Brendan Lee

◆LinkedIn   ◆ Portfolio

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PROFILE

Experienced and innovative professional with a background in electronics, software testing, and music composition. Skilled in project management, data analytics, and creative design. Passionate about technology and eager to deliver innovative solutions for business growth.

EDUCATION

ROCHESTER INSTITUTE OF TECHNOLOGY, *Rochester, NY*   **2022**
Bachelor of Science in New Media Interactive Development

STATE UNIVERSITY OF NEW YORK EMPIRE STATE COLLEGE, *Rochester, NY*   **2015**
Associates Degree in Computer Science

CERTIFICATIONS

Certified in Scrum Fundamentals   **2022**

PROFESSIONAL EXPERIENCE

COMMUNITY HABILITATION COUNSELOR   **2024 - Present**
Catholic Charities, *Rochester, NY 14611*

- Mentor and assist individuals with Self-Direction, and integrating them into their community.
- Provide services by utilizing Staff Action Plans and completing monthly summaries.
- Advocate for individuals as a member of the individuals Circle of Support.
- Act in accordance and compliance with state regulations and procedures.

COMPOSER/DESIGNER (REMOTE/FREELANCE)   **2015 - Present**
Dream Media Designs, *Rochester, NY 14617*

- Composed music for Sutherland Global Services, Hue Salons, Open House Toolkit, and others.
- Build visually stunning websites with a modernized look using advanced CSS3 techniques.
- Wrote original and captivating music tailored for advertisements to enhance brand messaging.
- Provide expert design consultation; understanding client needs, translating into innovative design solutions.
- Collaborate with cross-functional teams to ensure design and music elements align with overall project goals.
- Implement feedback and revisions to continuously improve website design and music compositions.
- Keep current on industry trends and best practices to deliver cutting-edge design and music solutions.

PROJECT MANAGER/DATA ANALYST (HYBRID)   **7/2022 - 11/2022**
AVANGRID, *Rochester, NY 14604*

- Spearheaded mitigation of potential project risks and ensured successful project delivery.
- Developed change management plans which facilitated smooth transitions and minimized disruptions.
- Utilized advanced data analysis techniques to identify key trends, patterns, and insights, which enabled data-driven decision-making and strategic planning.
- Conducted in-depth research to explore innovative ways to leverage data effectively, enhance operational efficiency and drive continuous improvement initiatives.
- Monitored work requests for accuracy and timeliness.

- Managed and prioritized multiple project work request per specifications and guidelines.

SALES ASSISTANT   11/2021 - 3/2022
Emerald Print Management, *Pittsford, NY 14534*
- Managed virtual stores for returning customers, ensuring a seamless online shopping experience.
- Sourced products, provided detailed pricing information, and assisted customers in making informed purchasing.
- Processed orders efficiently and followed through with delivery tracking to ensure timely fulfillment.
- Created purchase orders and invoices with accuracy and attention to detail.
- Provided custom orders, applying a deep understanding of product offerings, and pricing structures.
- Fulfilled office supply orders for clients, maintaining inventory levels and ensuring timely replenishment.

COMPUTER TECHNICIAN   7/2017 - 11/2020
Staples, *Webster, NY 14580*
- Resolved technical issues on customer devices, providing expert troubleshooting and repair services.
- Customer engagement on upgrade options and ongoing service plans tailored to their specific needs.
- Installed new hardware components on customer devices, ensuring compatibility and optimal performance.

Additional Project Experience:

DEVELOPER | Chime (2019)
 - *Developed the mobile and desktop view of the app using Vue.js, focusing on user-friendly design and functionality.*
 - *Modified voice samples to the key of C Major, enhancing the audio experience for users.*
 - *Composed original bass tracks to complement the app's overall aesthetic and user engagement.*

CREATOR | SplatterBlade (2018)
 - *Programmed levels and mechanics in Unity, creating an immersive gaming experience for players.*
 - *Crafted custom artwork and original music/sound effects to enhance the game's visual and auditory appeal.*

CREATOR | Drummer Pal (2016)
 - *Programmed in Processing to develop a drum machine with interactive features for music enthusiasts.*
 - *Designed and implemented user-friendly interfaces to enhance user experience and engagement.*

TECHNICAL SKILLS:

Ableton	Bootstrap	Git	Processing	Unity
Adobe After Effects	C# and C++	HTML5/CSS	MySQL	Visual Studio
Adobe Illustrator	FileZilla	Java	Node.js	VS Code
Adobe Photoshop	Firebase	PHP & JavaScript	Reaper	Wwise
Blender	FL Studio	Power BI	Swift	Wordpress

KEY COMPETENCIES:

Critical Decision Making	Research and Innovation	Strategic Planning
Project Management	Strong Decision Making Discernment	SAP Experience
Data Analytics	Process Improvement	Microsoft Suite
Trend Identification	Web Design	Make Ready/Joint Use Experience