

# THE PERFECT STRANGERS



theperfectstrangers.band

Rider Updated: 2024.09.29

## Rider

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These are the requirements each venue that hosts the band must provide.

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## Personnel

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### Entourage

Each band member may have an additional person in their entourage (typically a significant other). In addition, the band may also employ up to 2 sound engineers/stage hands. These people should be allowed the same access as the band members and be exempt from being charged any admission or access fee to a venue.

### Personnel for collecting entry fee

If an entry fee/cover charge is required where the band gets 100% of the cover, the band will provide someone to take up money. If the cover charge is being split with the venue, then the venue must ALSO provide someone as well to observe the handling of the money. This helps to ensure everyone is satisfied that the money was handled properly at the end of the night. If the venue fails to provide someone, then they forfeit their rights to dispute anything regarding the handling of entry fee money.

If the venue is 21+ or has house rules to enforce (such as rules related to a liquor license), the venue must provide someone to ID individuals and enforce the house rules. Personnel provided by the band are only responsible for band related activities, such as taking up money at the door.

## Equipment

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### Stage area

The band requires a dedicated stage area of at least 20' wide by 20' deep. This should be a dedicated area where through traffic is restricted. This is for the safety of the public, band members and their equipment.

If a drum riser is to be used, it needs to be at least 10' wide by 10' deep. If the elevation of the riser is greater than 4 feet from the ground, railing should be installed in the rear of the riser for safety.

### Electrical

The band will provide power conditioners and surge protectors for their equipment. We require the venue to provide enough dedicated breakers for our equipment to operate without issue.

- PA Speakers
  - 2 x 15 amp breakers
    - One near Downstage Left.
    - One near Downstage Right.
  - If the venue is providing PA sound, then these are not required.
- IEM box & Amps
  - 2 x 15 amp breakers
    - One new Upstage Right.
    - One new Upstage Left.
  - These are always required.

## Parking

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### Band Member Vehicles

The band may need as many as 3 parking spots for members and one extended space for the equipment truck and trailer, totaling 4 spaces.

### Equipment Trailer

For a full band set up, the band uses a covered trailer to transport equipment. The trailer is approximately 9 feet tall (2.75 meters) and 6 feet wide (1.85 meters). This typically exceeds the height of most parking garages. Special parking accommodations close to the loading/unloading area must be made for the trailer if the venue/event utilizes a parking structure where the trailer will not meet the clearance requirements.

The trailer will need to have access close to the area designated for the band to load/unload equipment. This may require the use of parking cones to reserve the space until the band arrives. Please notify the band beforehand if there are any procedures that need to be followed prior to the band's arrival.

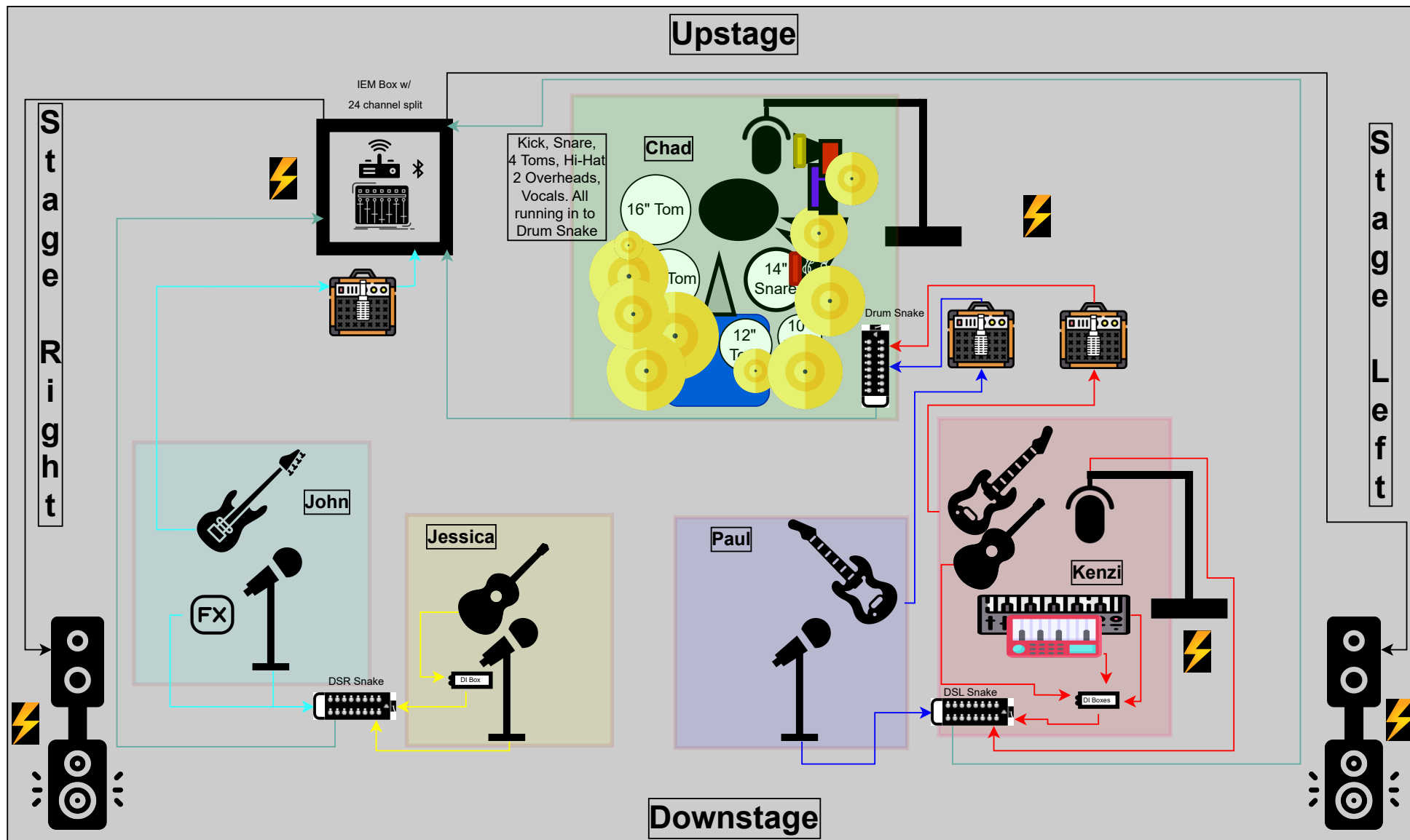
# Refusal to Perform


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The band reserves the right to refuse to perform for any reason regarding band member or equipment safety. Such reasons are, but not limited to:



- Unstable or unsafe building or performance area
- Volatile or threatening crowd
- Excessive moisture in the air
- Threat of severe rain or lightning
- etc.

We hope to never refuse to perform, but the safety of our band members is our number one priority, followed by the safety of our equipment.






**Band: The Perfect Strangers**

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Diagrams: github.com/ThePerfectStrangers

Website: ThePerfectStrangers.band








# Full Band Setup 3.8

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Musician	Position	Mixer	IEM Box	Sub Snake	Input	Mic/DI	Stand	Notes
Chad	Drums	1	Top 1	Drum 1	Chad Vocals	Shure Beta 56A	Overhead Stand	Light reverb. Light Delay
		2	Top 2	Drum 2	Kick	Shure Beta 52A	Internal	Suspended inside bass drum
		3	Top 3	Drum 3	Snare	Shure Beta 56A	Drum Clamp	
		4	Top 4	Drum 4	Hi-Hat	Shure SM137	Drum Clamp	48V provided by IEM Box
		5	Top 5	Drum 5	Tom 1	Shure Beta 98AMP/C	Drum Clamp	48V provided by IEM Box
		6	Top 6	Drum 6	Tom 2	Shure Beta 98AMP/C	Drum Clamp	48V provided by IEM Box
		7	Top 7	Drum 7	Tom 3	Shure Beta 98AMP/C	Drum Clamp	48V provided by IEM Box
		8	Top 8	Drum 8	Tom 4	Shure Beta 98AMP/C	Drum Clamp	48V provided by IEM Box
		9	Top 9	Drum 9	Overhead Ride	Shure SM137	Boom Stand	48V provided by IEM Box
		10	Top 10	Drum 10	Overhead Hat	Shure SM137	Boom Stand	48V provided by IEM Box
		11	Top 11				Unused	
		12	Top 12				Unused	
		13	Top 13				Unused	
		14	Top 14				Unused	
Utility	Bluetooth	15	Top 15	Direct	Bluetooth Left	Direct	N/A	
		16	Top 16	Direct	Bluetooth Right	Direct	N/A	
John Bass	Stage Right	17	Bottom 1	DSR 1	John Vocals	Shure Beta 58	Boom Stand	Light reverb. Light Delay
		18	Bottom 2	Direct	John Bass	Behringer BDI 21	Direct	
		19	Bottom 3	DSR 2	John Aux	Direct	Floor	
Jessica Guitar	Center Stage Right	20	Bottom 4	DSR 3	Jessica Vocals	Shure Beta 58A	Boom Stand	EQ up low and mid. Heavy reverb.
		21	Bottom 5	DSR 4	Jessica Acoustic	DI Box	Direct	
Paul Guitar	Center Stage Left	22	Bottom 6	DSL 1	Paul Vocals	Shure 55SH	Boom Stand	Light reverb. Light Delay
		23	Bottom 7	Drum 11	Paul Electric	Sennheiser E609	Amp Hang	
		24	Bottom 8				Unused	
		25	Bottom 9				Unused	
Kenzi Keys	Stage Left	26	Bottom 10	DSL 2	Kenzi Vocals	Telefunken M80	Overhead Stand	Light reverb. Light Delay
		27	Bottom 11	DSL 3	Kenzi Piano	Behringer DI4800A	Piano Stand	
		28	Bottom 12	DSL 4	Kenzi Keyboard	Behringer DI4800A	Piano Stand	
		29	Bottom 13	Drum 12	Kenzi Electric	Shure SM57	Floor Stand	
		30	Bottom 14	DSL 5	Kenzi Acoustic	Behringer DI4800A	Floor Stand	
Utility	Crowd	31	Bottom 15	Direct	Crowd Left	House	House	Stage left house crowd mic
		32	Bottom 16	Direct	Crowd Right	House	House	Stage right house crowd mic



## Full Band Setup 3.8

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Drum & Utility Snake (Top Snake)							
Input							
1	2	3	4	5	6	7	8
Chad Vocals	Kick	Snare	Hi-Hat	Tom 1	Tom 2	Tom 3	Tom 4
9	10	11	12	13	14	15	16
Overhd Ride	Overhd Hat					BT Left	BT Right

Output							
1	2	3	4	5	6	7	8
Chad Vocals	Tom 1	Tom 2	Tom 3	Tom 4	Hi-Hat		

Band & IEM Snake (Bottom Snake)							
Input							
1	2	3	4	5	6	7	8
John Vocals	John Bass	John Aux	Jessica Vocals	Jessica Acstc	Paul Vocals	Paul Electric	
9	10	11	12	13	14	15	16
	Kenzi Vocals	Kenzi Piano	Kenzi Keys	Kenzi Electrc	Kenzi Acstc	Crowd Left	Crowd Right

Output							
1	2	3	4	5	6	7	8
Chad IEM	John IEM	Jessica IEM	Paul IEM	Kenzi IEM		Main Left	Main Right

### Notes

1	Drum Snake outputs are used to extend splitter
2	Paul's IEM transmitter Port 1 does not work (capped)
3	Colored cables = band vocals & instruments
4	Black patch cables in the box are not to be unplugged
5	Crowd mic L/R is on ports 30/31 on bottom splitter. May require gender changer.
6	Talkback is on port 32 of the bottom splitter. May require gender changer.

### IEM Operating Frequencies

Device	Model	Frequencies
Chad's IEM	Shure PSM 200	518 - 554 MHz
Paul's IEM	Shure PSM 200	518 - 554 MHz
Jessica's IEM	Shure PSM 200	518 - 554 MHz
Kenzi's IEM	Shure PSM 300	488-937.5 MHz
John's IEM	Xvive U4	2.4 Ghz