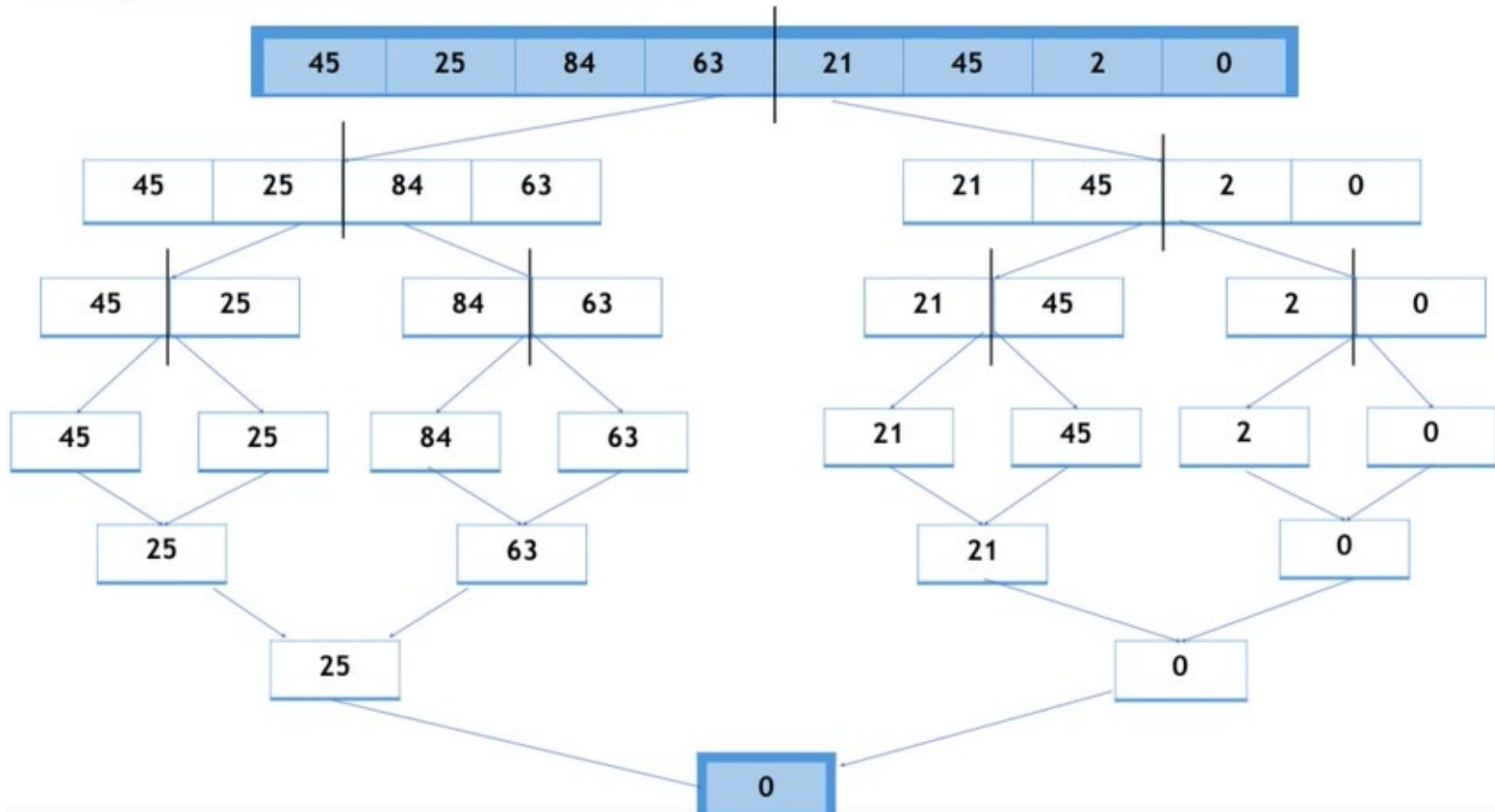
Séquentiel VS algorithme parallèle



Deviser pour régner



Deviser pour régner



Exemple séquentiel

```
public class FindMin{
    public static void main(String[] args) {

        int[] array = {99,9,14,5,7,33,6,8,21,29,33,44,55,66,77,88,2, 3, 1};
        int min=FindMinimun(array, 0, array.length-1);
        System.out.println(min);
    }

    private static int FindMinimun(int[] array, int i, int j){
        int mid, min1, min2;

        if(i<j){
            mid= (i+j)/2;
            min1= FindMinimun(array, i, mid);
            min2=FindMinimun(array, mid +1, j);

            if(min1 <min2) return min1;
            else return min2;

        }else{ return array[i];

        } }
}
```

Exemple Multi-threadé

```
private static int FindMinimun (int[] array, int i, int j) throws InterruptedException ,ExecutionException {
    int mid, min1, min2;

    if(i<j){
        mid= (i+j)/2;

        ExecutorService service = Executors.newFixedThreadPool(5);

        Future<Integer> future1 = service.submit(new Callable<Integer>(){
            @Override
            public Integer call() throws Exception{
                System.out.println(Thread.currentThread()+"for min index: " +i+"and max index: "+mid);
                return FindMinimun(array, i, mid);
            }
        });

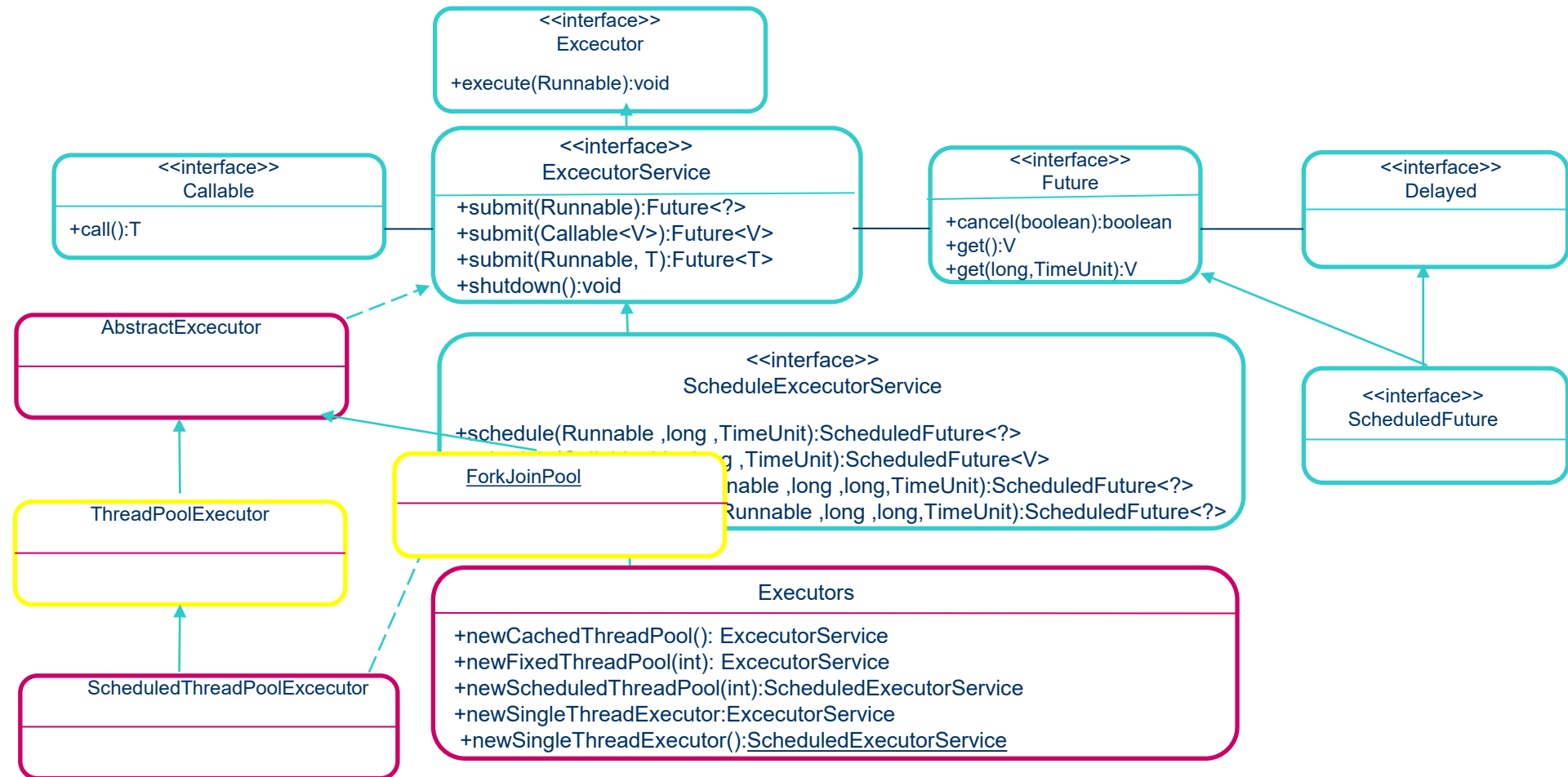
        Future<Integer> future2 = service.submit(new Callable<Integer>(){
            @Override
            public Integer call() throws Exception{
                System.out.println(Thread.currentThread()+"for min index: " + (mid+1)+"and max index: "+j);
                return FindMinimun(array, mid +1, j);
            }
        });

        min1 = future1.get();
        min2= future2.get();

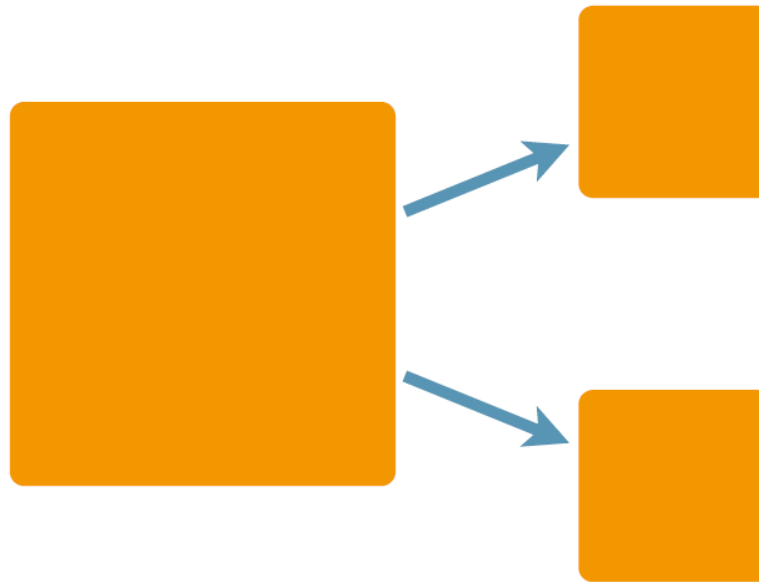
        service.shutdown();

        if(min1 <min2) return min1;
        else return min2;
    }else{
        return array[i];
    }
}
```

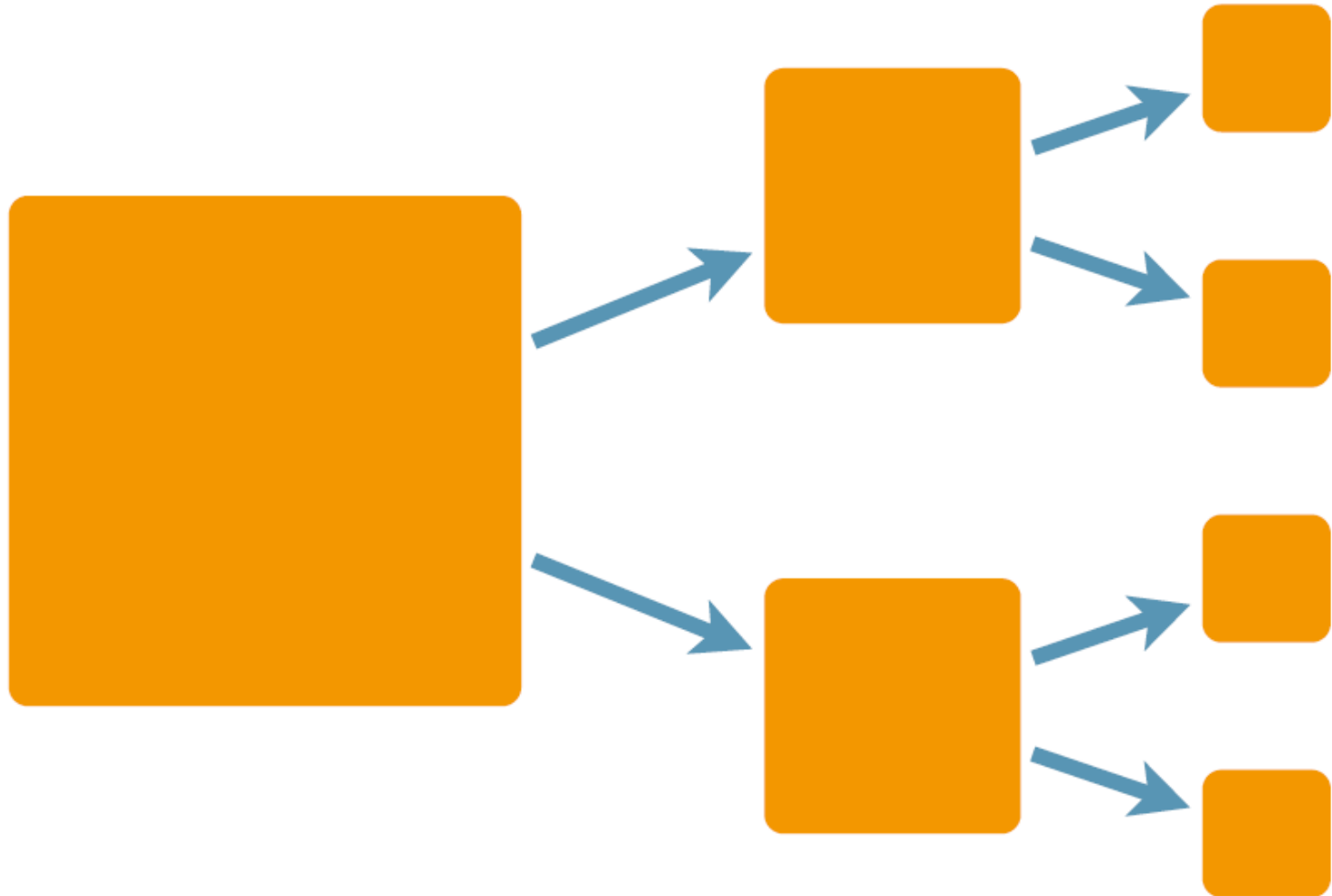
Framework-Executor(Rappel)



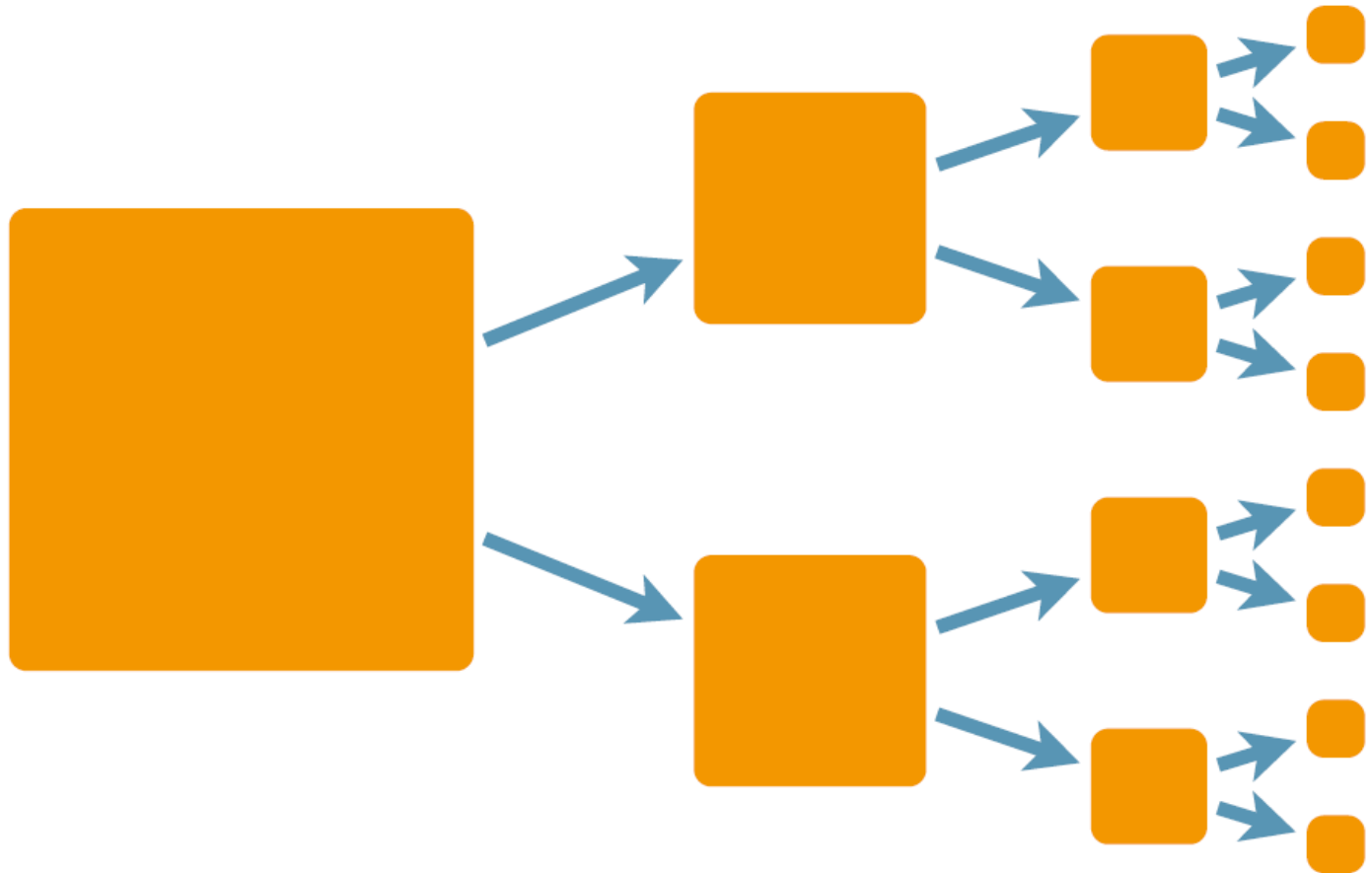
Fork/Join



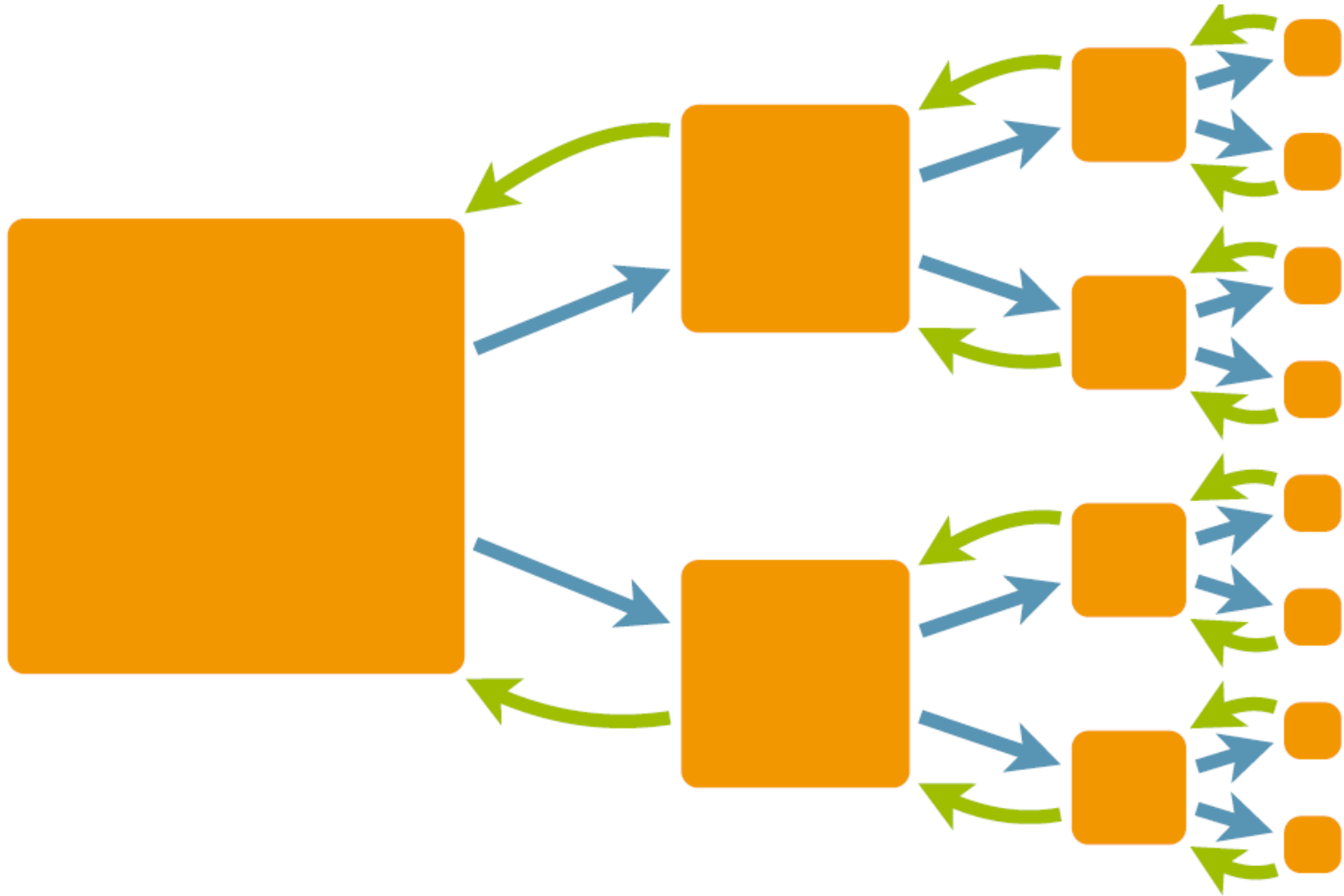
Fork/Join



Fork/Join



Fork/Join



Exemple FORK/JOIN

```
import java.util.concurrent.ForkJoinPool;
import java.util.concurrent.RecursiveAction;
public class RecursiveActionDemo {
    public static void main(String[] args) {
        ForkJoinPool pool = new ForkJoinPool();
        int [] data = {1,2,3,4,5,6,7,8,9,10};
        Square app = new Square(data, 0, data.length);
        pool.invoke(app);
        System.out.println(app.result);
    }
}
class Square extends RecursiveAction {
    final int LIMIT = 3;
    //keep static
    static int result;
    int start, end;
    int[] data;
    Square(int[] data, int start, int end) {
        this.start = start;
        this.end = end;
        this.data = data;
        System.out.println(" Objet de plus avec debut:  "+this.start+ "  et fin :  "+this.end );
    }
    @Override
    protected void compute() {
        System.out.println(" compute");
        if((end - start)< LIMIT){
            for(int i= start;i<end;i++){
                result+= data[i]*data[i];
            }
        }else {
            int mid = (start + end)/2;
            Square left = new Square(data, start, mid);
            Square right = new Square(data, mid, end);
            left.fork();
            right.fork();
            left.join();
            right.join();
        }
    }
}
```

Fork/Join

- Traiter un grand nombre de données
- La donnée est divisée en paquet
- Chaque paquet est traitée indépendamment, et fournit un résultat partiel
- Ces résultats intermédiaires sont regroupés, pour fournir le résultat global
- Modélisation très fréquente en parallélisme